

Geometries of O

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Summary

Geometries of O adhere to Ockham's principle of simplest possible ontology: the only individuals are **points**, there are no straight lines, circles, angles etc. , just as it was laid down by **Tarski** in the 1920s, when he put forward a set of axioms that only contain two relations, quaternary congruence and ternary betweenness. However, relations are not as intuitive as functions when constructions are concerned. Therefore the **planar geometries** of O contain **only functions** and no relations to start with. Essentially three quaternary functions occur: **appension** for line-joining of two pairs of points, **linisection** representing intersection of straight lines and **circulation** corresponding to intersection of circles. Functions are strictly defined by **composition** of given ones only.

Both, Euclid and Lobachevsky planar geometries are developed using a precise notation for **object-language** and **metalanguage**, that allows for a very broad area of mathematical systems up to theory of types. Some astonishing results are obtained, among them:

(A) Based on a special triangle construction Euclid planar geometry can start with a **less powerful ontological** basis than Lobachevsky geometry.

(B) Usual Lobachevsky planar geometry is **not complete**, there are **nonstandard** planar Lobachevsky geometries. One needs a further axiom, the 'smallest' system is produced by the **proto-octomidial-axiom**.

(C) Real numbers can be abandoned in connection with planar geometry. A very promising **conjecture** is put forward stating that the Euclidean Klein-model of Lobachevsky planar geometry does not contain all points of the constructive Euclidean unit-circle.

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1. Introduction

1.1 Ontological bases of planar geometry

Geometry is not as finished as one usually assumes, it pays to have a new look at an old theory.

Since about 2400 years planar¹⁾ geometry of Euclid's *Elements* (ref. 1) is the archetype of an axiomatic system. Although it enjoyed some face-lifting since the early 19th century most treatises including Hilbert's *Grundlagen der Geometrie* (ref. 3) essentially talk about the same entities as Euclid: points, lines, circles etc. . More than 11 entities are used explicitly or implicitly in planar geometry:

4 standard geometry sorts: points, infinite straight lines, rays and circles

2 more finite sorts: straight line segments (different from a pair of points), circle segments

3 additional sorts: angles, natural numbers (for Archimedes), real numbers (for measuring)

2 figures: triangles, quadrangles (plus polygons) .

Things get even more complicated when direction comes into play. Archimedes axiom is introduced along with natural numbers, trigonometric real functions appear by magic, the problem of transcendent numbers is widely ignored. This is true for more recent publications as well (ref. 4 , 5 , 7 , 8 , 12) , sometime they are a little bit critical about definitions and postulates, but they do not away with the whole zoo of entities. The weirdest of all of these are angles, not even Hilbert does them justice as equivalence classes of triangles with respect to one corner. Pasch is the first to eliminate lines, criticizing their infinity, claiming that segments are enough.

Only in the 1920s the Polish logician Tarski (ref. 9) did the decisive step to reduce the entities that have to be put into the axioms (shortly listed in section 1.4) to start with: all you need is **points**. And only two relations, quaternary **congruity**²⁾ and ternary **betweenity**²⁾ are included in his **ontological basis**, as one calls the basic ingredients of a mathematical theory. From a philosophical point of view this is very satisfying and one has a name for that principle: **Ockham' razor**. In the end period of scholastics of the 15th century Ockham formulated that principle - of course in Latin: "*entia non sunt multiplicanda sine necessitate*" (a plurality of entities must not be posited without necessity). It can be taken as the begin of nominalism (*Bravo, Ockham 3 points !*) .

Geometries that adhere to Ockham's principle can be called by the catchy name: geometries of O .

Tarski's planar geometry certainly is a geometry of O. Are there other planar geometries of O ? Contrary to the general opinion: it seems that planar geometry is not at its end, there are new insights. Tarski has used two **basic relations** . Can one use **basic functions** instead of them as well? Functions have the advantage to be closer to our intuitive notion that geometry is about constructing figures. Tarski treats **R-geometry**, based on relations. In this publication **F-geometries** are put forward that are based on functions. The constructive approach somewhat tries to put into precise language what the Germans mean by untranslatable 'Anschaulichkeit' .

R-geometry short for Ockham-relation-geometry.

F-geometry short for Ockham-function-geometry.

Now one has to specify the essential ingredients of planar F-geometry, i.e. its functions. It uses essentially three quaternary functions (as opposed to R-geometry with its two relations): **appension**³⁾ for line-joining of two pairs of points, **linisection** representing intersection of straight lines and **circulation** corresponding to intersection of circles

¹⁾ Planar is not the same as two-dimensional geometry; two-dimensional **elliptic** or S-geometry is not planar.

²⁾ Names of relations are chosen to end on 'ity' ;'congruity' instead of 'congruence', 'betweenity' instead of 'betweenness'

³⁾ Names of functions are chosen to end on 'ion'

From these basic-functions all other functions and all relations of F-geometry are obtained. They are strictly defined by **composition** of given ones only. So-called **definition by cases** is not necessary except for special treatment of **one** single point of a function, to which end a purely logically defined quaternary function **decision** is included too. Composition of functions means successive geometric constructions. Constructions like the ones in Perron (*ref. 7*) lend themselves easily into a translation of the function-language of F-geometry.

In the following three chapters so-called absolute (or neutral) geometry, Euclidean geometry and non-Euclidean (Lobachevskyan) geometry will be developed, i.e. N-geometry, E-geometry and L-geometry with corresponding **calculi**. 'Calcule' is the name of a mathematical system with the precise language-metalanguage method **Funcish-Mencish**, as described in sections 1.3 and 1.4. 'Calcule' is an expression coined by the author in order to avoid confusion. The word 'calculus' is conventionally used for real number mathematics and various logical systems. As a German translation 'Kalkul' is proposed for 'calcule' versus conventional 'Kalkül' that usually corresponds to 'calculus'. Calculi are given names using some convention that relates to the Greek **sort** names of a calcule, e.g. calcule $\underline{\pi}$ with sort π .

In mathematics a **measure** assigns a real number to a subset of elements. A very special measure appears in geometry where one assigns a number to a pair of points, this is done by a metric function (also called distance-function). Such a metric function has certain properties, a calcule with a metric function is called metric. As there is a much more general measure theory in mathematics it will rather be talked about **metering** as far as geometry is concerned.

In the following there will appear **no sets** or subsets. Metering appears only for distances between two points, angles at a point with respect to two other points and for areas of triangles given by three points. For clarity these three kinds of measuring will be called **metering**. Metric functions for distance-metering map two points to a number, angle-metering and triangle-area-metering functions map three points to a number. These numbers belong to a meter calcule which is **not** necessarily the calcule of **real** numbers. A meter calcule contains a binary meter function for combinations of entities, e.g. the metric calcule of planar Cartesian geometry has 'addition' as its meter combination function.

An **abstract** calcule is based on axioms as opposed to a **concrete** calcule whose foundation can be put into practice by a machine. The abstract calculi of planar geometry of O will be given by a top-down-axiom systematic. Euclid E-geometry and Lobachevsky L-geometry will also be provided with a metalingual **Axiom** mater (usually called 'scheme') that allows for denumerably many **Axiom** strings.

1.2 Object-language and metalanguage

One has to specify the logical language that is needed for F-geometries. In order to describe an **object-language** one also needs a **metalanguage**. According to the author's principle metalanguage has to be absolutely precise as well, normal English will not do. There are at least three levels of language as introduced in reference (10) where a short sketch of the method is given in chapters 2. and 3. :

English	supralanguage	natural
Mencish	metalanguage	formalized precise
Funcish	object-language	formalized precise.

The essential parts of a language are its sentences. A sentence is a **string** of **characters** of a given **alphabet** that fulfills certain rules. This means that metalanguage talks about the strings of the object-language. The essential parts of the metalanguage are the metasentences (that are strings of characters as well). In supralanguage one talks about the metasentences, just as metalanguage talks about object-language. Here it is not discussed in general what an object-language talks **about**.

On first sight Funcish and Mencish look familiar to what one knows from so-called **predicate-logic** (for geometry **first-order logic FOL** is sufficient). However, they are especially adapted to a degree of precision so that they can be used universally for all kind of mathematics. And they lend themselves immediately to a treatment by computers, as they have perfect syntax and semantics. It is not the place to go into details. Both Funcish and Mencish have essentially the same syntax. Mencish, however, has strictly first-order logic, although it can talk about higher-order logic. Notice that Funcish has a context-independent notation, which implies that one can determine the **category** of every object uniquely from its syntax.

<i>planar geometry of O</i>	<i>sponsor</i>	<i>calcule</i>	<i>sort</i>	<i>comment</i>	<i>abstract.semiconcrete</i> ¹⁾	<i>complete</i>
R-geometry base relations	Tarski and more	<u>pitau</u>	$\pi\tau$	<i>Euclidean</i>	a	Y
F-geometry base functions	N-geometry Saccheri	<u>pi</u>	π	<i>circulation</i>	a	N
	E-geometry Euclid	<u>piepsilon</u>	$\pi\varepsilon$	<i>isoscition</i>	a	Y
	Wantzel	<u>piomega</u>	$\pi\omega$	<i>with bi-Robinson arithmetic</i>	a	Y
	Descartes	<u>PIdelta</u>	$\Pi\delta$	<i>full plane, straight lines</i>	s	Y
	L-geometry the author	<u>pichi</u>	$\pi\chi$	<i>isoscition</i>	a	?
	Bolyai	<u>pibeta</u>	$\pi\beta$	<i>circulation, no proto-length</i>	a	N
	Lobachevsky	<u>pilambda</u>	$\pi\lambda$	<i>circulation, octomidial</i>	a	Y
	Nikolai-7	<u>pinualpha</u>	$\pi\nu\alpha$	<i>ditto, septimidial</i>	a	Y
	Nikolai-11	<u>pinubeta</u>	$\pi\nu\beta$	<i>ditto, undecimidial</i>	a	Y
	Klein	<u>PIkappa</u>	$\Pi\kappa$	<i>circular disk, straight lines</i>	s	Y

The calcules of planar geometry of O

	<i>number</i>	<i>calcule</i>	<i>sort</i>	<i>comment</i>	
discrete arithmetic	natural number	<u>alpha</u>	α	<i>Robinson</i>	abstract
		<u>ALPHA</u>	A	<i>Robinson</i>	concrete
		<u>ALPHABETA</u>	AB	<i>bi-Robinson</i>	concrete
		<u>ALPHAEPSILON</u>	AE	<i>power-Robinson</i>	concrete
		<u>LAMBDA</u>	Λ	<i>recursive functions</i>	concrete
	integral number	<u>rhoiota</u>	$\rho\iota$		abstract
		<u>RHOIOTA</u>	PI		concrete
rational arithmetic	rational number	<u>rho</u>	ρ		abstract
		<u>RHO</u>	P	<i>e.g. 2/3</i>	uniconcrete ²⁾
	ratio number	<u>RHORHO</u>	PP	<i>e.g. 24/9</i>	multiconcrete ²⁾
algebraic arithmetic	biradical number	<u>deltaalpha</u>	$\delta\alpha$	<i>+ - . / square root</i> ³⁾	abstract
		<u>DELTAalpha</u>	$\Delta\alpha$	<i>ditto</i>	semiconcrete ¹⁾
	klein-number	<u>DELTAkappa</u>	$\Delta\kappa$	<i>see section 4.8</i>	semiconcrete
SOL calculus	algebraic nr.	<u>etaalpha</u>	$\eta\alpha$		abstract
	real number	<u>zeta</u>	ζ		abstract

¹⁾ semiconcrete is a concrete calcule with strings as individuals, that, however, are not decidable (see section 3.8)
²⁾ unique, multiple representation of individuals ³⁾ generated from *I* by normal arithmetic functions and square root

Essential survey on the world of number calcules

In supralanguage English one can also metatalk informally about object-language. Precise metalanguage will only be used in this publication when it seems necessary. E.g. sometimes the English word 'axiom' will be used for practical reasons and sometimes the precise word **Axiom** of Mencish.

1.3 Logical languages and syntax, terminology

In the following the object-language **Funcish** and to an even more limited extend the metalanguage **Mencish** will be sketched. The perfection is based on a strict use of an alphabet of 256 characters and the font-principle that allows to distinguish between object-language (Arial and Symbol, normal), metalanguage (Arial and Symbol, boldface italics) and supralanguage **English** (Times New Roman), that is used in **italics** for comments or **heuristically** for shortness or easier understanding of conventional mathematical expressions like *sr(2sr(2)-2)* that are put into italics. The following syntax¹⁾ of Funcish is used for functions and relations, as shown by examples in a condensed form. Metaproperties should be read in full as indicated in the examples of the next four lines.

sort	π	$\pi\varepsilon$	$\pi\lambda$	$\pi\nu\alpha$	e.g. sort (π)
variable	π_1	π_2			variable (π_1)
referable	1π	2π			referable (1π)
individual-constant	πe	πf			individual-constant (πe)
function-constant	i.e. name of function, that allows for determination of arity as well, using ' \diamond \blacklozenge $!$ $\uparrow\uparrow$ $\downarrow\downarrow$ \downarrow \oplus \otimes \circledast \bullet \div \neq \cap \cup $*$ \int ∇ and $+$ $-$ \times $/$ $\sqrt{}$ \uparrow $^\circ$ e.g.				
unconditioned	$(\pi; \pi \downarrow \pi \downarrow \pi)$				e.g. decision (quaternary function)
conditioned ²⁾	$(\pi; \pi \oplus \pi; \pi \lfloor [1\pi \neq 2\pi] \vee [[1\pi = 2\pi] \wedge [3\pi = 4\pi]]])$ the condo character \lfloor precedes the condition abbreviated $(\pi; \pi \oplus \pi; \pi \lfloor)$				appension (quaternary function)
pattern ³⁾	variable and individual-constant as such or put into a function-constant e.g. $(\pi_1; \pi_2 \downarrow \pi_1 \downarrow \pi_3)$ $(\pi e; \pi f \oplus \pi_1; (\pi_1; \pi_2 \otimes \pi_3; \pi_4 \lfloor) \lfloor)$ and compositions thereof				
relation-constant	i.e. name of relation, that allows for determination of arity as well, using $ $ \dagger \perp $\{$ \approx \sim $)$ $($ \cong \angle $—$ \therefore \dots \supset \subseteq \Rightarrow and $\#$ $<$ \leq \in and $=$ \neq e.g. $\pi; \pi \approx \pi; \pi$ e.g. congruity (quaternary relation) $\pi — \pi — \pi$ internity (ternary relation)				
equitive-phrase	pattern1 = pattern2 or pattern1 \neq pattern2 $(\pi e; \pi f \oplus \pi_1; \pi_2 \lfloor) = \pi_4$				
relitive-phrase	variable and individual-constant put into a relation-constant e.g. $\pi_1; \pi_2 \approx \pi_6; \pi_5$ a quaternary formula $\angle \pi e; \pi_1; \pi_2$ a binary formula				
sentence	is formed from equitive- and relitive-phrase strings using quantive logic with logical character symbols \vee \wedge \rightarrow \leftrightarrow \neg \exists \forall $[]$ in a way that all variable strings are bound by a quantor .				

Some examples must suffice for metalanguage Mencish that talks about the character strings of Funcish referred to by a metavariable e.g. $\pi\varepsilon 1$ with essentially the same syntax but notice the boldface italics:

$$\forall \pi\varepsilon 1 [[\textit{phrase}(\pi\varepsilon 1)] \leftrightarrow [[\textit{formula}(\pi\varepsilon 1)] \vee [\textit{sentence}(\pi\varepsilon 1)]]]$$

$$\forall \pi\varepsilon 1 [[\textit{sentence}(\pi\varepsilon 1)] \rightarrow [[\textit{TRUTH}(\pi\varepsilon 1)] \vee [\textit{FALSEHOOD}(\pi\varepsilon 1)]]]$$

Using a general string-replacement metafunction $(\phi; \phi \int \phi)$ that replaces all proper appearances of the second argument in the first argument by the third one:

$$\forall \pi\lambda 1 [\forall \pi\nu\alpha 1 [[[\textit{THEOREM}(\pi\lambda 1)] \wedge [\pi\nu\alpha 1 = (\pi\lambda 1; \pi\lambda \int \pi\nu\alpha)]]] \rightarrow [\textit{THEOREM}(\pi\nu\alpha 1)]]]$$

¹⁾ that is called **Bavarian notation** ²⁾ conditioned functions are usually called **partial**, unconditioned functions are called **total**; notice that most of geometric functions are conditioned, e.g. two circles may or may not intersect, whence the function 'circle-circle-intersection' is conditioned. ³⁾ most of the metaproperties have to be defined recursively

In supralanguage English and metalanguage Mencish new expressions enter and some conventional expressions are given a more precise and sometimes even a somewhat deviant meaning. The essential general ones are listed in the following table. Newly coined special supralingual expressions for geometry appear in appendix B , as e.g. linic, protive, contrive, isoscity, circularity, riscolation etc. .

<i>expression</i>	<i>description</i>	<i>comment</i>
English		
calcule	mathematical system with the rules of Funcish	<i>German Kalkul</i>
concrete	fit for machine-representation	
uniconcrete	unique individuals as strings of characters	
multiconcrete	multiple representation of the same individual	
semiconcrete	individuals are undecidable strings of characters	
abstract	beyond machine-representation	
metacalcule	metasystem talking in Mencish about its calcule	<i>German Metakalkul</i>
ontological basis	what a calcule needs to start with (basic ingredients)	
junctive logic	for 'propositional logic'	
quantive logic	here for 'predicate first-order-logic with equality'	<i>higher order too</i>
mater	for 'schema', giving an infinite set of sentence strings	<i>deviant</i>
conditioned	partial function as opposed to total function	<i>deviant</i>
meter	for distances, areas and angles; rather than 'measure'	<i>new</i>
proto-	relating to basic pair of points, restricted to proto-line	
cali-	entity calibrated with reference to proto-pair	<i>new</i>
radical number	obtained from I by + . - / and roots	<i>new</i>
biradical number	obtained from I by + . - / and square root	<i>new</i>
corpus	rather than 'field' (algebraic), German 'Körper'	<i>deviant</i>
Mencish		
sort	as in theory of types	<i>example</i> , $\pi, \pi\epsilon, AA, \delta\alpha, \Delta\alpha$
individual	of a calcule (e.g. number, point)	123
number	sort of individual in arithmetics calcule	A
point	sort of individual in geometry calcule	$\pi\epsilon$
individual-constant	name of an individual	$\pi\epsilon\epsilon$
variable	sort with post-index, used in scheme and phrase	$\pi\epsilon 1$
referable	sort with pre-index, used in conditions only	<i>new</i> $1\pi\epsilon$
entitor, omnitor	characters for quantive logic, quantor	<i>new</i> $\exists \forall$
condo	character preceding condition of partial function $\lfloor \dots$	<i>new</i> \lfloor
functum	function or relation , plural in English use functa	
function-constant	name of a function (notice that the sorts are included)	$(\delta\alpha+\delta\alpha)$
relation-constant	name of a relation (notice that the sorts are included)	$\pi\epsilon;\pi\epsilon\approx\pi\epsilon;\pi\epsilon$
basis-	ingredient of ontological basis	<i>new</i>
extra-	defined with the entities of the ontological basis	<i>new</i>
pattern	scheme or term	<i>new</i>
scheme	contains variable	<i>deviant</i> $(\delta\alpha_1+\delta\alpha_u)$
term	contains no variable	<i>deviant</i> $(\delta\alpha_u+\delta\alpha_u)$
equitive-phrase	very simple with one equality symbol =	<i>new</i> $\pi\epsilon 1=\pi\epsilon\epsilon$
relitive-phrase	very simple with one relation	<i>new</i> $\angle\pi\epsilon 1;\pi\epsilon 2;\pi\epsilon 3$
phrase	formula or sentence	<i>new</i>
formula	contains free variable	$\pi\epsilon 1;\pi\epsilon 2\approx\pi\epsilon\epsilon;\pi\epsilon 3$
sentence	in the sense of mathematical logic, contains no free variable	$\forall\delta\alpha_1[(\delta\alpha_1+\delta\alpha_n)=\delta\alpha_1]$
TRUTH , FALSEHOOD	true sentence , false sentence	
limbHOOD	sentence that is neither true nor false	<i>new</i>

1.5 Straightedge and roundedge construction

Plausibility is enhanced by heuristic sketches. It is often said that planar geometry is based on compass and ruler. Let's be a little more precise.

A **divider** is a **compass** with two needles, rather than one needle and a drawing-lead. No lines have to be drawn on paper as tracks of lead in the heuristic approach, as there are no straight or circular lines in F-geometry, but only points, and a divider can punch holes - that is sufficient. A ruler is not a measuring rod, just a straight rod. A **straightedge** is an idealized ruler of infinite length (with a definite start), a **roundedge** is an idealized divider with arbitrary length of its legs.

A **decisor** is an instrument with four needles that is applied to four points. In case that the first two points are equal it selects the third point, otherwise it selects the fourth point.

Let's be precise: one needs **two** straightedges, a **needle** (for straightedge-intersection), **two** roundedges (for circulation) and a **decisor** for F-geometry. Construction of isoscelic triangles (isoscelition) can be done by the two roundedges that are used with equal spacing, but one can also construct a special **isoscelator**, that allows for marking the tip of an isoscelic triangle with a given base and given legs (at least half of the base). This will be useful in chapter 3 ; of course it is an idealized **isoscelator** for arbitrary lengths.

In section 4.8 it will be useful to have two **ellipsedges**, i.e. an idealized ellipsograph with two needles and axes of arbitrary length.

With these tools one can simulate the functions of F-geometry in the real physical world: applying of functions means drawing and vice versa, from a drawing recipe one gets a function.

1.6 Results

This publication is not a usual mathematics textbook or a handbook. Very few proofs will be given in this publication, as most of the theorems of planar geometries are well established. After all, the aim of this publication is categorical clarity. As far as proofs are concerned there are some proof ideas given. Actually, most of the usual proofs - some of them with an age of more than 2.000 years - can be simply transferred into the language of this publication, and there is no need to do this in most cases, and it is boring, too. Furthermore proofs get **very** lengthy when one uses a perfect logical language. This publication is about the basis of geometry, it is about ontology, it is about levels of languages, it shows the differences between various systems of planar geometry, it points out the problems and shortcomings of the conventional treatises and it gives the proper solution thereto. **And it leads to some partially astonishing results.**

In the following three chapters calculus (of planar geometries) for neutral N-geometry, Euclidean E-geometry and Lobachevskyan L-geometry will be developed. N-geometry is sort of **mother of all geometries** of O. It is well-known that N-geometry is not **complete**, as one can add the parallelity axiom for Euclid E-geometry or its negation for Lobachevsky L-geometry. After all, that's where the interesting story of planar geometry started in the early 19th century.

The usual features of unique and multiple parallels are encountered, as well as the difference in metering areas (either 'base times height' or angle defect), the common impossibility of dividing of angles except successive bisection, the impossibility of higher divisions of segments but the bisection in L-geometry, a different kind of 'Pythagoras' and so on.

Twelve important observations show common features and differences of planar F-geometries:

- (1) The concept of **angles** can already be developed in N-geometry although angles are not entities of F-geometry calculus. But still one can talk about equality and minority of angles, right angles, acute angles, combining of angles and so on. There is a way to talk about **metering** of angles without the reference to a calculus of numbers. No numbers (whatsoever) are included in the language of the calculus $\underline{\pi}$ of N-geometry. They do not belong to the ontological basis of the calculus.
- (2) In E-geometry and L-geometry there is a way to meter segments (given by pairs of points), angles (given by a triangle with a marked tip) and areas of triangles (given by three points). There is a way to talk about **metering** without reference to a calculus of numbers. **No numbers** (whatsoever) have to be included in the language of the calculus of E- and L-geometry. They are not necessary in the ontological basis of the calculus. Actually it is the other way round: numbers can be **produced** by E-geometry in a certain sense.
- (3) In E-geometry and L-geometry **junctive logic** is sufficient for conditions of partial functions.
- (4) In E-geometry and L-geometry **Axiom matters of inductivity** take care that all models are **isomorphic** (a model of a calculus is either another calculus or a subcalculus of a calculus - see section 4.6).
- (5) Based on a special triangle construction E-geometry can start with a **less powerful ontological** basis than L-geometry. **Isoscition**, i.e. the construction of isoscelic triangles replaces circultion in the ontological basis. Circultion in E-geometry can be constructed with the use of isoscition. For the heuristic sketches one does not need two roundedges, but only one isoscelator (of section 1.4).
- (6) If one extends the calculus E-geometry by numbers for conventional metering **no real numbers** are necessary. So-called **biradical** numbers are sufficient, i.e. numbers that are generated from I (one) by arithmetical functions addition, negatvation, multiplication, reciprocation and biradication (square root). No kind of limit feature has to be included in E-geometry and L-geometry.
- (7) There is a fundamental difference in the choice of proto-pair $\pi_0; \pi_e$ in E-geometry and L-geometry. In E-geometry it has no properties; actually one cannot even attribute properties to pairs of points in E-geometry without reference to the proto-pair. The situation in L-geometry is totally different. In connection with angles one can define properties of pairs; this fact is mirrored in an additional axiom **A26** that is needed in L-geometry. The standard choice is the so-called **Proto-octomidial-axiom**.
- (8) There are many non-standard L-geometries depending on the choice for **A26** e.g. one can choose the **Proto-septimidial-axiom**. Without such an axiom L-geometry is **incomplete**.
- (9) The Euclidean Klein-model of Lobachevsky planar geometry necessitates some kind of **recursion** (for the introduction of the property of points to be 'part of klein-circle').
- (10) The Euclidean Klein-model of Lobachevsky planar geometry supposedly does not contain the full unit-circle. The simplest form of a very plausible **conjecture** says: there is no point with the coordinates $(1/2, 0)$. Biradical numbers supposedly contain a closed genuine subset of newly defined **klein-numbers** between $-I$ and I
- (11) E-geometry can be extended for a full treatment of **Archimedes** axiom and for **polygons**. This inclusion of natural numbers is done conform to the used system. Whereas E-geometry has regular polygons with a count of corners that is a product of Fermat-primes and powers of 2 standard L-geometry has only trivial regular polygons with a count of powers of 2 starting with the octagon.
- (12) The **undecidability** of planar geometries is straightforward, it is essentially the same as the undecidability for biradical numbers (whether a construction leads to a positive number or not).

2. Planar N-geometry

2.1 Ontological basis of calcule \underline{pi} of planar N-geometry

Absolute geometry was given its name by Bolyai. However, 'absolute' seems a bad choice as it leaves ways open for completion. Greenberg proposed to rather call it **neutral**. As **Saccheri** thought that it suffices for E-geometry, his name is given to the **abstract calcule \underline{pi} of Saccheri planar N-geometry**. There are three basic geometrical functions, all of them are partial, i.e. they carry a condition and can only applied when they are preceded by a clause that guarantees, that the condition is fulfilled. E.g. one can append a pair of points by another pair only if the two points are different, (heuristically speaking: otherwise one would not know in which direction the new segment is to be added). Properly written: in $\forall \pi_1[\forall \pi_2[[\pi_1 \neq \pi_2] \rightarrow [\forall \pi_3[\forall \pi_4[\dots (\pi_1; \pi_2 \oplus \pi_3; \pi_4 \lfloor \pi_1 \neq \pi_2) \dots$ or in $\exists \pi_1[\exists \pi_2[[\pi_1 \neq \pi_2] \wedge [\forall \pi_3[\forall \pi_4[\dots (\pi_1; \pi_2 \oplus \pi_3; \pi_4 \lfloor \pi_1 \neq \pi_2) \dots$ it is shortened to: $\dots (\pi_1; \pi_2 \oplus \pi_3; \pi_4 \lfloor) \dots$

Furthermore there is the trivial basic logical projection function **decision** $(\pi; \pi \downarrow \pi \downarrow \pi)$ marked by **log-arrow** \downarrow . It is a total quaternary function, applicable in **every calcule**. Values are the third and fourth argument, depending on equality and inequality of the first two arguments.

$$[[\pi_1 = \pi_2] \rightarrow [(\pi_1; \pi_2 \downarrow \pi_3 \downarrow \pi_4) = \pi_3]] \wedge [[\pi_1 \neq \pi_2] \rightarrow [(\pi_1; \pi_2 \downarrow \pi_3 \downarrow \pi_4) = \pi_4]]$$

The **ontological basis** of abstract calcule \underline{pi} comprises the following **ingredients**. There are only points, no line segments, no lines, no rays, no circle segments and no circles! No **basis-relation-constant** strings appear. For the Archimedes feature the function **entiration** is included. The first function **appension** corresponds directly to Tarski's **Axiom A10** 'segment unique existence'. New names are chosen for the functions and relations, so that they cannot be confused with similar conventional ones.

sort	π	<i>point</i>
basis-individual-constant	proto-origin π_0 proto-end π_e	<i>no special properties</i>
basis-function-constant	<i>condition</i>	<i>conventional description</i>

appension ¹⁾	$(\pi; \pi \oplus \pi; \pi \lfloor$	$1\pi; 2\pi; 3\pi; 4\pi)$	<i>segment-segment-attachment</i>
circultion	$(\pi; \pi \nabla \pi; \pi \lfloor$	$1\pi; 2\pi \dots \dots 3\pi; 4\pi)$	<i>circle-circle-intersection</i>
isoscition	$(\pi; \pi \nabla \pi \lfloor$	$1\pi; 2\pi \dots \dots 3\pi)$	<i>isosceles construction</i>
linisection	$(\pi; \pi \otimes \pi; \pi \lfloor$	$1\pi; 2\pi 3\pi; 4\pi)$	<i>line-line-intersection</i>
entiration	$(\pi; \pi \bullet \pi \lfloor$	$[1\pi \neq 2\pi] \wedge [1\pi \neq 3\pi])$	<i>maximum of multiples of a pair</i>

extra-relation-constant strings appearing in conditions:

appensity ²⁾	$\pi; \pi; \pi; \pi$	$[1\pi \neq 2\pi] \vee [[1\pi = 2\pi] \wedge [3\pi = 4\pi]]$	
circultity	$\pi; \pi \dots \dots \pi; \pi$		<i>distances form triangle or linic</i> ³⁾ <i>triple</i>
isosity	$\pi; \pi \dots \dots \pi$		<i>greater half base</i>
linisectivity	$\pi; \pi \upharpoonright \pi; \pi$		

Circultity is necessary for - conventionally speaking - two circles to intersect. **Isoscition** and **isosity** for intersection of circles of same radius has been added to the ontological basis in order to make things easier when E-geometry is introduced, as many **extra-relation-constant** strings can already be defined using isoscition.

Linisectivity is necessary for intersection of lines, as one allows for cases where - conventionally speaking - two lines do not intersect (they are called parallels).

¹⁾ by convention supralingual names of functions are chosen to end on 'ion' ²⁾ names of relations are chosen to end on 'ity'

Observe that there are two kind of line intersections, that are called transsectivity and cissectivity. In the first case of transsectivity intersection is straightforward whereas in the second case of cissectivity the intersection has to be checked in some fashion. It will turn out that cissectivity is different in E-geometry and L-geometry, whereas transsectivity coincides. Transsectivity is described with junctive logic, whereas cissectivity is nonjunctive in N-geometry although junctive both in E-geometry and L-geometry. Definitions are developed further down. They get much clearer when the concept of distance has been introduced in section 2.3 . For writing down the **Axiom** strings a few **extra-functum-constant** strings come handy, that are defined below on the base of **basis-function-constant** strings only:

extra-relation-constant strings:

pair-congruity	$\pi; \pi \approx \pi; \pi$	
pair-minority	$\pi; \pi \lrcorner \pi; \pi$	
pair-conminority	$\pi; \pi \lrcorner \approx \pi; \pi$	
internity	$\pi \text{ --- } \pi \text{ --- } \pi$	<i>no equalities allowed</i>
linicity	$\text{---} \pi; \pi; \pi$	<i>at most one equality allowed on line</i>
line-equality	$\pi; \pi \text{ --- } \pi; \pi$	<i>two genuine pairs on same kind</i>
tri-angularity	$\angle \pi; \pi; \pi$	<i>different points, not linic</i> ¹⁾
tria-isoscicy	$\pi; \pi \cdot \pi$	<i>genuine isosceles-triangular condition</i>
lina-isoscicy	$\pi; \pi \dots \pi$	<i>linic isosceles-triangular condition</i>
tria-circulity	$\pi; \pi \cdot \pi; \pi$	<i>three distances form circular triple</i>
lina-circulity	$\pi; \pi \dots \pi; \pi$	<i>three distances form linic triple</i>
protivity	$\frown \pi; \pi; \pi$	<i>protive triangle</i>
lini-protivity	$\frown \text{---} \pi; \pi; \pi$	<i>protive triangle or linic</i>
regular-transsectivity	$\pi; \pi \parallel \pi; \pi$	<i>guaranteed intersection of two lines</i>
fringe²⁾-transsectivity	$\pi; \pi \parallel \pi; \pi$	<i>fringe case thereof</i>

Definition of **extra-relation-constant** strings:

pair-congruity	$[\pi_1; \pi_2 \approx \pi_3; \pi_4] \leftrightarrow [([\pi_1 = \pi_2] \wedge [\pi_3 = \pi_4]) \vee ([\pi_1 \neq \pi_2] \wedge [(\pi_1; \pi_2 \oplus \pi_1; \pi_2 \perp) = (\pi_1; \pi_2 \oplus \pi_3; \pi_4 \perp)])]$
pair-minority	$[\pi_1; \pi_2 \lrcorner \pi_3; \pi_4] \leftrightarrow [([\pi_1 \neq \pi_2] \wedge [(\pi_1; \pi_2 \oplus \pi_1; \pi_2 \perp) \neq (\pi_1; \pi_2 \oplus \pi_3; \pi_4 \perp)]) \wedge [(\pi_1; \pi_2 \oplus \pi_3; \pi_4 \perp) = (\pi_1; (\pi_1; \pi_2 \oplus \pi_1; \pi_2 \perp) \oplus (\pi_1; \pi_2 \oplus \pi_1; \pi_2 \perp)); (\pi_1; \pi_2 \oplus \pi_3; \pi_4 \perp)]]]$
pair-conminority	$[\pi_1; \pi_2 \lrcorner \approx \pi_3; \pi_4] \leftrightarrow [([\pi_1 = \pi_2] \vee [(\pi_1; \pi_2 \oplus \pi_3; \pi_4 \perp) = (\pi_1; (\pi_1; \pi_2 \oplus \pi_1; \pi_2 \perp) \oplus (\pi_1; \pi_2 \oplus \pi_1; \pi_2 \perp)); (\pi_1; \pi_2 \oplus \pi_3; \pi_4 \perp)])]$
internity	$[\pi_1 \text{ --- } \pi_2 \text{ --- } \pi_3] \leftrightarrow [([\pi_1 \neq \pi_2] \wedge [\pi_2 \neq \pi_3]) \wedge [(\pi_1; \pi_2 \oplus \pi_2; \pi_3 \perp) = \pi_3]]]$
linicity	$[\text{---} \pi_1; \pi_2; \pi_3] \leftrightarrow [([\pi_1 = \pi_2] \wedge [\pi_2 \neq \pi_3]) \vee [(\pi_2 = \pi_3] \wedge [\pi_3 \neq \pi_1]) \vee [(\pi_3 = \pi_1] \wedge [\pi_1 \neq \pi_2]) \vee [([\pi_1 \text{ --- } \pi_2 \text{ --- } \pi_3] \vee [\pi_2 \text{ --- } \pi_3 \text{ --- } \pi_1]) \vee [\pi_3 \text{ --- } \pi_1 \text{ --- } \pi_2]]]$
line-equality	$[\pi_1; \pi_2 \text{ --- } \pi_3; \pi_4] \leftrightarrow [([\pi_1 \neq \pi_2] \wedge [\pi_3 \neq \pi_4]) \wedge [([\pi_1; \pi_2 \oplus \pi_2; \pi_3 \perp) = \pi_3] \vee [(\pi_2; \pi_1 \oplus \pi_1; \pi_3 \perp) = \pi_3] \vee [\pi_1 = \pi_3] \vee [([\pi_1 \neq \pi_3] \wedge [(\pi_1; \pi_3 \oplus \pi_3; \pi_2 \perp) = \pi_2]) \wedge [([\pi_1; \pi_2 \oplus \pi_2; \pi_4 \perp) = \pi_4] \vee [(\pi_2; \pi_1 \oplus \pi_1; \pi_4 \perp) = \pi_4] \vee [\pi_1 = \pi_4] \vee [([\pi_1 \neq \pi_4] \wedge [(\pi_1; \pi_4 \oplus \pi_4; \pi_2 \perp) = \pi_2])]]]]]$
tri-angularity	$[\angle \pi_1; \pi_2; \pi_3] \leftrightarrow [([\pi_1 \neq \pi_2] \wedge [\pi_2 \neq \pi_3]) \wedge [\pi_3 \neq \pi_1]] \wedge [\neg [\text{---} \pi_1; \pi_2; \pi_3]]]$
tria-isoscicy	$[\pi_1; \pi_2 \cdot \pi_3] \leftrightarrow [([\pi_1 \neq \pi_2] \wedge [\pi_1; \pi_2 \lrcorner \pi_1; (\pi_1; \pi_3 \oplus \perp)])]$
lina-isoscicy	$[\pi_1; \pi_2 \dots \pi_3] \leftrightarrow [([\pi_1 \neq \pi_2] \wedge [\pi_1; \pi_2 \approx \pi_1; (\pi_1; \pi_3 \oplus)])]$

¹⁾ 'linic' means that points belong to a straight line, for good reasons the 'linear' is avoided, it usually has other meanings

²⁾ 'fringe' refers to cases at the edges of a condition, e.g. equality is the fringe part of equal-minority

isoscity	$[\pi_1;\pi_2\dots\pi_3]\leftrightarrow[[[\pi_1\neq\pi_2]\wedge[\pi_1;\pi_2']\approx\pi_1;(\pi_1;\pi_3\oplus)]]\vee[[\pi_1=\pi_2]\wedge[\pi_1=\pi_3]]]$
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tria-circuity	$[\pi_1;\pi_2.\pi_3;\pi_4]\leftrightarrow[[[[[\pi_1\neq\pi_2]\wedge[\pi_1\neq\pi_3]]\wedge[\pi_2\neq\pi_4]]\wedge$
<i>smaller pro-contra-sum</i>	$[(\pi_1;((\pi_2;\pi_1\oplus\pi_1;\pi_2\downarrow);\pi_1\oplus\pi_1;\pi_3\downarrow)\oplus\pi_2;\pi_4\downarrow)=$
	$(\pi_1;\pi_2\oplus\pi_2;(\pi_1;((\pi_2;\pi_1\oplus\pi_1;\pi_2\downarrow);\pi_1\oplus\pi_1;\pi_3\downarrow)\oplus\pi_2;\pi_4\downarrow)\downarrow)]\wedge$
<i>smaller pro-sum</i>	$[(\pi_1;((\pi_2;\pi_1\oplus\pi_1;\pi_2\downarrow);\pi_1\oplus\pi_1;\pi_3\downarrow)\oplus((\pi_2;\pi_1\oplus\pi_1;\pi_2\downarrow);\pi_1\oplus\pi_1;\pi_3\downarrow);(\pi_1;\pi_2\oplus\pi_2;\pi_4\downarrow)\downarrow)=$
	$(\pi_1;\pi_2\oplus\pi_2;\pi_4\downarrow)]\wedge$
<i>smaller contra-sum</i>	$[(\pi_2;((\pi_1;\pi_2\oplus\pi_1;\pi_2\downarrow);\pi_2\oplus\pi_2;\pi_4\downarrow)\oplus((\pi_1;\pi_2\oplus\pi_1;\pi_2\downarrow);\pi_2\oplus\pi_2;\pi_4\downarrow);(\pi_2;\pi_1\oplus\pi_1;\pi_3\downarrow)\downarrow)=$
	$(\pi_2;\pi_1\oplus\pi_1;\pi_3\downarrow)]]$
lina-circuity	$[\pi_1;\pi_2\dots\pi_3;\pi_4]\leftrightarrow[[\pi_1\neq\pi_2]\wedge$
	$[[[(\pi_2;\pi_1\oplus\pi_1;\pi_2\downarrow);\pi_1\oplus\pi_1;\pi_3\downarrow]=((\pi_1;\pi_2\oplus\pi_1;\pi_2\downarrow);\pi_2\oplus\pi_2;\pi_4\downarrow)]\vee$
	$[(\pi_2;\pi_1\oplus\pi_1;\pi_2\downarrow);\pi_1\oplus\pi_1;\pi_3\downarrow]=(\pi_1;\pi_2\oplus\pi_2;\pi_4\downarrow)]\vee$
	$[(\pi_2;\pi_1\oplus\pi_1;\pi_3\downarrow)=((\pi_1;\pi_2\oplus\pi_1;\pi_2\downarrow);\pi_2\oplus\pi_2;\pi_4\downarrow)]]]$

With these auxiliary **extra-functum-constant** strings the necessary **extra-relation-constant** strings that are necessary for the conditions in the **basis-function-constant** strings.

circuity	$[\pi_1;\pi_2\dots\pi_3;\pi_4]\leftrightarrow$ $[[[\pi_1;\pi_2\dots\pi_3;\pi_4]\vee[\pi_1;\pi_2.\pi_3;\pi_4]]\vee[[[\pi_1=\pi_2]\wedge[\pi_1=\pi_3]]\wedge[\pi_1=\pi_4]]]$
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protivity	$[(\pi_1;\pi_2;\pi_3)\leftrightarrow[[\angle\pi_1;\pi_2;\pi_3]\wedge[\pi_1=((\pi_1\oplus\pi_2;\pi_1;\pi_3\downarrow);\pi_3\vee\pi_1\downarrow)]]]$	
	<i>this definition for a triangle with a definite orientation (that will be called clockwise) is chosen as compared to the simpler with $\pi_3=(\pi_1;\pi_2\vee\pi_3;\pi_3\downarrow)$ in order to be best prepared for E-geometry</i>	
lini-protivity	$[(\neg\pi_1;\pi_2;\pi_3)\leftrightarrow[[\neg(\pi_1;\pi_2;\pi_3)\vee[\neg\pi_1;\pi_2;\pi_3]]]$	
regular-transsectivity	$[\pi_1;\pi_2\ \pi_3;\pi_4]\leftrightarrow[[[\pi_1\neq\pi_2]\wedge[\pi_3\neq\pi_4]]\wedge$	<i>genuine pairs</i>
	$[[[[[\neg\pi_1;\pi_2;\pi_3]\wedge[(\pi_2;\pi_1;\pi_4)]\vee[[\neg\pi_2;\pi_1;\pi_3]\wedge[(\pi_1;\pi_2;\pi_4)]]\vee$	<i>opposite sense</i>
	$[[[\neg\pi_3;\pi_4;\pi_1]\wedge[(\pi_4;\pi_3;\pi_2)]]\vee[[\neg\pi_4;\pi_3;\pi_1]\wedge[(\pi_3;\pi_4;\pi_2)]]]]]$	<i>of orientation</i>
fringe-transsectivity	$[\pi_1;\pi_2\ \pi_3;\pi_4]\leftrightarrow[[[[[\pi_1=\pi_2]\wedge[\pi_1=\pi_3]]\wedge[\pi_1=\pi_4]]\vee$	
	$[[[[[\pi_1\neq\pi_2]\wedge[\pi_3=\pi_4]]\wedge[\neg\pi_1;\pi_2;\pi_3]]\vee[[[\pi_1=\pi_2]\wedge[\pi_3\neq\pi_4]]\wedge[\neg\pi_3;\pi_4;\pi_1]]]]]$	
transsectivity	$[\pi_1;\pi_2\ \pi_3;\pi_4]\leftrightarrow[[[\pi_1;\pi_2\ \pi_3;\pi_4]\vee[\pi_1;\pi_2\ \pi_3;\pi_4]]\wedge$	<i>regular or fringe-</i>
	$[\neg[\pi_1;\pi_2\neg\pi_3;\pi_4]]]$	<i>but not line-equal</i>

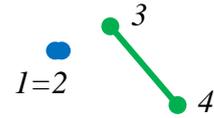
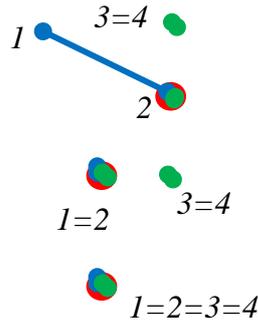
Notice that only this definition is **junctive**. It uses appension and isoscition (for sense of orientation by protivity) without **entitor** \exists as opposed to the following **nonjunctive** definition. For the application of nonjunctive **Syniom**¹⁾ strings one has to remember that **variable** collisions have to be avoided at insertions.

cissectivity	$[\pi_1;\pi_2\ \pi_3;\pi_4]\leftrightarrow$ $[\exists\pi_5[[[\pi_1\neg\pi_2\neg\pi_5]\vee[\pi_5\neg\pi_1\neg\pi_2]]\wedge[[\pi_3\neg\pi_4\neg\pi_5]\vee[\pi_5\neg\pi_3\neg\pi_4]]]]]$
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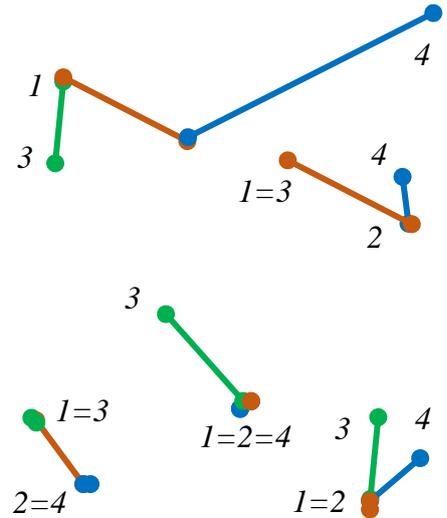
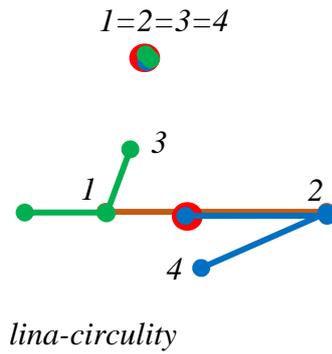
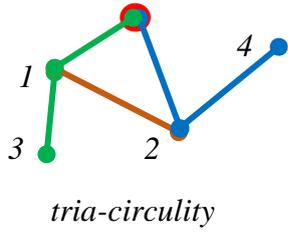
lini-sectivity	$[\pi_1;\pi_2\ \pi_3;\pi_4]\leftrightarrow[[[\pi_1;\pi_2\ \pi_3;\pi_4]\vee[\pi_1;\pi_2\ \pi_3;\pi_4]]]$
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¹⁾ **Syniom** strings are synonymous **sentence** strings

