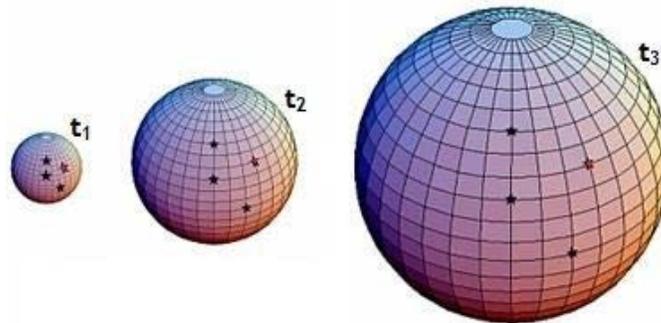


## Über Die Gravitationsfeldrelativitätstheorie: Gedankenexperiment

Read pp. 10-13 in [wegtransformierbar.pdf](#). The theory is falsifiable (p. 4 [therein](#)).

Prerequisite: [Richard W. Pogge](#)

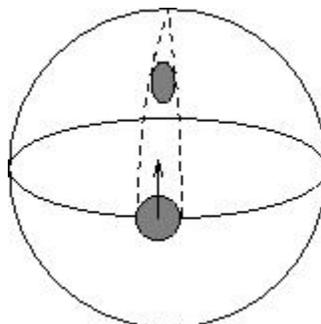
I will talk about the alteration of the *rate* of Heraclitean arrow of 4D events (p. 8), corresponding to the increasing, yet unobservable, **radius** of the 'inflating balloon':



We postulate that the Heraclitean *arrow* of 4D events is *temporarily nullified* at **null intervals** viz. gravity is eliminated (not by "freely falling coordinates", [Hans Ohanian](#)): the Heraclitean *arrow* of 4D events is completely **nullified** in the *squared* spacetime interval ( $\Delta s^2$ ), once at a time, as read with a clock (p. 7). There is no reference frame in which the *physical* time  $t_n$ ,  $n: (0, \infty)$ , is at rest. We choose reference frame 'at rest' only to show the *physical* (coordinate) time  $t_n$  as 'change *in* space' (p. 5), once at a time. Is it possible to recast General Relativity (GR) without spacetime "**curvature**"? This is the prime objective of Gravitational Theory of Relativity (GTR). In German, *Die Gravitationsfeldrelativitätstheorie*. Read Q4 from Q&A [below](#).

For example, the popular idea below is **false** (Q1). Quote from: John Baez and Emory Bunn, *The Meaning of Einstein's Equation*, January 4, 2006, Sec. [Spatial Curvature](#).

"On a positively curved surface such as a sphere, initially parallel lines converge towards one another. The same thing happens in the three-dimensional space of the Einstein static universe. In fact, the geometry of space in this model is that of a 3-sphere. This picture illustrates what happens:



“One dimension is suppressed in this picture, so the two-dimensional spherical surface shown represents the three-dimensional universe. The small shaded circle on the surface represents our tiny sphere of test particles, which starts at the equator and moves north. The sides of the sphere approach each other along the dashed geodesics, so the sphere *shrinks* (emphasis mine - D.C.) in the transverse direction, although its diameter in the direction of motion does not change.”

There is another idea in GR textbooks, which is also **false (Q2)**: the “**pulsation**” of the ‘shaded circle’ in the drawing above, due to some fictitious “gravitational waves” (GWs). Read *The Persistent Mystery of Gravitational Radiation* on p. 13 in [Zenon](#).

I will offer a simple thought experiment to illustrate how to avoid the false idea of spacetime “**curvature**”.

Consider three temporal intervals with durations  $20^*$ ,  $40^*$ , and  $80^*$ , depicted below with lines built by “frames” denoted with (\*), like in a movie reel (p. 21 in [BCCP](#)). Call them ‘**attractive**’, ‘**neutral**’, and ‘**repulsive**’, and denote as  $V_a$ ,  $V_n$ , and  $V_r$ .

```
Va: *****
Vn: *****
Vr: *****
```

Think of the three temporal intervals above as movie clips recorded with *variable rates* (frames \* per second, FPS), and set  $V_a = 20$  FPS,  $V_n = 40$  FPS, and  $V_r = 80$  FPS. Relative to  $V_a$  (20 FPS),  $V_n$  (40 FPS) will run twice faster; relative to  $V_n$  (40 FPS),  $V_r$  (80 FPS) will also run twice faster. In all cases, the intervals with *variable* FPS will pass 1s Heraclitean time as ‘change of space’ (p. 5) along **W** (p. 8). This is how *variable rates* (FPS) can assemble *different* intervals for *the same invariant* 1s Heraclitean time by *inflating* the *physical* frames (\*) on the 3D surface of the balloon [above](#).

