Relativity

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Abstract

Lorentz formulas are modified to become Lorentz-Pythagorean circles with half for matter and half for antimatter. History of time passage is different from rate of time passage. Varying rates of time passage for an object accumulate to its history of time passage. Redshift of distant objects is an artifact of the observer being in space rotated with respect to the space wherein the photon was created.

Keywords

special relativity, general relativity, Lorentz, length contraction, time dilation, red shift

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Claims of Novelty

- Lorentz time dilation and length contraction equations are written as squares of velocities. Taking the square root of the equations reveal negative velocities which go with positive velocities.
- History of time passage is different from rate of time passage.
- Varying rates of time occur as an object accumulates its elapsed time history.
- Redshift of distant objects is due to time dilation between the observer and the observed space rotated with respect to the space wherein the photon was created.
- There is no age difference in the twin paradox because time dilation is reciprocal between observer and observed. The observed time rates and the accumulated elapsed time return to being the same as the earthbound twin when velocity stops.
- General relativity has nothing to do with distance or gravity. It has to do with separating time rate and elapsed time, which have a reciprocal relationship.
- The Equivalence Principle states that slowing of the time rate of an object is the same, whether it is accelerated by gravity or a mechanical means. This is only true at the quark level, because when a loosely connected system of various components and linkages is accelerated mechanically, each piece of it will have a different acceleration history and thus elapsed time history.

Chapter 2 Introduction

Dedication

This work is dedicated to Ginger

Previous Work

The text and diagrams are substantially the same as my paper posted on the physics archive <u>https://vixra.org/abs/2209.0057</u>. The term Sub-quarks are used in that online document. In this paper, the term "Tetrons" is used to emphasize they are a discovery and to avoid usage of a generic term "sub-quarks". Other authors have published using "subquarks" with different characteristics. The word "tetron" is descriptive because this entity is located at a vertex of a tetrahedral quark. Four tetrons are the four vertices of a quark, as explained in detail later.

Definitions

Stationary Observer

Stationary observer is the same as freefall observer, meaning going in the same frame of reference as an object that has not accelerated in that frame of reference.

Elapsed Time and Time Rate

Elapsed time is different from rate of time. An object at a distance from an observer has a history of time passage which has recorded the rate of time passage and distance traveled at that rate.

The Minkowski diagram has a geometrized treatment of time and does not separately record the rate of time passage and the distance traveled at that rate. Rate of time for an observed object slows due to acceleration or gravity, therefore a Minkowski diagram is not a true record of elapsed time for the observed object.

Mathematical Foundation

This paper does not refer to tensors, which are useful in rotations and boosts in the same coordinate system in the same dimensions. Spacetime mixes space with a single understanding of time, which I believe are necessarily left separate, given the reciprocal relationship of time rate and elapsed time. This paper's mathematical method uses vectors because they don't refer to arbitrary coordinates. Unit values are used in equations so empirical constants are not necessary. In particular, vector cross products are used to define values in another dimension.

- The symbol is × or x or X means cross product or vector product or directed area product.
- A new operator \underline{x} or \underline{x} or \underline{X} means the <u>inverse</u> cross product, which amount to division.
- For example, v X v is the directed area product of velocity and velocity.
- The scalar v^2/c^2 can be written as a vector (v X v) <u>X</u> (c X c).

Cross products preserve the sign of the input vectors. In normal algebra (-c) * (+c) = -c², but the crossproduct yields (-c X +c) and the resultant sign depends on choosing right- or left-hand rule for vector products.

Dimensions

Vector cross products can be made in 3 and 7 dimensions. The math basis for cross products in dimensions greater than the three in 3D are, "The orthogonality requirement implies that in *n* dimensions, no more than n - 1 vectors can be used." ¹ The purpose of this section is to differentiate between primary vectors and cross products that can be made from them. The 6 primary vectors listed below mean 7 dimensions exist and cross products can be made with them.

- 1. Charge
- 2. Time
- 3. Gravity
- 4. +Spin
- 5. -Spin (not additive with +Spin)
- 6. Acceleration

Example vector cross products are:

- Charge X Velocity = Magnetism
- Acceleration X Time = Velocity
- Velocity X Time = Distance
- +Spin X -Spin = Curvature
- Velocity X Velocity = Velocity Area (e.g., v² and c²)

• Velocity Area <u>X</u> Velocity Area = β (e.g., $v^2/c^2 = v^2 X 1/c^2$) where reciprocals are the same units The +Spin X -Spin in the above list is as follows:

Chapter 3 Special Relativity

Special Relativity begins with the Lorentz equations of length contraction and time dilation. Time dilation does not depend on who is moving and who is stationary. "Time dilation is reciprocal because moving between two observers is reciprocal"². Only one of the following pairs of statements are true because time rate and elapsed time are reciprocals when relative motion is involved:

- "<u>Rate</u> of time of a moving clock is dilated when measured by a stationary observer. AND
- <u>Rate</u> of time of a stationary clock is dilated when measured by a moving observer." OR
- "<u>Elapsed</u> time of a moving clock is dilated when measured by a stationary observer. AND
- <u>Elapsed</u> time of a stationary clock is dilated when measured by a moving observer."