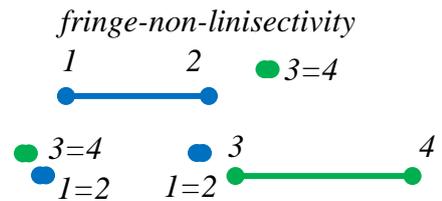
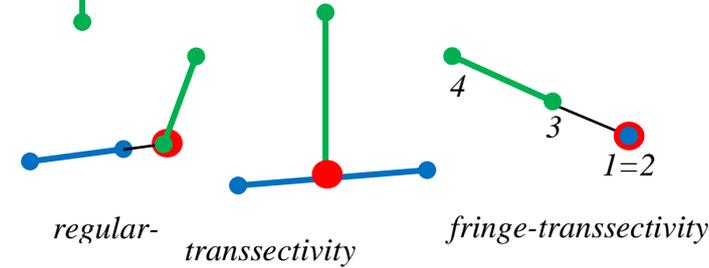
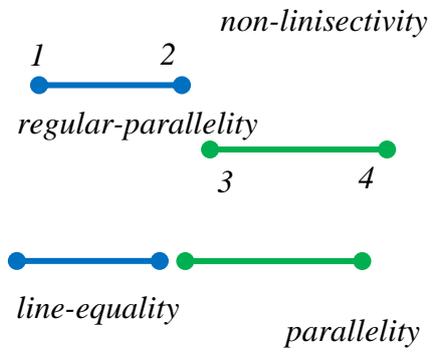
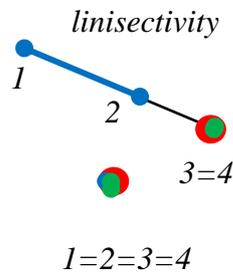
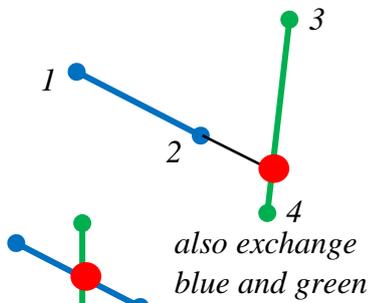
appension ($\pi; \pi \oplus \pi; \pi \perp$)



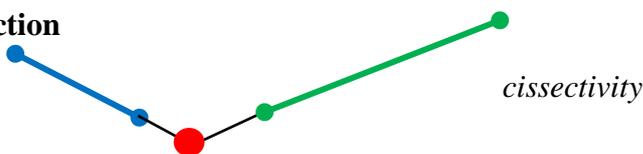
circulation ($\pi; \pi \nabla \pi; \pi \perp$)



transsection



cissection



Conditions and principal arrangements for basic functions in the various possible cases

2.2 Axioms of planar N-geometry

The following **Axiom** strings are listed in a top-down fashion so that the conditions can be expressed with the preceding functions.

appension

- A1** vanities appension $\forall \pi_1[\forall \pi_2[[[(\pi_1;\pi_1\oplus\pi_1;\pi_2\perp)=\pi_2]\wedge[(\pi_1;\pi_1\oplus\pi_2;\pi_1\perp)=\pi_2]]\wedge[\forall \pi_3[(\pi_1;\pi_2\oplus\pi_3;\pi_3\perp)=\pi_2]]]]]$
- A2** symmetry appension $\forall \pi_1[\forall \pi_2[\forall \pi_3[\forall \pi_4[[\pi_1\neq\pi_2]\rightarrow[(\pi_1;\pi_2\oplus\pi_3;\pi_4\perp)=(\pi_1;\pi_2\oplus\pi_4;\pi_3\perp)]]]]]]]$
- A3** independence appension $\forall \pi_1[\forall \pi_2[\forall \pi_3[\forall \pi_4[\forall \pi_5[\forall \pi_6[[[\pi_1\neq\pi_2]\wedge[\pi_3\neq\pi_4]]\rightarrow[(\pi_1;(\pi_1;\pi_2\oplus\pi_3;\pi_4\perp)\oplus\pi_5;\pi_6\perp)=(\pi_2;(\pi_1;\pi_2\oplus\pi_3;\pi_4\perp)\oplus\pi_5;\pi_6\perp)]]]]]]]]]$
- A4** associativity appension $\forall \pi_1[\forall \pi_2[\forall \pi_3[\forall \pi_4[\forall \pi_5[\forall \pi_6[[[\pi_1\neq\pi_2]\wedge[\pi_3\neq\pi_4]]\rightarrow[(\pi_1;\pi_2\oplus\pi_3;(\pi_3;\pi_4\oplus\pi_5;\pi_6\perp)\perp)=(\pi_1;(\pi_1;\pi_2\oplus\pi_3;\pi_4\perp)\oplus\pi_5;\pi_6\perp)]]]]]]]]]$
- A5** commutativity appension $\forall \pi_1[\forall \pi_2[\forall \pi_3[\forall \pi_4[\forall \pi_5[\forall \pi_6[[\pi_1\neq\pi_2]\rightarrow[(\pi_1;(\pi_1;\pi_2\oplus\pi_3;\pi_4\perp)\oplus\pi_5;\pi_6\perp)=(\pi_1;(\pi_1;\pi_2\oplus\pi_5;\pi_6\perp)\oplus\pi_3;\pi_4\perp)]]]]]]]]]$
- A6** suspensivity appension $\forall \pi_1[\forall \pi_2[\forall \pi_3[\forall \pi_4[[[\pi_1\neq\pi_2]\wedge[\pi_3\neq\pi_4]]\rightarrow[(\pi_1;\pi_2\oplus\pi_3;\pi_4\perp);\pi_2\oplus\pi_1;\pi_2\perp]=\pi_1]]]]]$
- A7** directivity¹⁾ appension $\forall \pi_1[\forall \pi_2[\forall \pi_3[\forall \pi_4[[\pi_1\neq\pi_2]\rightarrow[(\pi_1;\pi_2\oplus\pi_3;\pi_4)\neq\pi_1]]]]]$
- A8** triangularity appension $\forall \pi_1[\forall \pi_2[\forall \pi_3[[\angle \pi_1;\pi_2;\pi_3]\rightarrow[\pi_1;\pi_2\perp \pi_1;(\pi_1;\pi_3\oplus\pi_3;\pi_2\perp)]]]]]$

circulation

- A9** auto-circulation $\forall \pi_1[(\pi_1;\pi_1\nabla\pi_1;\pi_1\perp)=\pi_1]$
- A10** congruities tria-circulation $\forall \pi_1[\forall \pi_2[\forall \pi_3[\forall \pi_4[[\pi_1;\pi_2.\pi_3;\pi_4]\rightarrow[[[\pi_1;(\pi_1;\pi_2\nabla\pi_3;\pi_4\perp)\approx\pi_1;\pi_3]\wedge[\pi_2;(\pi_1;\pi_2\nabla\pi_3;\pi_4\perp)\approx\pi_2;\pi_4]]]]]]]$
- A11** uniqueness tria-circulation $\forall \pi_1[\forall \pi_2[\forall \pi_3[\forall \pi_4[\forall \pi_5[[[[[\pi_1;\pi_2.\pi_3;\pi_4]\wedge[\pi_1;\pi_2.\pi_5;\pi_4]]\wedge[\pi_1;\pi_5\approx\pi_1;\pi_3]]\rightarrow[(\pi_1;\pi_2\nabla\pi_3;\pi_4\perp)=(\pi_1;\pi_2\nabla\pi_5;\pi_4\perp)]]]]]]]$
- A12** duplicity orientation tria-circulation $\forall \pi_1[\forall \pi_2[\forall \pi_3[\forall \pi_4[[\pi_1;\pi_2.\pi_3;\pi_4]\rightarrow[(\pi_1;\pi_2\nabla\pi_3;\pi_4\perp)\neq(\pi_2;\pi_1\nabla\pi_4;\pi_3\perp)]]]]]]]$
- A13** lina-circulation $\forall \pi_1[\forall \pi_2[\forall \pi_3[\forall \pi_4[[\pi_1;\pi_2.\pi_3;\pi_4]\rightarrow[[[[[(\pi_2;\pi_1\oplus\pi_1;\pi_2\perp);\pi_1\oplus\pi_1;\pi_3\perp)=(\pi_1;\pi_2\oplus\pi_1;\pi_2\perp);\pi_2\oplus\pi_2;\pi_4\perp]]\wedge[(\pi_1;\pi_2\nabla\pi_3;\pi_4\perp)=(\pi_2;\pi_1\oplus\pi_1;\pi_2\perp);\pi_1\oplus\pi_1;\pi_3\perp]]]\vee[[[(\pi_2;\pi_1\oplus\pi_1;\pi_2\perp);\pi_1\oplus\pi_1;\pi_3\perp)=(\pi_1;\pi_2\oplus\pi_2;\pi_4\perp)]\wedge[(\pi_1;\pi_2\nabla\pi_3;\pi_4\perp)=\pi_4]]]\vee[[[(\pi_2;\pi_1\oplus\pi_1;\pi_3\perp)=(\pi_1;\pi_2\oplus\pi_1;\pi_2\perp);\pi_2\oplus\pi_2;\pi_4\perp]]\wedge[(\pi_1;\pi_2\nabla\pi_3;\pi_4\perp)=\pi_3]]]]]]]]]$
- A14** isoscition²⁾ $\forall \pi_1[\forall \pi_2[\forall \pi_3[(\pi_1;\pi_2\nabla\pi_3\perp)=(\pi_1;\pi_2\nabla\pi_3;(\pi_1;\pi_2\oplus\pi_1;\pi_3\perp)\perp)]]]]]$

linisection

- A15** linisection Pasch $\forall \pi_1[\forall \pi_2[\forall \pi_3[\forall \pi_4[[[[[(\pi_1;\pi_2;\pi_3)\wedge[(\pi_1;\pi_2;\pi_4)]\wedge[(\pi_4;\pi_2;\pi_3)]\wedge[(\pi_1;\pi_4;\pi_3)]\rightarrow[\exists \pi_5[[\pi_1\text{---}\pi_4\text{---}\pi_5]\wedge[\pi_2\text{---}\pi_5\text{---}\pi_3]]]]]]]]]]]$
- A16** auto-section linisection $\forall \pi_1[[[(\pi_1;\pi_1\otimes\pi_1;\pi_1\perp)=\pi_1]\wedge[\forall \pi_2[\forall \pi_3[[[\pi_1\neq\pi_2]\wedge[\text{---}\pi_1;\pi_2;\pi_3]]\rightarrow[(\pi_1;\pi_2\otimes\pi_3;\pi_3\perp)=\pi_3]]]]]]]$

¹⁾ **A7** excludes elliptic geometries

²⁾ **A14** is just a definition. however, it is included trivially as an **Axiom** in order to simplify definitions of functions, that do not need circulation, but for which isoscition i.e. the construction of isosceles triangles is sufficient. This will become essential in chapter 3 for E-geometry where one can keep the same definitions

A17	incidence linisection	$\forall \pi_1[\forall \pi_2[\forall \pi_3[\forall \pi_4[[[\pi_1;\pi_2\# \pi_3;\pi_4]\wedge[\pi_1\neq\pi_2]]\wedge[\pi_3\neq\pi_4]]\rightarrow$ $[[\neg\pi_1;\pi_2;(\pi_1;\pi_2\otimes\pi_3;\pi_4_)]\wedge[\neg\pi_3;\pi_4;(\pi_1;\pi_2\otimes\pi_3;\pi_4_)]]]]]]]$
A18	uniqueness linisection	$\forall \pi_1[\forall \pi_2[\forall \pi_3[\forall \pi_4[[[\pi_1;\pi_2\# \pi_3;\pi_4]\wedge[\pi_1\neq\pi_2]]\wedge[\pi_3\neq\pi_4]]\rightarrow$ $[\forall \pi_5[[[\neg\pi_1;\pi_2;\pi_5]\wedge[\neg\pi_3;\pi_4;\pi_5]]\rightarrow[\pi_5=(\pi_1;\pi_2\otimes\pi_3;\pi_4_)]]]]]]]]]$
A19	commutativity linisection	$\forall \pi_1[\forall \pi_2[\forall \pi_3[\forall \pi_4[[[\pi_1;\pi_2\# \pi_3;\pi_4]\wedge[\pi_1\neq\pi_2]]\wedge[\pi_3\neq\pi_4]]\rightarrow$ $[(\pi_1;\pi_2\otimes\pi_3;\pi_4_)=(\pi_3;\pi_4\otimes\pi_1;\pi_2_)]]]]]]]$
A20	symmetry linisection	$\forall \pi_1[\forall \pi_2[\forall \pi_3[\forall \pi_4[[[\pi_1;\pi_2\# \pi_3;\pi_4]\wedge[\pi_1\neq\pi_2]]\rightarrow$ $[(\pi_1;\pi_2\otimes\pi_3;\pi_4_)=(\pi_2;\pi_1\otimes\pi_3;\pi_4_)]]]]]]]$

1)

Archimedes entiration and other

A22	entiration initiality	$\forall \pi_1[\forall \pi_2[\forall \pi_3[[[\pi_1\neq\pi_2]\wedge[\pi_1\neq\pi_3]]\rightarrow[[[\pi_1;\pi_2\downarrow\pi_1;\pi_3]\rightarrow[(\pi_1;\pi_2\bullet\pi_3_)=\pi_1]]\wedge$ $[[[\pi_1;\pi_2\approx\pi_1;\pi_3]\rightarrow[(\pi_1;\pi_2\bullet\pi_3_)=\pi_2]]]]]]]$
A23	entiration commutativity	$\forall \pi_1[\forall \pi_2[\forall \pi_3[[[\pi_1\neq\pi_2]\wedge[\pi_1\neq\pi_3]]\rightarrow$ $[(\pi_1;(\pi_1;\pi_2\oplus\pi_1;\pi_3_) \bullet \pi_3_)=(\pi_1;(\pi_1;\pi_2\bullet\pi_3_) \oplus \pi_1;\pi_3_)]]]]]$
A24	entiration maximality	$\forall \pi_1[\forall \pi_2[\forall \pi_3[[[\pi_1\neq\pi_2]\wedge[\pi_1\neq\pi_3]]\rightarrow$ $[(\pi_1;(\pi_1;\pi_2\oplus\pi_1;\pi_3_) \bullet \pi_3_)=(\pi_1;(\pi_1;\pi_2\bullet\pi_3_) \oplus \pi_1;\pi_3_)]]]]]$
A25	non-triviality	$\pi_0\neq\pi_e$

For so-called Archimedes-ordering there are two alternatives of ontological bases (see section 5.1). However, the above choice is preferred for the moment as it is simpler and better adapted to construction. There are three important comments:

a) Notice that use is made of relations internity, linicity, linisection, tria-circulity, lina-circulity, pair-congruity, pair-minority, pair-conminority and tri-angularity. However, it was done in a **top-down** way so that no self-references appear.

b) In the calculus of geometry of O the introduction of functions through value definition is not admissible by our own self-imposed requirement: functions can only be defined by **composition** of given ones. By the use of the decision function some logic enters the definition of functions, e.g. for emination and emaxation (see section 2.3).

c) Another remark relates to the analysis of geometrical proofs. Sometimes it is said 'take any point on this line' but with strict logic it is not possible to pick any point without further qualification. One has to **specify a point**, and there rests no problem, as soon as a certain point is chosen, everything goes along smoothly. As an example: when constructing the parallel-angle at a given point Perron (p. 42) asks you to pick any point on a perpendicular. One rather has to take a specific point, e.g. the point that has the distance of the perpendicular pair. Only in this way one can fulfil the above composition-requirement.

If the above **Axiom** strings contain an **Axiom** that is not independent of the others (meaning that it can be proven from the other ones as a **THEOREM**) just drop it, no harm is done.

¹⁾ number gap on purpose, this is where parallelity-related axiom **A21** will fit in

2.3 Fundamental extrafuncta

Definitions of some convenient **extra-function-constant** strings

condition \perp

pair-doublition $(\pi_1; \pi_2 \oplus) = (\pi_1; \pi_2 \oplus \pi_1; \pi_2 \perp)$

none

dispension $(\pi_1 \oplus \pi_2; \pi_3; \pi_4 \perp) = ((\pi_2; \pi_1 \oplus); \pi_1 \oplus \pi_3; \pi_4 \perp)$

$[1\pi \neq 2\pi] \vee [[1\pi = 2\pi] \wedge [3\pi = 4\pi]]$

suspension $(\pi_1; \pi_2; \pi_3 \oplus \pi_4 \perp) = (\pi_2 \oplus \pi_1; \pi_3; \pi_4 \perp)$

ditto

adispension $(\oplus \pi_1; \pi_2; \pi_3; \pi_4 \perp) = (\pi_1 \oplus \pi_2; \pi_1; (\pi_2 \oplus \pi_1; \pi_3; \pi_4 \perp) \perp)$

ditto

Now for the first time use is made of logical function $(\pi; \pi \downarrow \pi \downarrow \pi)$ for determination of the smaller and greater distance:

emination $(\pi_1 \cap \pi_2; \pi_3) =$

none

$(\pi_3; \pi_1 \downarrow \pi_1 \downarrow (\pi_1; (\pi_3; \pi_2 \downarrow \pi_1 \downarrow (\pi_3; (\pi_3 \oplus \pi_1; \pi_3; \pi_2 \perp) \oplus (\pi_3 \oplus \pi_1; \pi_3; \pi_2 \perp); \pi_1 \perp)) \downarrow \pi_2 \downarrow \pi_1))$

smaller or equal distance to last

if same distance π_2 is taken

the internal conditions are not relevant due to preceding decision

fringe cases are included

emaxiation $(\pi_1 \cup \pi_2; \pi_3) = ((\pi_1 \cap \pi_2; \pi_3); \pi_1 \downarrow \pi_2 \downarrow \pi_1)$

none

$(\pi_3; \pi_1 \downarrow \pi_1 \downarrow (\pi_1; (\pi_3; \pi_2 \downarrow \pi_1 \downarrow (\pi_3; (\pi_3 \oplus \pi_1; \pi_3; \pi_2 \perp) \oplus (\pi_3 \oplus \pi_1; \pi_3; \pi_2 \perp); \pi_1 \perp)) \downarrow \pi_1 \downarrow \pi_2))$

$= ((\pi_1 \cap \pi_2; \pi_3); \pi_1 \downarrow \pi_2 \downarrow \pi_1)$

greater or equal distance to last

if same distance π_1 is taken

fringe cases are included

reflection $(\pi; \pi \div \pi \perp 1\pi \neq 2\pi)$

$(\pi_1; \pi_2 \div \pi_3 \perp) = \pi_6 \oplus (((\pi_1 \cup (\pi_1; \pi_2 \perp); \pi_3); \pi_3 \otimes \pi_2; (\pi_1; (\pi_1; \pi_2 \oplus) \nabla (\pi_1; \pi_2 \oplus) \perp) \perp); \pi_2 \oplus); \pi_1; \pi_3 \perp)$

$\pi_4 = (\pi_1; \pi_2 \oplus)$

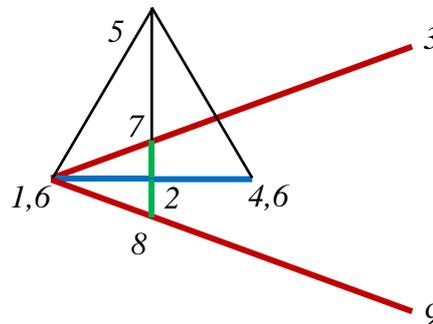
$\pi_5 = (\pi_1; \pi_4 \nabla \pi_4 \perp)$

$\pi_6 = (\pi_1 \cup \pi_4; \pi_3)$

$\pi_7 = (\pi_6; \pi_3 \otimes \pi_2; \pi_5 \perp)$

$\pi_8 = (\pi_7; \pi_2 \oplus)$

$\pi_9 = (\pi_6 \oplus \pi_8; \pi_1; \pi_3 \perp)$



it is also valid for fringe cases,

π_3 on π_2 π_5 or on π_1 π_2

By the way, reflection is a symmetry, i.e. a rigid motion of polygons.

perpendicularation $(\pi; \pi; \pi \perp 1\pi \neq 2\pi)$

$(\pi_1; \pi_2; \pi_3 \perp) = \pi_{11} = (\pi_1; \pi_2 \otimes \pi_3; (\pi_1; \pi_2 \div \pi_3 \perp) \perp)$

One can express these function very easy with circulation; by two **THEOREM** strings (isoscition was introduced in the ontological basis in foresight to E-geometry).

perpendicularation $(\pi_1; \pi_2; \pi_3 \perp) = (\pi_1; \pi_2 \otimes (\pi_1; \pi_2 \nabla \pi_3; \pi_3 \perp); (\pi_2; \pi_1 \nabla \pi_3; \pi_3 \perp) \perp)$

reflection $(\pi_1; \pi_2 \div \pi_3 \perp) = (\pi_3; (\pi_1; \pi_2; \pi_3 \perp) \oplus)$

So far six **extra-relation-constant** strings were introduced that were convenient for the conditions of the three **basic-function-constant** and the **Axiom** strings. Now a great number of more **extra-relation-constant** strings are defined. Notice that except for cissectivity and parallelity (both containing **entitor**) all definitions are **mere junctive abbreviations**.

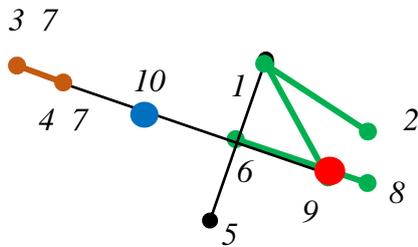
circle-12- line-34-intersections

Here one meets the problem to select one of the two possible solutions in the normal case which is easy as one can require the condition that the two solutions have the same direction as the pair of points that define the line. One meets other problems if the center of the circle lies on the line or even worse if it coincides with one of the two points that define the line. But with the tool of decision one can manage.

syn-resection $(\pi; \pi \otimes \oplus \pi; \pi \perp [[3\pi \neq 4\pi] \wedge [\pi_1; (\pi_3; \pi_4 \div \pi_1 \perp)] \approx \pi_1; (\pi_1; \pi_2 \oplus)]) \vee [[1\pi = 2\pi] \wedge [1\pi = 3\pi]] \wedge [1\pi = 4\pi]]$

anti-resection $(\pi; \pi \oplus \otimes \pi; \pi \perp)$

triangular



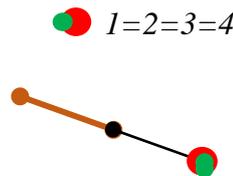
$$\begin{aligned} \pi_5 &= (\pi_3; \pi_4 \div \pi_1 \perp) \\ \pi_6 &= (\pi_3; \pi_4 \otimes \pi_1; \pi_5 \perp) \\ \pi_7 &= (\pi_6; \pi_3 \downarrow \pi_4 \downarrow \pi_3) \\ \pi_8 &= (\pi_7; \pi_6 \oplus \pi_1; \pi_2 \perp) \\ \pi_9 &= (\pi_1; \pi_6 \downarrow \pi_8; (\pi_1; \pi_5 \nabla \pi_2 \perp)) \\ \pi_{10} &= (\pi_9; \pi_6 \oplus) \end{aligned}$$

$$(\pi_1; \pi_2 \otimes \oplus \pi_3; \pi_4 \perp) = ((\pi_9; \pi_3 \oplus); (\pi_9; \pi_3 \oplus \pi_4; (\pi_{10}; \pi_9 \oplus \pi_3; \pi_4 \perp) \perp) \downarrow \pi_9 \downarrow \pi_{10})$$

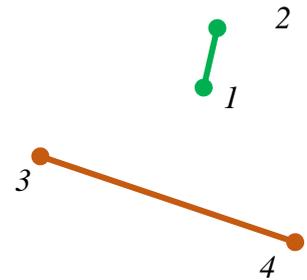
$$(\pi_1; \pi_2 \oplus \otimes \pi_3; \pi_4 \perp) = ((\pi_1; \pi_2 \otimes \oplus \pi_3; \pi_4 \perp); \pi_6 \oplus)$$

$(\pi_1; \pi_2 \otimes \oplus \pi_3; \pi_4 \perp); (\pi_1; \pi_2 \oplus \otimes \pi_3; \pi_4 \perp)$ have same direction as $\pi_3; \pi_4$

collinic and fringe



excluded



rectification (triangle)

$$(!\pi_1; \pi_2; \pi_3 \perp) = (\pi_1; (!\pi_1; \pi_2 \perp); \pi_3 \perp)$$

$$\perp 1\pi \neq 2\pi$$

cathetus from π_1

Notice that the following definitions also only need isoscition, and not circulation:

equi-triangulation

$$(\pi_1 \nabla \pi_2) = (\pi_1; \pi_2 \nabla \pi_2 \perp)$$

via equilateral triangle

pair-dichotomition

$$(\pi_1 \neq \pi_2) = (\pi_1; \pi_2 \otimes (\pi_1 \nabla \pi_2); (\pi_2 \nabla \pi_1))$$

(with character **trip** †)

anti-perculation

$$(!\pi_1; \pi_2 \perp) = ((\pi_2; \pi_1 \oplus); \pi_2 \nabla \pi_2 \perp)$$

perculation at 1π via equilateral triangle

syn-perculation

$$(\pi_1; \pi_2 \perp) = (\pi_1; (\pi_1; \pi_2 \oplus) \nabla (\pi_1; \pi_2 \oplus) \perp)$$

perculation at 2π via equilateral triangle

anti-riscolation

$$(!\pi_1; \pi_2 \perp) = (\pi_1 \oplus (!\pi_1; \pi_2 \perp); \pi_1; \pi_2 \perp)$$

right-isoscelation at 1π

syn-riscolation

$$(\pi_1; \pi_2 \perp) = (\pi_2 \oplus (\pi_1; \pi_2 \perp); \pi_1; \pi_2 \perp)$$

right-isoscelation at 2π

opposition

$$(\pi_1 \div \pi_2; \pi_3 \perp) = (\pi_3; (\pi_1 \neq \pi_2) \oplus)$$

rotation by straight angle around center

Existence of parallel can be proven. However, uniqueness is a different question that will be treated in **Axiom** strings **A21e** and **A21l** of E- and L-geometry resp. .

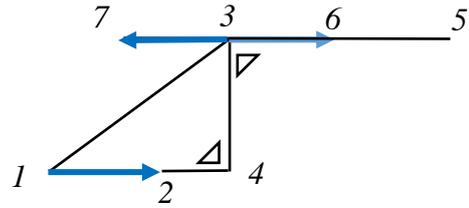
THEOREM existence of parallel $\forall \pi_1 [\forall \pi_2 [\forall \pi_3 [[\angle \pi_1; \pi_2; \pi_3] \rightarrow [\exists \pi_4 [\pi_1; \pi_2 \parallel \pi_3; \pi_4]]]]]]$

The following function **syn-ortho-parallelation** $(\pi; \pi \uparrow \downarrow \pi \perp 1\pi \neq 2\pi)$ can be interpreted as some kind of **translation** (producing a rigid motion of polygons) in planar N-geometry: the segment $\pi_1; \pi_2$ is moved along $\pi_1; \pi_3$ so that π_1 is put to π_3 and π_2 to $(\pi_1; \pi_2 \uparrow \downarrow \pi_3 \perp)$: for a given $\pi_1; \pi_2$ it constitutes a bijective mapping of points π_3 . Translations in N-geometry are not necessarily commutative, in general: $(\pi_1; \pi_4 \uparrow \downarrow (\pi_1; \pi_2 \uparrow \downarrow \pi_3 \perp) \perp) \neq (\pi_1; \pi_2 \uparrow \downarrow (\pi_1; \pi_4 \uparrow \downarrow \pi_3 \perp) \perp)$

syn-ortho-parallelation $(\pi; \pi \uparrow \downarrow \pi \perp \angle 1\pi; 2\pi; 3\pi)$
anti-ortho-parallelation $(\pi; \pi \downarrow \uparrow \pi \perp \angle 1\pi; 2\pi; 3\pi)$

parallel thru π_3 with syn-parallel point
parallel thru π_3 with anti-parallel point

$\pi_4 = (\pi_1; \pi_2; \pi_3 \perp)$ perpendicularation
 $\pi_5 = (!\pi_3; \pi_4 \perp)$ anti-perculation
 $\pi_6 = (\pi_3 \oplus \pi_5; \pi_1; \pi_2 \perp)$
 $\pi_7 = (\pi_6; \pi_3 \oplus)$



one has to pick the point with the proper direction:

$$(\pi_1; \pi_2 \uparrow \downarrow \pi_3 \perp) = ((\pi_1; \pi_2 \nabla \pi_3; \pi_3 \perp); (\pi_2; \pi_6 \nabla \pi_3; \pi_3 \perp) \downarrow \pi_6 \downarrow ((\pi_2; \pi_1 \nabla \pi_3; \pi_3 \perp); (\pi_6; \pi_2 \nabla \pi_3; \pi_3 \perp) \downarrow \pi_6 \downarrow \pi_7 \perp) \perp)$$

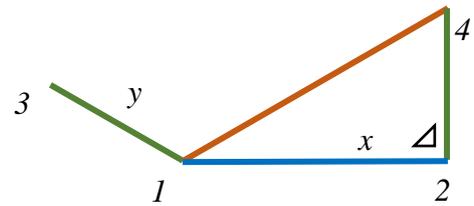
$$(\pi_1; \pi_2 \downarrow \uparrow \pi_3 \perp) = ((\pi_1; \pi_2 \nabla \pi_3; \pi_3 \perp); (\pi_2; \pi_6 \nabla \pi_3; \pi_3 \perp) \downarrow \pi_7 \downarrow ((\pi_2; \pi_1 \nabla \pi_3; \pi_3 \perp); (\pi_7; \pi_2 \nabla \pi_3; \pi_3 \perp) \downarrow \pi_7 \downarrow \pi_6 \perp) \perp)$$

pro-hypothetion $(\pi ! ! \pi; \pi \perp 1\pi \neq 2\pi)$

cathetus-right-cathetus-protive-triangulation

distance to π_1 of protive right triangle $\pi_1 \pi_2 \pi_4$

in E-geometry $sr(x^2 + y^2)$ ¹⁾



$$(\pi_1 ! ! \pi_2; \pi_3 \perp) = (\pi_2 \oplus (\pi_1; \pi_2 \perp); \pi_1; \pi_3 \perp)$$

side-side-right-triangulation

pro-cathetion $(\pi ! \pi; \pi \perp [1\pi \neq 2\pi] \wedge [1\pi \neq 3\pi])$

illustration
case $y <= x$

$\pi_4 = (\pi_1 \oplus \pi_2; \pi_1; \pi_3 \perp)$ *pair minority not necessary*

$\pi_5 = (\pi_1 \cap \pi_2; \pi_4)$ *picking smaller distance*

$\pi_6 = (\pi_1 \cup \pi_2; \pi_4)$ *picking greater distance*

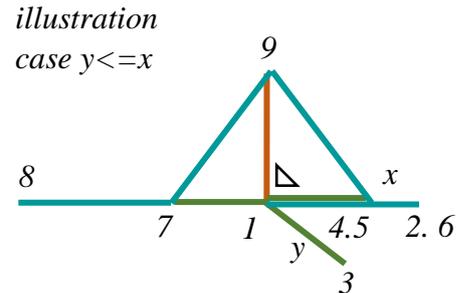
$\pi_7 = (\pi_5; \pi_1 \oplus)$

$\pi_8 = (\pi_1; \pi_7 \oplus \pi_1; \pi_6 \perp)$

$(\pi_1 ! \pi_2 ! \pi_3 \perp) = \pi_9 = (\pi_7; \pi_5 \nabla \pi_8 \perp)$

distance to π_1 of protive right triangle $\pi_1 \pi_5 \pi_9$

in E-geometry $sr(abs(x^2 - y^2))$ ²⁾



One can also introduce **contra-hypothetion** $(\pi; \pi ! ! \pi \perp 1\pi \neq 2\pi)$ and **contra-cathetion** $(\pi; \pi ! \pi \perp 1\pi \neq 2\pi)$ giving contrive triangles.

Calibrated functions refer to the proto-pair $\pi_o; \pi_e$ (what is called 'calibration'), they are marked by **function-symbol apostrophe**. The following triangle constructions are important examples:

cali-adipension $(\oplus \pi; \pi' \perp 1\pi \neq 2\pi)$ gives the calibrated absolute difference

$$(\oplus \pi_1; \pi_2 \perp) = (\oplus \pi_1; \pi_2; \pi_o; \pi_e \perp [1\pi \neq 2\pi] \vee [[1\pi = 2\pi] \wedge [[1\pi = \pi_o]] \vee [1\pi = \pi_e]])$$

cali-pro-hypothetion $(\pi; \pi' \perp 1\pi \neq 2\pi)$ giving a protive triangle, in E-geometry for $sr(1 + x^2)$

$$(\pi_1; \pi_2 \perp) = (\pi_2 \oplus (\pi_1; \pi_2 \perp); \pi_o; \pi_e \perp)$$

cali-pro-cathetion $(\pi' \perp 1\pi \neq 2\pi)$ giving a protive triangle, in E-geometry for $sr(abs(1 - x^2))$

$$(\pi_1' \perp \pi_2 \perp) = (((\pi_1 \cap \pi_2; (\pi_1 \oplus \pi_2; \pi_o; \pi_e \perp)); \pi_1 \oplus); (\pi_1 \cap \pi_2; (\pi_1 \oplus \pi_2; \pi_o; \pi_e \perp)) \nabla \text{ distance to } \pi_1 \text{ of}$$

$$(\pi_1; ((\pi_1 \cap \pi_2; (\pi_1 \oplus \pi_2; \pi_o; \pi_e \perp)); \pi_1 \oplus) \oplus \pi_1; (\pi_1 \cup \pi_2; (\pi_1 \oplus \pi_2; \pi_o; \pi_e \perp)) \perp) \perp \text{ protive right triangle } \pi_1 \pi_2 (\pi_1' \perp \pi_2 \perp)$$

One can also introduce **cali-contra-hypothetion** $(! \pi; \pi' \perp 1\pi \neq 2\pi)$ and **cali-contra-cathetion** $(\pi' \perp \pi \perp 1\pi \neq 2\pi)$ giving contrive triangles.

¹⁾ $sr(\dots)$ is the square root function - in English we have to stick to Times-Roman characters, no 'root' character available

²⁾ $abs(\dots)$ is the absolute value function - no vertical bar symbol available in Times-Roman

Calibrated relations refer to the proto-pair $\pi_0; \pi_e$ as well. One can define **extra-relation-constant cali-circlicity** (short for 'cali-circle-interiority') $\subseteq \pi \supset$ by $[\subseteq \pi 1] \leftrightarrow [\pi_0; \pi_1 \uparrow \pi_0; \pi_e]$ that applies for all points inside the cali-circle-line $\pi_0; \pi_1 \approx \pi_0; \pi_e$. This will be a useful property in connection with the Klein-model of L-geometry (section 4.6). In addition to proto-pair of **basis-point-constant** π_0 and π_e one can define a **reference proto-line** by the property **proto-linity** $\subseteq \pi$ and **extra-point-constant** strings. These points will be made use of for so-called proto-extrafunctions.

proto-linity	$\subseteq \pi$	$[\subseteq \pi 1] \leftrightarrow [\neg \pi_0; \pi_e; \pi_1]$	
proto-minus-end	π_m	$(\pi_e; \pi_0 \oplus \pi_0; \pi_e \perp)$	on proto-line
proto-full	π_f	$(\pi_0; \pi_e \oplus \pi_0; \pi_e \perp)$	on proto-line double
proto-dimi	π_c	$(\pi_0 \neq \pi_e)$	on proto-line center (half)
proto-threehalf	π_g	$(\pi_0; \pi_e \oplus \pi_0; \pi_c \perp)$	on proto-line three half
proto-quarter	π_v	$(\pi_0 \neq \pi_c)$	on proto-line quarter (half of half)
proto-right	π_r	$(\pi_m \oplus \pi_0; \pi_0; (\pi_i \neq \pi_e) \perp)$	on proto-line for right angle
proto-halfright	π_w	$(\pi_m \oplus \pi_0; \pi_0; ((\pi_0 \oplus (\pi_i \neq \pi_e); \pi_0; \pi_e \perp) \neq \pi_e) \perp)$	on proto-l. for halfright angle
cali-imago	π_i	$(\pi_0 \oplus (\pi_e; \pi_0 \perp); \pi_0; \pi_e \perp)$	outside proto-line, above origin (just a name)
cali-low	π_l	$((\pi_e; \pi_0 \perp); \pi_0 \oplus \pi_0; \pi_e \perp)$	outside proto-line, below origin
cali-above	π_a	$(\pi_0 \oplus (\pi_e; \pi_0 \perp); \pi_0; \pi_e \perp)$	outside proto-line, above unit
cali-halfright	π_x	$(\pi_0 \neq \pi_a)$	halfright-angle protive triangle to base $\pi_0; \pi_e$

The **ortho-line** is the line orthogonal to proto-line through π_{e0} , i.e. the line containing π_{e0} and π_{i0} . So there is a heuristic way of taking about proto-axis and ortho-axis, abscissa and ordinate (see section 3.9).

Look at **triangles**: there are 111 ways that one can classify a triple of points:

<u>no triangle</u>	<u>triangle</u> protive and contraprotive
1 three equal points	18 obtuse, isoscelic, smaller, greater
6 two equal points	18 right, isoscelic, smaller, greater
18 internity, bisecting, smaller or greater	2 acute, equilateral
	12 acute, isoscelic
	36 acute, not Gauss, small-medium-great, sgm, msg, mgs, gsm, gms

Besides triangles one can talk about **quadrangles**, **quintangles** and so on. However, one cannot immediately talk about **polygons**, as they necessitate numbers and a way to include tuples into the language - which can be done by extending the calcule, but not in a simple fashion (see section 5.1).

A **quadrangle** has 4 sides (edges) and 4 corners (vertices, angles). It can be convex (diagonals intersect inside), concave (diagonals intersect outside) or pervex (diagonals lie outside).

A **quadrismmetrical** is a quadrangle with certain symmetries, essentially the following ones:

kite	2 pairs of adjacent equal sides
parallelogram	2 pairs of opposite equal sides (does not need the relation <i>parallelity</i>)
isosceles trapezoid	two opposite equal sides and symmetry
rhombus	4 equal sides
equangle	4 equal angles
rectangle	4 right angles (only in E-geometry)
square	4 equal sides, 4 right angles (only in E-geometry)
quadrilateral	in L-geometry, see section 4.4
quadrate	in L-geometry, see section 4.4

2.4 Proto-extrafuncta

Further properties are introduced along the proto-line. Notice that proto-nonnegativity is not the negation of proto-positivity, as points outside the proto-line are neither positive nor negative.

proto-positivity	$<\pi$	$[\pi_1] \leftrightarrow [[\pi_0 - \pi_1; \pi_e] \vee [\pi_0 - \pi_e; \pi_1]]$	
proto-nonnegativity	$\leq\pi$	$[\leq\pi_1] \leftrightarrow [[\pi_1] \vee [\pi_1 = \pi_0]]$	defining the proto-ray
proto-negativity	$\pi <$	$[\pi_1 <] \leftrightarrow [[\pi_0 - \pi_1; \pi_m] \vee [\pi_0 - \pi_m; \pi_1]]$	
proto-nonnegativity	$\pi \leq$	$[\leq\pi_1] \leftrightarrow [[\pi_1 <] \vee [\pi_1 = \pi_0]]$	
proto-minority	$\pi < \pi$	$[\pi_1 < \pi_2] \leftrightarrow [([\leq\pi_1] \wedge [\leq\pi_2]) \wedge [\pi_0 - \pi_1 - \pi_2]] \vee [[\pi_1 = \pi_0] \wedge [\pi_1 < \pi_2]]]$	
proto-equal-minority	$\pi \leq \pi$	$[\pi_1 \leq \pi_2] \leftrightarrow [([\leq\pi_1] \wedge [\pi_1 = \pi_2]) \vee [\pi_1 < \pi_2]]$	
proto-radity	$\leq\pi\#$	$[\leq\pi_1 <] \leftrightarrow [[\leq\pi_1] \wedge [\pi_1 < \pi_e]]$	
proto-cyclicity	$\leq\pi <$	$[\leq\pi_1 <] \leftrightarrow [[\leq\pi_1] \wedge [\pi_1 < \pi_f]]$	
proto-diametry	$\#\pi\#$	$[\#\pi_1\#] \leftrightarrow [[\pi_m < \pi_1] \wedge [\pi_1 < \pi_e]]$	inside proto-diameter-segment $\pi_m; \pi_e$

Along the proto-line one can define **extra-function-constant** strings that are only applicable along the line. They are marked with **function-constant** characters + - that are also used in arithmetic calculus. Only in combination with the proto-pair one can include **direction** along the proto-line. Proto-functions are only defined on the proto-line and their values lie on the proto-line. The proto-pair $\pi_0; \pi_e$ constitutes sort of a measuring rod. **Proto-addition** ($\pi + \pi \downarrow$) is a little bit complicated, as appension produces sort of **absolute value** strings. One can define some more proto-functions connected to appension:

proto-addition	$(\pi + \pi \downarrow [-1\pi] \wedge [-2\pi])$	$(\pi_1 + \pi_2 \downarrow) = (\pi_0; (\pi_1 / \pi_2 \downarrow) \oplus)$
proto-duplication	$(\pi + \downarrow -1\pi)$	$(\pi_1 + \downarrow) = (\pi_1 + \pi \downarrow)$
proto-negativation	$(-\pi \downarrow -1\pi)$	$(-\pi_1 \downarrow) = ((\pi_m \cap \pi_e; \pi_1); \pi_0 \oplus \pi_0; \pi_1 \downarrow)$
proto-subtraction	$(\pi - \pi \downarrow [-1\pi] \wedge [-2\pi])$	$(\pi_1 - \pi_2 \downarrow) = (\pi_1 + (-\pi_2 \downarrow) \downarrow)$
proto-absolution	$(+\pi \downarrow -1\pi)$	$(+\pi_1 \downarrow) = (\pi_0 \oplus \pi_e; \pi_0; \pi_1 \downarrow)$
proto-absolute-subtraction	$(+\pi - \pi \downarrow [-1\pi] \wedge [-2\pi])$	$(+\pi_1 - \pi_2 \downarrow) = (+(\pi_1 - \pi_2 \downarrow) \downarrow)$
proto-bisection	$(\pi / \downarrow -1\pi)$	$(\pi_1 / \downarrow) = (\pi_0 / \pi_1)$ (<i>slash / for bisection and trip† for dichotomition</i>)

The following lination **THEOREM** strings justify the naming of the above functa: with proto-unit, proto-minority, proto-addition and -negativation along the proto-line there is an **ordered unlimited group**.

	<u>proto-minority</u>	
TPM1	non-reflexivity	$\forall \pi_1 [[\leq\pi_1] \rightarrow [-[\pi_1 < \pi_1]]]$
TPM2	antisymmetry	$\forall \pi_1 [\forall \pi_2 [[[\leq\pi_1] \wedge [\leq\pi_2]] \rightarrow [[\pi_1 < \pi_2] \rightarrow [-[\pi_2 < \pi_1]]]]]]$
TPM3	transitivity	$\forall \pi_1 [\forall \pi_2 [\forall \pi_3 [[[[\leq\pi_1] \wedge [\leq\pi_2]] \wedge [\leq\pi_3]] \rightarrow [[[\pi_1 < \pi_2] \wedge [\pi_2 < \pi_3]] \rightarrow [\pi_1 < \pi_3]]]]]]$
	<u>proto-addition and -negativation</u>	
TPL1	conclusivity	$\forall \pi_1 [\forall \pi_2 [[[[\leq\pi_1] \wedge [\leq\pi_2]] \rightarrow [\leq(\pi_1 + \pi_2 \downarrow)]]]]]$
TPL2	neutrivity	$\forall \pi_1 [[\leq\pi_1] \rightarrow [(\pi_1 + \pi_0 \downarrow) = \pi_1]]$
TPL3	commutativity	$\forall \pi_1 [\forall \pi_2 [[[[\leq\pi_1] \wedge [\leq\pi_2]] \rightarrow [(\pi_1 + \pi_2 \downarrow) = (\pi_2 + \pi_1 \downarrow)]]]]]$
TPL4	associativity	$\forall \pi_1 [\forall \pi_2 [\forall \pi_3 [[[[[\leq\pi_1] \wedge [\leq\pi_2]] \wedge [\leq\pi_3]] \rightarrow [(\pi_1 + (\pi_2 + \pi_3 \downarrow) \downarrow) = ((\pi_1 + \pi_2 \downarrow) + \pi_3 \downarrow)]]]]]]$
TPL5	invertivity	$\forall \pi_1 [[\leq\pi_1] \rightarrow [(\pi_1 + (-\pi_1 \downarrow) = \pi_0)]]$
TPL6	monotony	$\forall \pi_1 [\forall \pi_2 [[[[\leq\pi_1] \wedge [\pi_1 < \pi_2]] \rightarrow [\pi_1 < (\pi_1 + \pi_2 \downarrow)]]]]]$

Furthermore one can transfer the triangle constructions of hypothetion and cathetion to the proto-line: In E-geometry they are connected with square roots - that is why **function-symbol** $\sqrt{}$ was picked

proto-hypotion	$(\pi \sqrt{+\pi} \downarrow [-1\pi] \wedge [-2\pi])$	$(\pi_1 \sqrt{+\pi_2 \downarrow}) = (\pi_0 \oplus \pi_e; \pi_1; (\pi_0 \oplus \pi_i; \pi_0; \pi_2 \downarrow) \downarrow)$
proto-cathetion	$(\pi \sqrt{-\pi} \downarrow 2\pi \leq \pi)$	$(\pi_1 \sqrt{-\pi_2 \downarrow}) = (\pi_0 \oplus \pi_e; \pi_0; (\pi_0; (\pi_0; \pi_1 \oplus) \nabla (\pi_0 \oplus \pi_i; \pi_0; \pi_2 \downarrow) \downarrow) \downarrow)$
proto-hypocation	$(\sqrt{+\pi} \downarrow -1\pi)$	$(\sqrt{+\pi_1 \downarrow}) = (\pi_0 \oplus \pi_e; \pi_e; (\pi_0 \oplus \pi_i; \pi_0; \pi_1 \downarrow) \downarrow)$
proto-cathecation	$(\sqrt{-\pi} \downarrow [-1\pi] \wedge [1\pi \leq \pi_e])$	$(\sqrt{-\pi_1 \downarrow}) = (\pi_0 \oplus \pi_e; \pi_0; (\pi_0; (\pi_0; \pi_1 \oplus) \nabla \pi_e \downarrow) \downarrow)$

2.5 Metering

In section 2.1 congruity- and minority-relations were introduced for pairs of points. They allow for talking about distances and comparing them without actually **metering**¹⁾ them in the normal fashion.