Notice that in all three cases their proper duration and *rate* of time stay invariant: 1s with rate 1s/s. This is their ‘common denominator’. There is no universal or “true” duration nor universal “true” length in GTR (*Gravitationsfeldrelativitätstheorie*): all *clocks* and *rods* are *flexible* and *relational*. We postulate alteration of the *rate* of Heraclitean Time (p. 8), leading to alteration of the physical (coordinate) time  $t_n$  built by temporal units (\*). The latter can *inflate and deflate* – but only relationally. Read my note on *calibration* of spacetime at p. 3 [here](#).

The ‘neutral’  $V_n$  corresponds to *weightless* objects with **zero g-force**: recall the astronauts on the [International Space Station](#) (ISS). Their clocks run *faster* ( $V_n > V_a$ ) relative to the clocks on the surface of Earth (the latter are lagging 0.007 seconds [behind](#) for every six months), and we had to adjust the clocks to have [GPS navigation](#) (R.W. Pogge).

It’s all relative, as uncle Albert used to say. Today, 14 March 2020, I commemorate his 141st birthday by introducing the equation of *Gravitationsfeldrelativitätstheorie*

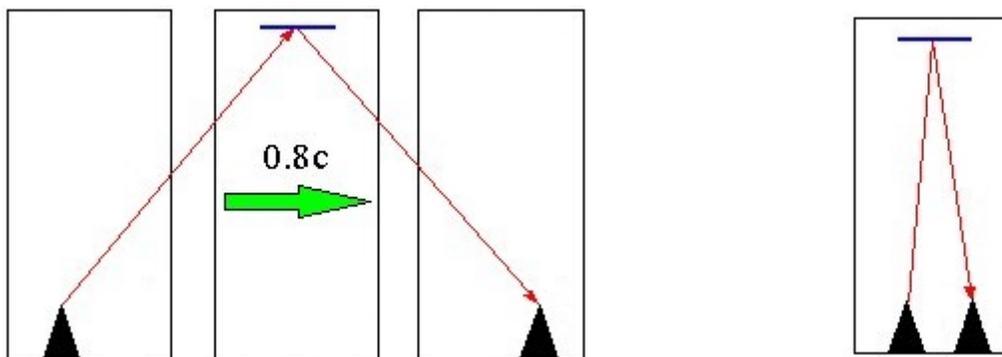
$$RS = 1.$$

R (from rate) denotes the rate of the Heraclitean 'time flow'  $W$  (p. 8), and S (from size) denotes the *relative* size of the [squared invariant spacetime intervals](#) ( $\Delta s^2$ ). The dimensionless RS factor  $\Omega$  (p. 5),  $\Omega = R^{-1}$ , is set for the [macroscopic 1m](#) ( $R = S$ ). For example, consider two cases in GTR ([Q5](#)); A pertains to the [macroscopic scale](#).

Case A:  $R = 20$  FPS,  $S = 20$  and  $RS = 1$  matches the Heraclitean '1 RS second', which is "deflated" *with respect to* Case B. Case B:  $R = 80$  FPS,  $S = 80$  and  $RS = 1$  ( $\Omega = 4$ ) also matches the Heraclitean '1 RS second', which is "inflated" *with respect to* Case A.

Case A is "deflated" relative to Case B, and Case B is "inflated" relative to Case A.

In one sentence: whether *inflated* or *deflated*, the '1 RS second' remains [the same](#). To find out which one is inflated or deflated, you must be some unphysical "meta" observer in [absolute spacetime](#), which has bird's eye view simultaneously on Case A and on Case B, like you see the inflating 'balloon' (p. 1) and the two drawings below.



The *flexible* (inflatable and contractible) 'tick' of Heraclitean Time (p. 7 [below](#)). In the case depicted above, the dimensionless RS factor  $\Omega = 2.4 \times 10^8$  (p. 6 [below](#)).

The alternative to GTR (*Gravitationsfeldrelativitätstheorie*) is the established GR, which begins with a "massive body" ([Wikipedia](#)) that *somehow*, and for some unknown reason, would create particular "influence" (Sic!) in 4D spacetime. (And then "the [Christoffel symbols](#) play the role of the gravitational force field and the metric tensor plays the role of the gravitational potential", etc.)