Length contraction does not depend on who is moving and who is stationary:

"Length contraction affects any geometric quantity related to lengths, so from the perspective of a moving observer, areas and volumes will also appear to shrink along the direction of motion."³

¹ Seven-dimensional cross product - Wikipedia

² <u>Reciprocity of Time Dilation (herongyang.com)</u>

³ Lorentz transformation - Wikipedia

<u>Lorentz Equations</u> The Lorentz time dilation factor \bigvee is $1/(1-(v^2/c^2))^{1/2}$ where: v = the speed of the observed frame c = the speed of light in a vacuum⁴

The Lorentz equation for length contraction is:

$$\begin{split} & \mathsf{L} = \mathsf{L}_{moving} / \ & \mathsf{Y} \\ & \text{and the reciprocal equation for time dilation is:} \\ & \mathsf{t} = \mathsf{t}_{moving} \ & \mathsf{Y} \\ & \text{where:} \\ & \mathsf{L} = \text{length in the frame at rest} \\ & \mathsf{L}_{moving} = \text{length in the moving frame} \end{split}$$

t = rate of time in the frame at rest t_{moving} = rate of time in the moving frame

For example, if the velocity of a distant rocket is observed to be half the speed of light: c = 299,792,458 m/s v/c = 1/2 v = 149,896,229 m/s $(v/c)^2 = (1/2)^2 = 1/4$ $1-(v/c)^2 = 1-1/4 = 3/4$ $(1-(v^2/c^2))^{1/2} = (3/4)^{1/2} = 0.866 = 1/ \text{ Y}$ Y = 1/0.866 = 1.1547 Y is always > 1 $L_{moving}/L = 1/\text{Y} = 0.866$ $t_{moving}/t = \text{Y} = 1.1547$ $t / t_{moving} = 1/\text{Y} = 0.866$ values verified with <u>Relativistic Length Contraction Calculator (thecalculator.co)</u>

Lorentz Equations as a Pythagorean Triangle

Another way of looking at the Lorentz equations is using a Pythagorean triangle: Following is the Pythagorean formula for length

 $L_{moving}/L = 1/V_{L_{moving}}/L = (1-(v/c)^2)^{1/2}$

Square both sides of an equation, which requires both real and imaginary square roots.

 $(L_{moving} / L)^2 = 1 - (v/c)^2$ $(L_{moving} / L)^2 + (v/c)^2 = 1$ $(L_{moving} / L)^2 + (v/c)^2 = 1^2$

⁴ <u>Time dilation - Wikipedia</u>

Following is the formula for time rate

t / t_{moving} = 1/V1/V = (1-(v^2/c^2))^{1/2} t / t_{moving} = (1-(v^2/c^2))^{1/2}

Square both sides of an equation

 $(t / t_{moving})^2 = 1 - (v^2/c^2)$ (t / t_{moving})^2 + (v^2/c^2) = 1 (t / t_{moving})^2 + (v/c)^2 = 1^2

In the below Pythagorean triangle, the L_{moving}/L side can be replaced by t / t_{moving} . The length contraction value and time dilation value are reciprocal.



Figure 1 – Lorentz Length Contraction and Time Dilation as a Pythagorean Triangle

Time Rate versus Elapsed Time

In the diagram below, global time is equivalent to free fall time not affected by gravity. The moving clock's one tick per the global clock's ten ticks is the moving object's time rate. If the moving object changes velocity with respect to the stationary observer, that change is recorded differently in the elapsed global time and the moving object's elapsed time.

The moving object and the stationary observer's recording of their own clocks will be a constant tick rate. Since there is no easy way for the stationary and moving person to read one another's clocks, they

compare the recorded charts when the moving one returns. The moving person's chart reads one tenth of the time elapsed as the stationary person's chart, due to the moving person being time dilated with respect to the stationary person.