What is metering? Metering produces a number for a given object so that one can compare it to objects of the same class and that by the number one has a proper ordering method of objects. Metering implies ordering, but one can ask the question the other way round, if there is a metering for a given ordering. In N-geometry there is an ordering for pairs of points by their distance with pair-congruity $\pi; \pi \approx \pi; \pi$ and pair-minority $\pi; \pi \succ \pi; \pi$, however, the abstract calculus of planar geometry contain **no numbers** for metering. Congruity of pairs of points establishes equivalence classes of pairs of points. One can choose certain **representatives** for each class as it was done by defining the proto-ray by $\pi_1 \leq$. The points of the proto-ray replace the usual numbers for metering. The so-called proto-functions of section 2.4 demonstrate that the intuitive purpose of metering is taken care of. The proto-pair calibrates the metering and one can thus define:

cali-pair-metrication ($\pi' \pi$)

$$(\pi_1' \pi_2) = (\pi_0 \oplus \pi_e; \pi_1; \pi_2 \lfloor _)$$

Cali-coordinates of a point with respect to proto-pair

cali-abscissation	(π)	cali-ordination	(π')	
cali-mabation	(π'')	cali-mabotion	(π'')	metered absolute coordination

$$(\pi_1) = (\pi_0; \pi_e; \pi_1 \lfloor _)$$

$$(\pi_1') = \pi_0; \pi_i; \pi_1 \lfloor _)$$

$$(\pi_1'') = (\pi_0'(\pi_0; \pi_e; \pi_1 \lfloor _)) \lfloor _)$$

$$(\pi_1''') = (\pi_0'(\pi_0; \pi_i; \pi_1 \lfloor _)) \lfloor _)$$

This is the best one can do for metering of distances within abstract calculus $\underline{\pi}$. But there are other objects in planar geometry that one would like to meter: angles and areas of triangles and of higher polygons. Metering for a class of objects necessitates proper congruity- and minority-relations. They may be obtained by mapping the objects to pairs of points so that the objects inherit their comparison values from congruity and minority of the pairs of points.

This can be done in the simple way that one defines object-congruity and object-minority with the use of pair-congruity and pair-minority. But one can also use the representatives of pairs for a number-like metering, in our case by the points of the proto-ray.

It will turn out that one can define angle-metering that can be done within the abstract calculus of planar N-geometry, as it will be developed in section 2.6. It will become clear that one e.g. talk about zero, right, halfright, straight and full angle in the usual sense in N-geometry.

For pair-metering the functions proto-addition ($\pi + \pi \lfloor _$) and proto-negativation ($-\pi \lfloor _$) (establishing the ordered unlimited so-called lination group along the proto-line) were introduced. For angle-metering proto-angle-addition ($\pi^\circ + \pi \lfloor _$) and proto-angle-negativation ($^\circ - \pi \lfloor _$) will be introduced to establish an ordered limited so-called cyclation group on the full-segment from π_0 to π_f , as given by $\leq \pi <$.

Area metering, however, cannot be done in N-geometry. This will become clear in the next two chapters: There are two entirely different concepts of area in E-geometry and L-geometry.

¹⁾ the expression 'metering' is chosen rather than 'measuring' as this expression is used in mathematics mostly with reference to subsets, whereas in geometry various kind of animals are getting metered.

2.6 Angle extrafuncta without metering

So far nothing has been said about angles. There is no entity 'angle' in N-geometry. However, one can define functa that refer to two angles to be equal or to be smaller and to classify angles heuristically e.g. as zero, acute, right, obtuse, straight, reflex. There is no full angle, it is the same as the zero angle - you cannot define a full angle by means of a triangle. In planar N-geometry the entities that allow for talking ins some way about angles are triples $\pi_1;\pi_2;\pi_3$ of points, where the first one denotes the vertex in question, which can be classified with their heuristic angle meaning:

angularity	$\angle\pi;\pi;\pi$ —	greater equal zero, less full
tri-angularity	$\angle\pi;\pi;\pi$	not zero, not straight
zero-angularity	π — $\pi;\pi$	zero
straight-angularity	$\pi;\pi$ — π	straight
line-angularity	— $\pi;\pi;\pi$	zero or straight
protivity	$\frown\pi;\pi;\pi$	greater zero, less straight
contrivity	$\smile\pi;\pi;\pi$	greater straight, less full
lini-protivity	\frown — $\pi;\pi;\pi$	greater equal zero, less straight
lini-contrivity	\smile — $\pi;\pi;\pi$	greater equal straight, less full
right-angularity	$\pi;\pi\perp\pi$	right, greater equal zero, less full

The missing definitions will be given in section 2.7 .

absolute-angle-congruity says that two triangles have the 'same angle' at a vertex, **absolute-angle-minority** says that one triangle has a 'smaller angle' at a vertex than another triangle at one of its vertices. The comparison of angles is straightforward by comparison of distances. Notice that when talking about absolute angles no sense of angle is considered, meaning that $\pi_1;\pi_2;\pi_3\approx\pi_1;\pi_3;\pi_2$.

absolute-angle-congruity absolute-angle-minority

$$\pi;\pi;\pi\approx\pi;\pi;\pi$$

$$\pi;\pi;\pi\smile\pi;\pi;\pi$$

$$\pi_7=(\pi_2;\pi_1\oplus\pi_4;\pi_5\perp)$$

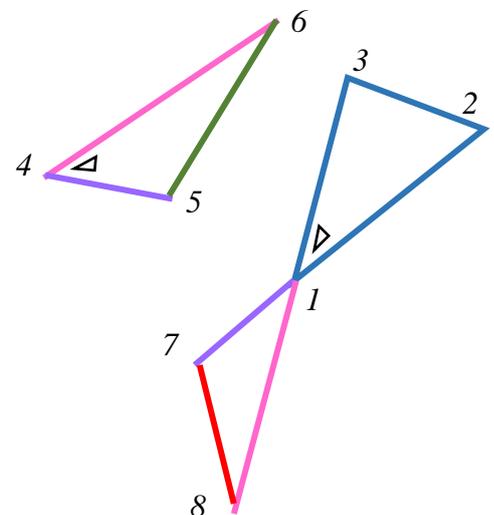
$$\pi_8=(\pi_3;\pi_1\oplus\pi_6;\pi_4\perp)$$

$$[\pi_1;\pi_2;\pi_3\approx\pi_4;\pi_5;\pi_6]\leftrightarrow \text{zero and straight angle inclusive}$$

$$[[[[[\pi_1\neq\pi_2]\wedge[\pi_1\neq\pi_3]]\wedge[\pi_4\neq\pi_5]]\wedge[\pi_4\neq\pi_6]]\wedge[(\pi_2;\pi_1\oplus\pi_4;\pi_5\perp);(\pi_3;\pi_1\oplus\pi_6;\pi_4\perp)\approx\pi_5;\pi_6]]$$

$$[\pi_1;\pi_2;\pi_3\smile\pi_4;\pi_5;\pi_6]\leftrightarrow$$

$$[[[[[\pi_1\neq\pi_2]\wedge[\pi_1\neq\pi_3]]\wedge[\pi_4\neq\pi_5]]\wedge[\pi_4\neq\pi_6]]\wedge[(\pi_2;\pi_1\oplus\pi_4;\pi_5\perp);(\pi_3;\pi_1\oplus\pi_6;\pi_4\perp)\smile\pi_5;\pi_6]]$$



There are triples of points that are neither absolute-angle-congruent nor absolute-angle-minor.

$$\neg[\pi_1;\pi_1;\pi_3\approx\pi_4;\pi_5;\pi_6]$$

$$\neg[\pi_1;\pi_1;\pi_3\smile\pi_4;\pi_5;\pi_6]$$

$$\neg[\pi_4;\pi_5;\pi_6\smile\pi_1;\pi_1;\pi_3]$$

$$\neg[\pi_1;\pi_2;\pi_1\approx\pi_4;\pi_5;\pi_6]$$

$$\neg[\pi_1;\pi_2;\pi_1\smile\pi_4;\pi_5;\pi_6]$$

$$\neg[\pi_4;\pi_5;\pi_6\smile\pi_1;\pi_2;\pi_1]$$

For **absolute-triangle-dichotomition** ($\neq\pi;\pi;\pi\perp$) one constructs an isosceles triangle and bisects the opposite side and constructs a new isosceles triangle of same sensitivity as the original one.

$$(\neq\pi_1;\pi_2;\pi_3\perp)=(\pi_1\oplus(\pi_2\neq(\pi_1\oplus\pi_3;\pi_1;\pi_2\perp)\perp);\pi_1;\pi_2\perp)$$

absolute-triangle-combination defines the construction of a triangle from two triples $\pi_1;\pi_2;\pi_3$ and $\pi_4;\pi_5;\pi_6$ each with a selected vertex π_1 and π_4 resp., so that new triple $\pi_1;\pi_2;\pi_{23}$ has an angle at π_1 , that is the sum of the two angles. The condition is tri-angularity. So far the heuristic justification. Notice that the new triangle $\pi_1;\pi_2;\pi_{17}$ is protive for acute angles, but can become contrive for obtuse angles. So far no sense of angles (protrive or contrive) has been introduced. The definition is done using ex- or and implicitly only isoscition, not circulation.

absolute-triangle-combination

$$(\pi; \pi; \pi \oplus \pi; \pi; \pi \lfloor [[1\pi \neq 2] \pi \wedge [1\pi \neq 3\pi]] \wedge [[4\pi \neq 5\pi] \wedge [4\pi \neq 6\pi]]])$$

$$\pi_7 = (\pi_1 \oplus \pi_3; \pi_1; \pi_2 \lfloor)$$

$$\pi_8 = (\pi_2 \neq \pi_7 \lfloor)$$

$$\pi_9 = (\pi_1 \oplus \pi_2; \pi_1; \pi_8 \lfloor)$$

$$\pi_{10} = (\pi_1; \pi_9 \lfloor \lfloor)$$

$$\pi_{11} = (\pi_9 \oplus \pi_{10}; \pi_7; \pi_8 \lfloor)$$

$$\pi_{12} = (\pi_1 \oplus \pi_{11}; \pi_1; \pi_8 \lfloor)$$

$$\pi_{13} = (\pi_1; \pi_{12} \lfloor \lfloor)$$

$$\pi_{14} = (\pi_{12} \oplus \pi_{14}; \pi_7; \pi_8 \lfloor) \quad \pi_1; \pi_2; \pi_{14} \text{ for first angle}$$

$$\pi_{15} = (\pi_4 \oplus \pi_5; \pi_1; \pi_2 \lfloor)$$

$$\pi_{16} = (\pi_4 \oplus \pi_5; \pi_1; \pi_2 \lfloor)$$

$$\pi_{17} = (\pi_{15} \neq \pi_{16} \lfloor)$$

$$\pi_{18} = (\pi_1 \oplus \pi_{14}; \pi_4; \pi_{17} \lfloor)$$

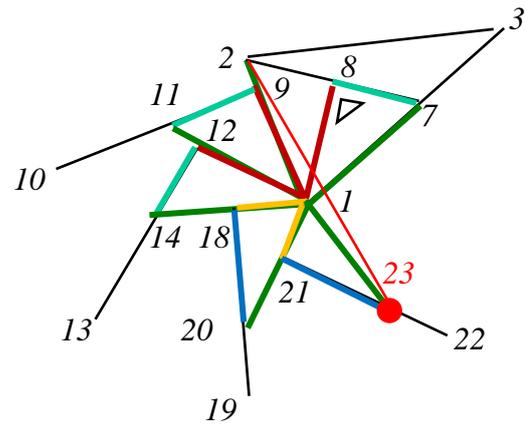
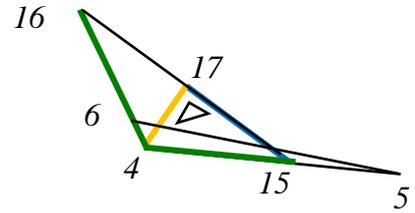
$$\pi_{19} = (\pi_1; \pi_{18} \lfloor \lfloor)$$

$$\pi_{20} = (\pi_{18} \oplus \pi_{19}; \pi_{15}; \pi_{17} \lfloor)$$

$$\pi_{21} = (\pi_1 \oplus \pi_{20}; \pi_4; \pi_{17} \lfloor)$$

$$\pi_{22} = (\pi_1; \pi_{21} \lfloor \lfloor) \quad \pi_1; \pi_{14}; \pi_{23} \text{ for second angle}$$

$$(\pi_1; \pi_2; \pi_3 \oplus \pi_4; \pi_5; \pi_6 \lfloor) = \pi_{23} = (\pi_{21} \oplus \pi_{22}; \pi_{15}; \pi_{17} \lfloor)$$



$\pi_1 \pi_2 \pi_{23}$ is an isosceles triangle with the combined angle at π_1 . Zero and straight angles are included. The combination of two acute angles gives the same sensitivity as triangle $\pi_1; \pi_2; \pi_3$, the combination of two obtuse angles changes the sensitivity. The somewhat strange construction is chosen so that one starts from a pair of points $\pi_1; \pi_2$ and takes care that all angles are appended in the protive sense.

With the use of circulation absolute-triangle-combination could be expressed much simpler (but the above definition was chosen in foresight of E-geometry where circulation is not basic). The following **THEOREM** shows that one does not need the dichotomition trick either as there is a simple way of constructing protive triangles by circulation:

$$(\pi_1; \pi_2; \pi_3 \oplus \pi_4; \pi_5; \pi_6 \lfloor) =$$

$$(\pi_1; (\pi_1; \pi_2 \nabla \pi_3 \lfloor) \nabla \pi_2; (\pi_1 \oplus (\pi_1; \pi_2 \nabla \pi_3 \lfloor); (\pi_4 \oplus \pi_5; \pi_1; (\pi_1; \pi_2 \nabla \pi_3 \lfloor) \lfloor); (\pi_4 \oplus \pi_6; \pi_1; \pi_2 \lfloor) \lfloor) \lfloor)$$

as derived by:

$$\pi_7 = (\pi_1; \pi_2 \nabla \pi_3 \lfloor)$$

$$\pi_8 = (\pi_4 \oplus \pi_5; \pi_1; \pi_7 \lfloor)$$

$$\pi_9 = (\pi_4 \oplus \pi_6; \pi_1; \pi_2 \lfloor)$$

$$\pi_{10} = (\pi_1 \oplus \pi_7; \pi_8; \pi_9 \lfloor)$$

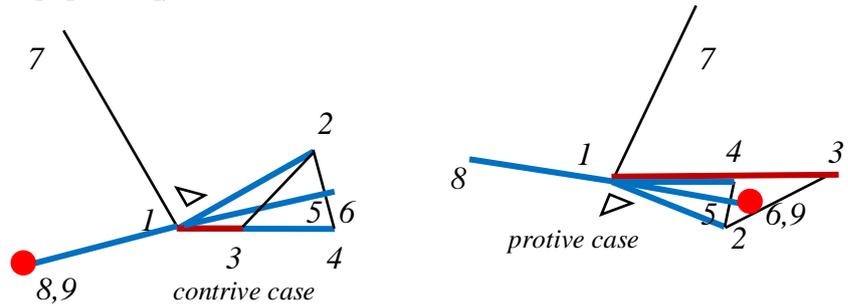
$$\pi_{11} = (\pi_1; \pi_7 \nabla \pi_2; \pi_{10} \lfloor) = (\pi_1; \pi_2; \pi_3 \oplus \pi_4; \pi_5; \pi_6 \lfloor)$$

In the following part of this section **sensitivity** of angles and triangles is taken into account. **Triangle-dichotomition** $(\pi/\pi;\pi\perp)$ is defined in a way so that reflex angles are bisected properly. This is the **first** functum where the sense of a triangle is crucial for the result.

triangle-dichotomition $(\pi/\pi;\pi\perp[[1\pi\neq 2\pi]\wedge[1\pi\neq 3\pi]])$

- $\pi_4=(\pi_1\oplus\pi_3;\pi_1;\pi_2\perp)$
- $\pi_5=(\pi_2/\pi_4\perp)$
- $\pi_6=(\pi_1\oplus\pi_5;\pi_1;\pi_2\perp)$
- $\pi_7=(\neg\pi_1;\pi_2\perp)$
- $\pi_8=(\pi_6;\pi_1\oplus\perp)$
- $\pi_9=(\pi_7\cap\pi_6;\pi_8)$

it is also valid for fringe cases
e.g. π_3 on π_4 π_5 or on π_1 π_2



Notice that the triangle-dichotomition point does not lie between the two legs of a contrive triangle, but opposite.

If one takes into account the sense of angles one gets **angle-congruity** $\pi;\pi;\pi\approx\angle\pi;\pi;\pi$ and **angle-minority** $\pi;\pi;\pi\lrcorner\angle\pi;\pi;\pi$. One can do this very easily by comparing the bisected angle rather than the angle itself. **Proflex** angles between zero (included) and straight (excluded) belong to protive are mapped to acute angles (greater equal zero and less right), **reflex** angles between straight (included) and full (excluded) are mapped to obtuse angles (greater equal right and less straight). One then compares the bisected angles and gets:

$$[\pi_1;\pi_2;\pi_3\approx\angle\pi_4;\pi_5;\pi_6]\leftrightarrow$$

$$[[[[[\pi_1\neq\pi_2]\wedge[\pi_1\neq\pi_3]]\wedge[[\pi_4\neq\pi_5\wedge[\pi_4\neq\pi_6]]]]\wedge[\pi_1;\pi_2;(\pi_1/\pi_2;\pi_3\perp)\approx\pi_4;\pi_5;(\pi_4/\pi_5;\pi_6\perp)]]]$$

$$[\pi_1;\pi_2;\pi_3\lrcorner\angle\pi_4;\pi_5;\pi_6]\leftrightarrow[[[[[\pi_1\neq\pi_2]\wedge[\pi_1\neq\pi_3]]\wedge[[\pi_4\neq\pi_5\wedge[\pi_4\neq\pi_6]]]]\wedge[\pi_1;\pi_2;(\pi_1/\pi_2;\pi_3\perp)\lrcorner\pi_4;\pi_5;(\pi_4/\pi_5;\pi_6\perp)]]]$$

Now everything is prepared to introduce **segment-rotation**. Segment rotation rotates a pair of points $\pi_1;\pi_2$ by a given angle around π_1 , where the sense of rotation is accounted for. In order to take care of sensitivity properly the rotation is constructed by a quadruple rotation with the quarter angle (obtained by angle-quadrisection. i.e. double triangle-dichotomition), so that only protive triangles are involved, even if one starts with a contrive triangle $\pi_3;\pi_4;\pi_5$ or ends up with a contrive triangle $\pi_1;\pi_2;\pi_{17}$

segment-rotation $(\pi;\pi\oplus\angle\pi;\pi;\pi\perp[[1\pi\neq 2\pi]\wedge[3\pi\neq 4\pi]]\wedge[3\pi\neq 5\pi]\perp)$

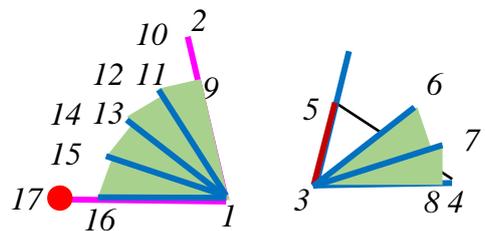
- $\pi_6=(\pi_3/\pi_4;\pi_5\perp)$
- $\pi_7=(\pi_3/\pi_4;\pi_6\perp)$
- $\pi_8=(\pi_3;\pi_4/\pi_7\perp)$

triangle-dichotomition
angle-quadrisection
protive right-triangle $\pi_3;\pi_8;\pi_7$
ready for 4 applications
4 rotations at $\pi_1;\pi_2$

- $\pi_9=(\pi_1\oplus\pi_2;\pi_3;\pi_8\perp)$
- $\pi_{11}=(\pi_1\oplus\pi_{10};\pi_3;\pi_8\perp)$
- $\pi_{13}=(\pi_1\oplus\pi_{12};\pi_3;\pi_8\perp)$
- $\pi_{15}=(\pi_1\oplus\pi_{14};\pi_3;\pi_8\perp)$

- $\pi_{10}=(\pi_1/\pi_9;\pi_7;\pi_8\perp)$
- $\pi_{12}=(\pi_1/\pi_{11};\pi_7;\pi_8\perp)$
- $\pi_{14}=(\pi_1/\pi_{13};\pi_7;\pi_8\perp)$
- $\pi_{16}=(\pi_1/\pi_{15};\pi_7;\pi_8\perp)$

$$(\pi_1;\pi_2\oplus\angle\pi_3;\pi_4;\pi_5\perp)=\pi_{17}=(\pi_1\oplus\pi_{16};\pi_1;\pi_2\perp)$$



Center-rotation $(\pi \oplus \diamond \pi; \pi; \pi \lfloor [1\pi \neq 2\pi] \wedge [2\pi \neq 3\pi] \wedge [2\pi \neq 4\pi])$ is the special case where the start π_2 of the pair $\pi_2; \pi_1$ coincides with the rotation point of the triangle $\pi_2; \pi_3; \pi_4$. By rotating π_1 around π_2 ; is a bijective mapping of points π_1 . Center-rotation is a rigid motion (besides translation and mirroring) ¹⁾.

$$(\pi_1 \oplus \diamond \pi_2; \pi_3; \pi_4 \lfloor) = (\pi_2; \pi_1 \oplus \diamond \pi_2; \pi_3; \pi_4 \lfloor)$$

angle-congruity $\pi; \pi; \pi \approx \angle \pi; \pi; \pi$

$$[\pi_1; \pi_2; \pi_3 \approx \angle \pi_4; \pi_5; \pi_6] \leftrightarrow [\pi_1; (\pi_1 \neq \pi_2; \pi_3 \lfloor) \approx \pi_6; ((\pi_4 \oplus \pi_5; \pi_1; \pi_3 \lfloor) \neq (\pi_4 \oplus \pi_6; \pi_1; \pi_3 \lfloor) \lfloor)]$$

angle-minority $\pi; \pi; \pi \lrcorner \angle \pi; \pi; \pi$

$$[\pi_1; \pi_2; \pi_3 \lrcorner \angle \pi_4; \pi_5; \pi_6] \leftrightarrow [\pi_1; (\pi_1 \neq \pi_2; \pi_3 \lfloor) \lrcorner \pi_6; ((\pi_4 \oplus \pi_5; \pi_1; \pi_3 \lfloor) \neq (\pi_4 \oplus \pi_6; \pi_1; \pi_3 \lfloor) \lfloor)]$$

One can define **triangle-combination** $(\pi; \pi; \pi \oplus \diamond \pi; \pi; \pi \lfloor [1\pi \neq 2\pi] \wedge [1\pi \neq 3\pi] \wedge [4\pi \neq 5\pi] \wedge [4\pi \neq 6\pi])$ that takes into account the sensitivity of triangles. One does a rotation of $\pi_1; \pi_3$ by the angle at π_4 (automatically in the proper sense), followed by adjusting the line so that an isosceles triangle is formed with $\pi_1; \pi_2$.

$$(\pi_1; \pi_2; \pi_3 \oplus \diamond \pi_4; \pi_5; \pi_6 \lfloor) = (\pi_1 \oplus (\pi_1; \pi_3 \oplus \diamond \pi_4; \pi_5; \pi_6 \lfloor); \pi_1; \pi_2 \lfloor)$$

This point and the base line $\pi_1; \pi_2$ are a triangle with the combined angles, there are 8 possibilities:

$\pi_1; \pi_2; \pi_3$	$\pi_4; \pi_5; \pi_6$	$\pi_1; \pi_2; (\pi_1; \pi_2; \pi_3 \oplus \diamond \pi_4; \pi_5; \pi_6 \lfloor)$	
- protive	protive	protive or contrive	e.g. two obtuse protive triangles give a contrive e.g. two acute protive triangles give a protive
- protive	contrive	protive or contrive	
- contrive	protive	protive or contrive	
- contrive	contrive	protive or contrive	

One has **triangle-doublition** $(\pi; \pi; \pi \oplus \diamond \lfloor [1\pi \neq 2\pi] \wedge [1\pi \neq 3\pi])$ as

$$(\pi_1; \pi_2; \pi_3 \oplus \diamond \lfloor) = (\pi_1; \pi_2; \pi_3 \oplus \diamond \pi_1; \pi_2; \pi_3 \lfloor) \text{ which conserves the orientation}$$

One could define **angle-metrition** $(\pi; \pi; \pi \oplus \diamond \pi; \pi \lfloor [1\pi \neq 2\pi] \wedge [1\pi \neq 3\pi] \wedge [4\pi \neq 5\pi])$ of an angle at 1π for triangle $1\pi; 2\pi; 3\pi$ with respect to a pair $4\pi; 5\pi$ that would correspond to the straight angle but in section 2.7 it is done with respect to the proto-pair $\pi_0; \pi_e$ that is a reasonable choice to represent the straight angle, so angle-metrition is skipped.

In section 2.7 functions are introduced that refer to the proto-pair π_0, π_e . Having a unit length and a right angle one immediately thinks of *sine* and *cosine* functions. Therefore the two functions **cali-sinition** $(\diamond \pi; \pi; \pi \lfloor [1\pi \neq 2\pi] \wedge [1\pi \neq 3\pi])$ and **cali-cosinition** $(\diamond \pi; \pi; \pi \lfloor)$ are defined:

$$(\diamond \pi_1; \pi_2; \pi_3 \lfloor) = (\pi_1; \pi_3; (\pi_1 \oplus \pi_2; \pi_0; \pi_e \lfloor) \lrcorner \lfloor) \text{ gives distance } cosine \text{ from } \pi_0$$

$$(\diamond \pi_1; \pi_2; \pi_3 \lfloor) = (\pi_0 \oplus \pi_2; \pi_e (\pi_1; \pi_3; (\pi_1 \oplus \pi_2; \pi_0; \pi_e \lfloor) \lrcorner \lfloor) \text{ gives distance } sine \text{ from } \pi_0$$

Cali-sinition and cali-cosinition corresponds to *sine* and *cosine*, one could compare angles by them. However, one has to be careful when angles between straight and full appear. Therefore one chooses another function.

¹⁾ One has to check for the fringe case of the fixed center, i.e. $\pi_2 = \pi_1$, but this is not essential.

2.7 Calibrated-angle and proto-angle extrafunct

So far angle-congruity and -minority, triangle-combination and -dichotomition was based on the use of certain pairs of points that were constructed in every case with reference to the given points. One can do better in N-geometry by what was called representatives (of equivalence classes) in section 2.5 by so-called cali-pair-metrition ($\pi' \pi \perp$) that uses the proto-pair π_0 and π_e along the proto-line.

A ternary function **cali-angle-metrition** ($\diamond \pi; \pi; \pi' \perp$) is introduced, that corresponds to the use of *cosine* of the half angle by reference to the unit distance. Don't worry, this does not mean that anything new is involved, no numbers are necessary and even less, no so-called 'real functions' and 'real numbers'.

$$(\diamond \pi; \pi; \pi' \perp [1\pi \neq 2\pi] \wedge [1\pi \neq 3\pi])$$

$$\pi_4 = (!\pi_1; \pi_2 \perp)$$

$$\pi_5 = (\pi_4; \pi_1 \oplus \pi_0; \pi_e \perp)$$

$$\pi_6 = (\pi_2; \pi_1 \oplus \pi_0; \pi_e \perp)$$

$$\pi_7 = (\pi_3; \pi_1 \oplus \pi_0; \pi_e \perp)$$

$$\pi_8 = (\pi_6 / \pi_7)$$

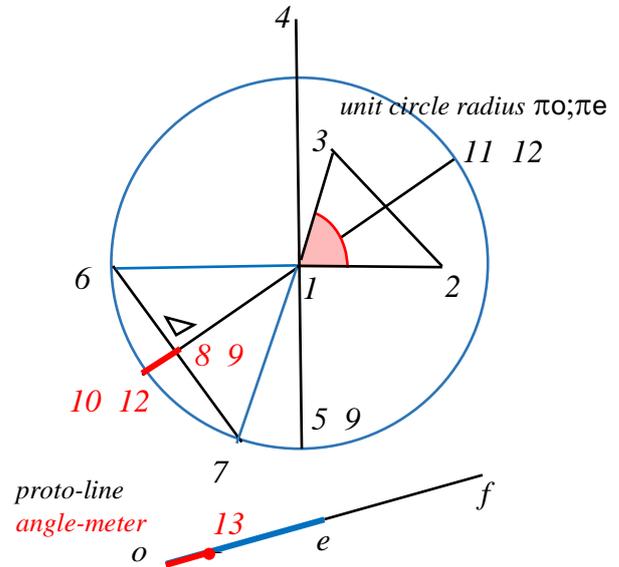
$$\pi_9 = (\pi_8; \pi_1 \downarrow \pi_5 \downarrow (\pi_1 \oplus \pi_8; \pi_0; \pi_e \perp))$$

$$\pi_{10} = (\pi_1 \oplus \pi_9; \pi_0; \pi_e \perp)$$

$$\pi_{11} = (\pi_9; \pi_1 \oplus \pi_0; \pi_e \perp)$$

$$\pi_{12} = (\pi_{10} \cup \pi_{11}; \pi_4) \quad \text{chooses the greater distance}$$

$$(\diamond \pi_1; \pi_2; \pi_3' \perp) = \pi_{13} = (\pi_0 \oplus \pi_e; \pi_8; \pi_{12} \perp)$$



Given three points $\pi_1 \pi_2 \pi_3$ one can geometrically construct a point π_{13} , whose distance to point π_0 can be taken as a convenient meter for the angle at π_1 in a triangle $\pi_1 \pi_2 \pi_3$ relative to the proto-pair of points. All the steps can be performed by successive applications of functions of abstract calcule \underline{pi} . But be careful and don't let yourself confuse by the sketch that looks very Euclidean but is only done for for plausibility: the circle looks like a circle, dichotomition of angle looks familiar too and pair-congruity looks

like meaning the same Euclid distance. It is just a heuristic way to describe what is precisely expressed in the abstract calcule \underline{pi} as construction of cali-angle-metrition. Cali-angle-metrition can be used both in E- and L-geometry. Cali-angle-metrition meters all angles from zero, along right, straight, up to but not including the full angle (what is called the **proto-cycle-segment**) If one had chosen the *sine* of the quarter-angle for metering angles as was done implicitly in triangle-combination the corresponding distances between $\pi_0; \pi_0$ for angle *zero* and $\pi_0; \pi_e$ for angle *one* would be less intuitive.

With cali-angle-metrition one can define the missing relations of angularity already in N-geometry:

$$\text{lini-protivity} \quad [(\neg \pi_1; \pi_2; \pi_3) \leftrightarrow [(\pi_1' \pi_2 \diamond \pi_3 \perp) < \pi_e]]$$

$$\text{lini-contrivity} \quad [(\neg \pi_1; \pi_2; \pi_3) \leftrightarrow [[\pi_e \leq (\pi_1' \pi_2 \diamond \pi_3 \perp)] \wedge [(\pi_1' \pi_2 \diamond \pi_3 \perp) < \pi_f]]]$$

$$\text{halfright-angularity} \quad [Hra(\pi_1; \pi_2; \pi_3) \leftrightarrow [(\pi_1' \pi_2 \diamond \pi_3 \perp) = \pi_w]]$$

$$\text{acute-angularity} \quad [Aca(\pi_1; \pi_2; \pi_3) \leftrightarrow [(\pi_1' \pi_2 \diamond \pi_3 \perp) < \pi_r]]$$

$$\text{obtuse-angularity} \quad [Ota(\pi_1; \pi_2; \pi_3) \leftrightarrow [[\pi_r \leq (\pi_1' \pi_2 \diamond \pi_3 \perp)] \wedge [(\pi_1' \pi_2 \diamond \pi_3 \perp) < \pi_e]]]$$

$$\text{oblique-angularity} \quad [Ola(\pi_1; \pi_2; \pi_3) \leftrightarrow [[(\pi_1' \pi_2 \diamond \pi_3 \perp) \neq \pi_0] \wedge [(\pi_1' \pi_2 \diamond \pi_3 \perp) \neq \pi_r]] \wedge [(\pi_1' \pi_2 \diamond \pi_3 \perp) < \pi_e]]]$$

One defines **proto-angle-addition** ($\pi_1^\circ + \pi_2 \lfloor \leq 1\pi < \rfloor \wedge \lfloor \leq 2\pi < \rfloor$) using the following trick, dichotomize the angles first and double the result

$\pi_3 = (' \diamond \pi_1 \lfloor)$	first half angle by cali-pro-angulation: proto-triangle
$\pi_4 = (' \diamond \pi_2 \lfloor)$	second half angle by cali-meter-angulation: proto-triangle
$\pi_5 = (\pi_0; \pi_e; \pi_3 \oplus \diamond \pi_0; \pi_e; \pi_4 \lfloor)$	triangle-combination
$\pi_6 = (\diamond \pi_0; \pi_e; \pi_5 \lfloor)$	cali-angle-metrition thereof
$\pi_7 = (\pi_6 \oplus \lfloor)$	proto-angle-duplication
$(\pi_1^\circ + \pi_2 \lfloor) = (\diamond \pi_0; \pi_e; \pi_7 \lfloor)$	cali-angle-metrition thereof

proto-angle-negativation ($^\circ - \pi_1 \lfloor \leq 1\pi < \rfloor$) makes use of negativation

$\pi_2 = (' \diamond \pi_1 \lfloor)$	angle by cali-pro-angulation: proto-triangle $\pi_0; \pi_e; \pi_2$ with half angle
$\pi_3 = (\pi_0 \div \pi_e; \pi_2 \lfloor)$	reflection
$(^\circ - \pi_1 \lfloor) = (\diamond \pi_0; \pi_e; \pi_3 \lfloor)$	cali-angle-metrition thereof

Finally **proto-angle-subtraction** ($\pi^\circ - \pi \lfloor \leq 1\pi < \rfloor \wedge \lfloor \leq 2\pi < \rfloor$) is given by $(\pi_1^\circ - \pi_2 \lfloor) = (\pi_1^\circ + (^\circ - \pi_2 \lfloor) \lfloor)$

THEOREM proto-angle-negativation and proto-angle-negativation $(^\circ - \pi_1 \lfloor) = (\pi_0; \pi_1 \downarrow \pi_0 \downarrow (\pi_f - \pi_1 \lfloor)$)

Proto-angle-functions are defined on the proto-cycle-segment, with their values on the proto-cycle-segment too. The following cyclation **THEOREM** strings justify the naming of the above proto-angle-functa as there is a locally ordered group:

cyclative group

TPC1 conclusivity	$\forall \pi_1 [\forall \pi_2 [[[\leq \pi_1 < \rfloor \wedge \lfloor \leq \pi_2 < \rfloor] \rightarrow [\leq (\pi_1^\circ + \pi_2 \lfloor) < \rfloor]]]]$
TPC2 neutrivity	$\forall \pi_1 [[\leq \pi_1 < \rfloor \rightarrow [(\pi_1^\circ + \pi_0 \lfloor) = \pi_1]]]$
TPC3 commutativity	$\forall \pi_1 [\forall \pi_2 [[[\leq \pi_1 < \rfloor \wedge \lfloor \leq \pi_2 < \rfloor] \rightarrow [(\pi_1^\circ + \pi_2 \lfloor) = (\pi_2^\circ + \pi_1 \lfloor)]]]]$
TPC4 associativity	$\forall \pi_1 [\forall \pi_2 [\forall \pi_3 [[[[\leq \pi_1 < \rfloor \wedge \lfloor \leq \pi_2 < \rfloor] \wedge \lfloor \leq \pi_3 < \rfloor] \rightarrow [(\pi_1^\circ + (\pi_2^\circ + \pi_3 \lfloor) \lfloor) = ((\pi_1^\circ + \pi_2 \lfloor)^\circ + \pi_3 \lfloor)]]]]]$
TPL5 invertivity	$\forall \pi_1 [[\leq \pi_1 < \rfloor \rightarrow [(\pi_1^\circ + (^\circ - \pi_1 \lfloor) = \pi_0]]]$
TPC6 low monotony	$\forall \pi_1 [\forall \pi_2 [[[[\leq \pi_1] \wedge [\pi_1 < \pi_e]] \wedge [< \pi_2]] \wedge [\pi_2 < \pi_e]] \rightarrow [\pi_1 < (\pi_1^\circ + \pi_2 \lfloor)]]]]$

The important fact is that one can do everything with respect to angles formally in N-geometry, there is congruity and minority of angles, there are acute, right, obtuse and straight angles, one can combine angles and one can bisect angles, one can meter them by distances with respect to a proto-distance. And all is possible without referring to a parallel Axiom and without any kind of **numbers** in calcule pi .

One can introduce calibrated versions of opposition ($\pi \div \pi; \pi$) and center-rotation ($\pi \oplus \diamond \pi; \pi; \pi$) .

cali-rotation	$(' \pi \oplus \diamond \pi)$	$(\pi_1 \oplus \diamond \pi_2) = (\pi_1 \oplus \diamond \pi_0; \pi_e; \pi_2 \lfloor)$	rotation of π_1 around π_0 by angle of triangle $\pi_0; \pi_e; \pi_2$ at π_0 (essentially one parameter as only direction of π_2 is relevant)
cali-opposition	$(' \pi \div \pi)$	$(' \pi_1 \div \pi_2) = (\pi_0 \div \pi_1; \pi_2 \lfloor)$	sort of translation of π_1 by $\pi_0; \pi_2$ (essentially two parameters)
cali-reflection	$(' \div \pi)$	$(' \div \pi_1) = (\pi_0; \pi_e \div \pi_1 \lfloor)$	mirroring with respect to proto-line (no parameter involved)

Cali-reflection of a triangle flips between protive and contrive triangles.

2.8 Triangle construction, congruity and other *THEOREM* strings

Many *THEOREM* strings of E-geometry already can be proven in N-geometry. Among them are triangle constructions that lead to congruity *THEOREM* strings and special pairs of points for triangles that lead to unique intersection *THEOREM* strings. Let us start with *Syniom* strings for triangulation functions:

side-side-side-triangulation $(\pi; \pi \nabla \pi; \pi \nabla \pi; \pi \perp \perp 1\pi; 2\pi \cdot : (2\pi; 1\pi \oplus 3\pi; 4\pi \perp); (1\pi; 2\pi \oplus 5\pi; 6\pi \perp))$

$(\pi_1; \pi_2 \nabla \pi_3; \pi_4 \nabla \pi_5; \pi_6 \perp) = (\pi_1; \pi_2 \nabla (\pi_2; \pi_1 \oplus \pi_3; \pi_4 \perp); (\pi_1; \pi_2 \oplus \pi_5; \pi_6 \perp) \perp)$

This is the only instance in this chapter where isoscition is not sufficient and circulation is necessary.

triangulation with two sides and one angle

side-angle-side-triangulation

$(\pi; \pi \nabla \pi; \pi; \pi \nabla \pi; \pi \perp \perp [1\pi \neq 2\pi] \wedge [\angle 3\pi; 4\pi; 5\pi] \wedge [6\pi \neq 7\pi])$

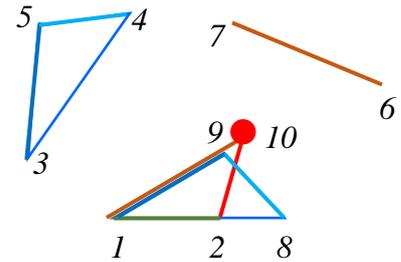
$\pi_8 = (\pi_1 \oplus \pi_2; \pi_3; \pi_4 \perp)$

$\pi_9 = (\pi_1; \pi_8 \nabla \pi_3; \pi_5 \nabla \pi_4; \pi_5 \perp)$

$\pi_{10} = (\pi_1 \oplus \pi_9; \pi_6; \pi_7 \perp) = (\pi_1; \pi_2 \nabla \pi_3; \pi_4; \pi_5 \nabla \pi_6; \pi_7 \perp)$

$(\pi_1; \pi_2 \nabla \pi_3; \pi_4; \pi_5 \nabla \pi_6; \pi_7 \perp \perp) =$

$(\pi_1 \oplus (\pi_1; (\pi_1 \oplus \pi_2; \pi_3; \pi_4 \perp) \nabla \pi_3; \pi_5 \nabla \pi_4; \pi_5 \perp); \pi_6; \pi_7 \perp)$



angle-side-side-triangulation

$(\pi; \pi; \pi \nabla \pi; \pi \nabla \pi; \pi \perp \perp [1\pi \neq 2\pi; 3\pi] \wedge [4\pi \neq 5\pi] \wedge [6\pi \neq 7\pi])$

$\pi_8 = (\pi_1 \oplus \pi_2; \pi_4; \pi_5 \perp)$

$\pi_9 = (\pi_1 \oplus \pi_2; \pi_6; \pi_7 \perp)$

$\pi_{10} = (\pi \cap \pi_8; \pi_9)$

$\pi_{11} = (\pi \cup \pi_8; \pi_9)$

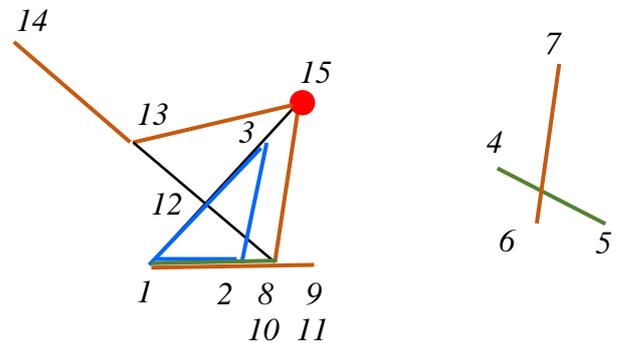
$\pi_{12} = (\pi_1; \pi_3 \perp \pi_{10} \perp)$

$\pi_{13} = (\pi_{10}; \pi_{12} \oplus)$

$\pi_{14} = (\pi_{10}; \pi_{13} \oplus \pi_1; \pi_9 \perp)$

$\pi_{15} = (\pi_{13}; \pi_{10} \nabla \pi_{14} \perp)$

triangle $\pi_1 \pi_{10} \pi_{15}$



triangulation with one side and two angles

angle-side-angle-triangulation

$(\pi; \pi; \pi \nabla \pi; \pi \nabla \pi; \pi; \pi \perp \perp [1\pi \neq 2\pi; 3\pi] \wedge [4\pi \neq 5\pi] \wedge [\angle 6\pi; 7\pi; 8\pi] \wedge [intersection\ condition])$

$\pi_9 = (\pi_5 \oplus \pi_4; \pi_1; \pi_3 \perp)$

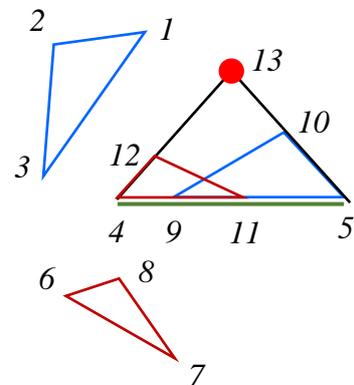
$\pi_{10} = (\pi_9; \pi_5 \nabla \pi_2; \pi_3 \nabla \pi_2; \pi_2 \perp)$

$\pi_{11} = (\pi_4 \oplus \pi_5; \pi_6; \pi_7 \perp)$

$\pi_{12} = (\pi_4; \pi_{11} \nabla \pi_6; \pi_8 \nabla \pi_7; \pi_8 \perp)$

$\pi_{13} = (\pi_4; \pi_{12} \otimes \pi_5; \pi_{10} \perp \pi_4; \pi_{12} \perp \pi_5; \pi_{10} \perp)$

$= (\pi_1; \pi_2; \pi_3 \nabla \pi_4; \pi_5 \nabla \pi_6; \pi_7; \pi_8 \perp)$



result: point 13 forms triangle with line 4 5

$(\pi_1; \pi_2; \pi_3 \nabla \pi_4; \pi_5 \nabla \pi_6; \pi_7; \pi_8 \perp) =$

$(\pi_4; (\pi_4; (\pi_4 \oplus \pi_5; \pi_6; \pi_7 \perp) \nabla \pi_6; \pi_8 \nabla \pi_7; \pi_8 \perp) \otimes \pi_5; ((\pi_5 \oplus \pi_4; \pi_1; \pi_3 \perp); \pi_5 \nabla \pi_2; \pi_3 \nabla \pi_2; \pi_2 \perp) \perp)$

Triangular intersection **THEOREM** strings :

angle-bisector-intersection *center inscribed circle*
 $\forall \pi_1 [\forall \pi_2 [\forall \pi_3 [\angle \pi_1; \pi_2; \pi_3] \rightarrow [(\pi_1; (\pi_1 \div \pi_2; \pi_3) \perp) \otimes \pi_2; (\pi_2 \div \pi_3; \pi_1) \perp] = (\pi_1; (\pi_1 \div \pi_2; \pi_3) \perp) \otimes \pi_3; (\pi_3 \div \pi_1; \pi_2) \perp]]]]$

In a corresponding fashion, *just too lazy to do it:*

perpendicular-bisector-intersection *center circumscribed circle*
 altitude-intersection
 median-intersection *center centroid*

'1st Legendre' **THEOREM** : absolute-triangle-combination of triangle angles less than or equal straight:

$\forall \pi_1 [\forall \pi_2 [\forall \pi_3 [\angle \pi_1; \pi_2; \pi_3] \rightarrow [(\pi_1; \pi_2; (\pi_1; \pi_2; (\pi_1; \pi_2; \pi_3 \oplus \pi_2; \pi_3; \pi_1) \perp) \oplus \pi_3; \pi_2; \pi_1) \perp]]$
 $\vee [\pi_2 \text{---} \pi_1 \text{---} (\pi_1; \pi_2; (\pi_1; \pi_2; \pi_3 \oplus \pi_2; \pi_3; \pi_1) \perp) \oplus \pi_3; \pi_2; \pi_1) \perp]]]]$

'2nd Legendre' **THEOREM** : straight angle-sum in one triangle implies straightness in all triangles

A final observation: **point sets** are given as relations with one argument exposed to the other ones: e.g.

perpendicular-equidistancy $\pi; \pi; \pi \approx \pi$ *defines equidistant-line relative 4π* . Some more:

straight-line-particity π_3	STL($\pi; \pi; \pi$)	$[\pi_1 \neq \pi_2] \wedge [\text{---} \pi_1; \pi_2; \pi_3]$
circle-line-particity π_3	CIL($\pi; \pi; \pi$)	$[\pi_1 \neq \pi_2] \wedge [\pi_1; \pi_3 \approx \pi_1; \pi_2]$
ellipse-line-particity π_4	ELL($\pi; \pi; \pi; \pi$)	$[\pi_1 \text{---} \pi_2 \text{---} \pi_3] \wedge [\pi_1; (\pi_1; \pi_4 \oplus \pi_2; \pi_4) \perp] \approx \pi_1; (\pi_1; \pi_3 \oplus \pi_2; \pi_3) \perp]$
hyperbola-line-particity π_4	HYL($\pi; \pi; \pi; \pi$)	$[\pi_1 \text{---} \pi_2 \text{---} \pi_3] \wedge [\pi_1; (\pi_4 \oplus \pi_1; \pi_2; \pi_4) \perp] \approx \pi_1; (\pi_3 \oplus \pi_1; \pi_2; \pi_3) \perp]$
circle-area-particity π_4	CIA($\pi; \pi; \pi$)	$[\pi_1 \neq \pi_2] \wedge [\pi_1; \pi_3 \uparrow \pi_1; \pi_2]$
ellipse-area-particity π_4	ELA($\pi; \pi; \pi; \pi$)	$[\pi_1 \text{---} \pi_2 \text{---} \pi_3] \wedge [\pi_1; (\pi_1; \pi_3 \oplus \pi_2; \pi_3) \perp] \uparrow \pi_1; (\pi_1; \pi_4 \oplus \pi_2; \pi_4) \perp]$
hyperbola-area-particity π_4	HYA($\pi; \pi; \pi; \pi$)	$[\pi_1 \text{---} \pi_2 \text{---} \pi_3] \wedge [\pi_1; (\pi_4 \oplus \pi_1; \pi_2; \pi_4) \perp] \uparrow \pi_1; (\pi_3 \oplus \pi_1; \pi_2; \pi_3) \perp]$

What **one cannot do in abstract calcule pi** is talking about **areas** in any way (no shear-mapping, no cathetus theorem, no Pythagoras theorem, no area-equality, no area-minority, no relative area-metering, no area-combination of triangles and so on).