But hold on: what kind of "influence" is that? It doesn't look like [electromagnetism](#). All we know for sure is that gravity can alter the *rate* of time, as demonstrated, e.g., in the case of [GPS navigation](#) and [time dilation](#). But what is 'rate of time'? One second per second? One meter per meter? And with respect to *what*?

We need to start from [first principles](#). Read pp. 10-13 in the main paper [Über Die Gravitationsfeldrelativitätstheorie](#) or in [viXra:2001.0601vC](#), 2020-02-22.

D. Chakalov  
14 March 2020, 10:30 GMT

## Questions and Answers

Q1: Why are you against [spacetime curvature](#)?

A1: Look at the illustration of "spatial curvature" with the drawing by J. Baez and E. Bunn [above](#): "the sphere *shrinks* (emphasis mine - D.C.) in the transverse direction". This statement may sound "intuitively clear" only to my [dog](#).

It is impossible to "discover" some *gravitational* stress-energy-momentum tensor in GR ([MTW p. 467](#)), which could somehow "shrink" the *physical* stuff in the sphere [above](#). No, we do not live in some abstract "vacuum" ( $T^{ab} = 0$ ). The spatial curvature is 'pure geometry', like the shape of a mountain or rather like 'the grin on the face of Cheshire cat, but *without* the cat': read J.A. Wheeler at p. 1 in the main paper [here](#). Which goes first, [matter or geometry](#)? As to the "curvature" of Time, recall the two drawings at p. 3 [above](#). Yes, gravity in GTR does produce *work* on physical objects. We employ the phenomenon which creates and controls the genuine metric field: the [atemporal Platonic world](#) located on [null intervals](#) ( $x^2 = (\pm ct)^2$ ). Gravity in GTR is not some "fictitious force". We do not refer to non-tensorial [Christoffel symbols](#) either. Big difference. Read p. 13 (last) in the [main paper](#).

Q2: Why are you denying the existence of [GWs](#)?

A2: I deny the so-called GW150914 claimed by [LIGO](#): check out the reference at p. 2 [above](#). Yes, the gravitational radiation is real, but only in GTR. If you decide to use the *linearized* approximation of GR, you will eliminate *from the outset* the intrinsic non-linear effect ([J. Pereira](#)) you wish to detect. Read my note from 4.10.2017 [here](#).

Q3: Have you proved that your theory is correct?

A3: The implicit dynamics of spacetime metric ([p. 3](#) and [p. 7](#)) cannot be verified by experiment or observation, and yet three people were awarded Nobel Prize in 2011 "for the discovery of the accelerating expansion of the Universe through observations of distant supernovae". Read about the *calibration* of spacetime (E.F. Taylor and J.A. Wheeler, [Fig. 9](#)) at p. 3 [here](#), and notice the two drawings at p. 7 in the [main paper](#). There is no room in GTR for any "dark energy", "dark matter", nor some "mystery matter" ([Brian Schmidt](#)). We don't accept any "ghosts", even if backed by math.

Q4: Where is your math?

A4: Where's my Nobel Prize?☺ Read p. 21 in [BCCP](#). How could we define the *metric* ([C. Rovelli](#)) at null surfaces ([P. Chrusciel](#))? The task seems similar to defining the phase space of 'not yet physical' ([W. Heisenberg](#)) explications of quantum "waves" with *complex* (not real-valued) phase ([C.N. Yang](#)). [Tough](#). The phase space of GTR is still out of sight. See a [hint](#) of my efforts at p. 4 in the paper [here](#). It is not much, aber besser eine Ameise in Kraut als gar kein Fleisch.

Q5: Dimi, I don't get it. Why is R inverse-proportional to S, so that  $RS = 1$  ?

