Title:

Study on the Average Speed of a Particle Swarm Derived from Particles with the Same Speed and Random Directions in Space

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Abstract

It has been more than 100 years since the advent of special relativity, but the reasons behind the related phenomena are still unknown. This article aims to inspire people to think about such problems. With the help of Mathematica software, I have proven the following problem by means of statistics: In 3-dimensional Euclidean space, for point particles whose speeds are *c* and whose directions are uniformly distributed in space (assuming these particles' reference system is \mathcal{R}_0 if their average velocity is 0), when some particles (assuming their reference system is \mathcal{R}_u), as a particle swarm, move in a certain direction with a group speed *u* (i.e., the norm of the average velocity) relative to \mathcal{R}_0 , their (or the sub-particle swarm's) average speed relative to \mathcal{R}_u is slower than that of particles (or the same scale sub-particle swarm) in \mathcal{R}_0 relative to \mathcal{R}_0 . The degree of slowing depends on the speed *u* of \mathcal{R}_u and accords with the quantitative

relationship described by the Lorentz factor $\frac{c}{\sqrt{c^2 - u^2}}$.

1. Introduction

The research object of this article is the case in which the random motion (random motion in the following refers to motion with the speed of c and direction uniformly distributed in the Euclidean 3-dimensional space) of infinitely many point particles in infinite Euclidean space. It is difficult for us to track the trajectory of a point particle among a large number of randomly moving particles. In most cases, it is not necessary to obtain the trajectory of a single particle. All the information we perceive is usually the statistical average of a large number of particles. Therefore, statistical methods are very effective in solving this kind of problem.

As a symbolic mathematical calculation tool, Mathematica (Wolfram Research Inc.) can provide strong support for mathematical calculation and scientific exploration. Especially when the experimental scheme has been designed well and the specific mathematical calculations are more complex, the use of Mathematica can greatly improve efficiency. Version 8.0 (2010) of Mathematica introduced the symbolic statistics module for the first time and version 12.0 strengthened this module; the corresponding functions were very perfect, and some more difficult symbolic statistical problems were easily solved.

The random motion of particles in 3-dimensional Euclidean space has been historically studied in detail. James Clerk Maxwell(Maxwell 1860) studied the average

speed of random collided gas molecules at a certain temperature and proposed the Maxwell distribution for the first time. On this basis, Ludwig Boltzmann(Boltzmann 1872) developed the Maxwell distribution using a more rigorous approach. In this article, based on the Maxwell distribution, I use modern tools to study the relationship between the average velocity of randomly moving particles in different reference systems.

2. Methods

Mathematica 12.1 for Mac (*Wolfram Research Inc.*) was used for all of the mathematical calculations, and the operating system was macOS High Sierra 10.13.6.

3. Results and Discussions

Suppose that the speeds of these particles (throughout this article, the "point particles" described in the above are called "particles", "1st-order particles", while larger finite-mass-level particles composed of *k* particles are called "*k*th-order particles") are exactly the same (or $\sigma_1 \ll c$, where *c* is the mean value of the particle speeds and σ_1 is their standard deviation), and the directions of their motions in 3-dimensional space are random. Therefore, these particles can be represented by random vectors with equal norms in Euclidean space. When a group of particles in the same 3-dimensional space is moving in one direction on average (i.e., their centroid is moving in one direction), they will lose some probability of movement in other directions due to statistical effects, i.e., the movement trends in other directions will decrease. This phenomenon will be quantitatively explained in detail below.

Note that the velocity of a *k*th-order particle is the velocity of the overall center of mass of the *k* particles, which is the average of the velocity vectors of all these particles. Moreover, the projection of the velocity vector of a *k*th-order particle onto one of the three equivalent coordinate axes of the 3-dimensional Cartesian coordinate system is the mean value of the projection (onto the same axis) of the velocity vectors of the 1st-order particles forming the *k*th-order particle, which follow the same distribution; therefore, it approximately follows a normal distribution (central limit theorem). There are three equivalent (approximate) normal distributions, one on each of the three axes, which are not completely independent. However, James Clerk Maxwell(Maxwell 1860) and Ludwig Boltzmann(Boltzmann 1872) proved that these distribution can, in fact, be equivalently treated as completely independent. This is because randomly selecting a vector is equivalent to randomly determining a three-axis coordinate; moreover, the