2.9 Symmetry transformations

Given cali-rotation ($\pi \oplus \pi$), cali-opposition ($\pi \div \pi$) and cali-reflection ($\pi \div \pi$) of section 2.7 one can ask if one can combine them to produce cali-motions. Certainly one can do it, it just remains questionable to what effort. It would be nice to obtain a group of symmetry transformations. In N-geometry only cali-rotation and cali-reflection preserve distance-meters, meaning that they induce symmetry transformations.

It will turn out that cali-rotation ($\pi \varepsilon \oplus \pi \varepsilon$), cali-opposition ($\pi \varepsilon \div \pi \varepsilon$) and cali-reflection ($\pi \div \pi \varepsilon$) in calcule piepsilon of E-geometry preserve the distance of segments and angles as well. So by combination one can define function **eu-motion** ($\pi \varepsilon \oplus \pi \varepsilon; \pi \varepsilon \div \pi \varepsilon$) . It induces symmetry transformation of E-geometry forming the group of two-dimensional Euclidean-motion.

It will turn out that in calcule pilambda of L-geometry a similar procedure allows for defining **lo-motion** ($\pi \lambda \oplus \pi \lambda; \pi \lambda \div \pi \lambda$) corresponding to the group of two-dimensional projective motions.

Deep meaning lies in the fact that calcule piepsilon of E-geometry has the additional **gauge-symmetry** given by **cali-tension** ($\pi \varepsilon \times \pi \varepsilon \perp < 2\pi \varepsilon$) that has no counterpart in L-geometry. See section 3.5 for its definition and meaning.

3. Planar E-geometry

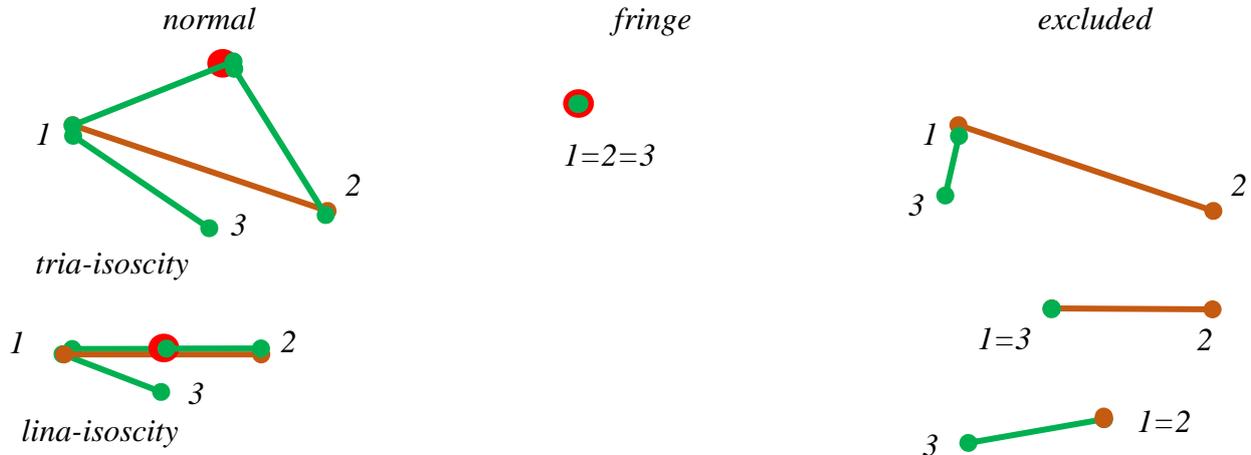
3.1 Ontological basis of calculus of planar Euclid E-geometry

Drop circulation (circle-circle) $(\pi; \pi \nabla \pi; \pi \perp)$ and circuity $\pi; \pi \dots \pi; \pi$ from calculus \underline{pi} and replace it by **isoscition** which produces isosceles triangles from intersection of circles with equal radii, its condition is **isoscity** $\pi; \pi \dots \pi$. It will turn out that one then can define circulation as an **extra-function-constant**, if one makes use of the unique parallels that is new in abstract calculus \underline{pi} of planar Euclid E-geometry.

sort	$\pi \varepsilon$	Euclid-point, Евклид-точка
basis-function-constant		<i>condition</i>
appension	$(\pi \varepsilon; \pi \varepsilon \oplus \pi \varepsilon; \pi \varepsilon \perp)$	$[1\pi \varepsilon \neq 2\pi \varepsilon] \vee [3\pi \varepsilon = 4\pi \varepsilon]$
isoscition	$(\pi \varepsilon; \pi \varepsilon \nabla \pi \varepsilon \perp)$	$[1\pi \varepsilon; 2\pi \varepsilon \dots \pi \varepsilon] \vee [[1\pi \varepsilon = 2\pi \varepsilon] \wedge [1\pi \varepsilon = 3\pi \varepsilon]]$
linisection	$(\pi \varepsilon; \pi \varepsilon \otimes \pi \varepsilon; \pi \varepsilon \perp)$	$1\pi \varepsilon; 2\pi \varepsilon \vdash 3\pi \varepsilon; 4\pi \varepsilon$

New necessary and convenient ternary **extra-relation-constant** strings for **Axiom** strings

isoscity	$\pi \varepsilon; \pi \varepsilon \dots \pi \varepsilon$
$[\pi \varepsilon_1; \pi \varepsilon_2 \dots \pi \varepsilon_3] \leftrightarrow$	$[[\pi \varepsilon_1 \neq \pi \varepsilon_2] \wedge [(\pi \varepsilon_1; (\pi \varepsilon_2; \pi \varepsilon_1 \oplus \pi \varepsilon_1; \pi \varepsilon_2 \perp); \pi \varepsilon_1 \oplus \pi \varepsilon_1; \pi \varepsilon_3 \perp) \oplus \pi \varepsilon_1; \pi \varepsilon_3 \perp] \oplus (\pi \varepsilon_1; (\pi \varepsilon_2; \pi \varepsilon_1 \oplus \pi \varepsilon_1; \pi \varepsilon_2 \perp); \pi \varepsilon_1 \oplus \pi \varepsilon_1; \pi \varepsilon_3 \perp) \oplus \pi \varepsilon_1; \pi \varepsilon_3 \perp]; \pi \varepsilon_2 \perp] = \pi \varepsilon_2]$
lina-isoscity	$\pi \varepsilon; \pi \varepsilon \dots \pi \varepsilon$
$[\pi \varepsilon_1; \pi \varepsilon_2 \dots \pi \varepsilon_3] \leftrightarrow$	$[[\pi \varepsilon_1 \neq \pi \varepsilon_2] \wedge [\pi \varepsilon_2 = (\pi \varepsilon_1; (\pi \varepsilon_2; \pi \varepsilon_1 \oplus \pi \varepsilon_1; \pi \varepsilon_2 \perp); \pi \varepsilon_1 \oplus \pi \varepsilon_1; \pi \varepsilon_3 \perp) \oplus \pi \varepsilon_1; \pi \varepsilon_3 \perp]]]$
tria-isoscity	$\pi \varepsilon; \pi \varepsilon \dots \pi \varepsilon$
$[\pi \varepsilon_1; \pi \varepsilon_2 \dots \pi \varepsilon_3] \leftrightarrow$	$[[\pi \varepsilon_1; \pi \varepsilon_2 \dots \pi \varepsilon_3] \wedge [\neg [\pi \varepsilon_1; \pi \varepsilon_2 \dots \pi \varepsilon_3]]]$



Possible arrangements for isoscition

extra-relation-constant strings for pair congruity $\pi \varepsilon; \pi \varepsilon \approx \pi \varepsilon; \pi \varepsilon$, tri-angularity $\angle \pi \varepsilon; \pi \varepsilon; \pi \varepsilon$, internity $\pi \varepsilon - \pi \varepsilon - \pi \varepsilon$ and parallelity $\pi \varepsilon; \pi \varepsilon \parallel \pi \varepsilon; \pi \varepsilon$ are taken without changes from abstract calculus \underline{pi} .

Besides the modification of the ingredients for the abstract calculus $\underline{piepsilon}$ of planar Euclid E-geometry the inclusion of the **Unique-parallel-axiom** and the **Axiom** mater of inductivity changes the character of the abstract calculus totally. Whereas abstract calculus \underline{pi} contains **limbHOOD** strings, i. e. **sentence** strings, that are neither **TRUTH** or **FALSEHOOD** strings, abstract calculus $\underline{piepsilon}$ is a **complete** calculus, which means that every **sentence** is either a **TRUTH** or a **FALSEHOOD** string. Another essential difference will be that one can express cissectivity (and thence parallelity) without the use of **entitor** character as a mere junctive **formula** string, see section 3.3. By the way, the same will be true in Lobachevsky L-geometry, although with different junctive **formula** strings.

3.2 Axioms of planar Euclid E-geometry and inductivity

Firstly planar N-geometry is modified, as circulation can be replaced by weaker isoscition. Therefore **Axiom** strings **A9** to **A14** are replaced by **A9e** to **A13e** ; a numbering gap **A14** occurs on purpose. As mentioned at the end of section 3.1 one could replace nonjunctive cissectivity $\pi; \pi \parallel \pi; \pi$ of calcule pi in the ontological basis of calcule piepsilon right from the beginning by junctive eu-cissectivity¹⁾ $\vdash \pi \varepsilon; \pi \varepsilon; \pi \varepsilon; \pi \varepsilon \vdash$ (defined in section 3.3). Secondly the **Unique-parallel-axiom A21e** (with character **e** for Euclid) is supplemented to N-geometry (and closes the numbering gap of N-geometry).

isoscition

A9e auto-isoscition	$\forall \pi \varepsilon_1 [(\pi \varepsilon_1; \pi \varepsilon_1 \nabla \pi \varepsilon_1 \perp) = \pi \varepsilon_1]$
A10e tria-isoscition congruities	$\forall \pi \varepsilon_1 [\forall \pi \varepsilon_2 [\forall \pi \varepsilon_3 [[\pi \varepsilon_1; \pi \varepsilon_2 \cdot \pi \varepsilon_3] \rightarrow$ $[[\pi \varepsilon_1; (\pi \varepsilon_1; \pi \varepsilon_2 \nabla \pi \varepsilon_3 \perp) \approx \pi \varepsilon_1; \pi \varepsilon_3] \wedge [\pi \varepsilon_2; (\pi \varepsilon_1; \pi \varepsilon_2 \nabla \pi \varepsilon_3 \perp) \approx \pi \varepsilon_1; \pi \varepsilon_3]]]]]$
A11e tria-isoscition uniqueness	$\forall \pi \varepsilon_1 [\forall \pi \varepsilon_2 [\forall \pi \varepsilon_3 [\forall \pi \varepsilon_4 [[[\pi_1; \pi_2 \cdot \pi_3] \wedge [\pi_1; \pi_4 \approx \pi_1; \pi_3]] \rightarrow$ $[(\pi_1; \pi_2 \nabla \pi_4 \perp) = (\pi_1; \pi_2 \nabla \pi_3 \perp)]]]]]$
A12e tria-isoscition duplicity of orientation	$\forall \pi \varepsilon_1 [\forall \pi \varepsilon_2 [\forall \pi \varepsilon_3 [[\pi \varepsilon_1; \pi \varepsilon_2 \cdot \pi \varepsilon_3] \rightarrow$ $[(\pi \varepsilon_1; \pi \varepsilon_2 \nabla \pi \varepsilon_3 \perp) \neq (\pi \varepsilon_2; \pi \varepsilon_1 \nabla (\pi_1; \pi_2 \oplus \pi_1; \pi_3 \perp) \perp)]]]]]$
A13e lina-isoscition dichotomition	$\forall \pi \varepsilon_1 [\forall \pi \varepsilon_2 [\forall \pi \varepsilon_3 [[\pi \varepsilon_1; \pi \varepsilon_2 \dots \pi \varepsilon_3] \rightarrow$ $[(\pi \varepsilon_1; \pi \varepsilon_2 \nabla \pi \varepsilon_3 \perp) = ((\pi \varepsilon_2; \pi \varepsilon_1 \oplus \pi \varepsilon_1; \pi \varepsilon_2 \perp); \pi \varepsilon_1 \oplus \pi \varepsilon_1; \pi \varepsilon_3 \perp)]]]]]$

parallelity

A21e unique parallel	$\forall \pi \varepsilon_1 [\forall \pi \varepsilon_2 [\forall \pi \varepsilon_3 [\forall \pi \varepsilon_4 [[[\pi_1 \neq \pi_2] \wedge [\pi_3 \neq \pi_4]] \wedge [\pi \varepsilon_1; \pi \varepsilon_2 \parallel \pi \varepsilon_3; \pi \varepsilon_4]] \rightarrow$ $[\neg [\exists \pi \varepsilon_5 [[\pi \varepsilon_1; \pi \varepsilon_2 \parallel \pi \varepsilon_3; \pi \varepsilon_5] \wedge [\angle \pi \varepsilon_3; \pi \varepsilon_4; \pi \varepsilon_5]]]]]]]]]$
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Furthermore a mater (usually called 'Axiom-scheme' but the expression 'scheme' is preferred to be used otherwise) of **Axiom** strings is added for inductivity. Without **mater of inductivity** calcule piepsilon would not be complete. E.g. one could add **Axiom** strings **A26** that would allow for some or all dividings of angles.

An **Axiom** mater is expressed in metalanguage Mencish (see section 1.2). Metacalcule piepsilon (relating to object-calcule piepsilon) contain metastrings that are metaobjects: e.g. the metavariables are written as $\pi \varepsilon_1; \pi \varepsilon_2$ etc. . The metafunction $(\pi \varepsilon; \pi \varepsilon / \pi \varepsilon)$ (see section 1.2) replaces strings. The metaproperty **sentence**($\pi \varepsilon$) takes care of proper syntax of the sentences of the object-language. But no further details are given; it is treated reference (10) .

Axiom mater of inductivity

$$\begin{aligned} & \forall \pi \varepsilon_1 [[[[[\text{sentence}(\forall \pi \varepsilon_1 [\pi \varepsilon_1])] \wedge [\neg [\pi \varepsilon_1 \supset \pi \varepsilon_2]] \wedge [\neg [\pi \varepsilon_1 \supset \pi \varepsilon_3]]] \wedge [\neg [\pi \varepsilon_1 \supset \pi \varepsilon_4]]]] \rightarrow \\ & [\text{TRUTH} ([[[(\pi \varepsilon_1; \pi \varepsilon_1 / \pi \varepsilon_0)] \wedge [(\pi \varepsilon_1; \pi \varepsilon_1 / \pi \varepsilon_0)]] \wedge [\forall \pi \varepsilon_1 [\forall \pi \varepsilon_2 [\forall \pi \varepsilon_3 [\forall \pi \varepsilon_4 [\\ & [[[[[\pi \varepsilon_1] \wedge [(\pi \varepsilon_1; \pi \varepsilon_1 / \pi \varepsilon_2)]] \wedge [(\pi \varepsilon_1; \pi \varepsilon_1 / \pi \varepsilon_3)]] \wedge [(\pi \varepsilon_1; \pi \varepsilon_1 / \pi \varepsilon_4)]] \wedge [\pi \varepsilon_1 \neq \pi \varepsilon_2]] \rightarrow \\ & [(\pi \varepsilon_1; \pi \varepsilon_1 / (\pi \varepsilon_1; \pi \varepsilon_2 \oplus \pi \varepsilon_3; \pi \varepsilon_4 \perp))]] \wedge \\ & [[[[\pi \varepsilon_1] \wedge [(\pi \varepsilon_1; \pi \varepsilon_1 / \pi \varepsilon_2)]] \wedge [(\pi \varepsilon_1; \pi \varepsilon_1 / \pi \varepsilon_3)]] \wedge [(\pi \varepsilon_1; \pi \varepsilon_1 / \pi \varepsilon_4)]] \wedge [[\vdash \pi \varepsilon_1; \pi \varepsilon_2 \parallel \pi \varepsilon_3; \pi \varepsilon_4] \rightarrow \\ & [(\pi \varepsilon_1; \pi \varepsilon_1 / (\pi \varepsilon_1; \pi \varepsilon_2 \otimes \pi \varepsilon_3; \pi \varepsilon_4 \perp))]]]] \wedge [[[[\pi \varepsilon_1] \wedge [(\pi \varepsilon_1; \pi \varepsilon_1 / \pi \varepsilon_2)]] \wedge [(\pi \varepsilon_1; \pi \varepsilon_1 / \pi \varepsilon_3)]] \wedge [\pi \varepsilon_1; \pi \varepsilon_2 \cdot \pi \varepsilon_3]] \rightarrow \\ & [(\pi \varepsilon_1; \pi \varepsilon_1 / (\pi \varepsilon_1; \pi \varepsilon_2 \nabla \pi \varepsilon_3 \perp))]]]]]]] \rightarrow [\forall \pi \varepsilon_1 [\pi \varepsilon_1]]]] \quad (\text{also implying two-dimensionality}) \end{aligned}$$

¹⁾ the prefix 'eu' is chosen for 'Euclid' as 'lo' will be chosen for 'Lobachevsky' - by coincidence Greek ΕΥ means pretty!.

3.3 Fundamental extrafuncta

Parallellity $\pi\epsilon;\pi\epsilon||\pi\epsilon;\pi\epsilon$ and the syn-, anti-, pro- and contra- relations are taken from N-geometry (section 2.3), remember that they contain an **entitor**. One can define corresponding relations in E-geometry **without entitor**, using parallelograms, e.g. **mono-parallelity** $|\pi\epsilon;\pi\epsilon;\pi\epsilon;\pi\epsilon|$

mono-parallelity	$[[\pi\epsilon_1;\pi\epsilon_2;\pi\epsilon_3;\pi\epsilon_4] \leftrightarrow [[[[\pi\epsilon_1 \neq \pi\epsilon_2] \wedge [\pi\epsilon_3 \neq \pi\epsilon_4]] \wedge [- [\pi\epsilon_1;\pi\epsilon_2 - \pi\epsilon_3;\pi\epsilon_4]]] \vee [[\pi\epsilon_2;\pi\epsilon_3 \approx (\pi\epsilon_1;\pi\epsilon_2 \oplus \pi\epsilon_3;\pi\epsilon_4 \perp); \pi\epsilon_4 \perp] \wedge [\pi\epsilon_1;\pi\epsilon_4 \approx (\pi\epsilon_2;\pi\epsilon_1 \oplus \pi\epsilon_3;\pi\epsilon_4 \perp); \pi\epsilon_3 \perp]]]]]$
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and get **THEOREM** parallellity is mono-parallelity in E-geometry.

$$\forall \pi\epsilon_1 [\forall \pi\epsilon_2 [\forall \pi\epsilon_3 [\forall \pi\epsilon_4 [[|\pi\epsilon_1;\pi\epsilon_2||\pi\epsilon_3;\pi\epsilon_4|] \leftrightarrow [|\pi\epsilon_1;\pi\epsilon_2;\pi\epsilon_3;\pi\epsilon_4|]]]]]]$$

The second parallelogram in the definition of mono-parallelity excludes the cases where the line $\pi\epsilon_3;\pi\epsilon_4$ crosses $\pi\epsilon_1;\pi\epsilon_2$ in a special fashion. Using mono-parallelity instead of regular-parallelity there is **eu-parallelity** $|\pi\epsilon;\pi\epsilon - \pi\epsilon;\pi\epsilon|$, **eu-cissectivity** $\vdash \pi\epsilon;\pi\epsilon;\pi\epsilon;\pi\epsilon \vdash$ and **eu-linisectionity** $\vdash \pi\epsilon;\pi\epsilon \vdash \pi\epsilon;\pi\epsilon \vdash$ **without entitor**.

$$[[|\pi\epsilon_1;\pi\epsilon_2 - \pi\epsilon_3;\pi\epsilon_4|] \leftrightarrow [[|\pi\epsilon_1;\pi\epsilon_2;\pi\epsilon_3;\pi\epsilon_4|] \vee [|\pi\epsilon_1;\pi\epsilon_2 - \pi\epsilon_3;\pi\epsilon_4|]]]$$

$[\vdash \pi\epsilon_1;\pi\epsilon_2;\pi\epsilon_3;\pi\epsilon_4 \vdash] \leftrightarrow [- [[[\pi\epsilon_1;\pi\epsilon_2 - \pi\epsilon_3;\pi\epsilon_4] \vee [\pi\epsilon_1;\pi\epsilon_2 \vdash \pi\epsilon_3;\pi\epsilon_4 \vdash] \vee [\pi\epsilon_1;\pi\epsilon_2 \vdash \pi\epsilon_3;\pi\epsilon_4]]]]]$

$$[\vdash \pi\epsilon_1;\pi\epsilon_2 \vdash \pi\epsilon_3;\pi\epsilon_4 \vdash] \leftrightarrow [[|\pi\epsilon_1;\pi\epsilon_2 \vdash \pi\epsilon_3;\pi\epsilon_4|] \vee [\vdash \pi\epsilon_1;\pi\epsilon_2;\pi\epsilon_3;\pi\epsilon_4 \vdash]]$$

Notice that the two following constructions is done strictly in calculate piepsilon, syn-perculation is used and could be expanded: $(\pi\epsilon_1;\pi\epsilon_2 \perp \perp) = (\pi\epsilon_1; (\pi\epsilon_1;\pi\epsilon_2 \oplus) \nabla (\pi\epsilon_1;\pi\epsilon_2 \oplus) \perp)$. The constructions cannot be done in N-geometry or L-geometry as a linisection is included, that cannot be guaranteed in N-geometry or L-geometry.

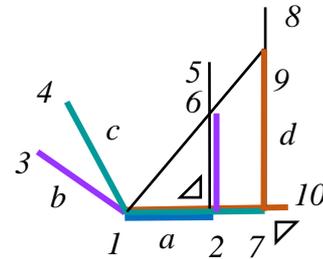
proportition

$$(\pi\epsilon;\pi\epsilon \vdash \pi\epsilon;\pi\epsilon \perp \perp \pi\epsilon \neq 2\pi\epsilon)$$

$$\pi\epsilon_5 = (\pi\epsilon_1;\pi\epsilon_2 \perp \perp)$$

$$\pi\epsilon_6 = (\pi\epsilon_2 \oplus \pi\epsilon_5; \pi\epsilon_1; \pi\epsilon_3 \perp)$$

$$\pi\epsilon_7 = (\pi\epsilon_1 \oplus \pi\epsilon_2; \pi\epsilon_1; \pi\epsilon_4 \perp)$$



the construction is done such that the fringe case $\pi\epsilon_1 = \pi\epsilon_4$ is included

$$\pi\epsilon_8 = (\pi\epsilon_1; \pi\epsilon_7 \downarrow \pi\epsilon_1 \downarrow (\pi\epsilon_1; \pi\epsilon_7 \perp \perp))$$

$$\pi\epsilon_9 = (\pi\epsilon_1; \pi\epsilon_7 \downarrow \pi\epsilon_1 \downarrow (\pi\epsilon_7; (\pi\epsilon_1; \pi\epsilon_7 \perp \perp) \otimes \pi\epsilon_1; \pi\epsilon_6 \perp))$$

here E-geometry relevant, linisection guaranteed

$$\pi\epsilon_{10} = (\pi\epsilon_1 \oplus \pi\epsilon_2; (\pi\epsilon_1 \oplus \pi\epsilon_2; \pi\epsilon_7; \pi\epsilon_9 \perp))$$

proportition $a/b = c/d$ $d = (bc)/a$ as distance to $\pi\epsilon_1$

$$(\pi\epsilon_1; \pi\epsilon_2 \vdash \pi\epsilon_3; \pi\epsilon_4 \perp) = \pi\epsilon_{10} =$$

$$(\pi\epsilon_1 \oplus \pi\epsilon_2; (\pi\epsilon_1 \oplus \pi\epsilon_2; (\pi\epsilon_1 \oplus \pi\epsilon_2; \pi\epsilon_1; \pi\epsilon_4 \perp); (\pi\epsilon_1; (\pi\epsilon_1 \oplus \pi\epsilon_2; \pi\epsilon_1; \pi\epsilon_4 \perp) \downarrow \pi\epsilon_1 \downarrow$$

$$((\pi\epsilon_1 \oplus \pi\epsilon_2; \pi\epsilon_1; \pi\epsilon_4 \perp); (\pi\epsilon_1; (\pi\epsilon_1 \oplus \pi\epsilon_2; \pi\epsilon_1; \pi\epsilon_4 \perp) \perp \perp) \otimes \pi\epsilon_1; (\pi\epsilon_2 \oplus (\pi\epsilon_1; \pi\epsilon_2 \perp \perp); \pi\epsilon_1; \pi\epsilon_3 \perp) \perp) \perp)$$

square-division $(\pi\epsilon;\pi\epsilon \vdash \pi\epsilon \perp \perp \pi\epsilon \neq 2\pi\epsilon)$

$$(\pi\epsilon_1; \pi\epsilon_2 \vdash \pi\epsilon_3 \perp) = (\pi\epsilon_1; \pi\epsilon_2 \vdash \pi\epsilon_2; \pi\epsilon_3 \perp)$$

square division $d = b^2/a$

In N-geometry little use was made of circultion, most functions depended only on isoscition, essentially circultion was only necessary for constructing a triangle from its three sides. Now that there is only isoscition in the ontological basis of abstract calcule piepsilon it is yet to be shown how to do **circultion**.

The idea of the construction comes from the semiconcrete calcule of planar Descartes geometry that is introduced further down in section 3.9, where one observes that for metering distances only so-called **hypothetion**, i.e. Pythagoras-addition-root $sr(x^2+y^2)$ and so-called **cathetetion**, i.e. Pythagoras-subtraction-square-root $sr(x^2-y^2)$ appear beside the four basic arithmetical operations, geometrically speaking everything can be reduced to the use rectangular triangles and Pythagoras **THEOREM**. It will be shown that general square roots can be constructed. Farther below in this section the preparation for square root is done. However, in calcule piepsilon there are no numbers for metering. But still one can do the necessary constructions. *Tricky, isn't it.* Use will be made of representing distances by pairs of points. For better understanding only **basis-function-constant** strings are used. As one has to take into account fringe cases like a right angle and degenerate collinic case one has to include jections. For treating acute and obtuse angles with one expression the emination and emaxation functions are necessary.

case	heuristic sketch	a	b	c	$d^2 = a^2 + b^2$	$e^2 : c^2 - d^2$ or $d^2 - e^2$	= < >	f = $e^2 / (2a)$	h = $sr(b^2 - f^2)$
1.1.1		1	$sr(5)$	$sr(2)$	6	4	<	2	1
1.1.2		1	$sr(2)$	1	5	4	<	2	1
2.1.1		2	$sr(2)$	$sr(2)$	6	4	<	1	1
2.1.2		2	1.5	2.5	6.25	0	=	0	1.5
2.1.3		1	$sr(2)$	$sr(5)$	3	2	>	1	1
1.2.1		1	2	1	5	4	<	2	0
1.2.2		1	1	0	2	2	<	1	0
2.2.1		2	1	1	5	4	<	1	0
2.2.2		1	0	1	1	0	=	0	0
2.2.3		1	1	2	$sr(2)$	2	>	1	0
2.3		0	0	0	0	0	=	0	0

Principal arrangements for circultion including collinic cases

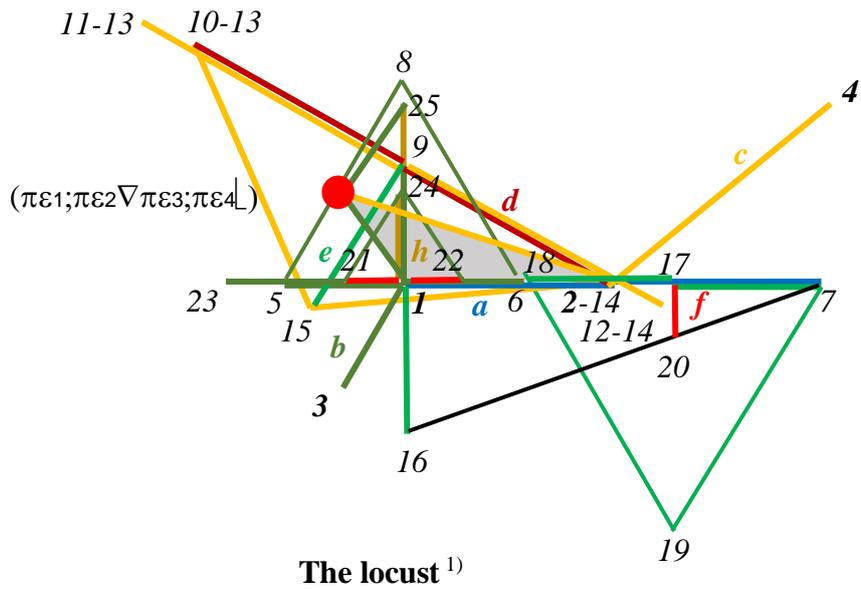
An **isoscelator** (see section 1.5) allows only for the same radius of the two circles. Contrary to the usual requirement of freely using two separate roundedges for circle-circle-intersection (circultion) an isoscelator is sufficient for E-geometry: That is why the **Axiom** strings **A9** to **A14** of N-geometry got replaced above.

Locust THEOREM : circultion i.e. intersection of two circles with the use of an isoscelator (see section 1.5). The function locustition $(\pi\epsilon;\pi\epsilon\nabla\pi\epsilon;\pi\epsilon\perp)$ for its construction fulfills circultion **Axiom** strings **A9** to **A14** of section 2.2. if circultity applies.

From Heron's triangle formula in E-geometry one gets the $h=sr(b^2-((a^2+b^2-c^2)/(2a))^2)$ as height formula: relative to base line a : The radicand cannot be negative - this is guaranteed by circultity (as defined in section 2.1) . There is case 1 for $a^2+b^2\leq c^2$ and case 2 for $a^2+b^2>c^2$. In the preceding table the two cases are specified in detail. The trivial possibility of $\pi\epsilon_1=\pi\epsilon_2=\pi\epsilon_3$ is met also.

construction of triangle $(\pi\epsilon_1;\pi\epsilon_2;(\pi\epsilon_1;\pi\epsilon_2\nabla\pi\epsilon_3;\pi\epsilon_4\perp\pi\epsilon;2\pi\epsilon\dots\dots3\pi\epsilon;4\pi\epsilon)$
with sides a, b and c

illustrated for the triangular case 1.1.1 where $a^2+b^2<c^2$



8 auxiliary triangles

right for pro-hypothenion	$\pi\epsilon_1;\pi\epsilon_2;\pi\epsilon_9$		
equilateral for perpendiculation	$\pi\epsilon_5;\pi\epsilon_6;\pi\epsilon_8$	$\pi\epsilon_{18};\pi\epsilon_7;\pi\epsilon_{19}$	
isosceles for pro-cathetion	$\pi\epsilon_{13};\pi\epsilon_{14};\pi\epsilon_{15}$	$\pi\epsilon_{21};\pi\epsilon_{22};\pi\epsilon_6$	$\pi\epsilon_1;\pi\epsilon_{25};\pi\epsilon_{26}$
right for square-division	$\pi\epsilon_1;\pi\epsilon_{16};\pi\epsilon_7$	$\pi\epsilon_{17};\pi\epsilon_{20};\pi\epsilon_7$	
$\pi\epsilon_5=(\pi\epsilon_2;\pi\epsilon_1\oplus\pi\epsilon_1;\pi\epsilon_3\perp)$	appension	$\pi\epsilon_{16}=(\pi\epsilon_8;\pi\epsilon_1\oplus\pi\epsilon_9;\pi\epsilon_{15}\perp)$	
$\pi\epsilon_6=(\pi\epsilon_5;\pi\epsilon_1\oplus)$	pair-doublition	$\pi\epsilon_{17}=(\pi\epsilon_7\oplus\pi\epsilon_1;\pi\epsilon_9;\pi\epsilon_{15}\perp)$	
$\pi\epsilon_7=(\pi\epsilon_1;\pi\epsilon_2\oplus)$		$\pi\epsilon_{18}=(\pi\epsilon_7;\pi\epsilon_{17}\oplus)$	
$\pi\epsilon_8=(\pi\epsilon_5\nabla\pi\epsilon_6)$	equitriangulation	$\pi\epsilon_{19}=(\pi\epsilon_1;\pi\epsilon_8\nabla\pi\epsilon_7)$	
$\pi\epsilon_9=(\pi\epsilon_1\oplus\pi\epsilon_8;\pi\epsilon_1;\pi\epsilon_3\perp)$	dispension	$\pi\epsilon_{20}=(\pi\epsilon_7;\pi\epsilon_{16}\otimes\pi\epsilon_{17};\pi\epsilon_{19}\perp)$	transsectivity
$\pi\epsilon_{10}=(\pi\epsilon_2;\pi\epsilon_9\oplus)$		$\pi\epsilon_{21}=(\pi\epsilon_2;\pi\epsilon_1\oplus\pi\epsilon_{17};\pi\epsilon_{20}\perp)$	
$\pi\epsilon_{11}=(\pi\epsilon_2;\pi\epsilon_9\oplus\pi\epsilon_2;\pi\epsilon_4\perp)$		$\pi\epsilon_{22}=(\pi\epsilon_{21};\pi\epsilon_1\oplus)$	
$\pi\epsilon_{12}=(\pi\epsilon_{10};\pi\epsilon_9\oplus)$		$\pi\epsilon_{23}=(\pi\epsilon_2;\pi\epsilon_{21}\oplus\pi\epsilon_1;\pi\epsilon_3\perp)$	
$\pi\epsilon_{13}=(\pi\epsilon_{10};\pi\epsilon_{11}\cap\pi\epsilon_9\perp)$	only emination	$\pi\epsilon_{24}=(\pi\epsilon_{21};\pi\epsilon_{22}\downarrow\pi\epsilon_1\downarrow(\pi\epsilon_{21};\pi\epsilon_{22}\nabla\pi\epsilon_{23}\perp))$	
$\pi\epsilon_{14}=(\pi\epsilon_{13};\pi\epsilon_9\oplus)$		$\pi\epsilon_{25}=(\pi\epsilon_1;\pi\epsilon_{24}\oplus)$	with decision
$\pi\epsilon_{15}=(\pi\epsilon_{12};\pi\epsilon_{14}\nabla\pi\epsilon_9)$	isoscition		and finally with 3 decisions::

$$(\pi\epsilon_1;\pi\epsilon_2\nabla\pi\epsilon_3;\pi\epsilon_4\perp)=$$

$$(\pi\epsilon_1;\pi\epsilon_{25}\downarrow(\pi\epsilon_3;\pi\epsilon_{11}\downarrow\pi\epsilon_5\downarrow\pi\epsilon_6)\downarrow(\pi\epsilon_3;\pi\epsilon_{11}\downarrow(\pi\epsilon_1;\pi\epsilon_{25}\nabla\pi\epsilon_3\perp))\downarrow((\pi\epsilon_1;\pi\epsilon_{25}\nabla\pi\epsilon_3\perp);\pi\epsilon_{24}\oplus))$$

¹⁾ according to Eva Hutzelmeyer

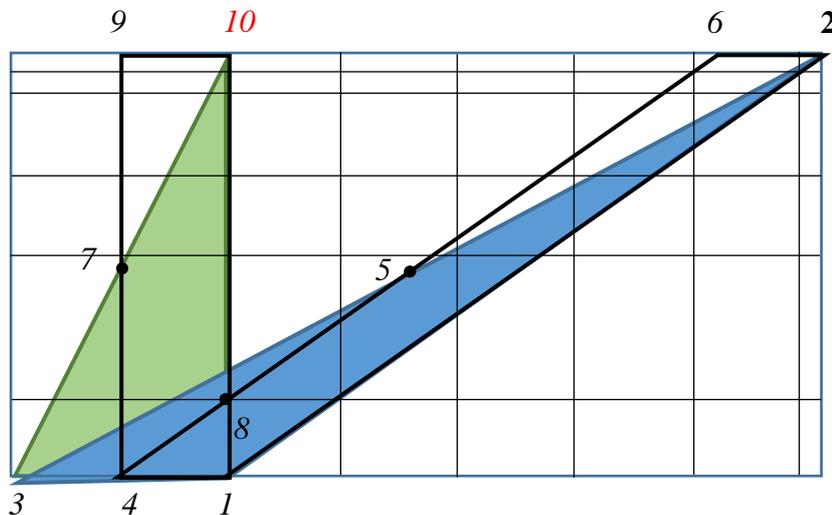
3.4 Aria on area extrafuncta

Infinite straight lines and rays, angles, circles, polygons like triangles or quadrangles and areas of polygons, none of these are part of the ontological basis of geometry of O. If one would enrich the ontological basis by some of them the theory would become even more complicated: straight lines and circles would be relative easy, but already angles would pose some difficulty and what the hack is an 'area' ? One has to realize that the expression 'area' is used in two meanings in everyday English:

- **areal set**, i.e. a set of points that lie within one or more closed boundary curves
- **areal meter**, i.e. number for the size of an areal set

The problem is that there are neither point sets nor numbers in geometry of O calculus, and thus not in piepsilon . The only objects that are available are polygons given as tuples of points. But still one can talk about two polygons have the same size of areas, or that one is smaller than the other one. And this one can do without numbers, but rather by comparing the parts of polygons that one cuts out with scissors, **scissor-congruence** is the expression that heuristically characterizes this method. As all polygons consist of triangles it is sufficient to treat triangles. Triangles can be built up by triangles too. The heuristic idea is that congruent triangles have equal areas and that areas are in some way 'additive'.

What one needs are definitions of area-equality of triangles $\pi\epsilon;\pi\epsilon;\pi\epsilon \approx \pi\epsilon;\pi\epsilon;\pi\epsilon$ and area-minority of triangles $\pi\epsilon;\pi\epsilon;\pi\epsilon \prec \pi\epsilon;\pi\epsilon;\pi\epsilon$ that meet our intuitive understanding of areas. The definitions for polygon-area-equality and polygon-area-minority can be given on this basis for all arities. On the way to find the triangle-area-relations one has to use what was called relative metering in section 2.5 where this method was used for angles. Absolute metering will be introduced in section 3.5 where the calculus pi is enriched by some sort of numbers. One starts with shear-mapping of a triangle to a right triangle of equal area by scissor-congruence: the proof for **triangle-rectification** ($\pi\epsilon! \pi\epsilon; \pi\epsilon \perp$), however, necessitates Archimedes Axiom.



Scissor-congruence buildup of right triangle $\pi\epsilon_1 \pi\epsilon_{10} \pi\epsilon_3$ that is area-equivalent to the original triangle $\pi\epsilon_1 \pi\epsilon_2 \pi\epsilon_3$ is obtained by constructing parallelogram $\pi\epsilon_4 \pi\epsilon_2 \pi\epsilon_2 \pi\epsilon_6$ and rectangle $\pi\epsilon_4 \pi\epsilon_1 \pi\epsilon_{10} \pi\epsilon_9$ using bisection points $\pi\epsilon_5$ and $\pi\epsilon_7$ resp. . Starting from $\pi\epsilon_8$ one constructs a ladder of parallelograms and rectangles that area-combinations of the same two triangles. The point $\pi\epsilon_{10}$ is obtained by triangle-rectification $\pi\epsilon_{10} = (\pi\epsilon_1! \pi\epsilon_2; \pi\epsilon_3 \perp)$ that has already been defined in N-geometry; however, **height** of a triangle has no meaning with respect to area in N-geometry (and not in Lobachevsky geometry as will be seen). Of course the construction of parallelograms by attaching the mirrored triangle to a triangle is only possible in E-geometry. If one wants to avoid the Archimedes-reasoning for obtuse-angles as above, one can pick the longest sides of triangle $\pi\epsilon_1; \pi\epsilon_2; \pi\epsilon_3$ and $\pi\epsilon_4; \pi\epsilon_5; \pi\epsilon_6$ resp. as bases using emination and emaxation and follow the above procedure with the base line between (properly renumbered) point

3.5 Cali-extrafuncta and metering

Lets add some functions that are based on proto-pair $\pi\epsilon_0;\pi\epsilon_e$.

heuristic comment

cali-multix-portion	$(\pi\epsilon;\pi\epsilon\lfloor)$	$(\pi\epsilon_1;\pi\epsilon_2\lfloor)=(\pi\epsilon_0;\pi\epsilon_e\lfloor\pi\epsilon_1;\pi\epsilon_2\lfloor)$	$\underline{o1} . \underline{o2}$
cali-quadrix-portion	$(\int\pi\epsilon'\lfloor)$	$(\int\pi\epsilon_1'\lfloor)=(\pi\epsilon_0;\pi\epsilon_e\lfloor\pi\epsilon_1;\pi\epsilon_1\lfloor)$	$\underline{o1}^2$
cali-divix-portion	$(\int\pi\epsilon;\pi\epsilon'\lfloor_2\pi\epsilon\neq\pi\epsilon_0)$	$(\int\pi\epsilon_1;\pi\epsilon_2'\lfloor)=(\pi\epsilon_0;\pi\epsilon_1\lfloor\pi\epsilon_e;\pi\epsilon_2\lfloor)$	$\underline{o2} / \underline{o1}$
cali-recix-portion	$(\int\pi\epsilon'\lfloor_1\pi\epsilon\neq\pi\epsilon_0)$	$(\int\pi\epsilon_1;\pi\epsilon_2'\lfloor)=(\pi\epsilon_0;\pi\epsilon_1\lfloor\pi\epsilon_e;\pi\epsilon_e\lfloor)$	$1 / \underline{o1}$

area-equality and area-minority fulfill the requirements for an class-ordo-relation. With reference to the proto-pair $\pi\epsilon_0 \pi\epsilon_e$ one can specify a representative for every class of area-equal triangles:

Cali-area-exometrition $(\pi\epsilon;\pi\epsilon;\pi\epsilon\blacklozenge\lfloor_1\pi\epsilon\neq 2\pi\epsilon)$

$(\pi\epsilon_1;\pi\epsilon_2;\pi\epsilon_3\blacklozenge\lfloor)=(\pi\epsilon_1;\pi\epsilon_2;\pi\epsilon_3\blacklozenge\pi\epsilon_0;\pi\epsilon_e\lfloor)$

Now one has **THEOREM** strings that express area-equality and area-minority with reference to cali-area-exometrition

$$[\pi\epsilon_1;\pi\epsilon_2;\pi\epsilon_3\approx\pi\epsilon_4;\pi\epsilon_5;\pi\epsilon_6]\leftrightarrow[[[\pi\epsilon_1\neq\pi\epsilon_2]\wedge[\pi\epsilon_4\neq\pi\epsilon_5]]\wedge[(\pi\epsilon_1;\pi\epsilon_2;\pi\epsilon_3\blacklozenge\lfloor)=(\pi\epsilon_4;\pi\epsilon_5;\pi\epsilon_6\blacklozenge\lfloor)]]\vee[[\neg[\angle\pi\epsilon_1;\pi\epsilon_2;\pi\epsilon_3]]\wedge[\neg[\angle\pi\epsilon_4;\pi\epsilon_5;\pi\epsilon_6]]]]$$

$$[\pi\epsilon_1;\pi\epsilon_2;\pi\epsilon_3\}'\pi\epsilon_4;\pi\epsilon_5;\pi\epsilon_6]\leftrightarrow[[[\pi\epsilon_1\neq\pi\epsilon_2]\wedge[\pi\epsilon_4\neq\pi\epsilon_5]]\wedge[\pi\epsilon_0;(\pi\epsilon_1;\pi\epsilon_2;\pi\epsilon_3\blacklozenge\lfloor)'\pi\epsilon_0;(\pi\epsilon_4;\pi\epsilon_5;\pi\epsilon_6\blacklozenge\lfloor)]]\vee[[\neg[\angle\pi\epsilon_1;\pi\epsilon_2;\pi\epsilon_3]]\wedge[\angle\pi\epsilon_4;\pi\epsilon_5;\pi\epsilon_6]]]$$

Alternative area-square-metering with application of 'mean' **THEOREM**. The meter is the side of a right isoscelic triangle that has the same area. For the start with any triangle, one needs shear-mapping and application of 'mean theorem'. It means that one takes the square root of area for metering.

By the way: Hilbert is in error in his definition of biradical numbers in §9 of reference (3) when he introduces a fifth (total) function $sr(I+x^2)$ besides addition, subtraction, multiplication and division, he forgot the sixth function $sr(I-x^2)$ that is partial, or he should have simply chosen $sr(x)$ as fifth (partial) function.