The most difficult transition of conceiving time is it has been considered a constant rate of ticking every place forever in the past and forever in the future. Both the time rate and elapsed time vary between two objects, no matter how close together they are. The very distance between two objects guarantees the time rate and elapsed time history can and will be different. The reason is it takes acceleration and velocity for an object to move anywhere. During acceleration the time rate changes and after acceleration the elapsed time is different.

The below diagram illustrates the moving clock's one tick per the global (stationary) clock's ten ticks.



Figure 2 - Time Rate versus Elapsed Time

The Twin Clocks in Rockets Paradox

A pair of identical rockets with digital clocks are in a lab, one rocket in the accelerator and one outside. The velocity of the accelerator rocket is increased to nine tenths the speed of light. This causes the length of that rocket to shorten in the direction of velocity. It also causes that clock to appear to run very slowly. Since time dilation is symmetric, the person in the accelerated rocket looks out at the lab and sees very tall, thin people aging slowly.



Figure 3 - The Twin Clocks in Rockets Paradox

Time Dilation and Length Contracted Rocket

At the end of the test, the rocket has recovered its original time rate, length and weight, with no evidence of the change remaining. The elapsed time of this event is recorded in the digital clock as being different. That difference is never reconciled. Where did that lost time go? The simplest explanation is the rocket's 3D coordinate system rotated out of plane with the lab's 3D coordinate system.



Figure 4 - Time Dilation and Length Contracted Rocket

Add Antimatter to Special Relativity

Antimatter's existence and motions are the parity, charge, time mirrors of their matter counterparts per Dirac's equation.⁵ In the below diagram, there are two Lorentz-Pythagorean triangles inscribed in a circle on both sides of the light speed hypotenuse. Of particular note, the dilations and contractions of antimatter are the reciprocal of those for matter. It could be said the reciprocal nature of time dilation and length contraction has been hidden in the squared velocity of the Lorentz equation since 1904. Time dilation reciprocity in the literature is not completely in lock step.^{6 7}

In the below diagram, the matter part of that pair is the triangle above the hypotenuse and the antimatter part of that pair is the triangle below the hypotenuse. Top matter and bottom antimatter triangles are similar shapes but have reciprocal measurements on the left leg of the triangles.

The square roots of v^2 and c^2 are either positive +v/+c or negative -v/-c. Matter may be considered to have plus velocity and antimatter to have minus velocity. It could be reasoned that matter and antimatter exist as a congruent pair. For this diagram, it means an object with congruent matter and antimatter may accelerate to a velocity, which will have opposite effects on matter and antimatter's lengths and time rates.

As a congruent matter//antimatter object accelerates, the mass of the matter half will increase as the mass of the antimatter half will decrease. Similarly, the length of the matter half will shorten while the length of the antimatter half will lengthen.

How does a congruent matter//antimatter object both increase mass and decrease mass? How does that object have matter that is shorter and antimatter that is longer? The answer to these questions is the mass has not changed and the length has not contracted because the matter mass is added to the antimatter mass, and likewise the length.

How does a matter//antimatter object accelerating away from a matter//antimatter observer appear? The matter observer will see the matter half will appear red shifted and the antimatter observer will see the antimatter half appear blue shifted.

In the below diagram, using time rate change and length change, reciprocity is illustrated. On the left side, the separate matter and antimatter observers are combined into a congruent matter//antimatter observer. On the right side, the separate matter and antimatter observers are combined into a congruent matter//antimatter object.

The addition of velocity (moving to a distance) induces reciprocal and balancing changes in the viewing frame of reference. A matter observer only sees the matter object and does not see the congruent antimatter object because the cause-effect motions of them are simultaneous and in the same direction.

⁵ <u>Dirac equation - Wikipedia</u>

⁶ [Solved] Reciprocal Time Dilation in Special Relativity | 9to5Science

⁷ <u>Time dilation - Wikipedia</u>



Figure 5 - Reciprocal Time Dilation and Length Contraction

Multiply Velocity by Time to get Distance

Multiplying the above diagram by time rate obtains distance. The ratios of velocity and distance are the same by similar triangles. As noted in the diagram, the unitless ratios are unchanged. This diagram includes the anti-photon, the components of which will be explained in more detail later. The velocity to move that distance will rotate the moving object's space and time vectors with respect to the unmoving observer. That acceleration to increase from zero velocity to a non-zero velocity will alter forever the elapsed time history of both objects. It doesn't matter which object moves, because the effect is reciprocal.



Figure 6 - Reciprocal Distances

Red Shift and Blue Shift

Light from distant galaxies does not alter its constant speed or the energy carried in its frequency.