problem of the momentum transfer of gas molecules participating in random collisions is also equivalent to the problem discussed in this article. Accordingly, the speeds of *k*th-order particles follow the Maxwell distribution. Suppose that the standard deviation of the projection (treated as a random variable; the same is done below) of the velocity of any one of the *k* equivalent particles forming a *k*th-order particle onto each equivalent coordinate axis is σ . Then, the standard deviation of the projection of the velocity of a *k*th-order particle onto each equivalent coordinate axis is $\frac{\sigma}{\sqrt{k}}$, namely the projection onto each coordinate axis follows a normal distribution with a mean value of 0 and a standard deviation of $\frac{\sigma}{\sqrt{k}}$. As a result, the speed of *k*th-order particles follows the Maxwell distribution with scale parameter $\frac{\sigma}{\sqrt{k}}$ (see Part 1 of the Supplementary Information for details).

As already mentioned, it is assumed that the speed of all particles is c (c > 0) and that the directions of their movement are evenly distributed in 3-dimensional space. Among the possible systems composed of randomly moving particles, the system with an average velocity of 0 is called the stationary reference system (denoted by \mathcal{R}_0), and a 3-dimensional Cartesian (rectangular) coordinate system Oxyz is established for it. A particle swarm formed by a subset of particles in a certain period of time and moving at an average velocity u is called a moving reference system (denoted by \mathcal{R}_u). Let the direction of the velocity of \mathcal{R}_u be parallel to the z-axis in the direction of increasing z. Then, the mean value of the velocity component of the particles in \mathcal{R}_u along the z-axis must be u. Under the assumptions that all particles in \mathcal{R}_u are represented by vectors with their starting points at the origin of the coordinate system and that the point (0, 0, 0)u) is taken as the dividing point of the z-axis, the vectors in \mathcal{R}_u can be separated into two groups: the components of the vectors above this dividing point and the components of the vectors below it. These vectors randomly enter \mathcal{R}_u from \mathcal{R}_0 with equal probability. Therefore, the distribution of the vectors in \mathcal{R}_u can be thought of as a mixed distribution of the vector distribution of the components above the dividing point and the vector distribution of the components below the dividing point. When the mean value of the components on the z-axis of this mixed distribution is u, the mixture weights w can be determined. With this value as the reference, the distribution of the

vectors that form the mixed distribution on the x-axis (or y-axis) can be determined; thus, their standard deviation σ_u can also be obtained. When the standard deviation of the components on the z-axis of this mixed distribution is also σ_u , then the speed of *k*th-order particles (of mass μk , where μ is the mass of a single particle; the same is true below) in \mathcal{R}_u follows the Maxwell distribution with scale parameter σ_{uk} , where

$$\sigma_{u,k} = \frac{\sigma_u}{\sqrt{k}}.$$
 (1)

Therefore, $\sigma_{u,k}$ is directly proportional to the average speed $\overline{v}_{u,k}$ of the *k*th-order particle, namely,

$$\overline{v}_{u,k} = 2\sqrt{\frac{2}{\pi}}\sigma_{u,k}.$$
(2)

By substituting Eq. 1 into Eq. 2, we obtain

$$\overline{v}_{u,k} = 2\sqrt{\frac{2}{\pi}} \cdot \frac{\sigma_u}{\sqrt{k}}.$$
(3)

The distribution of the vectors in \mathcal{R}_0 is relatively simple. Suppose that the standard deviation of their components on the *x*-axis (or *y*- or *z*-axis) is σ_0 ; similarly, the average velocity of the *k*th-order particles that is formed by them is

$$\overline{v}_{0,k} = 2\sqrt{\frac{2}{\pi}} \cdot \frac{\sigma_0}{\sqrt{k}}.$$
(4)

When particles of the same mass level are formed in both \mathcal{R}_u and \mathcal{R}_0 , the ratio between their average speeds (Eq. 3 to Eq. 4) is

$$\frac{\overline{v}_{u,k}}{\overline{v}_{0,k}} = \frac{\sigma_u}{\sigma_0}.$$
(5)

Therefore, the ratio of σ_u to σ_0 is the ratio between the average speeds of particles of higher mass levels in \mathcal{R}_u and \mathcal{R}_0 . A more detailed introduction will be presented in the following.