Cali-biradication $(\pi\epsilon;\pi\epsilon'\lfloor_1\pi\epsilon\neq 2\pi\epsilon\lfloor)$ is the inverse to cali-quadrix-portion: $(\pi\epsilon_1\int'(\pi\epsilon_1;\pi\epsilon_2\lfloor)\lfloor)=\pi\epsilon_2$, it can be programmed by a geometrical construction for the expression: $sr(abs(x))=(sr(I+x^2)/sr(2))sr(abs(I-((I-x)/sr(I+x^2))^2))$ using cali-multix-portion and cali-syn-resection and as in neutral geometry cali-adipension i.e. absolute value of $(I-x)$, cali-hypothetion and cali-cathetation that have been identified in E-geometry as hypotenuse and cathetus Pythagoras square roots $sr(I+x^2)$ and $sr(I-x^2)$. The critical condition that the radicand of a square root must be nonnegative means for $sr(I-x^2)$ that x^2 must not be greater I . In the following construction this is taken care of automatically.

cali-endo-biradication

$(\pi\epsilon;\pi\epsilon\lfloor_1\pi\epsilon\neq 2\pi\epsilon\lfloor\wedge[\pi\epsilon;2\pi\epsilon\int'\pi\epsilon_0;\pi\epsilon_e])$
in E-geometry for $sr(x)$ with $x\leq 1$

$$\pi\epsilon_3=(\pi\epsilon_1\oplus\pi\epsilon_2;\pi\epsilon_0;\pi\epsilon_e\lfloor)$$

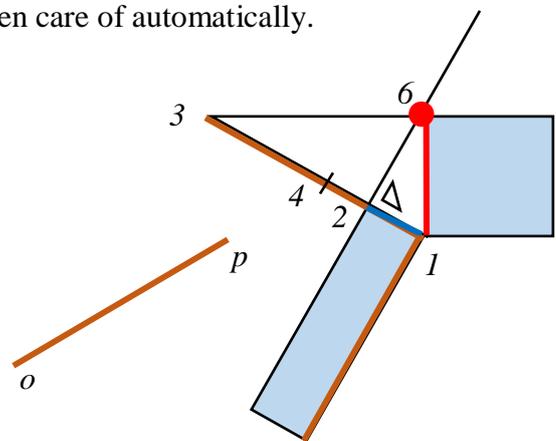
$$\pi\epsilon_4=(\pi\epsilon_1/\pi\epsilon_3\lfloor)$$

$$\pi\epsilon_5=(!\pi\epsilon_2;\pi\epsilon_1\lfloor)$$

$$\pi\epsilon_6=(\pi\epsilon_4;\pi\epsilon_1\otimes\oplus\pi\epsilon_2;\pi\epsilon_5\lfloor)$$

$$(\pi\epsilon_1;\pi\epsilon_2\lfloor)=\pi\epsilon_6=$$

$$((\pi\epsilon_1/(\pi\epsilon_1\oplus\pi\epsilon_2;\pi\epsilon_0;\pi\epsilon_e\lfloor)\lfloor);\pi\epsilon_1\otimes\oplus\pi\epsilon_2;(!\pi\epsilon_2;\pi\epsilon_1\lfloor)\lfloor)$$

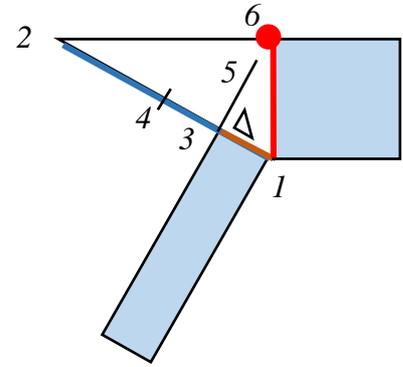


cali-exo-biradication $(\pi\varepsilon; \pi\varepsilon' \lfloor \pi\varepsilon_0; \pi\varepsilon\varepsilon' \rfloor 1\pi\varepsilon; 2\pi\varepsilon)$
in E -geometry for $sr(x)$ with $1 \leq x$

$$\begin{aligned}\pi\varepsilon_3 &= (\pi\varepsilon_1 \oplus \pi\varepsilon_2; \pi\varepsilon_0; \pi\varepsilon\varepsilon \lfloor) \\ \pi\varepsilon_4 &= (\pi\varepsilon_1 / \pi\varepsilon_2 \lfloor) \\ \pi\varepsilon_5 &= (!\pi\varepsilon_3; \pi\varepsilon_1 \lfloor) \\ \pi\varepsilon_6 &= (\pi\varepsilon_4; \pi\varepsilon_1 \otimes \oplus \pi\varepsilon_3; \pi\varepsilon_5 \lfloor)\end{aligned}$$

$$\begin{aligned}(\pi\varepsilon_1; \pi\varepsilon_2' \lfloor) &= \\ ((\pi\varepsilon_1 / \pi\varepsilon_2 \lfloor); \pi\varepsilon_1 \otimes \oplus \pi\varepsilon_3; (!(\pi\varepsilon_1 \oplus \pi\varepsilon_2; \pi\varepsilon_0; \pi\varepsilon\varepsilon \lfloor); \pi\varepsilon_1 \lfloor) \lfloor)\end{aligned}$$

o p



cali-biradication $(\pi\varepsilon; \pi\varepsilon')$ in E -geometry for $sr(abs(x))$

$$\begin{aligned}\pi\varepsilon_3 &= (\pi\varepsilon_1 \oplus \pi\varepsilon_2; \pi\varepsilon_0; \pi\varepsilon\varepsilon \lfloor) \\ \pi\varepsilon_4 &= (\pi\varepsilon_1 \cap \pi\varepsilon_2; \pi\varepsilon_3) && \text{picking smaller distance} \\ \pi\varepsilon_5 &= (\pi\varepsilon_1 \cup \pi\varepsilon_2; \pi\varepsilon_3) && \text{picking greater distance}\end{aligned}$$

$$\begin{aligned}\pi\varepsilon_6 &= (\pi\varepsilon_1 / \pi\varepsilon_3 \lfloor) \\ \pi\varepsilon_7 &= (!\pi\varepsilon_4; \pi\varepsilon_1 \lfloor) \\ \pi\varepsilon_8 &= (\pi\varepsilon_6; \pi\varepsilon_1 \otimes \oplus \pi\varepsilon_4; \pi\varepsilon_7 \lfloor)\end{aligned}$$

$$\begin{aligned}(\pi\varepsilon_1; \pi\varepsilon_2' \lfloor) &= \\ ((\pi\varepsilon_1 / (\pi\varepsilon_1 \cup \pi\varepsilon_2; (\pi\varepsilon_1 \oplus \pi\varepsilon_2; \pi\varepsilon_0; \pi\varepsilon\varepsilon \lfloor))) \lfloor); \pi\varepsilon_1 \otimes \oplus (\pi\varepsilon_1 \cap \pi\varepsilon_2; (\pi\varepsilon_1 \oplus \oplus \pi\varepsilon_2; \pi\varepsilon_0; \pi\varepsilon\varepsilon \lfloor))); \\ (!(\pi\varepsilon_1 \cap \pi\varepsilon_2; (\pi\varepsilon_1 \oplus \pi\varepsilon_2; \pi\varepsilon_0; \pi\varepsilon\varepsilon \lfloor))); \pi\varepsilon_1 \lfloor) \lfloor)\end{aligned}$$

cali-area-endometrition $(\blacklozenge \pi\varepsilon; \pi\varepsilon; \pi\varepsilon' \lfloor 1\pi\varepsilon \neq 2\pi\varepsilon)$ is based on the result $(\blacklozenge \pi\varepsilon_1; \pi\varepsilon_2; \pi\varepsilon_3 \lfloor)$ of area-endometrition where the result is located on the proto-line

$$(\blacklozenge \pi\varepsilon_1; \pi\varepsilon_2; \pi\varepsilon_3' \lfloor) = (\pi\varepsilon_0 \oplus \pi\varepsilon\varepsilon; \pi\varepsilon_1; (\blacklozenge \pi\varepsilon_1; \pi\varepsilon_2; \pi\varepsilon_3 \lfloor) \lfloor)$$

3.6 Proto- and cali-extrafuncta

Now one can do one step further and relate all metering to the proto-line. In section 2.4 there were already defined: proto-linity, proto-positivity, proto-addition, proto-negativation etc. . All of them based on appension. They turned the proto-line into an ordered unlimited group. Based on unique **Unique-parallel-axiom A21e** and linisection one has propotion and this leads to the definition of proto-multiplication, proto-reciprocation and thus extending the proto-line to an ordered unlimited corpus¹⁾ (in German *Körper*, in English usually called *field* which, however, is a very bad name, as so many different systems or entities are called *field* in mathematics). Based on **Unique-parallel-axiom A21e** and isoscition one can introduce proto-biradication etc. and thus one extends the proto-line even further to an ordered unlimited corpus of biradical numbers, a simple extension of the rational-number corpus to an algebraic corpus. By the way: in proto-functions of E-geometry one sees that appension of points is related to addition of numbers, linisection to multiplication and isoscition (and circulation) to biradication.

based on linisection

proto-multiplication $(\pi\varepsilon \times \pi\varepsilon \lfloor [\subseteq 1\pi\varepsilon] \wedge [\subseteq 2\pi\varepsilon])$
 $(\pi\varepsilon_1 \times \pi\varepsilon_2 \lfloor) = (\pi\varepsilon_0; \pi\varepsilon_e \lfloor \pi\varepsilon_1; \pi\varepsilon_2 \lfloor)$

proto-quadrature $(\pi\varepsilon \times \lfloor \subseteq 1\pi\varepsilon)$
 $(\pi\varepsilon_1 \times \lfloor) = (\pi\varepsilon_1 \times \pi\varepsilon_1 \lfloor)$

proto-reciprocation $(/\pi\varepsilon \lfloor [\subseteq 1\pi\varepsilon] \wedge [1\pi\varepsilon \neq \pi_0])$
 $(/\pi\varepsilon_1 \lfloor) = (\pi\varepsilon_0; \pi\varepsilon_1 \lfloor \pi\varepsilon_e; \pi\varepsilon_e \lfloor)$

proto-division $(\pi\varepsilon / \pi\varepsilon \lfloor [[\subseteq 1\pi\varepsilon] \wedge [\subseteq 2\pi\varepsilon]] \wedge [2\pi\varepsilon \neq \pi_0])$
 $(\pi\varepsilon_1 / \pi\varepsilon_2 \lfloor) = (\pi\varepsilon_1 \times (/ \pi\varepsilon_2 \lfloor) \lfloor)$

proto-reduction $(\pi\varepsilon - / + \lfloor 1\pi\varepsilon \neq \pi\varepsilon_m)$
 $(\pi\varepsilon_1 - / + \pi \lfloor) = ((\pi\varepsilon_1 - \pi\varepsilon_e \lfloor) / (\pi\varepsilon_1 + \pi\varepsilon_e \lfloor)) \quad (x-1)/(x+1)$

proto-upduction $(\pi\varepsilon + / - \lfloor 1\pi\varepsilon \neq \pi\varepsilon_e)$
 $(\pi\varepsilon_1 - / + \pi \lfloor) = ((\pi\varepsilon_1 + \pi\varepsilon_e \lfloor) / (\pi\varepsilon_1 - \pi\varepsilon_e \lfloor)) \quad (x+1)/(x-1)$

cali-tension $(\pi\varepsilon \times \pi\varepsilon \lfloor < 2\pi\varepsilon)$
 $(\pi\varepsilon_1 \times \pi\varepsilon_2 \lfloor) = (\pi\varepsilon_0 \oplus \pi\varepsilon_1; \pi\varepsilon_0; ((\pi\varepsilon_0 \oplus \pi\varepsilon_e; \pi\varepsilon_0; \pi\varepsilon_1 \lfloor) \times \pi\varepsilon_2 \lfloor)) \quad \text{stretching with center } \pi\varepsilon_0$

based on isoscition

proto-biradication $(\sqrt{\pi\varepsilon} \lfloor \leq 1\pi\varepsilon)$ inverse of proto-quadrature
 is obtained by applying cali-biradication to $\pi\varepsilon_0; \pi\varepsilon_1$ and putting the result on the positive protoray:
 $(\sqrt{\pi\varepsilon_1} \lfloor) = (\pi\varepsilon_0 \oplus \pi\varepsilon_e; \pi\varepsilon_0; (\pi\varepsilon_0; \pi\varepsilon_1 \lfloor) \lfloor)$

Now one can express **individual-constant** strings based on proto-pair $\pi\varepsilon_0; \pi\varepsilon_e$ (representing 0 and 1)

proto-full	$\pi\varepsilon_f = (\pi\varepsilon_0; \pi\varepsilon_e \oplus)$	2	$\cos(\pi) = -1$
proto-straight	$\pi\varepsilon_e$	1	$\cos(\pi/2) = 0$
proto-right	$\pi\varepsilon_r = (\pi\varepsilon_e - ((\sqrt{\pi\varepsilon_f} \rfloor) \rfloor)$	$1 - (sr(2))/2 = 0,292\dots$	$\cos(\pi/2) = (sr(2))/2$

THEOREM $(\pi\varepsilon_1 \rfloor) = (\pi\varepsilon_1 / \pi\varepsilon_f \lfloor)$

THEOREM proto-biradication is non-negative inverse of proto-quadrature
 $\forall \pi\varepsilon_1 [[\subseteq 1\pi\varepsilon] \rightarrow [((\sqrt{\pi\varepsilon_1} \lfloor) \times \lfloor) = \pi\varepsilon_1]] \quad \forall \pi\varepsilon_1 [[\subseteq 1\pi\varepsilon] \rightarrow [(\sqrt{(\pi\varepsilon_1 \times \lfloor) \lfloor) = (+\pi\varepsilon_1 \lfloor)]]]$

¹⁾ One could call proto-functions on the proto-line **linic Euclid-functions** as opposed to **planar Euclid-functions**

THEOREM proto-hypothesis $(\pi\varepsilon\sqrt{+\pi\varepsilon\downarrow})$, proto-cathetition $(\pi\varepsilon\sqrt{-\pi\varepsilon\downarrow})$, proto-hypocation $(\sqrt{\pi\varepsilon\downarrow})$ and proto-cathecation $(\sqrt{-\pi\varepsilon\downarrow})$ can be expressed by proto-biradication in E-geometry representing $sr(x^2+y^2)$, $sr(x^2-y^2)$, $sr(I+x^2)$ and $sr(I-x^2)$ resp.

$$\forall \pi\varepsilon_1[[\leq_1\pi\varepsilon] \rightarrow [((\sqrt{\pi\varepsilon_1\downarrow}) \times \downarrow) = \pi\varepsilon_1]] \quad \forall \pi\varepsilon_1[[\subseteq_1\pi\varepsilon] \rightarrow [(\sqrt{(\pi\varepsilon_1 \times \downarrow)}) = (+\pi\varepsilon_1\downarrow)]]$$

Special cases on the proto-diameter lead to four more proto-functions with condition $[\subseteq_1\pi\varepsilon\supset] \wedge [\subseteq_2\pi\varepsilon\supset]$:

proto-ortho-metrition

$$(\pi\varepsilon_1\sqrt{-/\pi\varepsilon_2\downarrow}) = (\pi\varepsilon_2/(\sqrt{-\pi\varepsilon_1\downarrow})) \quad \text{conventional} \quad y/sr(I-x^2)$$

and its inverse **proto-ortho-immetrition**

$$(\pi\varepsilon_1\sqrt{-\times\pi\varepsilon_2\downarrow}) = (\pi\varepsilon_2 \times (\sqrt{-\pi\varepsilon_1\downarrow})) \quad \text{conventional} \quad y \cdot sr(I-x^2)$$

proto-para-metrition

$$(\pi\varepsilon_1-+/\pi\varepsilon_2\downarrow) = (\pi\varepsilon_2/(\pi\varepsilon_0 - (\pi\varepsilon_1 \times (\pi\varepsilon_1 + \pi\varepsilon_2\downarrow))\downarrow)) \quad \text{conventional} \quad y/(I-x(x+y))$$

and its inverse **proto-para-immetrition**

$$(\pi\varepsilon_1-+/\pi\varepsilon_2\downarrow) = ((\pi\varepsilon_2 \times (\pi\varepsilon_0 - (\pi\varepsilon_1 \times \downarrow))\downarrow) / (\pi\varepsilon_0 + (\pi\varepsilon_1 \times \pi\varepsilon_2\downarrow)\downarrow)) \quad \text{conventional} \quad y(I-x^2)/(I+xy)$$

THEOREM proto-hypothesis of areas, stating that the cali-area-endometer of a combined triangle is given by proto-hypothesis of the cali-area-meters $(\diamond \pi\varepsilon; \pi\varepsilon; \pi\varepsilon' \downarrow)$ of the two triangles; located on the proto-line. $(\diamond \pi\varepsilon_1; \pi\varepsilon_2; (\pi\varepsilon_1; \pi\varepsilon_2; \pi\varepsilon_3 \oplus \diamond \pi\varepsilon_4; \pi\varepsilon_5; \pi\varepsilon_6\downarrow)') \downarrow = ((\diamond \pi\varepsilon_1; \pi\varepsilon_2; \pi\varepsilon_3' \downarrow) \vee + (\diamond \pi\varepsilon_1; \pi\varepsilon_2; \pi\varepsilon_3' \downarrow) \downarrow)$

cali-area-quad-metrition $(\pi\varepsilon \diamond \pi\varepsilon' \pi\varepsilon \downarrow_{1\pi\varepsilon \neq 2\pi\varepsilon})$ is obtained by proto-quadrature of cali-area-endometrition. It corresponds to the conventional area metering. The result is located on the proto-line. Notice that cali-area-protometers have to be **bisected** with $(\pi\varepsilon/\downarrow)$ to get a result that corresponds to the fact that the area of a triangle is **half** the product of base and height lengths.

$$(\pi\varepsilon_1 \diamond \pi\varepsilon_2' \pi\varepsilon_3\downarrow) = ((\pi\varepsilon_0, (\diamond \pi\varepsilon_1; \pi\varepsilon_2; \pi\varepsilon_3'\downarrow) \times \downarrow) / \downarrow)$$

THEOREM proto-addition of areas, stating that the cali-area-meter of a combined triangle is the sum with 'proto-addition $(\pi\varepsilon + \pi\varepsilon \downarrow)$ of the cali-area-meters of the two triangles (observe that cali-area meters $(\diamond \pi\varepsilon; \pi\varepsilon; \pi\varepsilon' \downarrow)$ are located on the proto-line.

$$(\diamond \pi\varepsilon_1; \pi\varepsilon_2; (\pi\varepsilon_1; \pi\varepsilon_2; \pi\varepsilon_3 \oplus \diamond \pi\varepsilon_4; \pi\varepsilon_5; \pi\varepsilon_6\downarrow)') \downarrow = ((\diamond \pi\varepsilon_1; \pi\varepsilon_2; \pi\varepsilon_3' \downarrow) + (\diamond \pi\varepsilon_1; \pi\varepsilon_2; \pi\varepsilon_3' \downarrow) \downarrow)$$

There is a constructive way to produce the full plane of E-geometry by the so-called coordinate method. There is the **THEOREM of unique existence of coordinates** $(\pi\varepsilon_2$ and $\pi\varepsilon_3$ for $\pi\varepsilon_1)$:

$$\forall \pi\varepsilon_1[\exists \pi\varepsilon_2[\exists \pi\varepsilon_3[[[-\pi\varepsilon_2] \wedge [-\pi\varepsilon_3]] \wedge [[\pi\varepsilon_1 = (\pi\varepsilon_3; \pi\varepsilon_0 \downarrow \pi\varepsilon_2 \downarrow (\pi\varepsilon_2 \oplus (\pi\varepsilon_1; (\pi\varepsilon_3; (\pi\varepsilon_1 \oplus \pi\varepsilon_2; \pi\varepsilon_1; \pi\varepsilon_3\downarrow)) \nabla \pi\varepsilon_1\downarrow) \downarrow (\pi\varepsilon_2; \pi\varepsilon_0 \downarrow \pi\varepsilon_1 \downarrow (\pi\varepsilon_0; \pi\varepsilon_2!\downarrow)) \downarrow (\pi\varepsilon_0; \pi\varepsilon_0 \div (\pi\varepsilon_2; \pi\varepsilon_0 \downarrow \pi\varepsilon_1 \downarrow (\pi\varepsilon_0; \pi\varepsilon_2!\downarrow))\downarrow); \pi\varepsilon_0; \pi\varepsilon_3\downarrow)]]] \wedge \text{existence}$$

$$[[\forall \pi\varepsilon_4[\forall \pi\varepsilon_5[[[-\pi\varepsilon_4] \wedge [-\pi\varepsilon_5]] \wedge [[\pi\varepsilon_1 = (\pi\varepsilon_5; \pi\varepsilon_0 \downarrow \pi\varepsilon_4 \downarrow (\pi\varepsilon_4 \oplus (\pi\varepsilon_1; (\pi\varepsilon_5; (\pi\varepsilon_1 \oplus \pi\varepsilon_4; \pi\varepsilon_1; \pi\varepsilon_5\downarrow)) \nabla \pi\varepsilon_1\downarrow) \downarrow (\pi\varepsilon_4; \pi\varepsilon_0 \downarrow \pi\varepsilon_1 \downarrow (\pi\varepsilon_0; \pi\varepsilon_4!\downarrow)) \downarrow (\pi\varepsilon_0; \pi\varepsilon_0 \div (\pi\varepsilon_4; \pi\varepsilon_0 \downarrow \pi\varepsilon_1 \downarrow (\pi\varepsilon_0; \pi\varepsilon_4!\downarrow))\downarrow); \pi\varepsilon_0; \pi\varepsilon_5\downarrow)]]] \rightarrow \text{uniqueness} \\ [[[\pi\varepsilon_2 = \pi\varepsilon_4] \wedge [\pi\varepsilon_3 = \pi\varepsilon_5]]]]]]$$

Proof: Coordinates are obtained by **perpendiculars** to the two axis, the proto-line and the ortho-line: $\pi\varepsilon_2 = (\pi\varepsilon_1) = (\pi\varepsilon_0; \pi\varepsilon_0; \pi\varepsilon_1!\downarrow)$ $\pi\varepsilon_3 = (\pi\varepsilon_1') = (\pi\varepsilon_0; \pi\varepsilon_1; \pi\varepsilon_1!\downarrow)$

proto-angle-addition $(\pi\varepsilon^\circ + \pi\varepsilon\downarrow[\leq_1\pi\varepsilon <] \wedge [\leq_2\pi\varepsilon <])$ is revisited:

THEOREM trigonometric expression ¹⁾ for proto-angle-addition. For angles less than the straight one that is angles of the radity-segment it holds:

¹⁾ this leads to proto-dyadic-angle-metrition $(\pi\varepsilon^\circ \leq_1\pi\varepsilon \in)$ recursive definition, only for **dyadic** points in cycle-segment, values between $\pi\varepsilon_0$ and $\pi\varepsilon_f$ as it will be introduced in section 3.7 .

$$[[\leq\pi_1\#]\wedge[\leq\pi_2\#]]\rightarrow$$

$$[(\pi_{\varepsilon_1}+\pi_{\varepsilon_2})-(((\pi_{\varepsilon_1}+\pi_{\varepsilon_2})-(\pi_{\varepsilon_1}\times\pi_{\varepsilon_2})\lfloor\rfloor)+(\sqrt{((\pi_{\varepsilon_1}+\pi_{\varepsilon_1})-(\pi_{\varepsilon_1}\times\pi_{\varepsilon_1})\lfloor\rfloor)\times((\pi_{\varepsilon_2}+\pi_{\varepsilon_2})-(\pi_{\varepsilon_2}\times\pi_{\varepsilon_2})\lfloor\rfloor)\lfloor\rfloor})$$

corresponding to $f(x+y)=I-\cos((x+y)/2)=I-\cos(x/2)\cos(y/2)+\sin(x/2)\sin(y/2)=$
 $f(x)+f(y)-f(x)f(y)+sr((2f(x)-f(x)^2)(2f(y)-f(y)^2))$ for $0\leq x,y<I$ where $f(x)=I-\cos(\pi x/2)$

from N-geometry. For **proto-angle-bisection** ($\pi_{\varepsilon}^{\circ}\lfloor\rfloor$) one has

THEOREM $(\pi_{\varepsilon}^{\circ}\lfloor\rfloor)=(\pi_{\varepsilon}\varepsilon-(\sqrt{(\pi_{\varepsilon}\varepsilon-(\pi_{\varepsilon}1)\lfloor\rfloor)\lfloor\rfloor})$ corresp. to $f(x/2)=I-\cos(x/4)=I-sr(I-\cos(x/2)/2)$

Now one can express as further **individual-constant** strings based on $\pi_{\varepsilon}0;\pi_{\varepsilon}1$ (representing 0 and 1)
 proto-halfright $\pi_{\varepsilon}w=(\pi_{\varepsilon}^{\circ}\lfloor\rfloor)=(\pi_{\varepsilon}\varepsilon-(\sqrt{(\pi_{\varepsilon}\varepsilon-((\pi_{\varepsilon}\varepsilon-(\sqrt{\pi_{\varepsilon}\varepsilon}\lfloor\rfloor)\varepsilon)\lfloor\rfloor)\lfloor\rfloor})$ corresp. to $I-\cos(\pi/4)=$
 $=(\pi_{\varepsilon}\varepsilon-(\sqrt{((\pi_{\varepsilon}\varepsilon+(\sqrt{\pi_{\varepsilon}\varepsilon}\varepsilon)\varepsilon)\lfloor\rfloor)\lfloor\rfloor})$ $I-sr(((1+sr(2)/2)/2))=0,073...$

3.7 Abstract calcule deltaalpha of biradical numbers

The proto-line with its proto-functions in abstract calcule piepsilon correspond perfectly to the abstract calcule deltaalpha of ordered corpus of biradical numbers that has the following ontological basis:

sort	$\delta\alpha$
basis-individual-constant	$\delta\alpha n \quad \delta\alpha u$
basis-function-constant	
addition	$(\delta\alpha+\delta\alpha)$
negativation	$(-\delta\alpha)$
multiplication	$(\delta\alpha\times\delta\alpha)$
reciprocation	$(/\delta\alpha\lfloor\delta\alpha\neq\delta\alpha n)$
biradication	$(\sqrt{\delta\alpha}\lfloor\delta\alpha n\leq 1\delta\alpha)$
basis-relation-constant	
positivity	$<\delta\alpha$

basis-functum strings of deltaalpha are defined via the **Axiom** strings. Only the angle-related **extra-functum** strings are written down explicitly, the other ones are straightforward as proto-functa of pi .

extra-individual-constant	$\delta\alpha b \quad \delta\alpha mu$	$\delta\alpha b=(\delta\alpha u+\delta\alpha u) \quad \delta\alpha mu=(-\delta\alpha u)$
extra-relation-constant		
nonpositivity	$\delta\alpha\leq$	
negativity, nonnegativity	$\leq\delta\alpha \quad \delta\alpha<$	
minority, equal-minority	$\delta\alpha<\delta\alpha \quad \delta\alpha\leq\delta\alpha$	
radity	$\leq\delta\alpha\#$	$[\leq\delta\alpha_1\#\leftrightarrow[[\delta\alpha n\leq\delta\alpha_1]\wedge[\delta\alpha_1<\delta\alpha u]]$
diametry	$\#\delta\alpha\#$	$[\#\delta\alpha_1\#\leftrightarrow[[\delta\alpha mu<\alpha_1]\wedge[\delta\alpha_1<\delta\alpha u]]$
cyclity	$\leq\delta\alpha<$	$[\leq\delta\alpha_1<]\leftrightarrow[[\delta\alpha n\leq\delta\alpha_1]\wedge[\delta\alpha_1<\delta\alpha b]]$
dyadicity	$\delta\alpha\in$	recursive ¹⁾ definition
dyadic-cyclity	$\leq\delta\alpha\in<$	recursive definition
rationality	$\in\delta\alpha$	recursive definition
extra-function-constant		
duplication	$(\delta\alpha+)$	
subtraction	$(\delta\alpha-\delta\alpha)$	
quadrature	$(\delta\alpha\times)$	

¹⁾ in E-geometry recursion occurred only in connection with extensions to dyadic numbers and only for relations, not for functions. For calcule delta-alpha it may occur for relations as well and function-definition by cases is not excluded

absolution	$(+\delta\alpha)$	
division	$(\delta\alpha/\delta\alpha\lfloor_2\delta\alpha\neq\delta\alpha n)$	
bisection	$(\delta\alpha/)$	
hypothetion	$(\delta\alpha\sqrt{+\delta\alpha})$	$sr(x^2+y^2)$
cathetion	$(\delta\alpha\sqrt{-\delta\alpha}\lfloor(2\delta\alpha\times)\leq(1\delta\alpha\times))$	$sr(x^2-y^2)$
hypocation	$(\sqrt{\delta\alpha+})$	$sr(1+x^2)$
cathection	$(\sqrt{\delta\alpha}\lfloor_1\delta\alpha\leq\delta\alpha u)$	$sr(1-x^2)$
angle-bisection	$(\delta\alpha^\circ\lfloor\leq_1\delta\alpha<)$	angle-functions are partial in cycle-segment
angle-duplication	$(\delta\alpha^\circ+\lfloor\leq_1\delta\alpha<)$	
angle-addition, cyclation	$(\delta\alpha^\circ+\delta\alpha\lfloor[\leq_1\delta\alpha<]\wedge[\leq_2\delta\alpha<])$	
angle-negativation	$(^\circ-\delta\alpha\lfloor\leq_1\delta\alpha<)$	
angle-subtraction	$(\delta\alpha^\circ-\delta\alpha\lfloor[\leq_1\delta\alpha<]\wedge[\leq_2\delta\alpha<])$	
dyadic-angle-metrition	$(^\circ\delta\alpha^\circ\lfloor\leq_1\delta\alpha\in<)$	partial in Klein-numbers in cycle-segment

With the following 17 **Axiom** strings, that are not written down explicitly:

A1	neutrivity of addition	A11	distributivity addition multiplication
A2	associativity of addition	A12	distributivity negativation multiplication
A3	commutativity of addition	A13	unus positivity
A4	addition of negativation	A14	exclusivity of positivity
A5	double negativation	A15	quadrature of biradication
A6	neutrivity of multiplication		$[\delta\alpha n\leq\delta\alpha_1]\rightarrow[(\sqrt{\delta\alpha_1}\lfloor)\times(\sqrt{\delta\alpha_1}\lfloor)]=\delta\alpha_1]$
A7	associativity of multiplication	A16	distributivity biradication multiplication
A8	commutativity of multiplication		$[[\delta\alpha n\leq\delta\alpha_1]\wedge[\delta\alpha n\leq\delta\alpha_2]]\rightarrow$
A9	multiplication by reciprocation		$[(\sqrt{(\delta\alpha_1\times\delta\alpha_2)}\lfloor)=(\sqrt{\delta\alpha_1}\lfloor)\times(\sqrt{\delta\alpha_2}\lfloor)]$
A9	multiplication by reciprocation	A17	distributivity biradication reciprocation
A10	double reciprocation		$[[\delta\alpha n<\delta\alpha_1]\rightarrow[(\sqrt{(\delta\alpha_1}\lfloor)\lfloor)=(\sqrt{(\delta\alpha_1}\lfloor)\lfloor)]$

and an **Axiom** mater of inductivity $\forall\delta\alpha_1[[\text{sentence}(\forall\delta\alpha_1[\delta\alpha_1])]\wedge[\neg[\delta\alpha_1\supset\delta\alpha_2]]]\rightarrow$
 $[[[\text{TRUTH}([\delta\alpha_1;\delta\alpha_1\sqrt{\delta\alpha n}])]\wedge[\text{TRUTH}(\forall\delta\alpha_1[[\delta\alpha_1]\rightarrow[[[(\delta\alpha_1;\delta\alpha_1\sqrt{-\delta\alpha_1})]\wedge[\delta\alpha_1\neq\delta\alpha n]]\rightarrow$
 $[(\delta\alpha_1;\delta\alpha_1\sqrt{(\delta\alpha_1}\lfloor)])]]\wedge[\delta\alpha n\leq\delta\alpha_1]]\rightarrow[(\delta\alpha_1;\delta\alpha_1\sqrt{(\delta\alpha_1}\lfloor)])]]\wedge[\forall\delta\alpha_2[[\delta\alpha_1;\delta\alpha_1\sqrt{\delta\alpha_2}]\rightarrow$
 $[[[(\delta\alpha_1;\delta\alpha_1\sqrt{(\delta\alpha_1+\delta\alpha_2)})]\wedge[(\delta\alpha_1;\delta\alpha_1\sqrt{(\delta\alpha_1\times\delta\alpha_2)})]]]]]]\rightarrow[\text{TRUTH}(\forall\delta\alpha_1[\delta\alpha_1])]]$

Metatheorem for the two abstract calculi piepsilon of planar Euclid geometry and deltaalpha of ordered corpus of biradical numbers: biradical numbers can be constructed geometrically in an abstract sense

Metaproof idea: the **Axiom** strings of abstract calculi deltaalpha of the ordered corpus of biradical numbers with **nullum-constant** $\delta\alpha n$ and **unus-constant** $\delta\alpha u$, functions addition $(\delta\alpha+\delta\alpha)$, negativation $(-\delta\alpha)$, multiplication $(\delta\alpha\times\delta\alpha)$, reciprocation $(\delta\alpha\lfloor_1\delta\alpha\neq\delta\alpha n)$ and biradication $(\sqrt{\delta\alpha}\lfloor\leq\delta\alpha)$ and relation positivity correspond one-to-one to **THEOREM** strings for points of the proto-line of abstract calculi piepsilon with proto-origin and proto-unit, functions proto-addition, proto-negativation, proto-multiplication, proto-reciprocation and proto-biradication and relation proto-positivity.

Angle-functions of deltaalpha get definitions where **one definition by cases** is necessary:

angle-bisection	$[\leq\delta\alpha_1<]\rightarrow[(\delta\alpha_1^\circ\lfloor)=(\delta\alpha u^\circ-(\sqrt{(\delta\alpha u^\circ-(\delta\alpha_1)\lfloor)\lfloor})\lfloor)]$
angle-duplication	$[[[\leq\delta\alpha_1]\wedge[\delta\alpha_1<\delta\alpha u]]\rightarrow[(\delta\alpha_1^\circ+\lfloor)=(\delta\alpha_1+\delta\alpha_1)-((\delta\alpha_1\times\delta\alpha_1))] \quad (4x-2x^2) \text{ mod } 2$
2 cases!	$[[[\delta\alpha u\leq\delta\alpha_1]\wedge[\delta\alpha_1<\delta\alpha b]]\rightarrow[(\delta\alpha_1^\circ+\lfloor)=(\delta\alpha b-(\delta\alpha_1+\delta\alpha_1)-((\delta\alpha_1\times\delta\alpha_1)))]$
angle-addition	$[[[\leq\delta\alpha_1]\wedge[\leq\delta\alpha_2<]]\rightarrow[(\delta\alpha_1^\circ+\delta\alpha_2\lfloor)=(x+y-xy+sr((2x-x^2).(2y-y^2))) \text{ mod } 2$
	$((((\delta\alpha_1/\delta\alpha_2)-((\delta\alpha_1/\delta\alpha_2)\times(\delta\alpha_2/\delta\alpha_2)))+\sqrt{((\delta\alpha_1-((\delta\alpha_1/\delta\alpha_2)\times(\delta\alpha_2-((\delta\alpha_2/\delta\alpha_2)\times(\delta\alpha_2/\delta\alpha_2))))\lfloor)};\delta\alpha b\downarrow\delta\alpha n\downarrow$
	$((((\delta\alpha_1/\delta\alpha_2)-((\delta\alpha_1/\delta\alpha_2)\times(\delta\alpha_2/\delta\alpha_2)))+\sqrt{((\delta\alpha_1-((\delta\alpha_1/\delta\alpha_2)\times(\delta\alpha_2-((\delta\alpha_2/\delta\alpha_2)\times(\delta\alpha_2/\delta\alpha_2))))\lfloor)}^\circ+\lfloor)]$

angle-negativation $[\leq\delta\alpha_1<] \rightarrow [(\circ-\delta\alpha_1\downarrow)=(\delta\alpha_n;\delta\alpha_1\downarrow\delta\alpha_o\downarrow(\delta\alpha_b-\delta\alpha_1))]$
angle-subtraction $[[\leq\delta\alpha_1<]\wedge[\leq\delta\alpha_2<]] \rightarrow [(\delta\alpha_1^\circ-\delta\alpha_2\downarrow)=(\delta\alpha_1^\circ+(\circ-\delta\alpha_1\downarrow)\downarrow)]$

The following functa are defined recursively, which is beyond our self-imposed rule that allows only for junctive logic for relations and composition of functions. However, this is not a problem as they are not really necessary, but just **nice to have for understanding**. **Dyadic-cyclity** determines dyadic points between $\delta\alpha n$ and $\delta\alpha b$. **Dyadic-angle-metrition** corresponds to the conventional trigonometric function $1-\cos(\pi.x/2)$ for dyadic input between 0 and 2 , as one can see from:

$1-\cos(\pi.0/2)=0$, $1-\cos(\pi.(1/4)/2)=1-sr((1+sr(1/2))/2)$, $1-\cos(\pi.(1/2)/2)=1-sr(1/2)$, $1-\cos(\pi.1/2)=1$
 $1-\cos(\pi.(3/2)/2)=1+sr(1/2)$ and $1-\cos(\pi.2/2)=0$

dyadic-cyclity $\leq\delta\alpha\in<$ $[\leq\delta\alpha_1\in<]\leftrightarrow[[\delta\alpha_1=\delta\alpha_u]\vee[\exists\delta\alpha_2[[\leq\delta\alpha_2\in<]\wedge[[\delta\alpha_1=(\delta\alpha_2\downarrow)]\vee[\exists\delta\alpha_3[[\leq\delta\alpha_3\in<]\wedge[\delta\alpha_1=(\delta\alpha_2^\circ+\delta\alpha_3\downarrow)]]]]]]]$

dyadic-angle-metrition $(\circ\delta\alpha^\circ\leq_1\delta\alpha\in<)$ *start recursion* *at anchor* $(\circ\delta\alpha_u^\circ\downarrow)=\delta\alpha_u$
bisection recursion $[\leq(\delta\alpha_1^\circ\downarrow)\in<] \rightarrow [(\circ(\delta\alpha_1^\circ\downarrow)^\circ\downarrow)=(\circ\delta\alpha_1^\circ\downarrow)^\circ\downarrow]$
addition recursion $[[\leq\delta\alpha_1\in<]\wedge[\leq\delta\alpha_2\in<]] \rightarrow [(\circ(\delta\alpha_1^\circ+\delta\alpha_2\downarrow)^\circ\downarrow)=(\circ\delta\alpha_1^\circ\downarrow)^\circ+(\circ\delta\alpha_2^\circ\downarrow)\downarrow]$

rationality $\in\delta\alpha$ $[\in\delta\alpha_1]\leftrightarrow[[\delta\alpha_1=\delta\alpha_u]\vee[\exists\delta\alpha_2[[\in\delta\alpha_2]\wedge[[[\delta\alpha_1=(-\delta\alpha_2)]\vee[[\delta\alpha_2\neq\delta\alpha_n]\wedge[\delta\alpha_1=(\delta\alpha_2)]]]]\vee[\exists\delta\alpha_3[[\in\delta\alpha_3]\wedge[\delta\alpha_1=(\delta\alpha_2+\delta\alpha_3)]]]]]]]$

3.8 Semiconcrete calcule DELTAalpha of biradical numbers

The following introduction to calcules in general is just a sketch, actually it deserves a much more thorough treatment, as it goes to the very roots of mathematics and logics. This is done in the forthcoming publication (ref. 11) *Opus logico-mathematicus - With the Calculation Criterion of Truth* .

So far only **abstract calcules** were treated: abstract calcule pi of planar N-geometry, abstract calcule piepsilon of planar E-geometry and abstract calcule deltaalpha of biradical numbers. An abstract calcules has **basis-individual-constant** , **basis-function-constant** and **basis-relation-constant** strings as its ontological basis. Furthermore there is a set of **Axiom** strings (that may be infinite using metalingual so-called **Axiom** maters). The mathematics of abstract calcules rests on the 'if-then-principle': if there exist certain individuals that fulfill the **Axiom** strings, there are more **sentence** strings that are true as well; they are called **THEOREM** strings. The existence itself is not claimed, it is simply 'if-then'. Abstract calcules are given names that are underlined small Latin words that quote the Greek letters that are used for the sort of individuals, e.g. piepsilon for **sort** $\pi\epsilon$ that is chosen for the points of the geometric Euclidean plane. An abstract calcules does not contain **individual** strings, it just talks **about** individuals by their names (may they exist or not).

Besides abstract calcules there are calcules where the individuals actually are given as **individual** strings of characters, they are called **concrete calcules** . If it is decidable¹⁾ if a string is an **individual** the calcule is called **omniconcrete** , if not **semiconcrete** . An omniconcrete calcule has a **sort** with capital Greek letters, and a correspondent name with underlined all-capital-Latin words. They can be either finite or infinite. Examples of finite omniconcrete calcules are finite groups. Simple examples of infinite omniconcrete calcules are calcule ALPHAALPHA of power-Robinson decimal natural numbers with **sort** AA and calcule RHO of decimal rational numbers with **sort** P .

¹⁾ Decidability cannot be treated here in detail. Decidability means that there is a procedure that can be performed by a machine for answering a question. This implies that decidability is closely connected with calculable functions. There are various aspects of decidability, depending on which kind of question it is applied to. Some examples appear in the following.

3.9 Semiconcrete calcule PIdelta of planar Descartes E-geometry

Analytic geometry is the study of geometry using a coordinate system. **Mathematical analysis** is the branch of mathematics dealing with limits and related theories. It was shown above that Euclid geometry at first hand has nothing to do with limits. On the other hand proto-line and ortho-line have been introduced in section 2.3 already for absolute geometry. And in section 3.6 the path to coordinates for Euclid geometry has been cleared. For an E-geometry with coordinates the name **Descartes E-geometry** is chosen.

Semiconcrete calcule PIdelta of decimal planar E-geometry of Descartes-numbers is obtained from abstract calcule piepsilon of planar Euclid E-geometry by noticing that the coordinates of section 3.6 are biradical numbers. This is where the semiconcrete calcule DELTAalpha of decimal biradical numbers of section 3.8 comes into play: one takes **Decimal-biradical-number** strings to represent the abscissa (proto-axis or *x-axis*), **Decimal-biradical-number** strings without the origin preceded by 7 to represent the ordinate (ortho-axis or *y-axis*) and pairs of **Decimal-biradical-number** strings without the origin separated by 7 to represent the point between the two axis.

This somewhat weird definition is chosen such that one can talk within the calcule about coordinates: by means of functions one can map every coordinate to a point on the x-axis and stay within the calcule and can produce every pair-number from two **Decimal-biradical-number** strings. By including the biradical numbers within the calcule PIdelta as abscissa one avoids to talk about two calcules.

Abscissa-number :: **Decimal-biradical-number**

$$\forall \Pi\delta_1 [[\text{Ordinate-number}(\Pi\delta_1)] \leftrightarrow [\exists \Pi\delta_2 [[[\text{Decimal-biradical-number}(\Pi\delta_2)] \wedge [\neg [\text{Truth}(\Pi\delta_1=0)]] \wedge [\Pi\delta_1 = 7 \Pi\delta_2]]]]]$$

$$\forall \Pi\delta_1 [[\text{Pair-number}(\Pi\delta_1)] \leftrightarrow [\exists \Pi\delta_2 [\exists \Pi\delta_3 [[[[\text{Decimal-biradical-number}(\Pi\delta_2)] \wedge [\neg [\text{Truth}(\Pi\delta_1=0)]]] \wedge [[\text{Decimal-biradical-number}(\Pi\delta_3)] \wedge [\neg [\text{Truth}(\Pi\delta_3=0)]]]] \wedge [\Pi\delta_1 = \Pi\delta_2 7 \Pi\delta_3]]]]]]$$

Descartes-number :: **Individual** :: **Abscissa-number** † **Ordinate-number** † **Pair-number**

The ontological basis of semiconcrete calcule PIdelta immediately shows the connection to abstract calcule piepsilon (PIdelta is a **semiconcrete model** of piepsilon) :

sort :: $\Pi\delta$

individual-constant :: $\Pi\delta_o \dagger \Pi\delta_e \dagger \Pi\delta_m \dagger \Pi\delta_i \dagger \Pi\delta_a \dagger \Pi\delta_l \dagger \Pi\delta_c \dagger \Pi\delta_r \dagger \Pi\delta_w$

basis-function-constant ::

geometry functions

appension $(\Pi\delta; \Pi\delta \oplus \Pi\delta; \Pi\delta \lfloor [1\Pi\delta \neq 2\Pi\delta] \vee [3\Pi\delta = 4\Pi\delta]) \dagger$
 linisection $(\Pi\delta; \Pi\delta \otimes \Pi\delta; \Pi\delta \lfloor \dagger_1 \Pi\delta; 2\Pi\delta; 3\Pi\delta; 4\Pi\delta) \dagger$
 isoscition $(\Pi\delta; \Pi\delta \nabla \Pi\delta \lfloor [1\Pi\delta; 2\Pi\delta \dots \dots 3\Pi\delta] \vee [[1\Pi\delta = 2\Pi\delta] \wedge [1\Pi\delta = 3\Pi\delta]])$

coordinate functions

abscission value on proto-line $(\downarrow \Pi\delta)$
 ordination value on proto-line $(\Pi\delta \downarrow)$

$$\begin{aligned}
& ((\downarrow\Pi\delta_2)+(((\downarrow\Pi\delta_2)-(\downarrow\Pi\delta_1))/((\Pi\delta_2\downarrow)-(\downarrow\Pi\delta_2)))\times \\
& (\sqrt{(((\downarrow\Pi\delta_3)-(\downarrow\Pi\delta_4))\times((\downarrow\Pi\delta_3)-(\downarrow\Pi\delta_4)))-(((\Pi\delta_3\downarrow)-(\Pi\delta_4\downarrow))\times((\Pi\delta_3\downarrow)-(\Pi\delta_4\downarrow)))))), \\
& ((\Pi\delta_2\downarrow)+(((\Pi\delta_2\downarrow)-(\Pi\delta_1\downarrow))/((\downarrow\Pi\delta_2)-(\downarrow\Pi\delta_1)))\times \\
& (\sqrt{(((\downarrow\Pi\delta_3)-(\downarrow\Pi\delta_4))\times((\downarrow\Pi\delta_3)-(\downarrow\Pi\delta_4)))+(((\Pi\delta_3\downarrow)-(\Pi\delta_4\downarrow))\times((\Pi\delta_3\downarrow)-(\Pi\delta_4\downarrow)))))))]\wedge \\
& [[(\downarrow\Pi\delta_2)\leq(\downarrow\Pi\delta_1)]\wedge[(\Pi\delta_2\downarrow)<(\Pi\delta_1\downarrow)]]\rightarrow[(\Pi\delta_1;\Pi\delta_2\oplus\Pi\delta_3;\Pi\delta_4\downarrow)= \text{case 4} \\
& ((\downarrow\Pi\delta_2)+(((\downarrow\Pi\delta_2)-(\downarrow\Pi\delta_1))/((\Pi\delta_2\downarrow)-(\downarrow\Pi\delta_2)))\times \\
& (\sqrt{(((\downarrow\Pi\delta_3)-(\downarrow\Pi\delta_4))\times((\downarrow\Pi\delta_3)-(\downarrow\Pi\delta_4)))-(((\Pi\delta_3\downarrow)-(\Pi\delta_4\downarrow))\times((\Pi\delta_3\downarrow)-(\Pi\delta_4\downarrow)))))), \\
& ((\Pi\delta_2\downarrow)+(((\Pi\delta_2\downarrow)-(\Pi\delta_1\downarrow))/((\downarrow\Pi\delta_2)-(\downarrow\Pi\delta_1)))\times \\
& (\sqrt{(((\downarrow\Pi\delta_3)-(\downarrow\Pi\delta_4))\times((\downarrow\Pi\delta_3)-(\downarrow\Pi\delta_4)))-(((\Pi\delta_3\downarrow)-(\Pi\delta_4\downarrow))\times((\Pi\delta_3\downarrow)-(\Pi\delta_4\downarrow))))))]]]]]]
\end{aligned}$$

Linisectivity and isoscitivity are needed for the conditions of linisection and isoscition resp. . They are defined by similar procedure as appension by use of coordinates, geometric and algebraic manipulations. But it is boring.

linisectivity $\downarrow\Pi\delta;\Pi\delta;\Pi\delta;\Pi\delta$

$$\forall\Pi\delta_1[\forall\Pi\delta_2[\forall\Pi\delta_3[\forall\Pi\delta_4[[\downarrow\Pi\delta_1;\Pi\delta_2;\Pi\delta_3;\Pi\delta_4]\leftrightarrow \text{get busy}]]]]$$

isoscitivity $\Pi\delta;\Pi\delta\dots\Pi\delta$

$$\forall\Pi\delta_1[\forall\Pi\delta_2[\forall\Pi\delta_3[[\Pi\delta_1;\Pi\delta_2\dots\Pi\delta_3]\leftrightarrow \text{get busy}]]]]$$

linisection $(\Pi\delta;\Pi\delta\otimes\Pi\delta;\Pi\delta\downarrow\downarrow_1\Pi\delta;2\Pi\delta;3\Pi\delta;4\Pi\delta)$

$$\forall\Pi\delta_1[\forall\Pi\delta_2[\forall\Pi\delta_3[\forall\Pi\delta_4[[\downarrow\Pi\delta_1;\Pi\delta_2;\Pi\delta_3;\Pi\delta_4]\rightarrow[\dots (\Pi\delta_1;\Pi\delta_2\otimes\Pi\delta_3;\Pi\delta_4\downarrow)= \dots \text{get busy}]]]]]]$$

isoscition $(\Pi\delta;\Pi\delta\forall\Pi\delta \quad \downarrow_1\Pi\delta;2\Pi\delta\dots 3\Pi\delta)$

$$\forall\Pi\delta_1[\forall\Pi\delta_2[\forall\Pi\delta_3[[\Pi\delta_1;\Pi\delta_2\dots\Pi\delta_3]\rightarrow[\dots (\Pi\delta_1;\Pi\delta_2\forall\Pi\delta_3\downarrow)= \dots \text{get busy}]]]]]]$$

However, one must not forget, that one cannot in general effectively do the calculations. The necessary conditions cannot be checked:

- number zero equality (for reciprocation and division)
- number equality
- nonnegativity (for square root)
- point equality
- point equality of pairs of points
- sectivity of two segments
- isoscitivity for intersecting circles of same radius.