- 1) During the observation of distant galaxies, let the frequency of observed light with respect to expected frequency f/f_0 be the length contraction ratio L/L_0
- 2) Let the distance to that distant galaxy be estimated as distance d, based on an astronomical ladder
- 3) Let t be the time to travel distance d at velocity c
- 4) Similarly, the expression d/t is equal to v, so for the purpose of evaluating what variable affects (L/L₀), only v=d/t matters since the hypotenuse is always 1
- 5) If a spacecraft goes the distance d at various velocities, its length contraction as seen by the observer will depend on the total distance it travels and not various length contractions experienced during segments of the journey
- 6) Regardless of the various velocities traveled, the end result depends on total distance and total time
- 7) Similarly, light frequency is length contracted because it is the reciprocal of wavelength, which is a distance
- 8) The light frequency is time dilated, based on the total distance traveled and not on instantaneous velocity. This means wavelength is dilated and takes longer between wave crests passing by a stationary clock's ticking.
- 9) Velocity of light is constant by definition, so distance is what determines the frequency. This is equivalent to saying red shift is not due to velocity, but to distance of the observed light source.

Matter and Antimatter Velocities and Distances

The two Lorentz-Pythagorean circles in the lower part of the following diagram are independent of location of observer. Distance from an observer to an observed object is equivalent to velocity of the observed object.

The telescope image of a distant object is redshifted, which is interpreted as motion away from the observer. If this image were of the antimatter half only, it would appear blue-shifted. This would be interpreted as motion toward the observer. The antimatter half of the matter/antimatter pair is blue-shifted in reverse time, so when the time is factored in, the anti-photons emitted by the antimatter reverse to be viewed as a matching redshift.



Figure 7 - Matter and Antimatter Velocities and Distances

Matter vs Antimatter is Indeterminate

Indeterminate does not mean unknown. It means bi-stable. Stable in both states. If it can be either state, it must be both states. The best way in word to illustrate this dilemma in words is to use Shakespeare's famous quote as follows:

To Be OR Not to Be

<u>This first premise</u> is real matter and imaginary antimatter OR real antimatter and imaginary matter. Matter and antimatter pairs are interdependent and do not exist independently. Congruence in this definition is the real (positive) energy and imaginary (negative) energy exist together, but only one at a time can be seen by an observer. This is somewhat like the mirror anti-universe.⁸

The anti-universe theory as stated in that reference is, "The Big Bang generated a universe–anti-universe pair, our universe flows forward in time, while our mirror counterpart flows backward."

This paper holds universe and anti-universe flow forward in cause-effect time. Matter velocity flows the same direction as cause-effect direction. Antimatter velocity flows backwards from cause-effect velocity. Parity and time reversal restores antimatter's cause-effect direction to be congruent with matter's velocity. This is best visualized as a rotation that is consistent with time rotation whether seen by matter using the right-hand rule direction or by antimatter using the left-hand direction.



Figure 8 - Time X Spin = Charge

It is necessary to account for the existence of antimatter corollaries to matter in all reactions, to know what is being inverted. It is only necessary to consider matter most of the time. One abstraction of this

⁸ Baryon asymmetry - Wikipedia

notion is the below diagram matter and antimatter being separate in all aspects but interdependent in being mutual PCT mirrors of each other.





To Be AND Not to Be

<u>The second premise</u> is that matter and its antimatter PCT reverse really exist and are not the result of smoke and mirrors. The question, "where this antimatter is", is diagrammed below as both being congruent with matter <u>and</u> at the opposite side of the universe. Being congruent with is the nested half spheres on the right and on the opposite side is on the left.



Figure 10 - Spherical vs Two Nested Half Spheres

An abstraction of this "both states" condition is the below illustration where matter and antimatter are congruent, for both the observer and observed. The object the observer sees just changes appearance and actions because the PCT mirror rotates our perception.



Figure 11 - Reciprocity of Lorentz Time and Length Change

Chapter 4 General Relativity and Equivalence Principle

Equivalence Principle Regarding Time Rate

Per the "Equivalence Principle", both acceleration and gravity are manifested as force. This proposal adds that acceleration and gravity are also alike in cause of and in reducing the rate of time passage. In the diagrams to follow in section about General Relativity, local time rate is described as being affected by both local acceleration and by global gravity. The time rate changes are additive and can be superimposed but they are independent.

An example of the independence of gravity and acceleration is the time slowing in a rocket making many loops in space near a neutron star. The occupants experience time slowing due to both the rocket's acceleration and the massive gravity field of the nearby neutron star. In contrast, compare to another rocket making loops in space with very low gravity and yet another rocket near a neutron star with no motion.