As mentioned above, in the 3-dimensional Cartesian coordinate system constructed in the stationary reference system \mathcal{R}_0 , if the moving reference system \mathcal{R}_u moves along the *z*-axis at velocity *u*, then the *x*- and *y*-coordinates are equivalent; hence, only the *x*-coordinate is considered in the following. In view of the nature of probability theory, in \mathcal{R}_0 , if the components of these vectors along the *z*-axis are uniformly distributed in the interval [-*c*, *c*], then the probability density on the *x*-axis is

$$\mathcal{D}(\theta,\eta) = c \cdot \cos\theta \cdot \sin\cos^{-1}\eta, \tag{6}$$

where the random variables are $\Theta \sim U(-\pi, \pi)$ and $H \sim U(-1, 1)$. Note that in this article, random variables (vectors) are expressed in capital letters, and the values of random variable (vectors) are expressed in the corresponding lower-case letters. The component distribution of the vectors whose components are above (0, 0, u) on the *x*-axis is denoted by \mathcal{D}_1 , and its probability density is written as

$$\mathcal{D}_{1}(\theta,\eta) = c \cdot \cos\theta \cdot \sin\cos^{-1}\eta, \qquad (7)$$

where the random variables are $\Theta \sim U(-\pi, \pi)$ and $H \sim U(\frac{u}{c}, 1)$. Correspondingly, the component distribution of these vectors on the *z*-axis is denoted by \mathcal{D}_3 , namely, $\mathcal{D}_3 \sim U(u, c)$. The component distribution of the vectors whose components are below (0, 0, u) on the *x*-axis is denoted by \mathcal{D}_2 , and its probability density is written as

$$\mathcal{D}_{2}(\theta,\eta) = c \cdot \cos\theta \cdot \sin\cos^{-1}\eta, \qquad (8)$$

where the random variables are $\Theta \sim U(-\pi, \pi)$ and $H \sim U(-1, \frac{u}{c})$. Correspondingly, the component distribution of these vectors on the *z*-axis is denoted by \mathcal{D}_4 , namely, $\mathcal{D}_4 \sim U(-c, u)$. When the mean value of the components of the mixed distribution consisting of \mathcal{D}_3 and \mathcal{D}_4 on the *z*-axis is *u*, the corresponding mixture weights are $\frac{c+u}{2c}$ and $\frac{c-u}{2c}$, respectively. Note that \mathcal{D}_1 and \mathcal{D}_2 are randomly selected from the vector swarms with the same characteristics as \mathcal{D}_3 and \mathcal{D}_4 , respectively. Then, the mixed distribution consisting of \mathcal{D}_1 and \mathcal{D}_2 can be calculated in accordance with these two weights (the analytical form of this mixed distribution cannot be given in this article at present); then, it can be found that the standard deviation of the velocity components on the *x*-axis of the particles in \mathcal{R}_u is

$$\sigma_u = \frac{\sqrt{c^2 - u^2}}{\sqrt{3}}.$$
(9)

By evaluating the ratio between Eq. 9 and the standard deviation of the velocity components on the *x*-axis of the particles in \mathcal{R}_0 , we can obtain the corresponding scale factor, namely,

$$\frac{\sqrt{c^2 - u^2}}{c}.$$
 (10)

This is equivalent to the additive inverse of the Lorentz factor when c represents the speed of light. Obviously, the ratio of the standard deviations of the velocity

components on the *y*-axis is also this scale factor, as shown in Eq. 10. This same factor can also be obtained by evaluating the ratio of the standard deviation of the velocity components on the *z*-axis of the mixed distribution in \mathcal{R}_u to the standard deviation of the velocity components on the *z*-axis in \mathcal{R}_0 . In view of the indistinguishable feelings in \mathcal{R}_u and \mathcal{R}_0 , the particles in \mathcal{R}_0 can also be regarded as formed by the particles in \mathcal{R}_u . The detailed Mathematica code for the above calculation can be found in Part 2 of the Supplementary Information.

Based on the above conclusions, the following result will be easily obtained: The abovementioned case is the movement of the particle swarm relative to \mathcal{R}_u observed from \mathcal{R}_0 . If the movement of the particle swarm in \mathcal{R}_u relative to \mathcal{R}_0 are observed from \mathcal{R}_0 , the probability density of the magnitude of the momentum of the particle swarm formed by *k* particles in \mathcal{R}_u relative to \mathcal{R}_0 observed from \mathcal{R}_0 can be obtained based on the above conclusions, namely,

$$\frac{\sqrt{3}x \left(e^{\frac{6ux}{c^2-u^2}}-1\right) e^{-\frac{3(ku+x)^2}{2k(c^2-u^2)}}}{ku\sqrt{2\pi k(c^2-u^2)}}$$
(11)

The detailed Mathematica code for the above calculation can be found in Part 3 of the Supplementary Information.