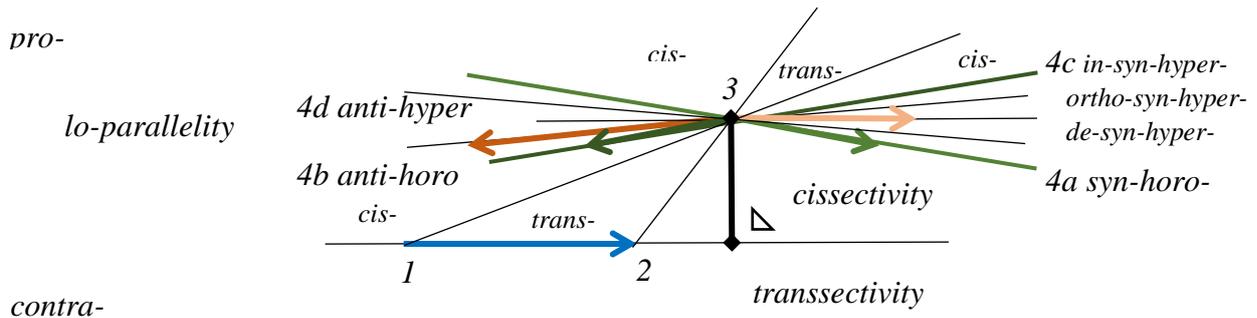
The numbers that are used in the calculations belong to the semiconcrete calcule DELTAalpha and that is where the undecidability and incalculability in general enters.

Now one can modify the metatheorem of section 3.7 for the two semiconcrete calcules PIdelta of planar Descartes geometry and DELTAalpha of ordered corpus of decimal biradical numbers:

biradical numbers can be semiconstructed geometrically
There is no decision procedure for equality of biradical numbers!
There is no decision procedure for vanity (equal zero) of biradical numbers!
There is no decision procedure for positivity of biradical numbers!
There is no decision procedure for equality of points in planar Descartes E-geometry.!

4.3 Fundamental extrafuncta

As opposed to E-geometry in L-geometry there is a whole spectrum of parallel lines thru a point $\pi\lambda_3$ relative to a line given by $\pi\lambda_1;\pi\lambda_2$. The point $\pi\lambda_3$ can be either on the protive or the contrive side of the $\pi\lambda_1;\pi\lambda_2$. The points, defining the parallel lines, have the same or the opposite direction, syn- or anti-. Between the two limiting syn- and anti-horo- cases there are the syn- and anti-hyper- cases resp. . Relative to point $\pi\lambda_3$ one can identify ortho-hyper- (orthogonal) in-hyper- (increasing) and de-hyper- (decreasing); however, these classifications are only valid with respect to the point $\pi\lambda_3$ as every hyper-parallel has a point with respect to which it is an ortho-hyper-parallel. For a thorough classification of two pairs of points $\pi\lambda_1;\pi\lambda_2$ and $\pi\lambda_3;\pi\lambda_4$ with respect to parallelity of the second one to the first one there are 20 cases of parallelity (besides syn- and anti-line-equality).



extra-function-constant strings in connection with the special kind of parallelity in L-geometry,

pro-horo-parallel-angulation	$(\uparrow\pi\lambda;\pi\lambda\perp)$	$1\pi\lambda \neq 2\pi\lambda$
contra-horo-parallel-angulation	$(\downarrow\pi\lambda;\pi\lambda)$	$\perp 1\pi\lambda \neq 2\pi\lambda$
syn-horo-parallelation	$(\pi\lambda;\pi\lambda\uparrow\pi\lambda\perp)$	$\angle 1\pi\lambda;2\pi\lambda;3\pi\lambda$
anti-horo-parallelation	$(\pi\lambda;\pi\lambda\downarrow\pi\lambda\perp\perp)$	$\angle 1\pi\lambda;2\pi\lambda;3\pi\lambda$
syn-angle-horo-parallelation	$(\pi\lambda;\pi\lambda;\pi\lambda\uparrow\perp)$	$\angle 1\pi\lambda;2\pi\lambda;3\pi\lambda$
anti-angle-horo-parallelation	$(\pi\lambda;\pi\lambda;\pi\lambda\downarrow\perp)$	$\angle 1\pi\lambda;2\pi\lambda;3\pi\lambda$

Construction of horo-parallel-angle¹⁾, determine an angle from a distance, using **Legendre-quadrates** $\pi\lambda_1;\pi\lambda_2;\pi\lambda_3;\pi\lambda_5$ and $\pi\lambda_1;\pi\lambda_2;\pi\lambda_8;\pi\lambda_{10}$

pro-horo-parallel-angulation

$(\uparrow\pi\lambda;\pi\lambda\perp \perp 1\pi\lambda \neq 2\pi\lambda)$ triangle $\pi\lambda_1 \pi\lambda_2 \pi\lambda_6$

$\pi\lambda_3 = (\pi\lambda_1 \uparrow \pi\lambda_2 \perp)$

$\pi\lambda_4 = (!\pi\lambda_1; \pi\lambda_2 \perp)$

$\pi\lambda_5 = (\pi\lambda_1; \pi\lambda_4; \pi\lambda_3 \uparrow \perp)$

$\pi\lambda_6 = (\pi\lambda_1; \pi\lambda_2 \otimes \oplus \pi\lambda_3; \pi\lambda_5 \perp)$

$(\uparrow\pi\lambda_1; \pi\lambda_2 \perp \perp) = \pi\lambda_6 =$

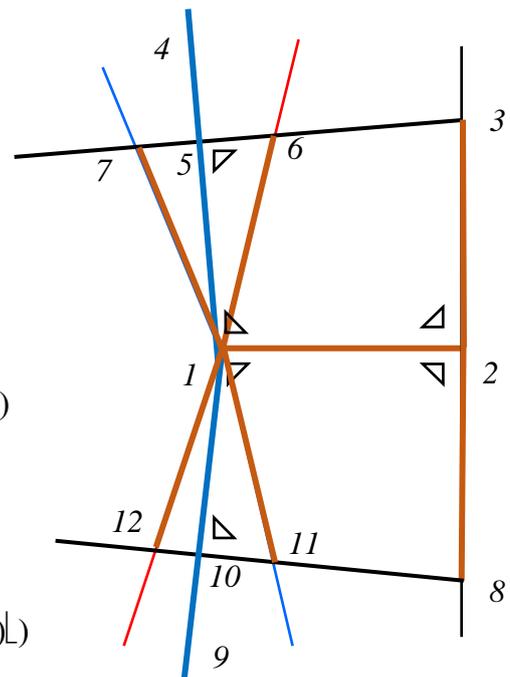
$(\pi\lambda_1; \pi\lambda_2 \otimes \oplus (\pi\lambda_1; \pi\lambda_2 \uparrow \perp); (\pi\lambda_1; (!\pi\lambda_1; \pi\lambda_2 \perp); (\pi\lambda_1 \uparrow \pi\lambda_2 \perp) \uparrow \perp) \perp)$

contra-horo-parallel-angulation

$(\downarrow\pi\lambda; \pi\lambda \perp \perp 1\pi\lambda \neq 2\pi\lambda)$ triangle $\pi\lambda_1 \pi\lambda_2 \pi\lambda_{11}$

$(\downarrow\pi\lambda_1; \pi\lambda_2 \perp) = \pi\lambda_{11} =$

$(\pi\lambda_1; \pi\lambda_2 \otimes \oplus (!\pi\lambda_1; \pi\lambda_2 \uparrow \perp); (\pi\lambda_1; (\pi\lambda_2; \pi\lambda_1 \uparrow \perp); (!\pi\lambda_1; \pi\lambda_2 \uparrow \perp) \uparrow \perp) \perp)$



¹⁾ the usual 'parallel-angle' neglects the fact that there are two directions for horo-parallelis

The horo-parallel-angles at $\pi\lambda_1$ between $\pi\lambda_2$ and $\pi\lambda_6=(\uparrow\pi\lambda_1;\pi\lambda_2\perp)$ and $\pi\lambda_{11}=(\downarrow\pi\lambda_1;\pi\lambda_2\perp)$ are used as limits for lo-cissectivity¹⁾ $\pi\lambda\vdash\pi\lambda;\pi\lambda\vdash\pi\lambda$ and lo-parallelity $\pi\|\|\pi\text{---}\pi\|\|\pi$ conditions. The important fact is that there is no **entitor** as compared to cissectivity $\pi;\pi\|\|\pi;\pi$ and parallelity $\pi;\pi\|\text{---}\|\pi;\pi$ of N-geometry.

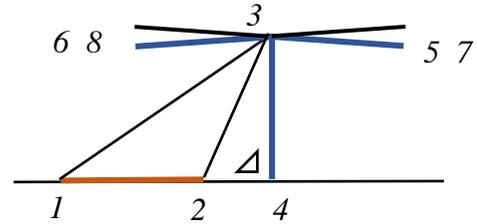
The inverse problem is **syn-angle-horo-parallelation** $(\pi\lambda;\pi\lambda;\pi\lambda\uparrow\perp\angle 1\pi\lambda;2\pi\lambda;3\pi\lambda)$ and **anti-angle-horo-parallelation** $(\pi\lambda;\pi\lambda;\pi\lambda\downarrow\perp)$: given an angle by a triangle, find the point $\pi\lambda_4$ on line $\pi\lambda_1\pi\lambda_2$ with distance $\pi\lambda_1\pi\lambda_4$ that has this angle as horo-parallel-angle.

Construction of horo-parallel through a point relative to a line

syn-horo-parallelation

$$(\pi\lambda;\pi\lambda\uparrow\perp\angle 1\pi\lambda;2\pi\lambda;3\pi\lambda)$$

$$\begin{aligned} \pi\lambda_4 &= (\pi\lambda_1;\pi\lambda_2!\pi\lambda_3\perp) \\ \pi\lambda_5 &= (\uparrow\pi\lambda_3;\pi\lambda_4\perp) \\ \pi\lambda_6 &= (\downarrow\pi\lambda_3;\pi\lambda_4\perp) \\ \pi\lambda_7 &= (\pi\lambda_3;(\pi\lambda_1;\pi\lambda_2\nabla\pi\lambda_3;\pi\lambda_3\perp)\downarrow\pi\lambda_5\downarrow\pi\lambda_6) \\ \pi\lambda_8 &= (\pi\lambda_3;(\pi\lambda_2;\pi\lambda_1\nabla\pi\lambda_3;\pi\lambda_3\perp)\downarrow\pi\lambda_5\downarrow\pi\lambda_6) \end{aligned}$$



example case pro-

$$\begin{aligned} (\pi\lambda_1;\pi\lambda_2\uparrow\perp\angle 1\pi\lambda;2\pi\lambda;3\pi\lambda) &= \pi\lambda_7 = \\ (\pi\lambda_3;(\pi\lambda_1;\pi\lambda_2\nabla\pi\lambda_3;\pi\lambda_3\perp)\downarrow(\uparrow\pi\lambda_3;(\pi\lambda_1;\pi\lambda_2!\pi\lambda_3\perp)\perp)\downarrow(\downarrow\pi\lambda_3;(\pi\lambda_1;\pi\lambda_2!\pi\lambda_3\perp)\perp)) \end{aligned}$$

anti-horo-parallelation

$$(\pi\lambda;\pi\lambda\downarrow\perp\angle 1\pi\lambda;2\pi\lambda;3\pi\lambda)$$

$$\begin{aligned} (\pi\lambda_1;\pi\lambda_2\downarrow\perp\angle 1\pi\lambda;2\pi\lambda;3\pi\lambda) &= \pi\lambda_8 = \\ (\pi\lambda_3;(\pi\lambda_2;\pi\lambda_1\nabla\pi\lambda_3;\pi\lambda_3\perp)\downarrow(\uparrow\pi\lambda_3;(\pi\lambda_1;\pi\lambda_2!\pi\lambda_3\perp)\perp)\downarrow(\downarrow\pi\lambda_3;(\pi\lambda_1;\pi\lambda_2!\pi\lambda_3\perp)\perp)) \end{aligned}$$

where care is taken of both cases, pro- and contra- .

extra-relation-constant strings in connection with parallelity and linisectivity in pilambda are introduced. As it was the case in E-geometry no **entitor** character appears; 'lo' from 'Lobachevsky' .

lo-cissectivity	$\pi\lambda\vdash\pi\lambda;\pi\lambda\vdash\pi\lambda$	lo-cissectivity or transsectivity	
lo-linisectivity	$\pi\lambda\vdash\pi\lambda\vdash\pi\lambda\vdash\pi\lambda$	poly-parallelity or line-equality	
lo-parallelity	$\pi\lambda\ \ \pi\lambda\text{---}\pi\lambda\ \ \pi\lambda$	horo- or hyper-parallelity	
poly-parallelity	$\pi\lambda\ \ \pi\lambda;\pi\lambda\ \ \pi\lambda$		
hyper-parallelity	$\pi\lambda\ \ \pi\lambda,\pi\lambda\ \ \pi\lambda$	horo-parallelity	$\pi\lambda \pi\lambda,\pi\lambda \pi\lambda$
syn-hyper-parallelity	$\pi\lambda\}\}\pi\lambda;\pi\lambda\}\}\pi\lambda$	syn-horo-parallelity	$\pi\lambda\}\}\pi\lambda;\pi\lambda\}\}\pi\lambda$
anti-hyper-parallelity	$\pi\lambda\}\}\pi\lambda;\pi\lambda\}\}\pi\lambda$	anti-horo-parallelity	$\pi\lambda\}\}\pi\lambda;\pi\lambda\}\}\pi\lambda$
pro-hyper-parallelity	$\pi\lambda\left(\left(\pi\lambda;\pi\lambda\left(\left(\pi\lambda\right.\right.\right.\right.$	pro-horo-parallelity	$\pi\lambda\left(\left(\pi\lambda;\pi\lambda\left(\left(\pi\lambda\right.\right.\right.\right.$
contra-hyper-parallelity	$\left.\left.\right.\right.\pi\lambda\right)\pi\lambda\pi;\lambda\left.\right.\right.\pi\lambda$	contra-horo-parallelity	$\left.\left.\right.\right.\pi\lambda\left)\pi\lambda;\pi\lambda\left)\pi\lambda$
syn-pro-hyper-parallelity	$\pi\lambda\}\}\pi\lambda;\pi\lambda\left(\left(\pi\lambda\right.\right.\right.$	syn-pro-horo-parallelity	$\pi\lambda\}\}\pi\lambda;\pi\lambda\left(\left(\pi\lambda\right.\right.\right.$
anti-pro-hyper-parallelity	$\pi\lambda\}\}\pi\lambda;\pi\lambda\left(\left(\pi\lambda\right.\right.\right.$	anti-pro-horo-parallelity	$\pi\lambda\}\}\pi\lambda;\pi\lambda\left(\left(\pi\lambda\right.\right.\right.$
syn-contra-hyper-parallelity	$\pi\lambda\}\}\pi\lambda;\pi\lambda\left.\right.\right.\pi\lambda$	syn-contra-horo-parallelity	$\pi\lambda\}\}\pi\lambda;\pi\lambda\left.\right.\right.\pi\lambda$
anti-contra-hyper-parallelity	$\pi\lambda\}\}\pi\lambda;\pi\lambda\left.\right.\right.\pi\lambda$	anti-contra-horo-parallelity	$\pi\lambda\}\}\pi\lambda;\pi\lambda\left.\right.\right.\pi\lambda$

syn-horo-parallelity	$[\pi\lambda_1\}\}\pi\lambda_2;\pi\lambda_3\}\}\pi\lambda_4]\leftrightarrow$	$[\text{---}\pi\lambda_3;\pi\lambda_4;(\pi\lambda_1;\pi\lambda_2\uparrow\perp\angle 1\pi\lambda;2\pi\lambda;3\pi\lambda)]$
anti-horo-parallelity	$[\pi\lambda_1\}\}\pi\lambda_2;\pi\lambda_3\}\}\pi\lambda_4]\leftrightarrow$	$[\text{---}\pi\lambda_3;\pi\lambda_4;(\pi\lambda_1;\pi\lambda_2\downarrow\perp\angle 1\pi\lambda;2\pi\lambda;3\pi\lambda)]$
horo-parallelity	$[\pi\lambda_1 \pi\lambda_2;\pi\lambda_3 \pi\lambda_4]\leftrightarrow$	$[[\pi\lambda_1\}\}\pi\lambda_2;\pi\lambda_3\}\}\pi\lambda_4]\vee[\pi\lambda_1\}\}\pi\lambda_2;\pi\lambda_3\}\}\pi\lambda_4]$

¹⁾ the prefix lo- is attached to avoid confusions with functions of E-geometry where necessary

syn-hyper-parallelity	$[\pi\lambda_1\{\}\{\}\pi\lambda_2;\pi\lambda_3\{\}\{\}\pi\lambda_4]\leftrightarrow$ <i>between the horo-parallels, same directions</i> $[[[(\pi\lambda_3;(\pi\lambda_1;\pi\lambda_2\uparrow\pi\lambda_3\downarrow));\pi\lambda_4]\wedge[(\pi\lambda_3;(\pi\lambda_1;\pi\lambda_2\downarrow\pi\lambda_3\uparrow));\pi\lambda_4]\vee$ $[(\pi\lambda_3;(\pi\lambda_1;\pi\lambda_2\uparrow\pi\lambda_3\downarrow));\pi\lambda_4]\wedge[(\pi\lambda_3;(\pi\lambda_1;\pi\lambda_2\downarrow\pi\lambda_3\uparrow));\pi\lambda_4]]]$
anti-hyper-parallelity	$[\pi\lambda_1\{\}\{\}\pi\lambda_2;\pi\lambda_3\{\}\{\}\pi\lambda_4]\leftrightarrow$ <i>between the horo-parallels, opposing directions</i> $[[[(\pi\lambda_3;(\pi\lambda_1;\pi\lambda_2\uparrow\pi\lambda_3\downarrow));\pi\lambda_4]\wedge[(\pi\lambda_3;(\pi\lambda_1;\pi\lambda_2\downarrow\pi\lambda_3\uparrow));\pi\lambda_4]\vee$ $[(\pi\lambda_3;(\pi\lambda_1;\pi\lambda_2\uparrow\pi\lambda_3\downarrow));\pi\lambda_4]\wedge[(\pi\lambda_3;(\pi\lambda_1;\pi\lambda_2\downarrow\pi\lambda_3\uparrow));\pi\lambda_4]]]$
hyper-parallelity	$[\pi\lambda_1 \pi\lambda_2;\pi\lambda_3 \pi\lambda_4]\leftrightarrow$ $[[[\pi\lambda_1\{\}\{\}\pi\lambda_2;\pi\lambda_3\{\}\{\}\pi\lambda_4]\vee[\pi\lambda_1\{\}\{\}\pi\lambda_2;\pi\lambda_3\{\}\{\}\pi\lambda_4]]]$
poly-parallelity	$[\pi\lambda_1 \pi\lambda_2;\pi\lambda_3 \pi\lambda_4]\leftrightarrow$ $[[[\pi\lambda_1 \pi\lambda_2;\pi\lambda_3 \pi\lambda_4]\vee[\pi\lambda_1 \pi\lambda_2;\pi\lambda_3 \pi\lambda_4]]]$
lo-parallelity	$[\pi\lambda_1 \pi\lambda_2\text{---}\pi\lambda_3 \pi\lambda_4]\leftrightarrow$ $[[[\pi\lambda_1 \pi\lambda_2;\pi\lambda_3 \pi\lambda_4]\vee[\pi\lambda_1;\pi\lambda_2\text{---}\pi\lambda_3;\pi\lambda_4]]]$

lo-cissectivity	$[\pi\lambda_1\vdash\pi\lambda_2;\pi\lambda_3\vdash\pi\lambda_4]\leftrightarrow$ $[\neg[[[(\pi\lambda_1;\pi\lambda_2\text{---}\pi\lambda_3;\pi\lambda_4)]\vee[(\pi\lambda_1;\pi\lambda_2\vdash\pi\lambda_3;\pi\lambda_4)]\vee[(\pi\lambda_1;\pi\lambda_2 \pi\lambda_3;\pi\lambda_4)]]]]]$
lo-linisectivity	$[\pi\lambda_1\vdash\pi\lambda_2\vdash\pi\lambda_3\vdash\pi\lambda_4]\leftrightarrow$ $[[[\pi\lambda_1\vdash\pi\lambda_2;\pi\lambda_3\vdash\pi\lambda_4]\vee[(\pi\lambda_1;\pi\lambda_2\vdash\pi\lambda_3;\pi\lambda_4)]]]$

Although this quaternary relation is somewhat lengthy when it is expanded in order to express it by appension, circultion, linisection and decision it serves the desired purpose: there is no **entitor** involved, junctive logic only! This means one could start with lo-cissectivity right from the beginning in the ontological base and the **Axiom** strings. Just as one could replace cissectivity by junctive eu-cissectivity in E-geometry. This again shows another strong distinction between the two geometries.

4.4 Right and light triangles, polygons, triangulations

A triangle is called **light** if the sum of two angles equals the third angle (the light angle), it has light-angularity $\pi\lambda\approx\pi\lambda;\pi\lambda$. In E-geometry light is right, in L-geometry light and right is never the same. The two equal angles of a liso-triangle are each less than a halfright angle.

$$[\pi\lambda_1\approx\pi\lambda_2;\pi\lambda_3]\leftrightarrow [[[\angle\pi\lambda_1;\pi\lambda_2;\pi\lambda_3]\wedge[\pi\lambda_1;\pi\lambda_2;\pi\lambda_3\approx\pi\lambda_2;(\pi\lambda_3;\pi\lambda_2\vee(\pi\lambda_1;\pi\lambda_2\oplus\pi\lambda_1;\pi\lambda_3\downarrow));(\pi\lambda_1;\pi\lambda_3\oplus\pi\lambda_1;\pi\lambda_2\downarrow)];\pi\lambda_1\downarrow]]]$$

A light isoscelic triangle is called **liso-triangle**, it has liso-angularity $\pi\lambda\approx\pi\lambda\approx\pi\lambda$.

$$[\pi\lambda_1\approx\pi\lambda_2\approx\pi\lambda_3]\leftrightarrow [[[\pi\lambda_1\approx\pi\lambda_2;\pi\lambda_3]\wedge[\pi\lambda_1;\pi\lambda_2\approx\pi\lambda_3]]]$$

The following classifications of quadrangles are meaningful in L-geometry:

A **quadrilateral** is a quadrangle with at least two right angles

Lambert-quadrangularity	3 right angles (Spitzeck)	$\pi\lambda\perp\pi\lambda\perp\pi\lambda\perp\pi\lambda$
Saccheri- quadrangularity	2 right angles adjacent	$\pi\lambda\perp\pi\lambda\perp\pi\lambda;\pi\lambda$
Bolyai- quadrangularity	2 right angles opposite	$\pi\lambda\perp\pi\lambda;\pi\lambda\perp\pi\lambda$

A **quadrangle** is a quadrangle with at least 2 equal sides

Lambert-quadrity	3 right angles with 2 pairs of equal sides	$\pi\lambda\approx\pi\lambda\perp\pi\lambda\approx\pi\lambda$
Saccheri-quadrity	2 right angles adjacent with 3 equal sides	$\pi\lambda\perp\pi\lambda\perp\pi\lambda\approx\pi\lambda$
Bolyai-quadrity	2 right angles opposite with 4 equal sides	$\pi\lambda\perp\pi\lambda\approx\pi\lambda\perp\pi\lambda$
Gauss-quadrity	4 equal angles, 4 equal sides	$\pi\lambda\approx\pi\lambda\approx\pi\lambda\approx\pi\lambda$

A Gauss-quadrangle is obtained by a liso-triangle combined with itself along the great side.

polygons specified by angles only:

- three angles in triangularity
- base angle and apex angle in isoscelic-triangularity
- angle in equilateral-triangularity
- angle in liso-triangularity
- angle in Lambert-quadrity
- angle in Saccheri-quadrity
- angle in Bolyai-quadrity
- angle in Gauss-quadrity

In section 4.5 the concept of Lobachevsky area will be introduced for triangles and quadrangles.

ordering equivalence relations

lo-triangle-area-equality	$\pi\lambda; \pi\lambda; \pi\lambda \approx \sim \pi\lambda; \pi\lambda; \pi\lambda$
lo-triangle-area-minority	$\pi\lambda; \pi\lambda; \pi\lambda \uparrow \sim \pi\lambda; \pi\lambda; \pi\lambda$
lo-tri-quadrangle-area-equality	$\pi\lambda; \pi\lambda; \pi\lambda \approx \sim \pi\lambda; \pi\lambda; \pi\lambda$
lo-tri-quadrangle-area-minority	$\pi\lambda; \pi\lambda; \pi\lambda \uparrow \sim \pi\lambda; \pi\lambda; \pi\lambda$
lo-quadrangle-area-equality	$\pi\lambda; \pi\lambda; \pi\lambda; \pi\lambda \approx \sim \pi\lambda; \pi\lambda; \pi\lambda; \pi\lambda$
lo-quadrangle-area-minority	$\pi\lambda; \pi\lambda; \pi\lambda; \pi\lambda \uparrow \sim \pi\lambda; \pi\lambda; \pi\lambda; \pi\lambda$

Special constructions of triangles from sides and angles:

side-angle-angle-triangulation $(\pi\lambda; \pi\lambda \nabla \pi\lambda; \pi\lambda; \pi\lambda \nabla \pi\lambda; \pi\lambda; \pi\lambda _)$ which is trivial in E-geometry
See 'Aufgabe 14' Perron, page 47. *Too lazy to translate into my language.*

angle-right-triangulation, riso-triangulation $(\nabla \pi\lambda; \pi\lambda; \pi\lambda _)$

- $\pi\lambda_4 = (!\pi\lambda_1; \pi\lambda_2 _)$
- $\pi\lambda_5 = (\pi\lambda_1; \pi\lambda_2 \uparrow \pi\lambda_3 _)$
- $\pi\lambda_6 = (\pi\lambda_1; \pi\lambda_4 \uparrow \pi\lambda_3 _)$
- $\pi\lambda_7 = (\pi\lambda_6; \pi\lambda_1 \oplus)$
- $\pi\lambda_8 = (\pi\lambda_1; \pi\lambda_6 \oplus \pi\lambda_1; \pi\lambda_5 _)$
- $\pi\lambda_9 = (\pi\lambda_1; \pi\lambda_7 \oplus \pi\lambda_1; \pi\lambda_5 _)$
- $\pi\lambda_{10} = (\pi\lambda_6; \pi\lambda_7 \nabla \pi\lambda_8; \pi\lambda_9 _)$
- $\pi\lambda_{11} = (\pi\lambda_1; \pi\lambda_{10} \! _)$
- $\pi\lambda_{12} = (\pi\lambda_{10}; \pi\lambda_{11} \otimes \pi\lambda_1; \pi\lambda_3 _)$ $= (!\pi\lambda_1; \pi\lambda_2; \pi\lambda_3 _)$

triangle $\pi\lambda_{10}; \pi\lambda_1; \pi\lambda_{12}$ is right isoscelic , the auxiliary triangle $\pi\lambda_1; \pi\lambda_5; \pi\lambda_6$ is not isoscelic.

Riso-triangulation is a special case of
angle-angle-right-triangulation $(\pi\lambda; \pi\lambda; \pi\lambda \nabla \pi\lambda; \pi\lambda; \pi\lambda _)$

See 'Aufgabe 11' Perron, page 46. *Too lazy to translate into my language.*

Angle-angle-right-triangulation is a special case of the Liebmann-functions
angle-angle-angle-base-triangulation $(\pi\lambda; \pi\lambda; \pi\lambda \nabla \pi\lambda; \pi\lambda; \pi\lambda \nabla \pi\lambda; \pi\lambda; \pi\lambda _)$
angle-angle-angle-tip-triangulation $(\pi\lambda; \pi\lambda; \pi\lambda \nabla \nabla \pi\lambda; \pi\lambda; \pi\lambda \nabla \pi\lambda; \pi\lambda; \pi\lambda _)$

which were put forward for the first time by Liebmann - it is a bit complicated. See 'Aufgabe 16' Perron, page 47. *Again too lazy to translate into my language.* Together with $\pi\lambda_1$ the tip-function and the base-function produce a protive triangle with the three given angles in the protive sense:

$$(\pi\lambda_1; (\pi\lambda_1; \pi\lambda_2; \pi\lambda_3 \nabla \nabla \pi\lambda_4; \pi\lambda_5; \pi\lambda_6 \nabla \pi\lambda_7; \pi\lambda_8; \pi\lambda_9 _)); (\pi\lambda_1; \pi\lambda_2; \pi\lambda_3 \nabla \pi\lambda_4; \pi\lambda_5; \pi\lambda_6 \nabla \pi\lambda_7; \pi\lambda_8; \pi\lambda_9 _)$$

4.5 Metering, angles, areas

Angles could be treated perfectly in N-geometry with the outstanding features of angle-congruity, angle-minority, triangle-combination, and cali-meter-angulation. Angles reach from zero-angle to less than full-angle. Right, halfright, straight, acute, obtuse and oblique angles can be identified. Therefore nothing really new happens with respect to angle metering in calcule pilambda of planar L-geometry.

Of course, the proto-pair $\pi\lambda_0;\pi\lambda_e$ that is essential in cali-angle-metrition ($\diamond\pi\lambda;\pi\lambda;\pi\lambda'\perp$) as obtained from N-geometry ($\diamond\pi;\pi;\pi'\perp$), as reference is taken as $\pi\lambda_0;\pi\lambda_e$. It is only different in so far from the proto-pair $\pi\epsilon_0;\pi\epsilon_e$ of calcule piepsilon of planar E-geometry as it cannot be taken as a unit for proto-multiplication or proto-reciprocation of E-geometry: there is no proto-multiplication or -reciprocation in L-geometry that combines with proto-addition (as in the case of rational numbers). Proto-addition ($\pi\lambda+\pi\lambda\perp$) and proto-angle-addition ($\pi\lambda^\circ+\pi\lambda\perp$), however, can be directly transferred from N-geometry.

In N-geometry it is shown that the triangle-combination of three angles is less or equal to the straight angle. In E-geometry the equality holds, whereas in L-geometry the minority applies. One can therefore ask for the difference between the sum of angles of a triangle and the straight angle constructed with ¹⁾ **angle-summation**¹⁾ ($\pi\lambda\diamond\pi\lambda\oplus\pi\lambda\perp\pi\lambda\neq 2\pi\lambda$) and **angle-defection**¹⁾ ($\pi\lambda\diamond\pi\lambda\diamond\pi\lambda\perp\pi\lambda\neq 2\pi\lambda$).

$$\begin{aligned} (\lambda_1\diamond\pi\lambda_2\oplus\pi\lambda_3\perp\pi\lambda\neq 2\pi\lambda) &= (\pi\lambda_1;(\pi\lambda_1;\pi\lambda_3\nabla(\pi\lambda_3;\pi\lambda_1\oplus\pi\lambda_3;\pi\lambda_2\perp));(\pi\lambda_1;\pi\lambda_3\oplus\pi\lambda_1;\pi\lambda_2\perp)\perp)\nabla\pi\lambda_2; \\ &(\pi\lambda_1;(\pi\lambda_1;\pi\lambda_3\nabla(\pi\lambda_3;\pi\lambda_1\oplus\pi\lambda_3;\pi\lambda_2\perp));(\pi\lambda_1;\pi\lambda_3\oplus\pi\lambda_1;\pi\lambda_2\perp)\perp)\oplus\pi\lambda_1;\pi\lambda_3\perp\perp) \\ (\lambda_1\diamond\pi\lambda_2\diamond\pi\lambda_3\perp\pi\lambda\neq 2\pi\lambda) &= (\pi\lambda_1;(!\pi\lambda_1;\pi\lambda_2\perp)\div(\pi\lambda_1\diamond\pi\lambda_2\oplus\pi\lambda_3\perp)\perp) \end{aligned}$$

For angle-defection absolute-triangle-combination suffices, no triangle-combination is necessary as one does not exceed the straight angle. One combines the three angles and reflects the point at the perpendicular in the vertex. The angle-summation is given by the isosceles triangle $\pi\lambda_1;\pi\lambda_2;(\pi\lambda_1\diamond\pi\lambda_2\oplus\pi\lambda_3\perp)$, the angle-defect is given by the isosceles triangle $\pi\lambda_1;\pi\lambda_2;(\pi\lambda_1\diamond\pi\lambda_2\diamond\pi\lambda_3\perp)$.

It took some explaining in section 3.4 to introduce the concept of area in E-geometry. It turned out that using the concept of height of a triangle one could define triangle-area-equality $\pi\epsilon;\pi\epsilon;\pi\epsilon\approx\pi\epsilon;\pi\epsilon;\pi\epsilon$ and triangle-area-minority $\pi\epsilon;\pi\epsilon;\pi\epsilon\}'\pi\epsilon;\pi\epsilon;\pi\epsilon$ as well as triangle-area combination ($\pi\epsilon;\pi\epsilon;\pi\epsilon\oplus\blacklozenge\pi\epsilon;\pi\epsilon;\pi\epsilon\perp$) so that all the usual features of intuitive geometry are fulfilled, but without extending the ontological basis.

A corresponding concept can be introduced in L-geometry. However, it turns out that the sum of angles of a triangle is the relevant feature that is used for the definition of **lo-triangle-area-equality** $\pi\lambda;\pi\lambda;\pi\lambda\approx\sim\pi\lambda;\pi\lambda;\pi\lambda$ and **lo-triangle-area-minority** $\pi\lambda;\pi\lambda;\pi\lambda\}'\sim\pi\lambda;\pi\lambda;\pi\lambda$. But it is closer to our intuition to use the angle-defect of a triangle, as it increases if an area is combined with another. Absolute-angle-congruity and -minority are applied:

$$\begin{aligned} [\pi\lambda_1;\pi\lambda_2;\pi\lambda_3\approx\sim\pi\lambda_4;\pi\lambda_5;\pi\lambda_6]\leftrightarrow & [[[\pi\lambda_1\neq\pi\lambda_2]\wedge[\pi\lambda_4\neq\pi\lambda_5]]\wedge \\ & [\pi\lambda_1;\pi\lambda_2;(\pi\lambda_1\diamond\pi\lambda_2\diamond\pi\lambda_3\perp)\approx\pi\lambda_4;\pi\lambda_5;(\pi\lambda_4\diamond\pi\lambda_5\diamond\pi\lambda_6\perp)]] \\ [\pi\lambda_1;\pi\lambda_2;\pi\lambda_3\}'\sim\pi\lambda_4;\pi\lambda_5;\pi\lambda_6]\leftrightarrow & [[[\pi\lambda_1\neq\pi\lambda_2]\wedge[\pi\lambda_4\neq\pi\lambda_5]]\wedge \\ & [\pi\lambda_1;\pi\lambda_2;(\pi\lambda_1\diamond\pi\lambda_2\diamond\pi\lambda_3\perp)'\pi\lambda_4;\pi\lambda_5;(\pi\lambda_4\diamond\pi\lambda_5\diamond\pi\lambda_6\perp)]] \end{aligned}$$

For **lo-triangle-area-combination** ($\pi\lambda;\pi\lambda;\pi\lambda\diamond\oplus\pi\lambda;\pi\lambda;\pi\lambda\perp$) one has to keep in mind that there is a limit to triangle area, as the combined angle must not exceed the straight angle. *I am too lazy to express the condition explicitly.* It gives the point of an isosceles triangle with base $\pi\lambda_1;\pi\lambda_2$ that consists of two triangles that each has the area of one of the two combined triangles.

$$(\pi\lambda_1;\pi\lambda_2;\pi\lambda_3\diamond\oplus\pi\lambda_4;\pi\lambda_5;\pi\lambda_6\perp)=(\pi\lambda_1;(\pi\lambda_1\diamond\pi\lambda_2\diamond\pi\lambda_3\perp)\nabla(\pi\lambda_2;\pi\lambda_1\oplus\pi\lambda_4;(\pi\lambda_4\diamond\pi\lambda_5\diamond\pi\lambda_6\perp)\perp)\perp)$$

¹⁾ no corresponding functions have been included in E-geometry as they are trivially constant πi and 0 respectively.

The interpretation of angle-defection for area-comparing of triangles is justified by the following. Firstly one defines **levification** of a triangle $(\pi\lambda_1;\pi\lambda_2;\pi\lambda_3 \perp \pi\lambda_1 \neq \pi\lambda_2)$ that produces a light triangle with the same base and the same angle sum.

$$\pi\lambda_4 = (\pi\lambda_1 / \pi\lambda_3)$$

$$\pi\lambda_5 = (\pi\lambda_2 / \pi\lambda_3)$$

$$\pi\lambda_6 = (\pi\lambda_4; \pi\lambda_5; \pi\lambda_1 \perp)$$

$$\pi\lambda_7 = (\pi\lambda_4; \pi\lambda_5; \pi\lambda_2 \perp)$$

$$\pi\lambda_8 = (\pi\lambda_4; \pi\lambda_5; \pi\lambda_3 \perp)$$

$$(\pi\lambda_1; \pi\lambda_2; \pi\lambda_3 \perp) = \pi\lambda_9 = (\pi\lambda_1; \pi\lambda_6 \oplus)$$

THEOREM $\pi\lambda_1 \approx \pi\lambda_2; (\pi\lambda_1; \pi\lambda_2; \pi\lambda_3 \perp)$ light triangle
 $(\lambda_1 \diamond \pi\lambda_2 \oplus \pi\lambda_3 \perp) = (\lambda_1 \diamond \pi\lambda_2 \oplus (\pi\lambda_1; \pi\lambda_2; \pi\lambda_3 \perp) \perp)$ same angle-sum

THEOREM $\pi\lambda_1; \pi\lambda_2; (\lambda_1 \diamond \pi\lambda_2 \oplus (\pi\lambda_1; \pi\lambda_2; \pi\lambda_3 \perp) \perp)$ and $\pi\lambda_1; \pi\lambda_2; \pi\lambda_3$
 can be split into congruent triangles as

Proof: with triangle congruence and angle congruence

$$\pi\lambda_3; \pi\lambda_4; \pi\lambda_8 \cong \pi\lambda_1; \pi\lambda_4; \pi\lambda_6$$

$$\pi\lambda_3; \pi\lambda_5; \pi\lambda_8 \cong \pi\lambda_2; \pi\lambda_5; \pi\lambda_7$$

$$\pi\lambda_3; \pi\lambda_4; \pi\lambda_8 \approx \pi\lambda_1; \pi\lambda_4; \pi\lambda_6$$

$$\pi\lambda_3; \pi\lambda_5; \pi\lambda_8 \approx \pi\lambda_2; \pi\lambda_5; \pi\lambda_7$$

$$\pi\lambda_3; \pi\lambda_8 \approx \pi\lambda_1; \pi\lambda_6 \approx \pi\lambda_2; \pi\lambda_7$$

THEOREM triangles with same base and angle-sum give rise to the same light triangle

$$[(\lambda_1 \diamond \pi\lambda_2 \diamond \pi\lambda_3 \perp) = (\lambda_1 \diamond \pi\lambda_2 \diamond \pi\lambda_4)] \rightarrow [(\pi\lambda_1; \pi\lambda_2; \pi\lambda_3 \perp) = (\pi\lambda_1; \pi\lambda_2; \pi\lambda_4 \perp)]$$

THEOREM if triangles $\pi\lambda_1; \pi\lambda_2; \pi\lambda_3$ and $\pi\lambda_4; \pi\lambda_5; \pi\lambda_6$ have the same angle-sum their corresponding light triangles (obtained by levification) can be split into congruent triangles

Proof: the two light triangles, obtained by levification, share the common light angle and can thus be put on top of each other. One then can reason with congruent triangles.

An that is the motivation, why $\pi\lambda; \pi\lambda; \pi\lambda \approx \pi\lambda; \pi\lambda; \pi\lambda$ and $\pi\lambda; \pi\lambda; \pi\lambda \sim \pi\lambda; \pi\lambda; \pi\lambda$. are taken as lo-triangle-area-equality and lo-triangle-area-minority.

With cali-metricion $(\diamond \pi; \pi; \pi \perp)$ one gets the function **cali-angle-defect-metricion** $(\pi\lambda' \pi\lambda \diamond \pi\lambda \perp)$ that produces a point on the proto-line between $\pi\lambda_o$ and $\pi\lambda_e$. It could also be called **cali-triangle-area-metricion**. Thereby one gets a method for metering areas within calcule pilambda, no numbers are involved. Instead of numbers one uses the points of the segment $\pi\lambda_o; \pi\lambda_e$ on the proto-line.

$$(\pi\lambda_1' \pi\lambda_2 \diamond \pi\lambda_3 \perp) = (\diamond \pi\lambda_1; \pi\lambda_2; (\pi\lambda_1 \diamond \pi\lambda_2 \diamond \pi\lambda_3 \perp) \perp)$$

Then there are the following **THEOREM** strings that use equality and proto-minority Defined along the proto-line, defined by proto-linity — π :

$$[\pi\lambda_1; \pi\lambda_2; \pi\lambda_3 \approx \pi\lambda_4; \pi\lambda_5; \pi\lambda_6] \leftrightarrow [[[[\pi\lambda_1 \neq \pi\lambda_2] \wedge [\pi\lambda_4 \neq \pi\lambda_5]] \wedge [(\pi\lambda_1' \pi\lambda_2 \diamond \pi\lambda_3 \perp) = (\pi\lambda_4' \pi\lambda_5 \diamond \pi\lambda_6 \perp)]]] \vee [[\neg [\angle \pi\lambda_1; \pi\lambda_2; \pi\lambda_3]] \wedge [\neg [\angle \pi\lambda_4; \pi\lambda_5; \pi\lambda_6]]]]]$$

$$[\pi\lambda_1; \pi\lambda_2; \pi\lambda_3 \sim \pi\lambda_4; \pi\lambda_5; \pi\lambda_6] \leftrightarrow [[[[\pi\lambda_1 \neq \pi\lambda_2] \wedge [\pi\lambda_4 \neq \pi\lambda_5]] \wedge [(\pi\lambda_1' \pi\lambda_2 \diamond \pi\lambda_3 \perp) < (\pi\lambda_4' \pi\lambda_5 \diamond \pi\lambda_6 \perp)]]] \vee [[\neg [\angle \pi\lambda_1; \pi\lambda_2; \pi\lambda_3]] \wedge [\neg [\angle \pi\lambda_4; \pi\lambda_5; \pi\lambda_6]]]]]$$

And all is done within L-geometry, not leaving the ontological basis. No new entities 'angle' or 'area' as a 'point set of a triangle' have to be introduced, no numbers are necessary for metering, a fortiori no 'real numbers'.