Figure 12 - Time Rate Slowing Due to Acceleration

The acceleration and gravity are alike in that the rocket walls exert force on the inertia of the rocket interior contents. In section "Rotation of Local Coordinates", a rocket experiences a rotation of local coordinates when undergoing acceleration. Gravitational acceleration happens without velocity. This is anti-intuitive because acceleration normally results in increased velocity.

An apple on the ground has the same acceleration as an apple falling from a tree to the ground. If gravitational force equals mass times acceleration and neither force nor mass change, then acceleration is constant. The walls of the rocket in the above diagram prevent atoms from exiting the loop at the ends of the straight runs and also from exiting toward the massive neutron star. The centripetal acceleration at the loops is independent from the gravitational acceleration toward the star at all times.

General Relativity

The simplest approach to general relativity (GR) is to begin with time dilation. Recall the formula for special relativity's time dilation is:

 $t / t_{moving} = (1 - (v^2/c^2))^{1/2}$ $t = t_{moving} (1 - (v^2/c^2))^{1/2}$ $t_{moving} = t / (1 - (v^2/c^2))^{1/2}$

Another important aspect of special relativity is the elapsed time is the reciprocal of time rate, given a constant velocity. For example, the special relativity traveling twin had his time dilated ten times that of his stay-at-home twin. It took the traveling clock ten times as long as the stationary clock during the tenhour test. The traveling twin and his clock appeared to the stationary twin as moving in slow motion. The traveling twin's clock only passed one hour while the stationary clock passed ten hours.

The traveling twin's time rate was reduced to one tenth of the stationary twin's time rate. As a consequence, during the elapsing time for the 10-hour stationary clock test, the traveling clock's hour hand crawled only from 12 noon to 1 PM. Reciprocal in this case means a <u>dilated</u> time rate, during ten hours of velocity at 0.995c, produced a <u>contracted</u> elapsed time by stationary clock time. Note especially that a dilated time rate produces a reciprocal contracted elapsed time.

Unit Analysis of General Relativity

In contrast with special relativity, the formula for general relativity's time dilation is:

t' = t (1 + Φ / c²) where phi (Φ) = gh

and:

g is the acceleration of the traveler during turnaround

h is the distance between traveler and stay-at-home twin⁹

t = stay at home twin elapsed time

t' = traveling twin elapsed time

Substituting and comparing: t' = t (1 + gh / c^2) where the plus symbol means the stay-at-home twin has more time passed than the traveling twin.

Traveler t_{moving} = stay-at-home t / (1 - (v²/c²))^{1/2} This equation is <u>special</u> relativity where t and t_{moving} are units of time rate because this is an equation to describe the differential rate of clocks ticking due to velocity at a given moment. The minus symbol means the traveling twin's time rate is less than the stay-at-home twin's time rate.

⁹ <u>Twin paradox - Wikipedia</u>

To keep time rate and passage of time separate, different symbols should be used. The importance of differentiating between rate of time and an object's elapsed time is obvious at this point. If you believe both "t" variables describe the same thing, the meaning is lost. Refer to the Definitions section for a complete description.

Comparing general relativity units where distance & time are identical: t' = t (1 + gh / c^2) elapsed time home = elapsed time travel (1 + (acceleration * distance / (distance/time)²) elapsed time home = elapsed time travel (1 + (distance/time² * distance) / (distance²/time²)) elapsed time home = elapsed time travel (1 + (distance²/time²) / (distance²/time²)) elapsed time home = elapsed time travel (1)

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Comparing special relativity units where distance & time are identical:
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 $t_{moving} = t / (1 - (v^2/c^2))^{1/2}$

time rate travel = time rate home / $(1 - (distance^2 / time^2) / (distance^2 / time^2))^{1/2}$ neglecting the imaginary solution introduced by squaring the equation because velocities are absolute: time rate travel ² = time rate home ² / $(1 - (distance^2 / time^2) / (distance^2 / time^2))$ time rate travel ² = time rate home ² / (1)

Comparing just the interior variables, "g" is acceleration and "h" is distance and "v" is velocity:

- gh units are acceleration*distance = distance²/time² per equation 1 above
- v² units are distance²/time²

Einstein evolved general relativity from special relativity. Special relativity has "relative velocity time dilation" and general relativity has "gravitational time dilation". Relative velocity time dilation is due to observers having different velocities. Gravitational time dilation is due to observers being at different gravitational potentials.¹⁰

In the example to follow, gravitational time dilation is one case of time dilation due to force at a distance. This example has rocket engine force and then electromagnetic force. Gravity force and electrostatic force could also have been examples. The key understanding is time dilation and length contraction occur due to:

- difference in velocity (SR)
- difference in acceleration with separation by a distance (GR)

Both special and general relativity occur at all velocities, accelerations and distances. High velocity near the speed of light not a prerequisite for relativity. It occurs at even the smallest velocities and smallest accelerations separated by distance.