4. Conclusions

This result implies that when a subset of the particles in the reference system \mathcal{R}_0 composed of particles moving at the same speed (such as *c*) and in random directions forms a reference system \mathcal{R}_u moving at speed *u*, the speed of the moving aggregate particle of a larger mass level in \mathcal{R}_u will be relatively decreased, with a degree of deceleration corresponding to the value determined by the scale factor given by Eq. 10. When the average velocity of a larger-mass-level particle composed of \mathcal{K} th-order particles is measured in a moving reference system \mathcal{R}_u with velocity *u*, the corresponding degree of deceleration is determined by the average speed $c_{\mathcal{K}}$ of the \mathcal{K} th-order particles in accordance with the scale factor $\frac{\sqrt{c_{\mathcal{K}}^2 - u^2}}{c_{\mathcal{K}}}$, and when the average speed similarly, the corresponding degree of deceleration is determined by the average speed $c_{\mathcal{L}}$ of the \mathcal{L} th-order particles in accordance with the scale factor $\frac{\sqrt{c_{\mathcal{L}}^2 - u^2}}{c_{\mathcal{K}}}$. It is also

noted that in \mathcal{R}_u , the slowdown on all three axes is the same. This means that there is no difference in physical laws that can be perceived between \mathcal{R}_u and the stationary reference system \mathcal{R}_0 . Therefore, when another moving reference system $\mathcal{R}_{u'}$ appears in \mathcal{R}_u , \mathcal{R}_u can, in turn, be treated as a stationary reference system, which is a useful feature.

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References

L. Boltzmann (1872) *Weitere Studien über das Wärmegleichgewicht unter Gasmolekülen*: Vieweg+Teubner Verlag, Wiesbaden.

J. C. Maxwell (1860) *Illustrations of the dynamical theory of gases*, UK: The London, Edinburgh, and Dublin Philosophical Magazine and Journal of Science.

Supplementary Information (Mathematica v12.1 code of TraditionalForm)

Part 1. The Ratio of the Standard Deviations Equals the Ratio of the Average Speeds for the Same Mass Level Particles in Different References

Definition: Particles with a higher mass level composed of k particles are called kth-order particles. Then, the velocity of a kth-order particle is the velocity of the overall center of mass of the k particles, which is the average of the velocity vectors of all these particles.

Assumption: Each particle is moving at the same speed and in a random direction in space. Thus, the projection of the velocity vector of a *k*th-order particle onto one of the three equivalent coordinate axes of the 3-dimensional Cartesian coordinate system is the mean value of the projection (onto the same axis) of the velocity vectors of the 1st-order particles forming the *k*th-order particle, which follow the same distribution; therefore, it approximately follows a normal distribution (central limit theorem).

There are three equivalent (approximate) normal distributions, one on each of the three axes, which are not completely independent. However, James Clerk Maxwell and Ludwig Boltzmann proved that these distribution can, in fact, be equivalently treated as completely independent. This is because randomly selecting a vector is equivalent to randomly determining a three-axis coordinate; moreover, the problem of the momentum transfer of gas molecules participating in random collisions is also equivalent to the problem discussed in this article.

First, the probability density of the norm of the 3-dimensional vectors formed by three normal distribution $N(0, \sigma_2)$ components that are independent on three coordinate axes is calculated.

Clear["Global`*"]; $\mathcal{D} = \text{Simplify}[\text{PDF}[\text{TransformedDistribution}]x^2 + y^2 + z^2,$

{*x*, *y*, *z*} \approx ProductDistribution[{NormalDistribution[0, σ_2], 3}]], *x*], Assumptions $\rightarrow \sigma_2 > 0$]; $\mathcal{D}1 = \text{PDF}[\text{TransformedDistribution}[\sqrt{x}, x \approx \text{ProbabilityDistribution}[\mathcal{D}, \{x, 0, +\infty\}]], x$]

$$Out[=]= \begin{cases} \frac{\sqrt{\frac{2}{\pi}} x^2 e^{-\frac{x^2}{2s_2^2}}}{\sigma_2^3} & x > 0\\ 0 & \text{True} \end{cases}$$

Then, we find the probability density of the Maxwell distribution with scale parameter σ_2 :

 $ln[\circ]:= \mathcal{D}2 = PDF[MaxwellDistribution[\sigma_2], x]$

$$Out[=]= \begin{cases} \frac{\sqrt{\frac{2}{\pi}x^2}e^{-\frac{x^2}{2\sigma_2^2}}}{\sigma_2^3} & x > 0\\ 0 & \text{True} \end{cases}$$