4.6 Planar felix-functions of the Euclid E-geometry Klein-model

In section 2.4 **extra-relation-constant** cali-circlity $\subset\pi\supset$ (for the interior of the cali-circle) has already been defined for the abstract calcule pi. Now it is shown that one can set up an abstract model of pilambda using the cali-circle of calcule piepsilon. This corresponds to what is usually known as beer-mat-geometry (in German 'Bierdeckel-Geometrie') that was invented by Felix Klein. However, now it is based on our rigorous approach. By this method one constructs an abstract model for an abstract calcule: a subcalcule of piepsilon is a model of calcule pilambda, meaning that there is an **isomorphy** in the following precise sense, where the new functa of piepsilon are yet to be defined. For the moment it will be called the Felix-model, the reason for this naming will become clear in section 4.7. Notice that these planar functions will only be defined in some parts of the cali-circle, given by property $\subset\pi\supset$ that is also yet to be defined:

		extra-function-constant with asteric *	
$(\pi\lambda;\pi\lambda\oplus\pi\lambda;\pi\lambda\lfloor)$	corresponds to	$(\pi\varepsilon;\pi\varepsilon*\oplus\pi\varepsilon;\pi\varepsilon\lfloor)$	felix-appension
$(\pi\lambda;\pi\lambda\otimes\pi\lambda;\pi\lambda\lfloor)$	corresponds to	$(\pi\varepsilon;\pi\varepsilon*\otimes\pi\varepsilon;\pi\varepsilon\lfloor)$	felix-linisection
$(\pi\lambda;\pi\lambda\nabla\pi\lambda;\pi\lambda\lfloor)$	corresponds to	$(\pi\varepsilon;\pi\varepsilon*\nabla\pi\varepsilon;\pi\varepsilon\lfloor)$	felix-circulation
$(\pi\lambda;\pi\lambda\bullet\pi\lambda\lfloor)$	corresponds to	$(\pi\varepsilon;\pi\varepsilon*\bullet\pi\varepsilon\lfloor)$	felix-entiration
		extra-relation-constant with a hash #	
$\pi\lambda;\pi\lambda;\pi\lambda;\pi\lambda$	corresponds to	$\#\pi\varepsilon;\pi\varepsilon;\pi\varepsilon;\pi\varepsilon$	felix-appensity
$\pi\lambda\vdash\pi\lambda\vdash\pi\lambda\vdash\pi\lambda$	corresponds to	$\#\pi\varepsilon;\pi\varepsilon\vdash\pi\varepsilon;\pi\varepsilon\vdash$	felix-linisectivity
$\pi\lambda;\pi\lambda \dots \dots \pi\lambda;\pi\lambda$	corresponds to	$\#\pi\varepsilon;\pi\varepsilon \dots \dots \pi\varepsilon;\pi\varepsilon$	felix-circuity
point of <u>pilambda</u>	corresponds to	$\subset\pi\varepsilon\supset$	cali-circlity
$\forall\pi\lambda_1[$	corresponds to	$\forall\pi\varepsilon_1[[\subset\pi_1\supset]\rightarrow[$	
$\exists\pi\lambda_1[$	corresponds to	$\exists\pi\varepsilon_1[[\subset\pi_1\supset]\wedge[$	
$\pi\lambda o$	corresponds to	$\pi\varepsilon o$	
$\pi\lambda e$	corresponds to	$\pi\varepsilon ke$	

One can express this exactly using metalanguage **Mencish** for the two **metacalcules** piepsilon and pilambda for the two calcules piepsilon and pilambda resp. . The technique of metalanguage is not treated in this publication.

The isomorphy is given by two metafunctions $\pi\varepsilon\text{felix}(\pi\lambda)$ and $\pi\lambda\text{xilef}(\pi\varepsilon\lfloor\text{felix}(\pi\varepsilon))$ where the metaproperty **felix**($\pi\varepsilon$) that appears in the condition of the partial metafunction $\pi\lambda\text{xilef}(\pi\varepsilon\lfloor)$ is defined as follows: **felix**($\pi\varepsilon$) is valid for those strings of piepsilon that contain only the four primary felix-functions, where all secondary functions that have been constructed by composition have to be expanded and all relations have to be replaced using proper **formula** strings, where only the four primary felix-functions appear.

The metafunctions $\pi\varepsilon\text{felix}(\pi\lambda)$, $\pi\lambda\text{xilef}(\pi\varepsilon\lfloor)$ and the metaproperty **felix**($\pi\varepsilon$) can be obtained by a **limited primitive recursion** with respect to the strings of piepsilon and pilambda. The following syntactic and semantic metatheorems hold:

$$\begin{aligned} &\forall\pi\lambda_1[[\text{sentence}(\pi\lambda_1)] \rightarrow [\text{sentence}(\pi\varepsilon\text{felix}(\pi\lambda_1))]] \\ &\forall\pi\varepsilon_1[[[\text{felix}(\pi\varepsilon_1)] \wedge [\text{sentence}(\pi\varepsilon_1)] \rightarrow [\text{sentence}(\pi\lambda\text{xilef}(\pi\varepsilon_1\lfloor))]] \\ &\forall\pi\lambda_1[[\text{TRUTH}(\pi\lambda_1)] \rightarrow [\text{TRUTH}(\pi\varepsilon\text{felix}(\pi\lambda_1))]] \\ &\forall\pi\varepsilon_1[[[\text{felix}(\pi\varepsilon_1)] \wedge [\text{TRUTH}(\pi\varepsilon_1)] \rightarrow [\text{TRUTH}(\pi\lambda\text{xilef}(\pi\varepsilon_1\lfloor))]] \end{aligned}$$

But it is not the place to go deeper into metalanguage use.

Together with the definition of planar **felix-functions** (marked with an asteric *) inside the cali-circle some **felix-relations** (marked with a hash #) have to be introduced as well. *Warning: the full expansion of some expressions can get very lengthy!*

felix-appensity	$\begin{aligned} & [\# \pi_{\varepsilon 1}; \pi_{\varepsilon 2}; \pi_{\varepsilon 3}; \pi_{\varepsilon 4}] \leftrightarrow [[[[[\lceil \pi_{\varepsilon 1} \rceil] \wedge [\lceil \pi_{\varepsilon 2} \rceil]] \wedge [\lceil \pi_{\varepsilon 3} \rceil]] \wedge [\lceil \pi_{\varepsilon 4} \rceil]] \wedge \\ & [[\pi_{\varepsilon 1} \neq \pi_{\varepsilon 2}] \vee [[\pi_{\varepsilon 1} = \pi_{\varepsilon 2}] \wedge [\pi_{\varepsilon 3} = \pi_{\varepsilon 4}]]]]]] \end{aligned}$
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Cross-ratios meter 'Lobachevsky distances', where addition of distances corresponds to multiplication of cross-ratios, *one* being the neutral element. Keep this in mind as a heuristic guide-line. In section 3.6 the necessary preparations were already done. In the definition of **felix-appension** one considers two cross-ratios and requests that they are equal. It will be made use of **cali-cross-rat** $(\pi_{\varepsilon}; \pi_{\varepsilon'} / \lceil \# 1 \pi_{\varepsilon} \rceil \wedge \lceil \# 2 \pi_{\varepsilon} \rceil)$ and **cali-cross-metric** $(\pi_{\varepsilon}; \pi_{\varepsilon'} / \lceil \# 1 \pi_{\varepsilon} \rceil \wedge \lceil \# 2 \pi_{\varepsilon} \rceil)$ of section 3.6 .

felix-appension $(\pi_{\varepsilon}; \pi_{\varepsilon} * \oplus \pi_{\varepsilon}; \pi_{\varepsilon} \lceil \# 1 \pi_{\varepsilon}; 2 \pi_{\varepsilon}; 3 \pi_{\varepsilon}; 4 \pi_{\varepsilon} \rceil)$

Determine the point $\pi_{\varepsilon 15}$ on line $\pi_{\varepsilon 1}; \pi_{\varepsilon 2}$ so that $\pi_{\varepsilon 2}; \pi_{\varepsilon 15}$ has the same cross-ratio as $\pi_{\varepsilon 3}; \pi_{\varepsilon 4}$

$$\begin{aligned} \pi_{\varepsilon 5} &= (\pi_{\varepsilon 1}; \pi_{\varepsilon 2} \oplus \pi_{\varepsilon 0}; \pi_{\varepsilon} \lceil _ \rceil) \\ \pi_{\varepsilon 6} &= (\pi_{\varepsilon 1}; \pi_{\varepsilon 2} \oplus \pi_{\varepsilon 0}; \pi_{\varepsilon} \lceil _ \rceil) \\ \pi_{\varepsilon 7} &= (\pi_{\varepsilon 3}; \pi_{\varepsilon 4} \oplus \pi_{\varepsilon 0}; \pi_{\varepsilon} \lceil _ \rceil) && \text{next to } \pi_{\varepsilon 3} \\ \pi_{\varepsilon 8} &= (\pi_{\varepsilon 3}; \pi_{\varepsilon 4} \oplus \pi_{\varepsilon 0}; \pi_{\varepsilon} \lceil _ \rceil) && \text{next to } \pi_{\varepsilon 4} \\ \pi_{\varepsilon 9} &= (\pi_{\varepsilon 7} \pi_{\varepsilon 3} \lceil _ \rceil) && \text{for cali-pair-metric } \pi_{\varepsilon 3} \pi_{\varepsilon 4} \text{ on proto-line} \\ \pi_{\varepsilon 10} &= \pi_{\varepsilon 7} \pi_{\varepsilon 4} \lceil _ \rceil \\ \pi_{\varepsilon 11} &= (\pi_{\varepsilon 7} \pi_{\varepsilon 8} \lceil _ \rceil) \\ \pi_{\varepsilon 12} &= (\pi_{\varepsilon 5} \pi_{\varepsilon 2} \lceil _ \rceil) && \text{for cali-pair-metric } \pi_{\varepsilon 2} \pi_{\varepsilon 15} \text{ on proto-line} \\ \pi_{\varepsilon 13} &= (\pi_{\varepsilon 5} \pi_{\varepsilon 15} \lceil _ \rceil) && \text{where } \pi_{\varepsilon 15} \text{ is the desired point on line thru } \pi_{\varepsilon 1}; \pi_{\varepsilon 2} \\ \pi_{\varepsilon 14} &= \pi_{\varepsilon 5} \pi_{\varepsilon 6} \lceil _ \rceil \end{aligned}$$

$\pi_{\varepsilon 13}$ is determined from the equality of two following cross-ratios $\pi_{\varepsilon 16} = \pi_{\varepsilon 17}$ (the equation can be solved)

$$\begin{aligned} \pi_{\varepsilon 16} &= ((\pi_{\varepsilon 10} \times (\pi_{\varepsilon 11} - \pi_{\varepsilon 9} \lceil _ \rceil) \lceil _ \rceil) / (\pi_{\varepsilon 9} \times (\pi_{\varepsilon 11} - \pi_{\varepsilon 10} \lceil _ \rceil) \lceil _ \rceil)) \text{ for } \pi_{\varepsilon 3}; \pi_{\varepsilon 4} \\ \pi_{\varepsilon 17} &= ((\pi_{\varepsilon 13} \times (\pi_{\varepsilon 14} - \pi_{\varepsilon 12} \lceil _ \rceil) \lceil _ \rceil) / (\pi_{\varepsilon 12} \times (\pi_{\varepsilon 14} - \pi_{\varepsilon 13} \lceil _ \rceil) \lceil _ \rceil)) \text{ for } \pi_{\varepsilon 2}; \pi_{\varepsilon 15} \end{aligned}$$

solution by simple arithmetics: $\pi_{\varepsilon 13} = (((\pi_{\varepsilon 12} \times (\pi_{\varepsilon 14} \times \pi_{\varepsilon 16} \lceil _ \rceil) \lceil _ \rceil) / (((\pi_{\varepsilon 12} \times \pi_{\varepsilon 16} \lceil _ \rceil) + \pi_{\varepsilon 14} \lceil _ \rceil) - \pi_{\varepsilon 12} \lceil _ \rceil) \lceil _ \rceil)$

Felix-appension result $\pi_{\varepsilon 15}$ is given by Euclidean appension of $\pi_{\varepsilon 0}; \pi_{\varepsilon 13}$ to $\pi_{\varepsilon 1}; \pi_{\varepsilon 2}$

felix-appension	$\begin{aligned} & (\pi_{\varepsilon 1}; \pi_{\varepsilon 2} * \oplus \pi_{\varepsilon 3}; \pi_{\varepsilon 4} \lceil _ \rceil) = \\ & (\pi_{\varepsilon 1}; \pi_{\varepsilon 2} \oplus \pi_{\varepsilon 0}; (((\pi_{\varepsilon 12} \times (\pi_{\varepsilon 14} \times \pi_{\varepsilon 16} \lceil _ \rceil) \lceil _ \rceil) / (((\pi_{\varepsilon 12} \times \pi_{\varepsilon 16} \lceil _ \rceil) + \pi_{\varepsilon 14} \lceil _ \rceil) - \pi_{\varepsilon 12} \lceil _ \rceil) \lceil _ \rceil)) \lceil _ \rceil) \end{aligned}$
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If you wish you can successively insert for $\pi_{\varepsilon 16}$ down to $\pi_{\varepsilon 5}$, however, it is getting lengthy!

Felix-appension induces secondary **extra-relation felix-pair-congruity** $\# \pi_{\varepsilon 1}; \pi_{\varepsilon 2} \approx \pi_{\varepsilon 1}; \pi_{\varepsilon 2}$ and secondary **extra-function felix-pair-doublition** $(\pi_{\varepsilon}; \pi_{\varepsilon} * \oplus \lceil _ 1 \pi_{\varepsilon} \rceil \wedge \lceil _ 2 \pi_{\varepsilon} \rceil)$.

$$\begin{aligned} [\# \pi_{\varepsilon 1}; \pi_{\varepsilon 2} \approx \pi_{\varepsilon 3}; \pi_{\varepsilon 4}] \leftrightarrow [[[[[\lceil _ 1 \pi_{\varepsilon} \rceil] \wedge [\lceil _ 2 \pi_{\varepsilon} \rceil]] \wedge [\lceil _ 3 \pi_{\varepsilon} \rceil]] \wedge [\lceil _ 4 \pi_{\varepsilon} \rceil]] \wedge [[\pi_{\varepsilon 1} = \pi_{\varepsilon 2}] \wedge [\pi_{\varepsilon 3} = \pi_{\varepsilon 4}]] \vee \\ [[\pi_{\varepsilon 1} \neq \pi_{\varepsilon 2}] \wedge [(\pi_{\varepsilon 1}; \pi_{\varepsilon 2} * \oplus \pi_{\varepsilon 1}; \pi_{\varepsilon 2} \lceil _ \rceil) = (\pi_{\varepsilon 1}; \pi_{\varepsilon 2} * \oplus \pi_{\varepsilon 3}; \pi_{\varepsilon 4} \lceil _ \rceil)]]]] \end{aligned}$$

$$[[\lceil _ 1 \pi_{\varepsilon} \rceil] \wedge [\lceil _ 2 \pi_{\varepsilon} \rceil]] \rightarrow (\pi_{\varepsilon 1}; \pi_{\varepsilon 2} * \oplus \lceil _ \rceil) = (\pi_{\varepsilon 1}; \pi_{\varepsilon 2} * \oplus \pi_{\varepsilon 1}; \pi_{\varepsilon 2} \lceil _ \rceil)$$

It is much simpler to define felix-linisection, as - heuristically speaking - straight lines in L-geometry correspond to straight lines in the Felix-model. It is only necessary to slightly modify the conditions. For cissectivity one has to make sure that the result lies inside the cali-circle

For convenience conventional notation is used for the moment. The start is a circle with radius $r < I$ around $\pi\epsilon_0$, which is then translated to a circle with center at $c < I$ on $\pi\epsilon_0 \pi\epsilon\epsilon$; u, v and x, y are coordinate pairs, that are mapped onto each other.

$u^2 + v^2 = r^2$	circle
$x = (c + u)/(1 + uc)$	transformation (a simple automorphous collineation)
$y = (v(1 + c^2) + sr(1 + c^2))/(1 + uc)$	$(-1, 0)$ and $(1, 0)$ remain fix, $(0, 1)$ moved to $(c, sr(1 + c^2))$

$u = (x - c)/(1 - xc)$	reversed
$v = y/((1 - xc) + sr(1 + c^2))$	

$((x - c)/(1 - xc))^2 + (y/((1 - xc) + sr(1 + c^2)))^2 = r^2$	by insertion
$(x - c)^2 + y^2/(1 + c^2) = r^2(1 - xc)^2$	immediately identified as an ellipse symmetric to abscissa
$(x - c)^2 - r^2(1 - xc)^2 + y^2/(1 + c^2) = 0$	bringing ellipse equation into normal form:

$$x^2(1 - r^2c^2) + 2xc(r^2 - 1) + c^2 - r^2 + y^2/(1 + c^2) = 0$$

$$x^2(1 - r^2)(1 + c^2) + 2xc(r^2 - 1) + c^2 - r^2 + y^2/(1 + c^2) = 0$$

$$x^2 - 2xc/(1 + c^2) + (c^2 - r^2)/((1 - r^2)(1 + c^2)) + y^2/((1 + c^2)^2(1 - r^2)) = 0$$

$$(x - sr(c/(1 + c^2)))^2 + (c^2 - r^2 - c(1 - r^2))/((1 - r^2)(1 + c^2)) + y^2/((1 + c^2)^2(1 - r^2)) = 0$$

$$(x - sr(c/(1 + c^2)))^2 + y^2/((1 + c^2)^2(1 - r^2)) = (r^2 + c(1 - c - r^2))/((1 - r^2)(1 + c^2))$$

center of ellipse on abscissa	$m = sr(c/(1 + c^2))$
major axis	$a = sr(r^2 + c(1 - c - r^2))/((1 - r^2)(1 + c^2))$
minor axis	$b = sr(((1 + c^2)^2(1 - r^2))(r^2 + c(1 - c - r^2)))/((1 - r^2)(1 + c^2))$

For closing in on intersecting this ellipse with a circle around the origin with radius radius $s < I$.

$$x^2 + y^2 = s^2 \quad ((x - m)/a)^2 + (y/b)^2 = 1$$

It is getting a bit boring to solve the two equations for the two solutions $x_1 y_1$ and $x_2 y_2$ - and - by the way to show that there are at most two solutions. But it is clear that the solutions involve only biradical numbers, as they are obtained by solving a quadratic equation. With the proto-functions of sections 2.4 and 3.6 can derive the function **felix-circulation** ($\pi\epsilon; \pi\epsilon * \nabla \pi\epsilon; \pi\epsilon \perp$) if one also makes use of the automorphous collineations. The essential calculation is done in section 4.7 when determining **felix-jacition** ($\pi\epsilon * \sqrt{\pi\epsilon} / \pi\epsilon \perp$).

For the determination of the **klein-proto-end** $\pi\epsilon k\epsilon$ the **octimordial equilateral triangle** $\pi\epsilon_0, \pi\epsilon_1, \pi\epsilon_2$ is constructed where the cross-ratio $(h + v)/(h - v)$ of $\pi\epsilon_1, \pi\epsilon_2$ equals the cross-ratio $(a + 1)/(a - 1)$ of $\pi\epsilon_0, \pi\epsilon_1$ and $\pi\epsilon_0, \pi\epsilon_2$, starting with parameter a that is to be determined by the octimordial condition.

$$u = a \cdot sr(2 + sr(2))/2 \text{ with quarterright angle for } o13$$

$$v = a \cdot sr(2 - sr(2))/2$$

$$h = sr(1 - u^2) + sr(1 - a^2(2 + sr(2)))/4$$

inserting h and v

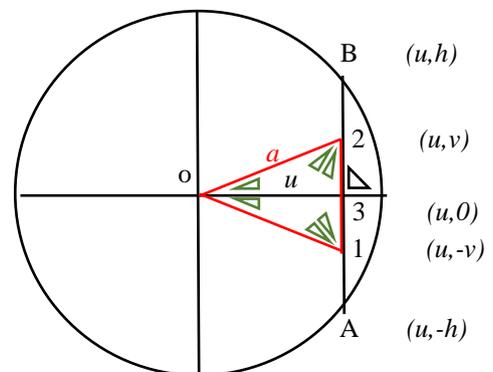
$$(1 + a)/(1 - a) = (sr(1 - a^2(2 + sr(2)))/4 + a \cdot (2 - sr(2))/2) / (sr(1 - a^2(2 + sr(2)))/4 - a \cdot sr(2 - sr(2))/2)$$

quadratic equation for a^2 :

$$a^4 - a^2(2sr(2) - 1) + (2sr(2) - 2) = 0$$

solution $a^2 = 2sr(2) - 2$

giving distance $a = sr(2sr(2) - 2) = 0,910\dots$



translated to proper form with proto-functions:

$$\pi\epsilon k\epsilon = (\sqrt{((\sqrt{(\pi\epsilon\epsilon + \perp)} \perp) - (\pi\epsilon\epsilon + \perp) \perp)})$$

4.7 Linc felix-functions as proto-functions in the cali-circle

In sections 2.4 and 3.6 the so-called proto-functions have been introduced that were only defined on the proto-line given by property proto-linity $\subseteq\pi$ and $\subseteq\pi\epsilon$ resp. . The proto-linity $\subseteq\pi\lambda$ has to be mapped by the isomorphy of section 4.6 accordingly. It is then given by property proto-diametry $\#\pi\epsilon\#$. Just as appension, linisection and isoscelition induced proto-functions both in N-geometry and E-geometry, one can find felix-functions starting from appension, linisection and circulation in L-geometry (they are given the new names in order not to be confused with normal arithmetic functions):

<u>primary</u>		
felix-annition	$(\pi\epsilon^*+\pi\epsilon\perp$	$[\#1\pi\epsilon\#]\wedge[\#2\pi\epsilon\#])$
felix-mention	$(*\pi\epsilon\perp$	$\#1\pi\epsilon\#)$
felix-evition	$(\pi\epsilon^*\times\pi\epsilon/\pi\epsilon\perp$	$[[[\leq 1\pi\epsilon\#]\wedge[\leq 2\pi\epsilon\#]]\wedge[\leq 3\pi\epsilon\#]]\wedge$ $[[((1\pi\epsilon\times 2\pi\epsilon\perp)/(2\pi\epsilon+\pi\epsilon\perp)]\perp)\times\perp]<\pi\epsilon\epsilon]$
felix-riation	$(\pi\epsilon^*\sqrt{+\pi\epsilon\perp$	$[\#1\pi\epsilon\#]\wedge[\#2\pi\epsilon\#])$
felix-clarition	$(\pi\epsilon^*\sqrt{-\pi\epsilon\perp$	$2\pi\epsilon\leq 1\pi\epsilon)$ condition implies proto-diametry $\#\pi\epsilon\#$
felix-jacition	$(\pi\epsilon^*\sqrt{\pi\epsilon/\pi\epsilon\perp$	$[[[[[\leq 1\pi\epsilon\#]\wedge[\leq 2\pi\epsilon\#]]\wedge[\leq 3\pi\epsilon\#]]\wedge[1\pi\epsilon\leq(2\pi\epsilon^*+3\pi\epsilon\perp)]]\wedge$ $[2\pi\epsilon\leq(3\pi\epsilon^*+1\pi\epsilon\perp)]]\wedge[3\pi\epsilon\leq(1\pi\epsilon^*+2\pi\epsilon\perp)]]]$
<u>secondary</u>		
felix-mariation	$(\pi\epsilon^*\perp$	$\#1\pi\epsilon\#)$
felix-matition	$(\pi\epsilon^*\pi\epsilon\perp$	$[\#1\pi\epsilon\#]\wedge[\#2\pi\epsilon\#])$
felix-luisition	$(\pi\epsilon^*\perp$	$\#1\pi\epsilon\#)$
felix-carlition	$(\pi\epsilon^*\circ+\pi\epsilon\perp$	$[\leq 1\pi\epsilon<]\wedge[\leq 2\pi\epsilon<]$ conditions implies proto-diametry $\#\pi\epsilon\#$
felix-rudition	$(\pi\epsilon^*\circ\perp$	$\leq 1\pi\epsilon<)$
felix-hansition	$(\circ\pi\epsilon\perp$	$\leq 1\pi\epsilon<)$
felix-petrition	$(\pi\epsilon^*\circ\pi\epsilon\perp$	$[\leq 1\pi\epsilon<]\wedge[\leq 2\pi\epsilon<])$
felix-franition	$(\pi\epsilon^*\circ\perp$	$\leq 1\pi\epsilon<)$

They are defined with the use of proto-functions of section 3.6 - that's the beauty!

felix-annition	$[[\#1\pi\epsilon\#]\wedge[\#2\pi\epsilon\#]]\rightarrow[(\pi\epsilon_1^*+\pi\epsilon_2\perp)=((\pi\epsilon_1+\pi\epsilon_2\perp)/(\pi\epsilon\epsilon+(\pi\epsilon_1\times\pi\epsilon_2\perp)]\perp)]$
felix-proto-addition	conventional $(x+y)/(1+xy)$
felix-mention	$[\#1\pi\epsilon\#]\rightarrow[(*\pi\epsilon_1\perp)=(-\pi\epsilon_1)]$
felix-proto-negativation	conventional $-x$
felix-evition	$[[[[[\leq 1\pi\epsilon\#]\wedge[\leq 2\pi\epsilon\#]]\wedge[\leq 3\pi\epsilon\#]]\wedge[\pi\epsilon_2\neq(-\pi\epsilon_3)]]\wedge[((\pi\epsilon_1\times\perp)+(\pi\epsilon_2\times\perp)]\perp)<\pi\epsilon\epsilon]]\rightarrow$
felix-proto-proportion	$[(\pi\epsilon_1^*\times\pi\epsilon_2/\pi\epsilon_3\perp)=((\pi\epsilon_2+\pi\epsilon_3\perp);\pi\epsilon_0\downarrow\pi\epsilon_0\downarrow(\pi\epsilon_1\times\pi\epsilon_2\perp)/(\pi\epsilon_2+\pi\epsilon_3\perp)]\perp)]$ conventional $xy/(y+z)$ with $y+z$ not 0 and $sr(x^2+y^2)<1$
felix-riation	$[[\#1\pi\epsilon\#]\wedge[\#2\pi\epsilon\#]]\rightarrow[(\pi\epsilon_1^*\sqrt{+\pi\epsilon_2\perp})=$
felix-proto-pro-hypotion	$[\sqrt{(((\pi\epsilon_1\times\perp)+((\pi\epsilon_2\times\perp)]\perp)-((\pi\epsilon_1\times\perp)\times(\pi\epsilon_2\times\perp)]\perp)]\perp)]$
felix-pythagoras-a	conventional $sr(x^2+y^2-x^2y^2)$
felix-clarition	$[[\leq 1\pi\epsilon<]\wedge[\leq 2\pi\epsilon<]]\rightarrow[(\pi\epsilon_1^*\circ+\pi\epsilon_2\perp)=$
felix-proto-pro-cathetion	$[\sqrt{(((\pi\epsilon_1\times\perp)-(\pi\epsilon_2\times\perp)]\perp)/(\pi\epsilon\epsilon-(\pi\epsilon_2\times\perp)]\perp)]\perp)]$
felix-pythagoras-b	conventional $sr((x^2-y^2)/(1-y^2))$

felix-jacition it could also be called **felix-proto-tripedition**, determining the foot (pes), where the perpendicular from circulation point $\pi\epsilon_4$ of the triangle $\pi\epsilon_0 \pi\epsilon_1 \pi\epsilon_4$ hits the proto-radius.

eliminating square root

$$c((1-a^2)+a(a-u))^2=(1-a^2)(b^2-u^2)+(a-u)^2$$

$$c^2((1-a^2)^2+a^2(a-u)^2+2a(1-a^2)(a-u))=(1-a^2)(b^2-u^2)+(a-u)^2$$

$$c^2(1+a^4-2a^2+a^4+u^2a^2-2a^3u+2a^2-2au-2a^4+2a^3u)=(1-a^2)(b^2-u^2)+(a-u)^2$$

Therefore one has the quadratic equation $a^2(1-c^2)u^2-2a(1-c^2)u-c^2+b^2-a^2b^2=0$

with solution: $u_{1,2}=(a(1-c^2) \pm sr((a^2(1-c^2)^2-a^2(1-c^2)(b^2-a^2b^2)))/(a^2(1-c^2))$

With a little rearrangement one gets the desired expression in conventional form $u(a,b,c)$ where the negative sign has to be taken, so that u may become negative:

$$u=(1-sr((1-b^2(1-a^2))/(1-c^2)))/a \quad \text{if not } a=0 \quad \text{and } u=0 \text{ for } a=0$$

Translate this conventional form back into the proper language, also taking care of case $\pi\epsilon_0$:

felix-jacition $[[[[[\leq\pi\epsilon_1\#]\wedge[\leq\pi\epsilon_2\#]]\wedge[\leq\pi\epsilon_3\#]]\wedge[\pi\epsilon_1\leq(\pi\epsilon_2*\pi\epsilon_3\downarrow)]]\wedge[\pi\epsilon_2\leq(\pi\epsilon_3*\pi\epsilon_1\downarrow)]]\wedge[\pi\epsilon_3\leq(\pi\epsilon_1*\pi\epsilon_2\downarrow)]]\rightarrow[(\pi\epsilon_1*\sqrt{\pi\epsilon_2/\pi\epsilon_3\downarrow})=$

$$(\pi\epsilon_1;\pi\epsilon_0\downarrow\pi\epsilon_0\downarrow((\pi\epsilon_0-\sqrt{((\pi\epsilon_0-((\pi\epsilon_2\times\downarrow))(\pi\epsilon_0-(\pi\epsilon_1\times\downarrow))\downarrow))\downarrow)/(\pi\epsilon_0-(\pi\epsilon_1\times\downarrow))\downarrow))\downarrow)/\pi\epsilon_1\downarrow))$$

Now one can write down the **secondary felix-functions**:

felix-mariation $[\#\pi\epsilon_1\#]\rightarrow[(\pi\epsilon_1*\downarrow)=(\pi\epsilon_1*\pi\epsilon_1\downarrow) \quad =((\pi\epsilon_1+\pi\epsilon_1\downarrow)/((\pi\epsilon_0+(\pi\epsilon_1\times\pi\epsilon_1\downarrow))\downarrow))$
 felix-proto-duplication conventional $2x/(1+x^2)$

felix-matition $[\#\pi\epsilon_1\#]\rightarrow[(\pi\epsilon_1*\downarrow)=(\pi\epsilon_1*-\pi\epsilon_1\downarrow) \quad =((\pi\epsilon_1*+(-\pi\epsilon_2\downarrow))\downarrow)$
 felix-proto-subtraction conventional $(x-y)/(1-xy)$

By putting $\pi\epsilon_1=\pi\epsilon_2=\pi\epsilon_3$ one gets immediately from felix-jacition:

felix-luisition $[\#\pi\epsilon_1\#]\rightarrow[(\pi\epsilon_1*\downarrow)=(\pi\epsilon_0-\sqrt{(\pi\epsilon_0-\pi\epsilon_1\downarrow))\downarrow})/(\pi\epsilon_1+\downarrow)\downarrow)$
 felix-proto-bisection conventional $(1-sr(1-x^2))/x$ if not $x=0$ and 0 for $x=0$

Via proportion $(\pi\epsilon;\pi\epsilon\downarrow\pi\epsilon;\pi\epsilon\downarrow)$ a distance of Euclid E-geometry can be cut in every proportion of two numbers. This is different in Lobachevsky L-geometry. The only possible intersections are dyadic, i.e. multiples of successive dichotomitions. If trisection of a distance would be possible in L-geometry the following equation would have biradical solutions:

trisection $a=(3t+t^3)/(1+3t^2)$

However, a solution of **cubic** equation $t^3-3at^2+3t-a=0$ is not possible with biradical numbers! Trisection of distances is not possible in L-geometry! Otherwise one could transfer the result of felix-functions back to Euclid E-geometry as a solution for a cubic equation. This leads to:

THEOREM only dichotomition-produced intersections of segments (using entiration)

$$\exists\pi\lambda_1[\exists\pi\lambda_2[\neg[\exists\pi\lambda_3[[\downarrow(\pi_1;(\pi_1;\pi_3\oplus))\downarrow]]\downarrow\{\pi_1;\pi_2\}\wedge$$

$$[(\pi\lambda_1;((\pi\lambda_2\oplus\pi\lambda_1;\pi\lambda_1;\pi\lambda_3\downarrow)\oplus\pi\lambda_1;\pi\lambda_1;\lambda\pi_3\downarrow)\bullet\pi\lambda_3\downarrow)=(\pi\lambda_2\oplus\pi\lambda_1;\pi\lambda_1;\pi\lambda_3\downarrow)\oplus\pi\lambda_1;\pi\lambda_1;\pi\lambda_3\downarrow]]\wedge$$

$$[(\pi\lambda_1;\lambda\pi_2\bullet\pi\lambda_3\downarrow)=\pi\lambda_2]]]]]$$

E.g. there is no trichotomition.

Just as for E-geometry the proto-angle-functions of section 2.7 could be directly transferred to L-geometry as they have been defined on the proto-cycle-segment in the first place. However, when mapping Lobachevsky to the cali-circle one has to notice, that the functions involved have to be replaced by their felix-counterparts and that the proto-end $\pi\lambda e$ is mapped to a value on the proto-radius $\pi\epsilon ke$. For proto-angle-bisection $(\pi\epsilon 1^\circ \perp) = (\diamond\pi\epsilon o; \pi\epsilon e; (\pi\epsilon o \wedge (\diamond\pi\epsilon 1 \perp))) \perp$ one needed cali-pro-angulation $(\diamond\pi\epsilon \perp)$, dichotomition $(\pi\epsilon \neq \pi\epsilon \perp)$ and cali-angle-metrition $(\diamond\pi\epsilon; \pi\epsilon e; \pi\epsilon' \perp)$ and the two proto-points $\pi\epsilon o; \pi\epsilon e$. As the proto-origin $\pi\epsilon o$ stays the same all one has to do is to replace $\pi\epsilon e$ by $\pi\epsilon ke$.

felix-franition $[\leq \pi\epsilon 1 <] \rightarrow [(\pi\epsilon 1^{*\circ} \perp) = (\diamond\pi\epsilon o; \pi\epsilon ke; (\pi\epsilon o \wedge (\diamond\pi\epsilon 1 \perp))) \perp]$
 felix-proto-angle-bisection

felix-rudition $[\leq \pi\epsilon 1 <] \rightarrow [(\pi\epsilon 1^{*\circ} \perp) = (\diamond\pi\epsilon o; \pi\epsilon ke; (\pi\epsilon o; \pi\epsilon ke; (\diamond\pi\epsilon 1 \perp \oplus \diamond\perp))) \perp]$
 felix-proto-angle-duplication

felix-carlition $[[\leq \pi\epsilon 1 <] \wedge [\leq \pi\epsilon 2 <]] \rightarrow$
 felix-proto-angle-addition $(\diamond\pi\epsilon o; \pi\epsilon ke; ((\diamond\pi\epsilon o; \pi\epsilon ke; (\pi\epsilon o; \pi\epsilon ke; (\diamond\pi\epsilon 1 \perp) \oplus \diamond\pi\epsilon o; \pi\epsilon ke; (\diamond\pi\epsilon 2 \perp)) \perp) \oplus \perp) \perp)$

felix-hansition $[[\leq \pi\epsilon 1 <] \rightarrow [(\pi\epsilon 1^{*\circ} \perp) = (\diamond\pi\epsilon o; \pi\epsilon ke; (\pi\epsilon o \div \pi\epsilon ke; (\diamond\pi\epsilon 1 \perp)) \perp)]$
 felix -proto-angle-negativation

felix-petrition $[[\leq \pi\epsilon 1 <] \wedge [\leq \pi\epsilon 2 <]] \rightarrow [(\pi\epsilon 1^{*\circ} \perp - \pi\epsilon 2 \perp) = (\pi\epsilon 1^{*\circ} + (*^\circ - \pi\epsilon 2 \perp) \perp)]$
 felix-proto-angle-subtraction

Triangle-dichotomition $(\pi \neq \pi; \pi \perp [1\pi \neq 2\pi] \wedge [1\pi \neq 3\pi])$ of N-geometry allows for dividing an angle into two equal parts, one could not do other divisions in Euclid E-geometry, nor can one do better in Lobachevsky L-geometry. Applied to proto-functions this means that there is **only dyadic intersection of angles**. This means that there is only felix-franition for intersection of angle-meters.

4.8 Felix-is-not-Klein-conjecture

All necessary planar felix-functions (section 4.7) have been defined in the cali-circle $\llcorner\pi\epsilon\lrcorner$ and all necessary linic felix-functions (section 4.8) have been defined inside the proto-diameter $\#\pi\epsilon\#$ of E-geometry. One could stop now and claim that this is the desired isomorphic representation of planar Lobachevsky L-geometry in planar Euclid E-geometry, as all the functa have been defined explicitly and there are one-to-one corresponding **Axiom** strings of L-geometry and **THEOREM** strings of E-geometry.

However, there is a **catch**: the **Axiom mater of inductivity** of section 4.2 which requests that all points that can be constructed from the proto-end $\pi\lambda\epsilon$ by means of the three functions appension, linisection and circultion belong to the plane and only those points. What does that mean for the Felix-model ?

The cali-circle looked upon in the semiconcrete calcule Pidelta of decimal planar Descartes E-geometry (section 3.9) consists of pairs of biradical numbers of semiconcrete calcule DELTAalpha. It is easier to look at the proto-diameter of E-geometry whose points from $\pi\epsilon m$ to $\pi\epsilon\epsilon$ (exclusive limits) correspond bijectively to biradical numbers conventionally denoted by $-1 < x < 1$ or in the language of section 3.9 with the somewhat strange looking **formula** $[8419 < \Delta\alpha_1] \wedge [\Delta\alpha_1 < 1]$.

But this would mean that **all** biradical numbers between -1 and 1 are included in the isomorphic model. This would include the following examples:

- the simplest case rational number $1/2$
- all rational numbers x with $-1 < x < 1$

If one looks at the primary six linic felix-functions annition ($\pi\epsilon * \oplus \pi\epsilon\lrcorner$), mention ($* - \pi\epsilon\lrcorner$), evition ($\pi\epsilon * \times \pi\epsilon / \pi\epsilon\lrcorner$), jacition ($\pi\epsilon * \sqrt{\pi\epsilon / \pi\epsilon\lrcorner}$), clarition ($\pi\epsilon * \sqrt{-\pi\epsilon\lrcorner}$) and riation ($\pi\epsilon * \sqrt{+\pi\epsilon\lrcorner}$) and the starting point $\pi\epsilon k\epsilon$ one gets very strong doubts that they all biradical points can be constructed from them. The constructible points on calcule piepsilon are called **Klein-circle-points** with **klein-circlity** $\llcorner\pi\epsilon\lrcorner$, **Klein-diameter-points** with **klein-diametry** $\#\pi\epsilon\#$ and the corresponding numbers in calcule deltaalpha **Klein-numbers** ¹⁾ with the property **klein-diametry** $\#\delta\alpha\#$. The necessary recursive ¹⁾ definitions:

klein-circlity from planar felix-functions

$$\begin{aligned} & [\llcorner\pi\epsilon\lrcorner] \leftrightarrow \\ & [[[\pi\epsilon_1 = \pi\epsilon k\epsilon] \vee [\exists \pi\epsilon_2 [\llcorner\pi\epsilon_2\lrcorner] \wedge [\exists \pi\epsilon_3 [\llcorner\pi\epsilon_3\lrcorner] \wedge [\exists \pi\epsilon_4 [\llcorner\pi\epsilon_4\lrcorner] \wedge [\exists \pi\epsilon_5 [\llcorner\pi\epsilon_5\lrcorner] \wedge \\ & [[[[\pi\epsilon_2 \neq \pi\epsilon_3] \vee [[[\pi\epsilon_2 = \pi\epsilon_3] \wedge [\pi\epsilon_4 = \pi\epsilon_5]]] \wedge [\pi\epsilon_1 = (\pi\epsilon_2; \pi\epsilon_3 * \oplus \pi\epsilon_4; \pi\epsilon_5\lrcorner)]]] \vee \\ & [[[\# \pi\epsilon_2; \pi\epsilon_3 \dots \pi\epsilon_4; \pi\epsilon_5] \wedge [\pi\epsilon_1 = (\pi\epsilon_2; \pi\epsilon_3 * \sqrt{\pi\epsilon_4; \pi\epsilon_5\lrcorner})]]] \vee \\ & [[[\# \pi\epsilon_2; \pi\epsilon_3 \sqrt{\pi\epsilon_4; \pi\epsilon_5\lrcorner}] \wedge [\pi\epsilon_1 = (\pi\epsilon_2; \pi\epsilon_3 * \otimes \pi\epsilon_4; \pi\epsilon_5\lrcorner)]]]]]]]]]]]] \end{aligned}$$

and very simple by conjunction **klein-diametry** $\#\pi\epsilon_1\# \leftrightarrow [[\llcorner\pi\epsilon_1\lrcorner] \wedge [\# \pi\epsilon_1\#]]$ or alternatively from linic felix-functions which has the advantage that it can be directly transferred to calcule deltaalpha:

$$\begin{aligned} & [\#\pi\epsilon_1\#] \leftrightarrow [[[\pi\epsilon_1 = \pi\epsilon k\epsilon] \vee [\exists \pi\epsilon_2 [\# \pi\epsilon_2\#] \wedge [[[\pi\epsilon_1 = (* - \pi\epsilon_2\lrcorner)] \vee \\ & [\exists \pi\epsilon_3 [\# \pi\epsilon_3\#] \wedge [[[[\pi\epsilon_1 = (\pi\epsilon_2 * + \pi\epsilon_3\lrcorner)] \vee [\pi\epsilon_1 = (\pi\epsilon_2 * \sqrt{+\pi\epsilon_3\lrcorner}]]] \vee [[[\pi\epsilon_3 \leq \pi\epsilon_2] \wedge [\pi\epsilon_1 = (\pi\epsilon_2 * \sqrt{-\pi\epsilon_3\lrcorner}]]]]] \vee \\ & [\exists \pi\epsilon_4 [\# \pi\epsilon_4\#] \wedge [[[[\pi\epsilon_1 * + \pi\epsilon_2\lrcorner] \neq \pi\epsilon_0] \wedge [\pi\epsilon_1 = (\pi\epsilon_2 * \times \pi\epsilon_3 / \pi\epsilon_4\lrcorner)]]] \vee \\ & [[[[[[\leq \pi\epsilon_1\#] \wedge [\leq \pi\epsilon_2\#] \wedge [\leq \pi\epsilon_3\#] \wedge [\pi\epsilon_1 \leq (\pi\epsilon_2 * + \pi\epsilon_3\lrcorner)]]] \wedge [\pi\epsilon_2 \leq (\pi\epsilon_3 * + \pi\epsilon_1\lrcorner)]]] \wedge [\pi\epsilon_3 \leq (\pi\epsilon_1 * + \pi\epsilon_2\lrcorner)]]] \wedge \\ & [\pi\epsilon_1 = (\pi\epsilon_2 * \sqrt{\pi\epsilon_3 / \pi\epsilon_4\lrcorner})]]]]]]]]]] \end{aligned}$$

¹⁾ 'Klein-biradical number' may lead to the **pun** in German 'kleine biradikale Zahl' in German 'klein' means 'small'; it also nice to talk about 'Klein-Pythagoras' or 'kleiner Pythagoras' i.e. 'small Pythagoras'

²⁾ recursive definitions of relations do not contradict our self-imposed rule on defining functions by composition only

In section 3.8 the semiconcrete calcule DELTAalpha of **Decimal-biradical-number** strings were defined as the **Individual** strings. On this basis the semiconcrete calcule PIdelta of decimal planar Descartes E-geometry was introduced in section 3.9, with **Descartes-point** as **Individual** strings. Descartes E-geometry constituted a model of Euclid E-geometry; a semiconcrete calcule as a model for an abstract calcule.

In the same way one could introduce two calcules with regard to Lobachevsky L-geometry via the ideas of the Euclidean Klein-model:

- semiconcrete calcule DELTAkappa of **Klein-number** strings as the **Individual** strings; one could use the same coding procedure as in DELTAalpha .
- semiconcrete calcule PIkappa of **Klein-point** strings as the **Individual** strings

The semiconcrete calcules DELTAkappa and PIkappa are subcalcules of the semiconcrete calcules DELTAalpha and PIalpha . **Klein-number** strings are **Decimal-biradical-number** strings, **Klein-point** strings are **Descartes-point** strings, but the very promising conjecture says that it is not so the other way round. This can be formulated in various ways for calcule piepsilon and calcule deltaalpha as well, from the general case to the simplest case:

conjectures in conventional fashion

Construct Klein-numbers starting from $sr(2sr(2)-2)$ using
 annition $(x+y)/(1+xy)$, menition $-x$, evition $xy/(y+z)$ with $sr(x^2+y^2)<1$ and not $y+z=0$,
 riation $sr(x^2+y^2-x^2y^2)$, clarition $sr((x^2-y^2)/(1-y^2))$ with not $x^2 < y^2$ and
 jacition $(1-sr((1-y^2(1-x^2))/(1-z^2)))/x$ if not $x=0$ else 0

Not all biradical numbers between -1 and 1 are Klein-numbers.

$1/2$ is not a Klein-number.

conjectures with respect to calcule piepsilon

Not all points of the cali-circle are Klein-points.

$\neg[\forall \pi \varepsilon 1[[\subset \pi \varepsilon 1 \supset] \rightarrow [## \pi \varepsilon 1 ##]]]$

Not all points of the proto-diameter are Klein-points.

$\neg[\forall \pi \varepsilon 1[[\# \pi \varepsilon 1 \#] \rightarrow [## \pi \varepsilon 1 ##]]]$

Proto-dimi $\pi \varepsilon c = (\pi \varepsilon o / \pi \varepsilon e)$ is not a Klein-point.

$\neg[## \pi \varepsilon c ##]$

conjectures with respect to calcule deltaalpha

Not all biradical numbers with diametry $\# \delta \alpha \#$ are Klein-numbers.

$\neg[\forall \delta \alpha 1[[[[\delta \alpha m < \delta \alpha 1] \wedge [\delta \alpha 1 < \delta \alpha u]] \wedge [\delta \alpha 1 \neq \delta \alpha n]] \rightarrow [## \delta \alpha 1 ##]]]$

The nonvanishing rational numbers with diametry $\# \delta \alpha \#$ are not Klein-numbers.

$\forall \delta \alpha 1[[[[[\delta \alpha m < \delta \alpha 1] \wedge [\delta \alpha 1 < \delta \alpha u]] \wedge [\delta \alpha 1 \neq \delta \alpha n]] \wedge [\in \delta \alpha 1]] \rightarrow [\neg[## \delta \alpha 1 ##]]]$

Dimi $\delta \alpha c = (\delta \alpha u /)$ is not a Klein-number.