¹⁰ Gravitational time dilation - Wikipedia

General Relativity Does Not Depend on Gravity

The Ruler of Squaresville wants to measure the distance to the Foam Moon and sends and astronaut there, deploying the Ruler of Squaresville on his way and back.

GR equation: t' = t (1 + gh / c^2) astronaut has velocity = 130 distance from Cube to Moon = 13 cubits Cube to Moon travel time = 13 cubits / (130 cubits/hour) = 0.1 hour Ruler expects astronaut back in 0.2 hour = 12 minutes g = 10 gh = 10 * 13 = 130 cubits²/hour² there is a discount on the velocity of light today, so c² = 130 cubits²/hour² gh / c^2 = 1 hour late due to slingshot around the moon



Figure 13 - Return via Rocket Motor

The Ruler of Squaresville is upset the astronaut took so long to return and installed an electromagnet to pull him back home sooner. The electromagnet produces 10g at the moon. Rocket motors are not fired when at the moon. Result is the same. The astronaut is still 1 hour late, because the electromagnet's 10g force exactly replaced the rocket motor's 10g force.





Light Cones and Divergent Space

Recall the previous figure "Observer A's Space Vector Always Points in the Same Direction". In the below diagram, the space grids of "A" and "B" are at right angles to one another. The "A" and "B" time vectors are also at right angles to one another.

Observer "A" cannot see anything at point "B because time dilation between "A" and "B" has slowed time at "B" to a standstill. "A" sees space at "B" diverged to infinity.

Observer "B" sees time has slowed at "A" to a standstill and diverged "A" space to infinity. There are three ways to understand this:

An observer can only perceive objects as they exist only if their space grid and time vector are parallel. If there is an angle difference, the observer will see a fraction of the object's length less than 1, as determined by length contraction. The observer will see motion slowed to a fraction less than 1, as determined by time dilation. Time dilation means the time to complete an action takes longer, so the speed of occurrence is slower.

This phenomenon is reciprocal, meaning neither A nor B has primacy as being the correct observer. This phenomenon also does not involve velocity. It is due to the spherical curvature of the universe. For observer A, B is the end of the universe because space there has diverged to infinity and time has slowed to zero. This is an example of time dilation and length contraction occur by position.

Time dilation and length contraction also occurs by velocity, as occurs in a particle accelerator. The observer standing beside the accelerator sees a time dilated and length contracted particle. The particle sees a time dilated and length contracted observer.

In the diagram below, the light cones are correct in the sense the time vector is perpendicular to the 3D grid. However, they are incorrect extending outward from the grid - they are concentric circles in the grid.



Figure 15 - Light Cones and Divergent Space

Simultaneous General Relativity

It is illustrative to check general relativity using multiple observers and multiple observed objects.

g = observed object's gravitational effects

h = distance between observer and observed object

Two diagrams below illustrate multiple observers versus multiple attractors, and each diagram has two formulas choices for the object undergoing time dilation:

top diagram is many observers and one observed object:

h1 is from observer to object: $(t'/t)_i = 1 + g * h1_i / c^2$ h2 is from attractor to object: $(t'/t)_i = 1 + g * h2 / c^2$ bottom diagram is one observer and many observed objects:

> h2 is from attractor to object: $t'/t = 1 + (\Sigma_{i=1}^n g_i * h2_i)/c^2$ h1 is from observer to object: $t'/t = 1 + (\Sigma_{i=1}^n g_i * h1)/c^2$

In the first diagram below, there is one attractor affecting one observed object. There are multiple observers. All observers should record the same effects the attractor object has on the observed object. The problem with this experiment is the multiple observers have different relative velocities from the observed object, since they are at various distances from the observed object. The multiple observers also are each measuring their own distance h to the observed object.



Figure 16 - Many Observers and One Attractor

The many attractors view of GR has one observer viewing a single object being attracted by multiple attractors. This version of GR suffers from the same problem that the distance h, which should be from the observer to the observed object, has to account for as many distances as there are attractors. This many body problem precludes an exact solution.



Figure 17 - One Observer and Many Attractors

In general relativity, "h" is from observer to object. If "h" is from attractor to object, there is no relativity between observer and object, which negates the "h2" solutions. Additionally, "h2" is not a meaningful variable because "g" can be adjusted for different force levels.