Therefore, these two probability densities are equal:

 $ln[\bullet]:= \mathcal{D}1 - \mathcal{D}2$

Out[•]= 0

We verify the above conclusion (c is the speed of the 1st-order; n is the number of vectors) (This code takes approximately 166 seconds):

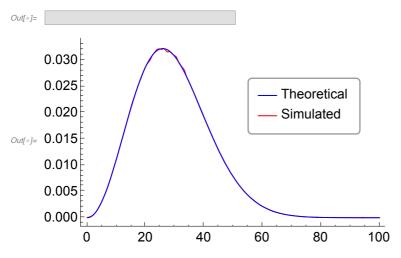
In[*]:= c = 1; n = 1000; m = 1000 000; $dd = \{\};$ ProgressIndicator[Dynamic[i], {1, m}]
For[i = 1, i < m, i++, $\mathcal{H} = RandomPoint[Sphere[{0, 0, 0}, c], n];$ $\mathcal{H}\mathcal{H} = Norm[Total /@ Transpose[\mathcal{H}]];$ $dd = AppendTo[dd, \mathcal{H}\mathcal{H}];$ $\mathcal{D} = SmoothKernelDistribution[dd, {"Adaptive", Automatic, Automatic}];$

Plot[{PDF[
$$\mathcal{D}, x$$
], PDF[MaxwellDistribution[$\frac{c}{\sqrt{3}} \sqrt{n}$], x]},

{x, 0, 100 c}, PlotStyle → {{Red, Thickness → 0.0032}, {Blue, Thickness → 0.0032}}, Frame → {{True, False}, {True, False}}, FrameStyle → Directive[Black, Thickness → 0.0017], LabelStyle → Directive[Black, FontFamily → "Arial", FontSize → 14], Epilog → Inset[LineLegend[{Directive[Blue, Thickness[0.0032]], Directive[Red, Thickness[0.0032]]},

{Style["Theoretical", FontFamily → "Arial", FontSize → 14], Style["Simulated", FontFamily → "Arial", FontSize → 14]}, LegendFunction →

(Framed[#, RoundingRadius → 4, FrameStyle → GrayLevel[.6]] &)], Scaled[{0.732, 0.644}]]



Accordingly, the norm of the 3-dimensional vectors formed by three normal distribution $N(0, \sigma_2)$ components which are independent on three coordinate axes follows the Maxwell distribution with the scale parameter σ_2 .

Suppose that the standard deviation of the projection of the velocity of any one of the *k* equivalent particles forming a *k*th-order particle onto each equivalent coordinate axis is σ . Then, the standard deviation of the projection of the velocity of a *k*th-order particle onto each equivalent coordinate axis (i.e., the mean value of the projection of the velocity of 1st-order particle) is $\frac{\sigma}{\sqrt{k}}$, namely, the projection of the velocity of 1st-order particle) is $\frac{\sigma}{\sqrt{k}}$.

tion onto each coordinate axis (approximate) follows a normal distribution with a mean value of 0 and a standard deviation of $\frac{\sigma}{\sqrt{k}}$. As a result, the speed of *k*th-order particles follows the Maxwell distribution with scale parameter $\frac{\sigma}{\sqrt{k}}$.

Then, the average velocity of the kth-order particles is

$ln[*]:= \overline{\nu} = \text{Mean}\left[\text{MaxwellDistribution}\left[\frac{\sigma}{\sqrt{k}}\right]\right]$

$$Out[\bullet] = \frac{2\sqrt{\frac{2}{\pi}}\sigma}{\sqrt{k}}$$

For the *k*th-order particles in different references (\mathcal{R}_u and \mathcal{R}_0) and with different standard deviations (σ_u and σ_0), the ratio of their average velocity $\overline{v}_u / \overline{v}_0 =$

$$In[*]:= \frac{2\sqrt{\frac{2}{\pi}}\sigma_u}{\sqrt{k}} / \frac{2\sqrt{\frac{2}{\pi}}\sigma_0}{\sqrt{k}}$$
$$Out[*]= \frac{\sigma_u}{\sigma_0}$$

Therefore, the ratio of σ_u to σ_0 is the ratio between the average speeds of particles of higher mass levels in \mathcal{R}_u and \mathcal{R}_0 .