**A5:** Thanks for the feedback, Stavros. I clearly remember our chat in September 2011 (p. 31 in *Platonic Theory of Spacetime*). Surely it is my fault. I denoted with **R** the *rate* of the Heraclitean river πάντα ῥεῖ (panta rhei) “everything flows” ([Wikipedia](#)). The *rate* of the Heraclitean flow is like ‘liters of water per second’ (like speed). In Case **A** [above](#) we have 20 liters of water per second, meaning 20 temporal units (\*). So, if you have a bucket with volume exactly 20 liters (meaning its “size”  $S = 20$ ), the Heraclitean flow of “water” will fill your bucket for 1s. In Case **B** [above](#) we have 4x greater *rate* of the Heraclitean flow, 80 liters of water per second, meaning 80 temporal units (\*). Now your bucket has 4x larger volume (its “size”  $S = 80$ ), and the Heraclitean flow of “water” will again fill your bucket for 1s. *Relative to* the bucket in Case **A** [above](#), the second bucket in Case **B** will be 4x larger, correct? True. But only *with respect to* the first bucket in Case **A**. Recall the drawing of so-called RS spacetime at p. 20 in [BCCP](#). It’s all relative.

**NB:** The important point here is the phenomenon associated with the non-relational “speed” of light – it *assembles* 4D spacetime with variable *rate* of Heraclitean Time over *flexible* temporal units (\*), depicted with the drawing at p. 3 [above](#).

Now, imagine something that is really veeeery small, for example, the size (**S**) of the proton, app.  $10^{-15}$  m ([Wikipedia](#)). It is indeed “small”, but only *with respect to* your table with size 1m. Your macroscopic “bucket”, at the length scale of tables and chairs, is  $10^{15}$  times larger, correct? Yes, but now your *rate* (**R**) of Heraclitean flow of “water” is  $10^{15}$  times greater, so it will fill your “bucket” for the same *invariant* 1s.

Ditto to an object that is really very large, for example, the size (**S**) of a galaxy like the Milky Way, app. 200,000 light-years ([Wikipedia](#)). It is indeed “large”, but only *with respect to* your table with size 1m, because the Heraclitean flow of “water” will fill its “bucket” for the same *invariant* 1s. This is Relative Scale (**RS**) spacetime.

For example, the so-called “inflation” of space (see [Q3](#) [above](#)), inferred from the distance between the dots on the 3D surface of the balloon on p. 1 [above](#), has very simple interpretation in RS spacetime: yes, there are object that are Small and Large, but only *with respect to* your table with size 1m. If you are “inflated” to the size of Milky Way or “deflated” to the size of protons, your proper **RS** size will be *always* 1m. Thus, with **RS** spacetime we have a very simple answer to the question “why is the universe larger than a football ?” ([Ivo van Vulpen](#)). Only the math is unknown ([Q4](#)). We still do not know how spacetime applies “brakes” to an accelerated body ([John Wheeler](#)) and induces gravitational rotation ([Richard Feynman](#)). It’s a bundle.

Another example is the so-called Anomalous Aerial Vehicle (p. 16 in [BCCP](#)). If our guests fly, in *their* **RS** reference frame, with *their* proper speed 5m/s, while *their* 5m matches *our* 5km on Earth (**RS** factor  $\Omega = 1000$ ), *we* will see *their* speed as 5000m/s, and will be terribly intrigued by their insane acceleration and mind-boggling sharp turns. But in *their* **RS** reference frame *they* fly with *their* 5m/s, which won’t break their AAV. If they fly with 0.8c (Lorentz factor  $\gamma = 1.667$ ) to travel “very fast”, *their* clocks will ‘tick’ (see the drawing at p. 3 [above](#)) with *much* slower rate (**R**), relative to ours. Yet all clocks, theirs and ours, will read the “correct” *invariant* 1s: there is no absolute time ([Newton](#)) to determine which clock was “correct”. They all are.

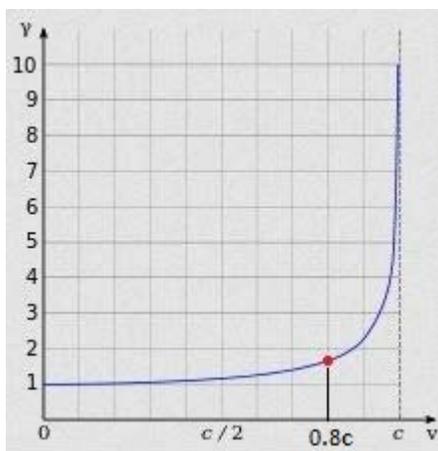
How can you prove RS spacetime wrong? You only have to prove that the **infinitesimal** region of 4D spacetime – the elementary ‘tick’ of *light-travel time* (read my note at p. 3 [here](#)) – has **fixed finite** size, like a pixel from digital image, separated from the neighboring pixels by ‘something else’. See Fig. 3 at p. 4 and p. 12 in the [main paper](#).