The two remaining solutions have "h1". Does "g" act along the same line as "h1"? In both diagrams, the only condition where "g" acts along the same line as "h1" is when the observer, attractor and object are colinear. This means "h1" is the same as "h2" and the observer must be the attractor.



Figure 18 - General Relativity by Equation

All of these problems stem from the origin of GR measuring differential time lapse as in the twin paradox, where one twin goes straight out and returns straight back.

General Relativity Done with Graphs

The set of graphs below all have global elapsed time as the horizontal scale. The intent is to show the method of determining the global elapsed time for a stationary vs. traveling twin. There is no attempt to be numerically realistic. Traveler's elapsed time due to acceleration have not been combined in the graphs. A discussion of whether they should be combined follows the graphs.



Figure 19 – Acceleration

Time Rate Slowed Due to Acceleration



Figure 20 - Time Rate Slowed Due to Acceleration







Time Rate Slowed Due to Velocity

Figure 22 - Time Rate Slowed Due to Velocity



Time Rate Slowed Due to Acceleration and Velocity





Distance



Rocket Elapsed Time Due to Acceleration



Figure 25 - Rocket Elapsed Time Due to Acceleration

Rocket Elapsed Time Due to Velocity



Figure 26 - Rocket Elapsed Time Due to Velocity

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	A	В	C	D	E	F	G	н	1	J	K	L	М	N	0	p		
1	1	Dilated for Accel ratio												11.2				
2	20	c																
3	10	Mod. for graph																
4											elapsed	Slowed	Slowed		Increment	Total		
5	Global	1	-	Slowed							time	due to	due to		elapsed	elapsed		
б	Elapsed			due to		Min	Max	Avg	1		slowing	Velocity	Accel. &		time due	time due		
7	Time	Accel.	Area	Accel.	Area	Vel,	Vel.	Vel.	Area	v/c	(v/c)**2	(modified)	Velocity	Dist.	to vel.	to vel.		
8	1	4	16	4		0	4	2		0.1	0.010	0.10	4.10		10.000	10.0		
9	2	4		4		4	8	6		0,3	0.090	0.90	4.90		1.111	11.1		
10	3	4		10	10	4	10	8	12	10	32	0.5	0.250	2.50	6.50		0.400	11.5
11	4	4	1	4		12	16	14	1	0.7	0.490	4.90	8.90	32	0.204	11.7		
12	5	0		0		16	16	16		0.8	0.640	6.40	6.40	0.000	0.156	11.9		
13	6	0	0	0 0 0	16	16	16	48	0.8	0.640	6.40	6.40	80	0.156	12.0			
14	7	0			16	16	16		0.8	0.640	6.40	6.40		0.156	12.2			
15	8	-4		4	J	16	12	14		0.7	0.490	4.90	8.90		0.204	12.4		
16	9	-4	-16 4 4 4	16	12	8	10		0.5	0.250	2.50	6.50		0.400	12.8			
17	10	-4		-10	-10	. 4	10	8	4	6	32	0.3	0.090	0.90	4.90		1.111	13.9
18	11	-4		4	4	4	0	2	1	0.1	0.010	0.10	4.10	112	10.000	23.9		
19	12	-4		4		0	-4	-2		-0.1	0.010	0.10	4.10		10.000	33.9		
20	13	-4	-16	4	16	-4	-8	-6	-	-0.3	0.090	0.90	4.90		1.111	35.0		
21	14	-4		4	10	-8	-12	-10	-34	-0.5	0.250	2.50	6.50		0.400	35.4		
22	15	-4		4		-12	-16	-14		-0.7	0.490	4.90	8.90	80	0.204	35.6		
23	16	0		0		-16	-16	-16		-0.8	0.640	6.40	6.40		0.156	35.8		
24	17	0	0	0	0	-16	-16	-16	-48	-0.8	0.640	6.40	6.40		0.156	35.9		
25	18	0		0		-16	-16	-16		-0.8	0.640	6.40	6.40	32	0.156	36.1		
26	19	4	4 4 4 16	4		-16	-12	-14		-0.7	0.490	4.90	8.90		0.204	36.3		
27	20	4		4	16	-12	-8	-10	32	-0.5	0.250	2.50	6.50		0.400	36.7		
28	21	4		4	10	-8	-4	-6	-34	-0.3	0.090	0.90	4.90		1.111	37.8		
29	22	4		4		-4	0	-2		-0.1	0.010	0.10	4.10	0	10.000	47.8		

Table of Values Used in Graphs

Figure 27 - Values Used in Graphs

The Triplets Paradox

The first rocket is launched from a geostationary space station located at a Lagrangian point between the earth and moon where there is no net gravity. The second rocket is launched from a massive planet like Jupiter. A third rocket has been traveling and meets up with the launched rockets. They compare their logs of acceleration, local time rate due to acceleration, velocity, gravity, local time rate due to gravity and local time rate due to both acceleration and gravity. Their logs are as follows. Note that the special relativity elapsed time slowing is not given for the triplets in this paradox.