Part 2. The Process of Obtaining the Lorentz Factor for Randomly Moving Particles

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The mixed distribution of \mathcal{D}_1 and \mathcal{D}_2 is represented by $\mathcal{D}12$; The mixed distribution of \mathcal{D}_3 and \mathcal{D}_4 is represented by $\mathcal{D}34$;

The rest of the symbols are consistent with those in the main text.

Clear["Global * "]; $\mathcal{D} = \operatorname{TransformedDistribution[c \operatorname{Cos}[\theta] \operatorname{Sin}[\operatorname{ArcCos}[\eta]], \{\theta \approx \operatorname{UniformDistribution}[\{-\pi, \pi\}], \eta \approx \operatorname{UniformDistribution}[\{-1, 1\}]];$ $\mathcal{D}_1 = \operatorname{TransformedDistribution}[c \operatorname{Cos}[\theta] \operatorname{Sin}[\operatorname{ArcCos}[\eta]], \{\theta \approx \operatorname{UniformDistribution}[\{-\pi, \pi\}], \eta \approx \operatorname{UniformDistribution}[\left\{\frac{u}{c}, 1\right\}]\right\}];$ $\mathcal{D}_2 = \operatorname{TransformedDistribution}[c \operatorname{Cos}[\theta] \operatorname{Sin}[\operatorname{ArcCos}[\eta]], \{\theta \approx \operatorname{UniformDistribution}[\{-\pi, \pi\}], \eta \approx \operatorname{UniformDistribution}[\left\{-1, \frac{u}{c}\right\}]\right\}];$ $\mathcal{D}_3 = \operatorname{TruncatedDistribution}[\{-\pi, \pi\}], \eta \approx \operatorname{UniformDistribution}[\left\{-1, \frac{u}{c}\right\}]\right\}];$ $\mathcal{D}_4 = \operatorname{TruncatedDistribution}[\{-c, u\}, \operatorname{UniformDistribution}[\{-c, c\}]];$ $\mathcal{D}_3 = \operatorname{MixtureDistribution}[\{w, 1 - w\}, \{\mathcal{D}_3, \mathcal{D}_4\}];$ Simplify[Mean[\mathcal{D} 34], Assumptions $\rightarrow 0 < u < c$]

$$Out[\bullet] = \frac{1}{2} (c (2w - 1) + u)$$

Let the mean value expression be $\frac{1}{2}(c(2w-1)+u) = u$, then find the weight w

$$In[*]:= \operatorname{\mathbf{Reduce}}\left[\frac{1}{2}\left(c\left(2\ w-1\right)+u\right)=u, w\right]$$
$$Out[*]= \left(u=0 \land c=0\right) \lor \left(c \neq 0 \land w=\frac{c+u}{2\ c}\right)$$

Then, the mixed distribution $\mathcal{D}12$ consisting of \mathcal{D}_1 and \mathcal{D}_2 can be calculated in accordance with this weight *w*. The analytical form of $\mathcal{D}12$ cannot be given by Mathematica. Therefore, the standard deviation of $\mathcal{D}12$ is calculated directly.

$$ln[*]:= w = \frac{c+u}{2c};$$

$$\mathcal{D}12 = \text{MixtureDistribution}[\{w, 1-w\}, \{\mathcal{D}_1, \mathcal{D}_2\}];$$

$$\sigma_u = \text{Simplify}[\text{StandardDeviation}[\mathcal{D}12], \text{Assumptions} \rightarrow 0 < u < c]$$

$$Out[*]:= \frac{\sqrt{c^2 - u^2}}{\sqrt{3}}$$

The standard deviation of D34 is the same.

In[*]:= Simplify[StandardDeviation[$\mathcal{D}34$], Assumptions $\rightarrow 0 < u < c$]

$$Out[*] = \frac{\sqrt{c^2 - u^2}}{\sqrt{3}}$$

Then, the ratio between σ_u and the velocity components on the *x*-axis of the particles in \mathcal{R}_0 can be obtained.

 $\ln[e] := \text{Simplify}[\sigma_u/\text{StandardDeviation}[\mathcal{D}], \text{Assumptions} \rightarrow 0 < u < c]$

$$Out[\circ] = \frac{\sqrt{c^2 - u^2}}{c}$$

The same factor can also be obtained by evaluating the ratio of the standard deviation of $\mathcal{D}34$ to the standard deviation of the velocity components on the *z*-axis in \mathcal{R}_0 .