Please keep in mind that the **Planck length**,  $L \approx 10^{-35}$  m ([Wikipedia](#)), cannot serve as some fundamental “atom” of spacetime or “pixel” with **fixed finite** size, because  $L \times 10^{35}$  will *not* produce spacetime interval ( $\Delta s^2$ ) of 1m. There is no *metric* anymore at **Planck scale**, so when people speculate about Planck time ([Wikipedia](#)), app.  $10^{-44}$  s, rest assured that all this **Plank stuff** is Russian poetry. There *must* be some **cutoff** on the physical spacetime, but this cutoff *must* disappear, as illustrated with my drawing below. If we denote ‘the cutoff’ with C and with (MN) the minimal spacetime volume, in which M approaches asymptotically C, then (CN) - (CM) = (MN), and C has gone.



As an analogy, QFT only cares about energy *differences* ([J. Baez](#)), like (MN) above, and if we picture C as the “bottom level” at the quantum vacuum ([P. Milonni](#)), one cannot attach any fixed numerical value to C. Likewise, there is no “upper level” to *the* largest (relative to a [table with size 1m](#)) volume of 4D spacetime: if we imagine ‘the cutoff’ C at infinity, M can only approach it asymptotically, NM will always have **finite** size, no matter how large, and C will always “disappear”. Got a headache?

The table below shows the case of AAV flying with RS speed 0.8c (p. 5 [above](#)), with dimensionless RS factor  $\Omega = 2.4 \times 10^8$  ( $c \approx 3 \times 10^8$  m/s,  $0.8c \approx 2.4 \times 10^8$  m/s). Relative to *our* RS reference frame, their AAV will fly with RS speed  $2.4 \times 10^8$  m/s, but in *their* RS reference frame *they* will fly with 1m/s.



Lorentz factor  $\gamma = 1.667$

Speed (units of c)	Lorentz factor	Reciprocal
$\beta = v/c$	$\gamma$	$1/\gamma$
0.000	1.000	1.000
0.800	1.667	0.600

For RS speed 0.8c ( $\gamma = 1.667$ ),  
the RS factor  $\Omega = 2.4 \times 10^8$

Who has ‘the right meter’ and ‘the right second’? In GTR – nobody. The *atom of geometry* (p. 7 in the [main paper](#)) is also RS flexible, as it can inflate and deflate: see the drawing of inflated ‘tick’ of RS time (borrowed from [R.W. Pogge](#)) at p. 3 [above](#).

Anyway, sorry for my too long (and quite complicated, I’m afraid) answer to your **Q5**.

Q6: Sorry, can you make it simpler?

A6: Let me try my [KISS](#) explanation of the Gravitational Theory of Relativity ([GTR](#)).

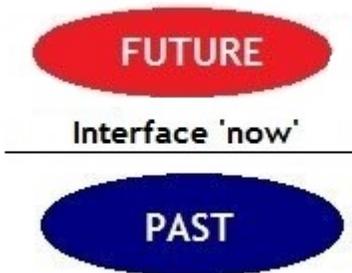
Suppose you have three intervals, **A**, **B**, and **C**, shown in the beautiful drawing below.

A: \_\_\_\_\_  
 B: \_\_\_\_\_  
 C: \_\_\_\_\_

The middle one (**B**) corresponds to 'one second light-travel time': read E.F. Taylor and J.A. Wheeler on p. 3 in my note [here](#). If you *2x deflate* this 'one second' (**B**), you will produce interval **A**, and if you *2x inflate* the same 'one second' (**B**), you will produce interval **C**. Obviously,  $A < B < C$ . Says who? Some unphysical "meta" observer, which can see all three intervals *en bloc* (p. 3 [above](#)). You and I are *inside* interval **B**. Now, suppose interval **B** has been *recorded* with 20 frames "—" per second (20 FPS), whereas interval **A** with 10 FPS and interval **C** with 40 FPS, and then *projected* with their respective FPS values. What will happen? Their durations will be identical: 1s. And the *rate* of time will be identical as well: 1s/s. The "rate" is self-referential.

You may say, – naah, you changed the speed of light! No I did not. Again, only some unphysical "meta" observer, which can see all intervals *en bloc* (p. 3 [above](#)), could make such claim. You can't. Nobody can. If you live *inside B*, or *inside A*, or *inside C*, you will experience *the same invariant* one-second light-travel time. Why? Because the 'tick' (**Sic!**) of the 'one second' in interval **B** is *2x deflated relative* to **C**, and *2x inflated relative* to **A**. The rods and clocks are *flexible* and *relational*. It's all relative.