Figure 28 - Example of General Relativity



Figure 29 - General Relativity Velocity vs. Time



Figure 31 - Local Time Rate Due to Gravity







Figure 33 - Local Time Rate Due to Acceleration



Figure 34 - Local Time Rate Due to Acceleration and Gravity

Question: Is the time dilation formula a time rate formula or an elapsed time formula?

 $t=t_0/(1-v^2/c^2)^{1/2}$

Answer 1: It is an elapsed time formula only if the velocity is constant because it converts from elapsed time for a moving clock vs. stationary clock by observer. Example: rocket B and observer 2 on planet surface.

Answer 2: It is a time rate formula if velocity varies and it is desired to find the small change in moving object's time rate vs. stationary object's time rate.

Time is not dilated by velocity. Time is dilated by acceleration, and retains this dilation when velocity is constant. Time is dilated by gravity, which is acceleration. The legacy version of general relativity is it depends on distance from the observer and acceleration. That does not take into account the situation of a rocket accelerating back and forth a short distance from the observer.

For this oscillating rocket, the history of time passage is retarded with respect to the observer because acceleration slowing time rate is not directional. The historical time passage is not corrected when the rocket oscillates in the opposite direction every other cycle. Every acceleration near the stationary observer has the same effect as if it happened at an extreme distance.



Figure 35 - General Relativity

The conclusion of the "Triplets Paradox" is different elapsed global time among rockets A, B and C. Their global elapsed time can be measured by a relatively stationary observer not on any rocket. The difference is not just observation. The difference is it affects all matter aboard rockets A, B and C.

The Lorentz-Pythagorean circle for matter and antimatter shows velocity effects are reciprocal. The traveling twins and triplets return as the same age as their siblings. The reason is velocity contractions and dilations are not permanent changes. They are changes that undo when the velocity stops and the accelerated matter and antimatter frames of reference rotate back to zero.

Is Special Relativity Real or an Illusion?

There are two considerations when determining if special relativity is real or an illusion. A short readable history of Einstein's discovery of special and general relativity is at this reference. ¹¹ However, that version omits the Lorentz equations, presumably to not burden the reader with equations.

<u>First question is</u>, "Does cause effect agree with matter or antimatter's length change?". Two atomic clocks at the National Bureau of Standard, one on a table and one on the floor, have elapsed time different after six months of test.¹² How does this different aging of atomic clocks compare to reciprocal time dilation? The answer is that cause-effect agrees with both a matter clock viewed by a matter observer and an antimatter clock viewed by an antimatter observer.

Previously in this paper, it was postulated that the matter observer is congruent with the antimatter observer. Due to the reverse of reverse that antimatter moves, it moves exactly the same as matter. Reverse of reverse means that antimatter's reverse parity direction compared with matter is nullified by antimatter's reverse time direction compared with matter. This allows congruency. Congruent matter and antimatter do not annihilate because they were born joined at the hip, and cannot collide.

<u>The second question is</u>, "Is Einstein's thought experiment correct about special relativity?". Earlier in this paper in section <u>Add Antimatter to Special Relativity</u>, the anti-photon was introduced, which moves congruently with the photon.

A timeless state diagram is also presented later in this paper that illustrates cause-effect as a dimension halfway between matter and antimatter dimensions. When this state diagram is viewed from the right-hand rule matter dimension, cause effect motion occurs the same direction as matter velocity and the opposite direction as antimatter. When viewed from the left-hand rule antimatter dimension, cause effect motion occurs the same direction as matter.

The answer to the second question is the train station and lightning bolt thought experiment is incomplete because it doesn't consider the reverse velocity of the anti-train and the reverse velocity of the anti-photon. Relative velocity of a train with respect to a train station is rooted in the idea the train station is not the moving part of the experiment. Einstein's thought experiment with a train and a train station was a leap forward. A new thought including antimatter and uncertainty needs to replace it.

¹¹ Gravitational Time Dilation: Why Does Gravity Slow Time? (scienceabc.com)

¹² Einstein's special relativity upheld by atomic clocks | Science News