 $\label{eq:linear} $ In[v]:= Simplify[StandardDeviation[\mathcal{D}34]/StandardDeviation[UniformDistribution[\{-c, c\}]], $ In[v]:= Simplify[StandardDeviation[\mathcal{D}34]/StandardDeviation[View], $ In[v]:= Simplify[StandardDeviation[View], $ In[v]:= Simplify[StandardDeviation[\mathcal{D}34]/StandardDeviation[View], $ In[v]:= Simplify[StandardDeviation[\mathcal{D}34]/StandardDeviation[View], $ In[v]:= Simplify[StandardDeviation[View], $ In[v]:= Simplify[StandardDeviati$

Assumptions $\rightarrow 0 < u < c$]

$$Out[\circ] = \frac{\sqrt{c^2 - u^2}}{c}$$

Part 3. The Probability Density of the Magnitude of the Momentum of the Particle Swarm in \mathcal{R}_u Relative to \mathcal{R}_0 Observed from \mathcal{R}_0

Based on the above conclusions, the following result will be easily obtained:

When observing all of the moving particles in \mathcal{R}_u from \mathcal{R}_0 , all the randomly moving particles in \mathcal{R}_u can be considered to have an additional velocity component *u* along the *z*-axis. Then, according to cosine theorem, the probability density of the particles in \mathcal{R}_u observed in \mathcal{R}_0 can be expressed as (where *k* is the number of the particles, *u* is the speed of \mathcal{R}_u and *v* is the norm of momentum of these *k* particles observed from \mathcal{R}_u):

$$In[*]:= \operatorname{Clear}["\operatorname{Global}" *"];$$

$$\mathcal{D} = \operatorname{TransformedDistribution}\left[\sqrt{(k u)^{2} + v^{2} - 2 k u v \operatorname{Cos}[\operatorname{ArcCos}[\eta]]}, \left\{ v \approx \operatorname{MaxwellDistribution}\left[\frac{\sqrt{k} \sqrt{c^{2} - u^{2}}}{\sqrt{3}}\right], \eta \approx \operatorname{UniformDistribution}[\{-1, 1\}] \right\} \right];$$

$$\operatorname{FullSimplify}[\operatorname{PDF}[\mathcal{D}, x], \operatorname{Assumptions} \rightarrow c > 0 \land 0 < u < c]$$

$$\operatorname{Out}[*]= \begin{cases} \frac{\sqrt{3} x \left(e^{\frac{\delta xx}{c^{2} + u^{2}}}\right)}{k u \sqrt{2 \pi c^{2} k - 2 \pi k u^{2}}} & k > 0 \land ((x > 0 \land k u > x) \lor k u < x) \\ - \frac{\sqrt{6 \pi} \sqrt{c^{2} k - u x} \left(5 u x - 2 c^{2} k\right) \operatorname{erf}\left(\frac{\sqrt{6} x}{\sqrt{c^{2} k - u x}}\right) + 4 x \frac{e^{\frac{\delta x^{2}}{c u x - c^{2}}} \left(c^{2} (6 k + 2) - u (2 u + 3 x)\right) - 8 x (c - u) (c + u)} \\ - \frac{\sqrt{6 \pi} \sqrt{c^{2} k - u x} \left(5 u x - 2 c^{2} k\right) \operatorname{erf}\left(\frac{\sqrt{6} x}{\sqrt{c^{2} k - u x}}\right) + 4 x \frac{e^{\frac{\delta x^{2}}{c u x - c^{2}}} \left(c^{2} (6 k + 2) - u (2 u + 3 x)\right) - 8 x (c - u) (c + u)} \\ - \frac{\sqrt{6 \pi} \sqrt{c^{2} k - u x} \left(5 u x - 2 c^{2} k\right) \operatorname{erf}\left(\frac{\sqrt{6} x}{\sqrt{c^{2} k - u x}}\right) + 4 x \frac{e^{\frac{\delta x^{2}}{c u x - c^{2}}} \left(c^{2} (6 k + 2) - u (2 u + 3 x)\right) - 8 x (c - u) (c + u)} \\ - \frac{\sqrt{6 \pi} \sqrt{c^{2} k - u x} \left(5 u x - 2 c^{2} k\right) \operatorname{erf}\left(\frac{\sqrt{6} x}{\sqrt{c^{2} k - u x}}\right) + 4 x \frac{e^{\frac{\delta x^{2}}{c u x - c^{2}}} \left(c^{2} (6 k + 2) - u (2 u + 3 x)\right) - 8 x (c - u) (c + u)} \\ - \frac{\sqrt{6 \pi} \sqrt{c^{2} k - u x} \left(5 u x - 2 c^{2} k\right) \operatorname{erf}\left(\frac{\sqrt{6} x}{\sqrt{c^{2} k - u x}}\right) + 4 x \frac{e^{\frac{\delta x^{2}}{c u x - c^{2}}} \left(c^{2} (6 k + 2) - u (2 u + 3 x)\right) - 8 x (c - u) (c + u)} \\ - \frac{\sqrt{6 \pi} \sqrt{c^{2} k - u x} \left(5 u x - 2 c^{2} k\right) \operatorname{erf}\left(\frac{\sqrt{6} x}{\sqrt{c^{2} k - u x}}\right) + 4 x \frac{e^{\frac{\delta x^{2}}{c u x - c^{2}}} \left(c^{2} (6 k + 2) - u (2 u + 3 x)\right) - 8 x (c - u) (c + u)} \\ - \frac{\sqrt{6 \pi} \sqrt{c^{2} k - u x} \left(5 u x - 2 c^{2} k\right) \operatorname{erf}\left(\frac{\sqrt{6} x}{\sqrt{c^{2} k - u x}}\right) + 4 x \frac{e^{\frac{\delta x^{2}}{c u x - c^{2}}}} \\ - \frac{\sqrt{6 \pi} \sqrt{c^{2} k - u x} \left(5 u x - 2 c^{2} k\right) \operatorname{erf}\left(\frac{\sqrt{6} x}{\sqrt{c^{2} k - u x}}\right) + 4 x \frac{\delta x^{2}}{\sqrt{c^{2} k - u x}} \\ - \frac{\sqrt{6 \pi} \sqrt{c^{2} k - u x} \left(5 u x - 2 c^{2} k\right) + 4 x \frac{\delta x^{2}}{\sqrt{c^{2} k - u x}} \left(c^{2} (x - u x) \left(x - 2 c^{2} k - u x\right)} \\ - \frac{\sqrt{6 \pi} \sqrt{c^{2} k - u x} \left(5 u x - 2 c^{2} k\right) + 4 x \frac{\delta x^{2}}{\sqrt{c^{2} k - u x}} \left(c^{2} (x - u x)$$