See below the 'tick' of 'one **RS** second': the *interface* 'now' between the **irreversible** past and the **potential** future (p. 7 in the [main paper](#)). It is **re-nullified** in  $\Delta s^2$  (p. 1).



Compare the *interface* 'now' to **operators**:

$$\text{Operators: } \hat{A} |\psi\rangle = |\psi'\rangle$$

$$\langle \phi | \hat{A} = \langle \phi' |$$

They too take some stuff at the input and convert it into another stuff at the output. They are not geometric "points" either.

Relative to the 'tick' in **B**, the 'tick' in **A** will be "smaller" and the 'tick' in **C** will be "larger", meaning that interval **A** will be *rendered* as "smaller" and interval **C** will be *rendered* as "larger" (p. 5 [above](#)). Relative to *what?* **Only** to the **interval B**. Capiche?

Is GTR (p. 2) speculative? Sure, but relative to *what?* To "spacetime curvature" (**Q1**)?

Why did I make these efforts? I mean, who cares about Einstein's unfinished project (p. 13 in the [main paper](#))?

Bottom line is that I need support to find out whether we can fly by *repulsive gravity* (nothing to do with “*warp drives*” or “*exotic matter*”), and to verify the hypothetical case of gravitational rotation, depicted in Fig. E at p. 18 in *BCCP* (details at p. 8 in the *main paper*). It is “crazy”, as we know almost nothing about gravitational rotation (*Richard Feynman*). Nature can rotate a whole *galaxy*, we should be able to harness this phenomenon as well. Can’t do it my cellar, like Alessandro Volta made in 1799 his *voltaic pile* or like Jeff Bezos started *Amazon* in 1994, in the garage of a small rented house in *Seattle*.

I need *much* more to test the effects predicted in spacetime engineering, in tightly controlled laboratory conditions. The work needed to be performed is very small: try the experiment with your brain at p. 5 in the *main paper*. This is how little efforts and work are needed to *tweak* gravity with *self-action*. If we were dealing with some physical field, like in *electromagnetism*, we would have to produce enormous work to *counteract* gravity, as in *maglev trains*. Big difference. All you need is a *human brain*.

Back to *GTR*: notice *NB* at p. 5 and the three intervals, *A*, *B*, and *C*, shown in the drawing at p. 7. The variable *rate* of Heraclitean Time over *flexible* temporal units can also be illustrated by keeping the “number” of *flexible* temporal units (shown in squared brackets below) *constant*. Start again from Case *B*, but now *inflate* (p. 3) their duration to produce the duration in Case *C*, and *deflate* (p. 3) their duration to produce the duration in Case *A*. The “number” of *flexible* temporal units in all cases is 5, and the three “video clips” are obviously different in size. Yet if “projected” by *variable* Heraclitean ‘tick’ (p. 7) denoted  $T$ ,  $T_A < T_B < T_C$ , they will be ‘*the same*’, and will carry the same ramifications (p. 5).

A: [-] [-] [-] [-] [-]  
 B: [—][—][—][—][—]  
 C: [————][————][————][————][————]

Let me know (notice my email) which thought experiment you could not understand; it will be entirely my fault.

To wrap up, let me repeat the main ideas in Gravitational Theory of Relativity (*GTR*): the Heraclitean arrow of 4D events (p. 8 in the *main paper*), corresponding to the increasing, yet unobservable, *radius* of the ‘*inflating balloon*’ (p. 1), which is being *re-nullified* in the elementary ‘tick’ of Heraclitean ‘one *RS* second’ (p. 7), *once at a time*, as read with a clock. The latter can show only the *physical* (coordinate) time as ‘change *in* space’ denoted  $t_n$ , whereas the Heraclitean arrow ‘change *of* space’ (p. 5 in the *main paper*), along the *radius* of the ‘*inflating balloon*’ (p. 1), is *unobservable*. Otherwise we will face some *physical* engine of the Heraclitean Time at *absolute* rest, and the theory of relativity will be demolished. As of today, many people stubbornly refuse to acknowledge these ‘first principles’ and claim that “there is no dynamics within spacetime itself” (*Robert Geroch*). See instead Fig. 3 at p. 4 in the *main paper*.

The latest version of this paper (synopsis.pdf) can be downloaded from [this http URL](#).

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