The meaningful part (first branch) is selected to be verified. Note that the sampling with the replacement method in the particle swarm with a mean speed of u can simulate all of the cases of the particle swarm with a mean speed of u. (The following code takes averagely 108 + 77 minutes)

In[•]:= c = 1; $n = 1\,000\,000;$ HH = 0;While[*HH* < 2700, $\mathcal{H} = \text{RandomPoint}[\text{Sphere}[\{0, 0, 0\}, c], n];$ HH = Norm[Total /@Transpose[H]]]; $m = 100\,000;$ dd = {}; ProgressIndicator[Dynamic[j], {1, m}] For [j = 1, j < m, j + +, j < m, j < m, j + +, j < m, j $\mathcal{H}0 = \text{RandomChoice}[\mathcal{H}, 0.3 n];$ HH0 = Norm[Total /@Transpose[H0]];dd = AppendTo[dd, HH0]];D = SmoothKernelDistribution[dd, {"Adaptive", Automatic, Automatic}]; k = 0.3 n; $u=\frac{\mathcal{HH}}{n};$ Plot[{PDF[D, x], $\frac{\sqrt{3} x \left(e^{\frac{6ux}{c^2-u^2}}-1\right) e^{-\frac{3(ku+x)^2}{2k(c^2-u^2)}}}{2k(c^2-u^2)}}$ }, {x, 0, 2500},

$$k u \sqrt{2\pi c^2 k - 2\pi k u^2} \quad f(x)$$

PlotStyle \rightarrow {{Red, Thickness \rightarrow 0.0032}, {Blue, Thickness \rightarrow 0.0032}}, Frame \rightarrow {{True, False}, {True, False}}, FrameStyle \rightarrow Directive[Black, Thickness \rightarrow 0.0017], LabelStyle \rightarrow Directive[Black, FontFamily \rightarrow "Arial", FontSize \rightarrow 14],

Epilog → Inset[LineLegend[{Directive[Blue, Thickness[0.0032]], Directive[Red, Thickness[0.0032]]},

{Style["Theoretical", FontFamily \rightarrow "Arial", FontSize \rightarrow 14],

Style["Simulated", FontFamily \rightarrow "Arial", FontSize \rightarrow 14]}, LegendFunction \rightarrow

 $(Framed[\#, RoundingRadius \rightarrow 4, FrameStyle \rightarrow GrayLevel[.6]] \&)], Scaled[\{0.753, 0.644\}]]$