$\neg[## \delta \alpha c ##]$

Every **THEOREM** of pilambda that does not involve the proto-octomidial triangle is also a **THEOREM** of pinualpha . Otherwise $\pi\nu\alpha\omicron$ and $\pi\nu\alpha\epsilon$ can be used like $\pi\epsilon\omicron$ and $\pi\epsilon\epsilon$. But now one can make use of the cali-liebmann-functions in pinualpha as well and construct the **proto-octimidial-unit-point** $\pi\nu\alpha\epsilon\epsilon$ on the proto-ray for the base and one point for the tip of the proto-octimidial triangle in pinualpha . This means that every **THEOREM** of pilambda that does involve the proto-octimidial triangle is also a **THEOREM** of pinualpha , one just has to replace $\pi\lambda\epsilon$ by $\pi\nu\alpha\epsilon\epsilon$. On the other hand: There is no **THEOREM** of pilambda that corresponds to the **Proto-septimidial-axiom** . No **septisection** of angles is possible in pilambda ; this is inferred from the Klein-model: a septisection in pilambda would require septisection in E-geometry. The only possible parts of the straight angle that can be obtained in E-geometry are given as products of Fermat-primes and powers of two (seven is not among them). Therefore one has:

Every **THEOREM** of pilambda is a **THEOREM** of pinualpha

Not every **THEOREM** of pinualpha is a **THEOREM** of pilambda

These are two metatheorems, using the string-replacement metafunctions $(\pi\lambda; \pi\lambda\int\pi\nu\alpha)$ and $(\pi\nu\alpha; \pi\nu\alpha\int\pi\lambda)$ one gets in proper Mencish :

$$\forall\pi\lambda_1[\forall\pi\nu\alpha_1[[[\text{THEOREM}(\pi\lambda_1)] \wedge [\pi\nu\alpha_1 = (\pi\lambda_1; \pi\lambda\int\pi\nu\alpha)]] \rightarrow [\text{THEOREM}(\pi\nu\alpha_1)]]]$$

$$\neg [\forall\pi\nu\alpha_1[\forall\pi\lambda_1[[[\text{THEOREM}(\pi\nu\alpha_1)] \wedge [\pi\lambda_1 = (\pi\nu\alpha_1; \pi\nu\alpha\int\pi\lambda)]] \rightarrow [\text{THEOREM}(\pi\lambda_1)]]]]$$

$$\forall\pi\lambda_1[[\text{THEOREM}(\pi\lambda_1)] \rightarrow [\text{THEOREM}((\pi\lambda_1; \pi\lambda\int\pi\nu\alpha))]]$$

$$\neg [\forall\pi\nu\alpha_1[[\text{THEOREM}(\pi\nu\alpha_1)] \rightarrow [\text{THEOREM}((\pi\nu\alpha_1; \pi\nu\alpha\int\pi\lambda))]]]$$

The **Proto-septimidial-axiom** is not the only choice for an **Axiom** that can replace **Proto-octomidial-axiom** as **A26** . One certainly can take all dividings of the straight angle that cannot be obtained constructively in E-geometry. This means that one can use all partings that do not correspond to products of Fermat-primes and powers of two (seven is not among them) i.e. 7, 11, 13, 19, 21 ... one can write down a corresponding **Proto-midial-axiom** **A26a** , **A26b** , **A26c** , **A26d** , **A26e** This means that there are infinitely man nonstandard L-geometries, each with a mutually exclusive **Proto-midial-axiom** .

Of course this means that the calcule pibeta of **Bolyai**¹⁾ L-geometry that only comprises **A1** to **A25** is not **complete** , meaning that it contains **limbHOOD sentence** strings that are neither a **TRUTH** nor a **FALSEHOOD** because one can add the standard **Proto-octomidial-axiom** or any nonstandard **Proto-midial-axiom** as described above. It may well be that there are more nonstandard choices, perhaps the **Proto-nonomidial-axiom** , but this not relevant at this moment.

From all possible Lobachevsky L-geometry calcules pilambda was picked by **Proto-length-axiom** **A26** as a **standard**, as it is the simplest and smallest. Smallest in the sense that it is a genuine subcalcule of the other calcules (like the one with the septimidial angle), that one could call **nonstandard-L-geometries**.

So this chapter led to two very important results:

- L-geometry, as it is usually defined is **not complete**, there are nonstandard L-geometries
- All **nonstandard** L-geometries contain Lobachevsky L-geometry, which can be taken as **standard**

¹⁾ honoring poor, partially forgotten Bolyai; it could also be called absolute or neutral L-geometry

5. Extending F-geometry

5.1 Archimedes axiom, polygons and Fermat-primes

So far little use was made of Archimedes-ordering as it has been mentioned first in section 2.2 . The function **entiration** $(\pi; \pi \bullet \pi \perp)$ was chosen so that one could talk about Archimedes without actually introducing natural numbers. It seems that this was sufficient for the only purpose, i.e. the plausibility argument for metering the area of a triangle in section 3.4 .

Looking at the development of planar Euclidean geometry one observes hat it talks about polygons and especially about regular polygons. This leads to the question, how to incorporate that into the strict axiomatic approach. To make it more precise: Carl Friedrich Gauss proved the constructibility of the regular 17-gon in 1796. Five years later, he developed the theory of Gaussian periods. This theory allowed him to formulate a sufficient condition for the constructibility of regular polygons: A regular n -gon can be constructed with compass and straightedge if n is the product of a power of 2 and **Fermat primes** (none, one or many). Gauss stated without proof that this condition was also necessary, but never published his proof. A full proof of necessity was given by Pierre Wantzel in 1837. The result is known as the **Gauss–Wantzel theorem**. This is all well understood, but it is yet to be formulated in an abstract calcule piomega that meets our rigor. In the calcules that have been introduced so far there is no way to talk about numbers. This is changed by including the calcule ALPHABETA of bi-Robinson arithmetics (with dual natural power) . One has to enrich the ontological basis by natural numbers with corresponding functa and some functa that refer to both points and numbers. The calcule piepsilon is replaced by abstract calcule piomega of planar Wantzel E-geometry that includes ALPHABETA (one could do a similar extension of Lobachevsky L-geometry) in addition to Euclid E-geometry:

sort	natural-number	AB	
basis-individual-constant	nullum	ABn	unus ABu
extra-individual-constant	duo	ABb	ABb=(ABu+ABu)
basis-function-constant			
natural addition		(AB+AB)	
natural multiplication		(AB×AB)	
bi-ponentiation 2^x		(↑AB)	(↑ABn)=ABu (↑(AB1+ABu))=((↑AB1)×ABb)
natural production		(AB×πω; πω)	e.g. (3×πω1; πω2)=(πω1; (πω1; πω2⊕)⊕πω1; πω2⊥)
basis-relation-constant			
minority		AB<AB	

With this enrichment of the ontological basis and corresponding trivial **Axiom** strings of bi-Robinson arithmetics and **Axiom** strings for Archimedes replacing **A22** , **A23** and **A24** one has the proper base. One then can do the proper definitions of **extra-functum-constant** **extra-** strings that are used in the relevant **THEOREM** strings for regular polygons etc. .

extra-relation-constant

oddity	Odd(AB)	[Odd(AB1)]↔ [∃AB2[[AB2<AB1]∧[AB1=((AB2+AB2)+ABu)]]]
primality	Prime(AB)	[Prime(AB1)]↔[[ABu<AB1]∧[∀AB2[[AB2<AB1]→ [∀AB3[[AB3<AB1]→[AB1≠(AB2×AB3)]]]]]]]
fermat-primality	Fermprime(AB)	[Fermprime(AB1)]↔ [[Prime(AB1)]∧[∃AB2[AB1=((↑(↑AB2))+ABu)]]]

One can express the construction-condition for AB1 as count of corners of a regular polygon as:
[∃AB2[∃AB3[[Fermprime(AB2)]∧[AB1=(AB2×(↑AB3)]]]]]

5.2 Isoscition paradox

What happens if one simply replaces **Axiom A21e** of unique parallels in planar E-geometry calcule piepsilon by **Axiom A21I** of multiple parallels of planar L-geometry calcule pilambda ? Call this abstract calcule pichi .There is only isoscition $(\pi\chi;\pi\chi\nabla\pi\chi\perp)$ in pichi and you cannot define circultion $(\pi\chi;\pi\chi\nabla\pi\chi;\pi\chi\perp)$ as the **THEOREM** in section 3.3 depended on the **Axiom A21e** of unique parallels. It seems that you can prove very little in abstract calcule pichi . And strangest of all: given three pairs of points: there is not a unique protive triangle with corresponding sides, because that is what circultion would do! There may be none or sometimes there may be many - you cannot prove the unique existence of such a triangle. It is questionable if pichi is a **complete** calcule.

5.3 Higher dimension and elliptic geometries of O

Going to higher dimensions one gets at first the calcule pipi of spatial or 3-dimensional neutral geometry, with sort $\pi\pi$. The ontological basis has to be amended by a sexary function **pilation** $(\pi\pi;\pi\pi;\pi\pi\nabla\pi\pi;\pi\pi;\pi\pi\perp)$ with a proper condition that the three spheres intersect and give a tetrahedron with positive orientation. The condition for **circulation** $(\pi\pi;\pi\pi\nabla\pi\pi;\pi\pi\perp)$ has to be adapted too.

Going one step further one gets the calcule pipipi of hyperspatial or 4-dimensional neutral geometry with sort $\pi\pi\pi$. The ontological basis has to be amended by a sexary function **hyperpilation** $(\pi\pi;\pi\pi;\pi\pi;\pi\pi\nabla\pi\pi;\pi\pi;\pi\pi;\pi\pi\perp)$ with a proper condition that the four hyperspheres intersect and give a tetrahedron with positive orientation. The conditions for **circulation** $(\pi\pi\pi;\pi\pi\pi\nabla\pi\pi\pi;\pi\pi\pi\perp)$ and **pilation** $(\pi\pi\pi;\pi\pi\pi;\pi\pi\pi\nabla\pi\pi\pi;\pi\pi\pi\perp)$ have to be adapted too.

The question of parallelity has to be investigated anew in every higher-dimensional geometry. The Euclidean case is straightforward. The good news is that biradical functions are sufficient for Euclidean geometries of higher dimension. No use has to be made of higher functions as shortly described in the section 5.4.

Axiom A7 'directivity appension' excludes geometries with looping lines, i.e. so-called elliptic S-geometries (S refers to sphere). One can set up these geometries as geometries of O as well. So-called elliptic geometry is a non-Euclidean-geometry where there are no parallels. It was not considered in this publication. Although it is two-dimensional it is not a planar geometry as lines are not 'unlimited'

5.4 Higher radical and algebraic numbers

Biradical numbers can be generalized to higher radical numbers in a straightforward fashion. E.g. **quinradical numbers** of calcule deltadelta with $\delta\delta$ contain square roots $(\sqrt{\delta\delta}\perp)$, cubic roots $(\sqrt[3]{\delta\delta}\perp)$, quadric roots $(\sqrt[4]{\delta\delta}\perp)$ and quintic roots $(\sqrt[5]{\delta\delta}\perp)$. For **radical numbers** in general one need the inclusion of power-Robinson arithmetic into calcule deltarho with $\delta\rho$ and AE . Besides addition $(AE+AE)$ and multiplication $(AE\times AE)$ power-Robinson arithmetic contains exponentiation $(AE\uparrow AE)$. Unary function square root $(\sqrt{\delta\alpha}\perp)$ of calcule deltaalpha is replaced by binary root $(\sqrt{\delta\rho;AE}\perp)$ with base and power as arguments, that is the inverse of potentiation. It is important to notice that radical numbers are recursively defined starting from a unit $\delta\rho u$ and successive application of the basic functions.

Radical numbers are not to be confused with **algebraic numbers**, that are given as solutions of polynomial expressions. The solutions of polynomial expressions with integer coefficients comprise more than roots, starting with degree 5 where elliptic functions become necessary as Charles Hermite has shown. One also has to enter the world of complex numbers with a calcule etaalpha of algebraic numbers. It seems that they are not relevant in the geometries of O.

5.5 Final remarks

A remark on terminology: the Greek γεωμετρία for geometry contains the words γη and μετρειν which mean earth and metering. However, the abstract calculus π , π epsilon and π lambda are purely mathematical systems. Only by a theory of the physical world and its application to observations and experiments a road can be opened to physical geometry. Metering implies in our normal understanding a correspondence of certain physical objects with some kind of numbers. The funny thing about abstract planar F-geometry is, that it can do without any numbers: it talks about points, lines, circles, segments, triangles, angles et cetera; and no metering, neither of distances or angles or areas is necessary. Only in so-called analytical geometry (and in extended axiomatic geometry) one has numbers for all kinds of meterings, usually they are taken to be real numbers, which by the way is pretty awkward, as real numbers are far too rich. Metering is a somewhat strange procedure in geometry, it is not decidable if a distance or an angle or an area is less or equal to another one resp. as the necessary numbers are not 'decidable'.

Why investing so much time in good old geometry? The answer: it is not just a 'Glasperlenspiel' for the entertainment of a private scholar. After all, geometry is so important for our world, it is at the very basis of our understanding of the world. Whereas Kant had thought that Euclid's geometry was an a priori notion for human understanding, since Lobachevsky one knows that in principle other geometries of the world are possible as well. Eventually Einstein taught us that the natural science of geometry cannot be based on an a priori notion of space-time either. We rather have to observe eclipses of the sun and so forth and put forward new theories without prejudging geometry etc. .

However, it seems that Einstein had an understanding that some kind of mathematics is taken **a priori**. Not the so-called Euclidean space, as he discovered different metrics both in special and general relativity. But he stuck to **real numbers** and all the transcendental **calculus jazz** that is on the base of his Riemannian geometries like on many other domains of mathematics. Perhaps it is there that future generations of physicists (and mathematicians) have to start the lever. After all quantum physics also tells us that something strange happens at fermi-distances. Perhaps the incompatibility of quantum physics and gravitational theory stems from inadequate mathematical ontology of geometrical points and physical particles, physical fields and metrics.

The so-called Euclidean space of n dimensions, denoted by \mathbf{R}^n is not Euclidean in the axiomatic sense. It is a tuple-system based on real numbers using limits and more of calculus. As there is not even a semiconcrete model of **real numbers** there is a principal problem for applying \mathbf{R}^3 to the physical world.

The beauty of Lobachevsky's geometry lies in the fact that it gives rise to think about ontology with respect to mathematics in general and in reconsidering concepts of equivalence and ordering with and without the use of numbers. It helps us to remove all of our supposed a priori notions about the physical world: 'it ain't necessarily so' (*Sporting Life* in 'Porgy and Bess').

Appendix B Index of individual-, function- and relation-constants

In alphabetic order within calculi pi , piepsilon , pilambda , piomega and deltaalpha for **basis-** and **extra-** (for quadrangles, felix and klein-cases some have no references to sections).

There are many newly coined names of constants, some are deviant from conventional usage.

all calculi	basis function-constant	<i>comment</i>	<i>ref.</i>
decision	$(\phi; \phi \downarrow \phi \downarrow \phi)$	logical projection function with \downarrow	2.1
calculus pi	basis-individual-constant		<i>ref.</i>
proto-end	πe	necessary reference point	2.1
proto-origin	πo	necessary reference point	2.1
calculus pi	basis function-constant	$\oplus \nabla \otimes \bullet$	<i>ref.</i>
appension	$(\pi; \pi \oplus \pi; \pi \perp)$	segment-segment-attachment	2.1
circulation	$(\pi; \pi \nabla \pi; \pi \perp)$	circle-circle-intersection	2.2
entiration	$(\pi; \pi \bullet \pi \perp)$	maximum of multiples of a pair	2.1
isoscition	$(\pi; \pi \nabla \pi \perp)$	isosceles triangle construction	3.1
linisection	$(\pi; \pi \otimes \pi; \pi \perp)$	line-line-intersection	2.1
calculus pi	extra-individual-constant		<i>ref.</i>
cali-above	πa	above unit	2.3
cali-halfright	πx	intersection of $\pi e; \pi i$ and $\pi o; \pi a$	2.3
cali-imago	πi	unit on ortho-line, not imaginary	2.3
cali-low	πl	below unit	2.3
proto-dimi	πc	center (half) of proto-segment	2.3
proto-full	πf	double-unit	2.3
proto-halfright	πw	for halfright angle	2.3
proto-minus-end	πm	minus-unit	2.3
proto-quarter	πv	quarter of proto-segment	2.3
proto-right	πr	for right angle	2.3
proto-three-half	πg	three-half-unit	2.3
calculus pi	extra-function-constant	$\oplus \nabla \otimes \otimes \diamond \neq \downarrow \uparrow \div ! \cup \cap ' \text{ cali } +-x/\sqrt{\circ}$	<i>ref.</i>
absolute-triangle-combination	$(\pi; \pi; \pi \oplus \pi; \pi; \pi \perp)$	vertices at $1\pi \ 4\pi$, no sensitivity	2.6
absolute-triangle-dichot.	$(\neq \pi; \pi; \pi \perp)$	absolute dichotomition of angle	2.6
adipension	$(\oplus \pi; \pi; \pi; \pi \perp)$	absolute difference of two pairs	2.3
angle-metrition	$(\pi; \pi; \pi \diamond \pi; \pi \perp)$	see cali-angle-metrition	2.6
angle-side-angle triangul.	$(\pi; \pi; \pi \nabla \pi; \pi \nabla \pi; \pi; \pi \perp)$	triangle construction	2.5
angle-side-side triangul.	$(\pi; \pi; \pi \nabla \pi; \pi \nabla \pi; \pi \perp)$	triangle construction	2.5
anti-ortho-parallelation	$(\pi; \pi \downarrow \uparrow \pi \perp)$	opposite direction	2.3
anti-perculation	$(! \pi; \pi \perp)$	right at 1π	2.3
anti-resection	$(\pi; \pi \oplus \otimes \pi; \pi \perp)$	second circle 12-line 34-intersection	2.3
anti-riscolation	$(! \pi; \pi \perp)$	right-isoscelation at 1π	2.3
cali-abscissation	$(' \pi)$	abscissa on $\pi o \ \pi e$	2.4
cali-adipension	$(\oplus \pi; \pi' \perp)$	absolute difference from proto-pair	2.4
cali-angle-metrition	$(\diamond \pi; \pi; \pi' \perp)$	angle-meter on proto-line	2.7
cali-contra-angulation	$(\diamond' \pi \perp)$	value on cali-circle	2.7
cali-contra-cathetition	$(\pi ! \pi \perp)$	contrive, E-geometry for $sr(abs(1-x^2))$	2.4
cali-contra-hypothetition	$(! \pi; \pi' \perp)$	contrive triangle, E-geom.for $sr(1+x^2)$	2.4

cali-cosinition	$(\diamond\pi;\pi\perp)$	<i>distance cosine from $\pi\circ$</i>	2.7
cali-mabation	$(''\pi)$	<i>metered absolute abscissa</i>	2.4
cali-mabotio	(π'')	<i>metered absolute ordinate</i>	2.4
cali-meter-angulation	$(\diamond\pi'\perp)$	<i>value on cali-circle</i>	2.7
cali-opposition	$('\pi\div\pi)$	<i>sort of translation of π_1 by $\pi\circ;\pi_2$</i>	2.7
cali-ordination	(π')	<i>ordinate on $\pi\circ \pi\epsilon$</i>	2.4
cali-pair-metritio	$(\pi'\pi)$	<i>pair mapped on proto-line</i>	2.5
cali-pro-angulation	$(\diamond\pi\perp)$	<i>value on cali-circle</i>	2.7
cali-pro-cathetio	$(\pi'!\pi\perp)$	<i>protive, E-geometry for $sr(abs(1-x^2))$</i>	2.4
cali-pro-hypothetio	$('\pi;\pi!\perp)$	<i>protive triangle, E-geom.for $sr(1+x^2)$</i>	2.4
cali-reflection	$('\div\pi)$	<i>mirroring with respect to proto-line</i>	2.7
cali-rotation	$('\pi\oplus\diamond\pi)$	<i>rotation of π_1 around $\pi\circ$</i>	2.7
cali-sinition	$(\diamond'\pi;\pi\perp)$	<i>distance sine from $\pi\circ$</i>	2.7
center-rotation	$(\pi\oplus\diamond\pi;\pi;\pi\perp)$	<i>induces a rigid motion</i>	2.6
contra-cathetio	$(\pi;\pi!\pi\perp)$	<i>hypotenuse cathetus, contrive</i>	2.3
contra-hypothetio	$(\pi;\pi!!\pi\perp)$	<i>cathetus cathetus contrive</i>	2.3
dispension	$(\pi\oplus\pi;\pi;\pi\perp)$	<i>appending from first point</i>	2.3
emaxation	$(\pi\cup\pi;\pi)$	<i>greater or equal distance</i>	2.2
emination	$(\pi\cap\pi;\pi)$	<i>smaller or equal distance</i>	2.2
equi-triangulation	$(\pi\nabla\pi)$	<i>equilateral triangle</i>	2.3
opposition	$(\pi\div\pi;\pi)$	<i>rotation by straight angle around center,</i>	2.3
pair-dichotomio	(π/π)	<i>bisection with respect to appension</i>	2.3
pair-doublitio	$(\pi;\pi\oplus)$	<i>appending itself</i>	2.3
perpendiculario	$(\pi;\pi;\pi!\perp)$	<i>from 3π to $1\pi 2\pi$</i>	2.3
pro-cathetio	$(\pi!\pi;\pi\perp)$	<i>hypotenuse cathetus, protive</i>	2.3
pro-hypothetio	$(\pi!!\pi;\pi\perp)$	<i>cathetus cathetus protive</i>	2.3
proto- triplication	$(\pi+\perp)$, $(\pi++\perp)$	$3x$	2.6
proto-absolute-subtraction	$(+\pi-\pi\perp)$	$abs(x-y)$	2.6
proto-absolution	$(+\pi\perp)$	$abs(x)$	2.6
proto-addition	$(\pi+\pi\perp)$	$x+y$	2.6
proto-angle-addition	$(\pi^\circ+\pi\perp)$	<i>added angles</i>	2.7
proto-angle-bisection	(π°/\perp)	<i>half angle</i>	2.6
proto-angle-duplication	$(\pi^\circ+\perp)$	<i>double angle</i>	2.7
proto-angle-negativatio	$(^\circ-\pi\perp)$	<i>other direction</i>	2.7
proto-angle-subtractio	$(\pi^\circ-\pi\perp)$	<i>subtracted angles</i>	2.7
proto-bisection	(π/\perp)	$x/2$	2.6
proto-cathecatio	$(\sqrt{-\pi\perp})$	<i>in Euclid $sr(1-x^2)$</i>	2.6
proto-cathetio	$(\pi\sqrt{-\pi\perp})$	<i>in Euclid $sr(x^2-y^2)$ Pythagoras-subtraction-square-root</i>	2.6
proto-cisition	$(\pi\times/\pi;\pi\perp)$	<i>special proportio with cissection</i>	2.6
proto-duplication	$(\pi+\perp)$	$2x$	2.6
proto-hypocatio	$(\sqrt{+\pi\perp})$	<i>in Euclid $sr(1+x^2)$,</i>	2.6
proto-hypotio	$(\pi\sqrt{+\pi\perp})$	<i>in Euclid $sr(x^2+y^2)$ Pythagoras-addition-square-root</i>	2.6
proto-negativatio	$(-\pi\perp)$	$-x$	2.6
proto-subtractio	$(\pi-\pi\perp)$	$x-y$	2.6
proto-transition	$(\pi/\times\pi;\pi\perp)$	<i>special proportio with transsection</i>	2.6
rectificatio	$(!\pi;\pi;\pi\perp)$	<i>right angle 1π same height</i>	2.3
rectificatio	$(!\pi;\pi;\pi\perp)$	<i>right angle 1π same height</i>	2.3
reflectio	$(\pi;\pi\div\pi\perp)$	<i>of 3π at $1\pi 2\pi$</i>	2.3

segment-rotation	$(\pi; \pi \oplus \diamond \pi; \pi; \pi \perp)$	<i>induces a rigid motion, angle separate</i>	2.6
side-angle-angle-triangul.	$(\pi; \pi \nabla \pi; \pi; \pi \nabla \pi; \pi; \pi \perp)$	<i>triangle construction</i>	2.5
side-angle-side-triangul.	$(\pi; \pi \nabla \pi; \pi; \pi \nabla \pi; \pi \perp)$	<i>triangle construction</i>	2.5
side-side-side-triangul.	$(\pi; \pi \nabla \pi; \pi \nabla \pi; \pi \perp)$	<i>triangle construction</i>	2.5
suspension	$(\pi; \pi; \pi \oplus \pi \perp)$	<i>appending other direction</i>	2.3
syn-ortho-parallelation	$(\pi; \pi \uparrow \downarrow \pi \perp)$	<i>same direction, translation</i>	2.3
syn-perculation	$(\pi; \pi \uparrow \perp)$	<i>right at 2π</i>	2.3
syn-resection	$(\pi; \pi \otimes \oplus \pi; \pi \perp)$	<i>circle/line intersection</i>	2.3
syn-riscolation	$(\pi; \pi \uparrow \perp)$	<i>right-isoscelation at 2π</i>	2.3
triangle-combination	$(\pi; \pi; \pi \oplus \diamond \pi; \pi; \pi \perp)$	<i>sensitivity taken into account</i>	2.6
triangle-dichotomition	$(\pi \neq \pi; \pi \perp)$	<i>dichotomition of angle</i>	2.6
triangle-doublition	$(\pi; \pi; \pi \oplus \diamond \perp)$	<i>sensitivity taken into account</i>	2.6
calculer pi	extra-relation-constant	$\approx \} \} \cong \} (\text{---} \angle \subset \supset \uparrow \downarrow \dots \therefore \text{cali} \leq \leq \subset \# \in$	<i>ref.</i>
absolute-angle-congruity	$\pi; \pi; \pi \approx \pi; \pi; \pi$	<i>vertices at 1π and 4π, up to straight angle</i>	2.5
absolute-angle-congru-minority	$\pi; \pi; \pi \} \approx \pi; \pi; \pi$	<i>vertices at 1π and 4π</i>	2.5
absolute-angle-minority	$\pi; \pi; \pi \} \pi; \pi; \pi$	<i>vertices at 1π and 4π</i>	2.5
acute-angularity	$Aca(\pi; \pi; \pi)$	<i>vertex 1π, protive or contrive</i>	2.3
angle-congruity	$\pi; \pi; \pi \approx \angle \pi; \pi; \pi$	<i>vertices at 1π and 4π</i>	2.5
angle-minority	$\pi; \pi; \pi \} \angle \pi; \pi; \pi$	<i>vertices at 1π and 4π</i>	2.5
angularity	$\angle \pi; \pi; \pi \text{---}$	<i>tri- or line-angularity</i>	2.3
anti-contra-parallelity	$\pi; \pi \} \} \pi; \pi$	<i>one of 4 combinations</i>	2.3
anti-line-equality	$\pi; \pi \} \text{---} \} \pi; \pi$	<i>with opposite direction</i>	2.3
anti-parallelity	$\pi; \pi \} \} \pi; \pi$	<i>opposite direction, regular</i>	2.3
anti-pro-parallelity	$\pi; \pi \} \{ \pi \pi$	<i>one of 4 combinations</i>	2.3
appensity	$\pi; \pi; \pi; \pi$	<i>line arrangement --- }</i>	2.3
betweenity (as in <u>pitau</u>)	$\text{---} \pi; \pi; \pi \text{---}$	<i>internity or second point equal</i>	1.4
cali-circlity	$\subset \pi \supset$	<i>points inside cali-circle</i>	2.4
circle-area-particity	$CIA(\pi; \pi; \pi)$	<i>relative 3π</i>	2.5
circle-line-particity	$CIL(\pi; \pi; \pi)$	<i>relative 3π</i>	2.5
circulity	$\pi; \pi \dots \pi; \pi$	<i>two circles intersect or touch</i>	2.1
cissectivity	$\pi; \pi \parallel \pi; \pi$	<i>cis-position of pairs; with entitor</i>	2.1
collinicity	$\pi; \pi; \pi \text{---}$	<i>three different points on a line</i>	2.3
concave-quadrangularity	$\pi; \pi; \pi \angle \pi$	<i>usual meaning</i>	
contra-parallelity	$\pi; \pi \} \} \pi; \pi$	<i>contrivity 1π 2π 3π</i>	2.3
contrivity	$\} \pi; \pi; \pi$	<i>counter-clockwise</i>	2.3
convex-quadrangularity	$\pi \angle \pi; \pi; \pi$	<i>usual meaning</i>	
ellipse-area-particity	$EIA(\pi; \pi; \pi; \pi)$	<i>relative 4π</i>	2.5
ellipse-line-particity	$ELL(\pi; \pi; \pi; \pi)$	<i>relative 4π</i>	2.5
equilaterality	$\pi \approx \pi \approx \pi$	<i>equilateral triangle</i>	2.3
fringe-non-linisectivity	$\pi; \pi \mid \pi; \pi$	<i>neither parallelity nor linisectivity</i>	2.3
fringe-transsectivity	$\pi; \pi \parallel \pi; \pi$	<i>at most one pair, collinic or equal</i>	2.3
halfright-angularity	$Hra(\pi; \pi; \pi)$	<i>vertex 1π, protive or contrive</i>	2.3
hyperbola-area-particity	$HYA(\pi; \pi; \pi; \pi)$	<i>relative 4π</i>	2.5
hyperbola-line-particity	$HYL(\pi; \pi; \pi; \pi)$	<i>relative 4π</i>	2.5
internity	$\pi \text{---} \pi \text{---} \pi$	<i>three different points with inner point</i>	2.3
isoscelity	$\pi; \pi \approx \pi$	<i>vertex 1π</i>	2.3
isoscity	$\pi; \pi \dots \pi$	<i>same radii intersect or touch</i>	2.3
lina-circulity	$\pi; \pi \dots \pi; \pi$	<i>two circles touch (3 ways)</i>	2.1

line-angularity	$\text{---}\text{---}\pi;\pi;\pi$	zero- or straight-angular	2.3
line-equality	$\pi;\pi\text{---}\pi;\pi$	two pairs of points constitute same line	2.3
linicity	$\text{---}\pi;\pi;\pi$	two points may be the same on the line	2.3
lini-contrivity	$\text{)}\text{---}\pi;\pi;\pi$	contrive or linic	2.3
lini-protivity	$\text{(}\text{---}\pi;\pi;\pi$	protive or linic	2.3
linisectivity	$\pi;\pi\text{ }\pi;\pi$	transsectivity or cissectivity	2.1
non-linisectivity	$\pi;\pi\text{ }\pi;\pi$	parallel or fringe-non-linisectivity	2.3
oblique-angularity	$\text{Ola}(\pi;\pi;\pi)$	vertex 1π , protive or contrive	2.3
obtuse-angularity	$\text{Ota}(\pi;\pi;\pi)$	vertex 1π , protive or contrive	2.3
pair-congruity	$\pi;\pi\approx\pi;\pi$	usual meaning	2.1
pair-conminority	$\pi;\pi\} \approx\pi;\pi$	pair-congruity or -minority	2.1
pair-minority	$\pi;\pi\} \pi;\pi$	usual meaning	2.1
parallelity	$\pi;\pi \text{---} \pi;\pi$	regular-parallelity or line-equality, with entitor	2.3
perpendicular-equidistancy	$\pi;\pi;\pi\approx\pi$	defines equidistant-line relative 4π	2.5
pervex-quadrangularity	$\pi;\pi\angle\pi;\pi$	crossing sides	
prima-isoscicy	$\pi;\pi\dots\pi$	same radii	2.3
pro-parallelity	$\pi;\pi\text{(}\pi;\pi$	protivity 1π 2π 3π	2.3
protivity	$\text{(}\pi;\pi;\pi$	sense of orientation clockwise (convention)	2.3
proto- nonnegativity	$\leq\pi$	proto-ray including πo	2.4
proto-cisity	$\pi\subseteq\pi\subseteq\pi$	cissectivity in cali-circle , points on non-negative proto-ray	2.4
proto-cyclicity	$\leq\pi<$	cycle-segment πo (included) to πf (excluded)	2.4
proto-diametry	$\#\pi\#$	diameter-segment πm (excluded) to πe (excluded)	2.4
proto-dyadic-cyclicity	$\leq\pi\in<$	dyadic in cycle-segment	2.4
proto-dyadicity	$\pi\in$	recursively defined by proto-bisection, proto-addition and proto-negativation, start from πe	2.4
proto-equal-minority	$\pi\leq\pi$	proto-minority or equality	2.4
proto-linity	$\subseteq\pi$	points on proto-line: $\text{---}\pi\text{o};\pi\text{e};\pi\text{f}$	2.4
proto-minority	$\pi<\pi$	points on proto-line $\subseteq\pi$	2.4
proto-negativity	$\pi<$	negative-proto-ray excluding πo	2.4
proto-nonpositivity	$\pi\leq$	negative-proto-ray including πo	2.4
proto-positivity	$<\pi$	proto-ray excluding πo	2.4
proto-radity	$\leq\pi\#$	radius-segment πo (included) to πe (excluded)	2.4
quadrangle-congruity	$\pi;\pi\pi;\pi;\pi\cong\pi;\pi;\pi;\pi$	without sensitivity	
quadrangle-contrivity	$\text{)}\pi;\pi;\pi;\pi$	counter-clockwise	
quadrangle-protivity	$\text{(}\pi;\pi;\pi;\pi$	sense of orientation clockwise	
quadrangle-sense-congr.	$\pi;\pi\pi;\pi;\pi\cong\pi;\pi;\pi;\pi$	with sensitivity	
quadrangularity	$\angle\pi;\pi;\pi;\pi$	genuine quadrangle	
regular-parallelity	$\pi;\pi\ \pi;\pi$	no common point, no line-equality, with entitor	2.3
regular-transsectivity	$\pi;\pi\text{ }\pi;\pi$	two genuine pairs	2.3
right-angularity	$\pi;\pi\perp\pi$	vertex 1π , protive or contrive	2.3
riso-angularity	$\pi\perp\pi\approx\pi$	vertex 1π , right isoscelic	2.3
straight-angularity	$\pi;\pi\text{---}\text{---}\pi$	$2\pi\text{---}1\pi\text{---}3\pi$	2.3
straight-line-particity	$\text{STL}(\pi;\pi;\pi)$	relative 3π	2.5
syn-contra-parallelity	$\pi;\pi\} \text{)}\pi;\pi$	one of 4 combinations	2.3
syn-line-equality	$\pi;\pi\} \text{---}\pi;\pi$	with same direction	2.3
syn-parallelity	$\pi;\pi\} \} \pi;\pi$	same direction, regular	2.3
syn-pro-parallelity	$\pi;\pi\} \text{(}\pi;\pi$	one of 4 combinations	2.3

transsectivity	$\pi; \pi \pi; \pi$	regular or fringe, not line-equality no entitor	2.1
tria-circulity	$\pi; \pi \therefore \pi; \pi$	two circles intersect	2.1
tria-isoscity	$\pi; \pi \therefore \pi$	same radii intersect	2.3
triangle-anchor-congruity	$\pi; \pi; \pi \cong \approx \pi; \pi; \pi$	correspondingly congruent without sensitivity	2.3
triangle-anchor-sense-congruity	$\pi; \pi; \pi \angle \cong \pi; \pi; \pi$	with sensitivity	2.3
triangle-congruity	$\pi; \pi; \pi \cong \pi; \pi; \pi$	without sensitivity (mirror included)	2.3
triangle-sense-congruity	$\pi; \pi; \pi \cong \angle \pi; \pi; \pi$	with sensitivity	2.3
tri-angularity	$\angle \pi; \pi; \pi$	protive or contrive, not linic, 3 diff. points	2.3
zero-angularity	$\pi - \pi; \pi$	$1\pi - 2\pi - 3\pi$ OR $1\pi - 3\pi - 2\pi$ or $1\pi \neq 2\pi = 3\pi$	2.3
calcule piepsilon	extra-individual-constant		ref.
klein-pto-end	$\pi \varepsilon k e$	for Klein in Euclid	4.6
klein-pto-full	$\pi \varepsilon k f$	for Klein in Euclid	4.6
klein-pto-halfright	$\pi \varepsilon k w$	for Klein in Euclid	4.6
klein-pto-minus-end	$\pi \varepsilon k m$	for Klein in Euclid	4.6
klein-pto-right	$\pi \varepsilon k r$	for Klein in Euclid	4.6
calcule piepsilon	extra-function-constant	additional $\diamond \int *$	ref.
area-endometrition	$(\diamond \pi \varepsilon; \pi \varepsilon; \pi \varepsilon \perp)$	intrinsic, Fermat-cathetus	3.4
area-exometrition	$(\pi \varepsilon; \pi \varepsilon; \pi \varepsilon \diamond \pi \varepsilon; \pi \varepsilon \perp)$	with respect to pair	3.4
area-right-combination	$(\pi \varepsilon; \pi \varepsilon; \pi \varepsilon \diamond \oplus \pi \varepsilon; \pi \varepsilon; \pi \varepsilon \perp)$	ditto but same base, right angle	3.4
area-triangle-combination	$(\pi \varepsilon; \pi \varepsilon; \pi \varepsilon \oplus \diamond \pi \varepsilon; \pi \varepsilon; \pi \varepsilon \perp)$	for triangle with combined area, same base and adjacent angle	3.4
cali-anti-resection	$(\pi \varepsilon; \pi \varepsilon \oplus \mathbb{R} \perp)$	opposite direction	3.6
cali-area-endometrition	$(\diamond \pi \varepsilon; \pi \varepsilon; \pi \varepsilon' \perp)$	mapping to proto-line	3.5
cali-area-exometrition	$(\pi \varepsilon; \pi \varepsilon; \pi \varepsilon \diamond \perp)$	special cali-proportion	3.5
cali-area-quad-metrition	$(\pi \varepsilon \diamond \pi \varepsilon' \pi \varepsilon \perp)$	square thereof	3.6
cali-biradication	$(\pi \varepsilon; \pi \varepsilon')$	$sr(abs(x))$	3.5
cali-cross-metrition	$(\pi \varepsilon; \pi \varepsilon' \perp)$	result on proto-radius $\leq \pi \varepsilon \supset$	3.6
cali-cross-ration	$(\pi \varepsilon; \pi \varepsilon' \perp)$	result on proto-ray $\pi \varepsilon \varepsilon < \pi \varepsilon$	3.6
cali-divix-portion	$(\int \pi \varepsilon; \pi \varepsilon' \perp)$	special cali-proportion	3.5
cali-endo-biradication	$(\pi \varepsilon; \pi \varepsilon \perp)$	$sr(x)$ with $1 <= x$	3.5
cali-eu-motion	$(\pi \varepsilon \oplus \diamond \pi \varepsilon; \pi \varepsilon \div \pi \varepsilon)$	Euclid symmetry transformation	2.9
cali-exo-biradication	$(\pi \varepsilon; \pi \varepsilon' \perp)$	$sr(x)$ with $0 <= x <= 1$	3.5
cali-multix-portion	$(\pi \varepsilon; \pi \varepsilon \int)$	special cali-proportion	3.5
cali-quadrix-portion	$(\int \pi \varepsilon')$		3.5
cali-recix-portion	$(\int \pi \varepsilon' \perp)$	special cali-proportion	3.5
cali-syn-resection	$(\pi \varepsilon; \pi \varepsilon \mathbb{R} \oplus \perp)$	intersects cali-circle with pair	3.6
cali-tension	$(\pi \varepsilon \times \pi \varepsilon \perp)$	stretching with center $\pi \varepsilon \mathcal{O}$	3.6
felix-annition	$(\pi \varepsilon * + \pi \varepsilon \perp)$	proto-addition	4.7
felix-appension	$(\pi \varepsilon; \pi \varepsilon * \oplus \pi \varepsilon; \pi \varepsilon \perp)$	represents Lobachevsky appension	4.6
felix-carlition	$(\pi \varepsilon * \circ + \pi \varepsilon \perp)$	proto-angle-addition	4.7
felix-circulition	$(\pi \varepsilon; \pi \varepsilon * \nabla \pi \varepsilon; \pi \varepsilon \perp)$	represents Lobachevsky circulition	4.6
felix-clarition	$(\pi \varepsilon * \sqrt{-\pi \varepsilon \perp})$	proto-pro-cathetion	4.7
felix-dyadic-angle-metrition	$(* \circ \pi \varepsilon \circ \perp)$	recursive definition, only for dyadic points in cycle-segment, values between $\pi \varepsilon \mathcal{O}$ and $\pi \varepsilon \mathcal{f}$	4.7
felix-entiration	$(\pi \varepsilon; \pi \varepsilon * \bullet \pi \varepsilon \perp)$	represents Lobachevsky entiration	4.6
felix-evition	$(\pi \varepsilon * \times \pi \varepsilon / \pi \varepsilon \perp)$	proto-lisition	4.7
felix-franition	$(\pi \varepsilon * \circ / \perp)$	proto-angle-bisection	4.7
felix-hansition	$(* \circ - \pi \varepsilon \perp)$	proto-angle-negativation	4.7
felix-isoscition	$(\pi \varepsilon; \pi \varepsilon * \nabla \pi \varepsilon \perp)$	represents Lobachevsky isoscition	4.6

felix-jacition	$(\pi\varepsilon*\sqrt{\pi\varepsilon/\pi\varepsilon_L})$	<i>proto-tripedition</i>	4.7
felix-linisection	$(\pi\varepsilon;\pi\varepsilon*\otimes)\pi\varepsilon;\pi\varepsilon_L)$	<i>represents Lobachevsky linisection</i>	4.6
felix-luisition	$(\pi\varepsilon*/_L)$	<i>bisection with respect to annition</i>	4.7
felix-mariation	$(\pi\varepsilon*+_L)$	<i>duplication with respect to annition</i>	4.7
felix-matition	$(\pi\varepsilon*-\pi\varepsilon_L)$	<i>subtraction with respect to annition</i>	4.7
felix-menition	$(*-\pi\varepsilon_L)$	<i>proto-negativation</i>	4.7
felix-pair-doublition	$(\pi\varepsilon;\pi\varepsilon*\oplus_L)$	<i>represents Lobachevsky doublition</i>	4.6
felix-petrition	$(\pi\varepsilon*^\circ-\pi\varepsilon_L)$	<i>proto-angle-subtraction</i>	4.7
felix-riation	$(\pi\varepsilon*\sqrt{+\pi\varepsilon_L})$	<i>proto-pro-hypotion</i>	4.7
felix-rudition	$(\pi\varepsilon*^\circ+_L)$	<i>proto-angle-duplication</i>	4.7
klein-annition	$(\pi\varepsilon++\pi\varepsilon_L)$	<i>proto-addition</i>	4.7
klein-appension	$(\pi\varepsilon;\pi\varepsilon\oplus\oplus\pi\varepsilon;\pi\varepsilon_L)$	<i>represents Lobachevsky appension</i>	4.8
klein-carlition	$(\delta\alpha^\circ++\delta\alpha_L)$	<i>klein-angle-addition</i>	4.8
klein-circulition	$(\pi\varepsilon;\pi\varepsilon\nabla\nabla\pi\varepsilon;\pi\varepsilon_L)$	<i>represents Lobachevsky circulition</i>	4.8
klein-clarition	$(\pi\varepsilon\sqrt{\sqrt{-\pi\varepsilon_L})}$	<i>proto-pro-cathetion</i>	4.7
klein-dyadic-angle-metrition	$(^\circ\delta\alpha^\circ\circ_L)$	<i>recursive definition, only for dyadic points in cycle-segment, values between $\delta\alpha\circ$ and $\delta\alpha k$</i>	4.8
klein-entiration	$(\pi\varepsilon;\pi\varepsilon\bullet\bullet\pi\varepsilon_L)$	<i>represents Lobachevsky entiration</i>	4.8
klein-evition	$(\pi\varepsilon\times\times\pi\varepsilon/\pi\varepsilon_L)$	<i>proto-lisition</i>	4.7
klein-franition	$(\delta\alpha^\circ/_L)$	<i>klein-angle-bisection</i>	4.8
klein-hansition	$^\circ-\delta\alpha_L)$	<i>klein-angle-negativation</i>	4.8
klein-isoscition	$(\pi\varepsilon;\pi\varepsilon\nabla\nabla\pi\varepsilon_L)$	<i>represents Lobachevsky isoscition</i>	4.8
klein-jacition	$(\pi\varepsilon\sqrt{\sqrt{\pi\varepsilon/\sqrt{\sqrt{\varepsilon_L}}})}$	<i>proto-tripedition $(1-sr((1-y^2(1-x^2)/(1-z^2)))/x$</i>	4.7
klein-linisection	$(\pi\varepsilon;\pi\varepsilon\otimes\otimes)\pi\varepsilon;\pi\varepsilon_L)$	<i>represents Lobachevsky linisection</i>	4.8
klein-luisition	$(\delta\alpha/_L)$	<i>klein-bisection</i>	4.8
klein-mariation	$(\delta\alpha++_L)$	<i>klein-duplication</i>	4.8
klein-matition	$(\delta\alpha--\delta\alpha_L)$	<i>klein-subtraction</i>	4.8
klein-menition	$(--\pi\varepsilon_L)$	<i>proto-negativation</i>	4.7
klein-pair-doublition	$(\pi\varepsilon;\pi\varepsilon\oplus\oplus_L)$	<i>represents Lobachevsky doublition</i>	4.8
klein-petrition	$(\delta\alpha^\circ--\delta\alpha_L)$	<i>klein-angle-subtraction</i>	4.8
klein-riation	$(\pi\varepsilon\sqrt{\sqrt{++\pi\varepsilon_L})}$	<i>proto-pro-hypotion</i>	4.7
klein-rudition	$(\delta\alpha^\circ++_L)$	<i>klein-angle-duplication</i>	4.8
locustition	$(\pi\varepsilon;\pi\varepsilon\nabla\pi\varepsilon;\pi\varepsilon_L)$	form-different from N-geometry	3.3
proportition	$(\pi\varepsilon;\pi\varepsilon \pi\varepsilon;\pi\varepsilon_L)$	<i>cross-multiplication</i>	3.3
proto-biradication	$(\sqrt{\pi\varepsilon_L})$	<i>sr(x) square root</i>	3.6
proto-cross-ration	$(\pi\varepsilon;\pi\varepsilon\times/\times\pi\varepsilon;\pi\varepsilon_L)$	$((u-y)(v-x))/((v-y)(u-x))$	3.6
proto-division	$(\pi\varepsilon/\pi\varepsilon_L)$	x/y	3.6
proto-dyadic-angle-metrition	$(^\circ\pi\varepsilon^\circ_L)$	<i>recursive definition, only for dyadic points in cycle-segment, values between $\pi\varepsilon\circ$ and $\pi\varepsilon f$</i>	3.6
proto-multiplication	$(\pi\varepsilon\times\pi\varepsilon_L)$	$x.y$	3.6
proto-ortho-immetrition	$(\pi\varepsilon_1\sqrt{-x\pi\varepsilon_2_L})$	$y.sr(1-x^2)$ in open -1 to 1	3.6
proto-ortho-metrition	$(\pi\varepsilon_1\sqrt{-/\pi\varepsilon_2_L})$	$y/sr(1-x^2)$ in open -1 to 1	3.6
proto-para-immetrition	$(\pi\varepsilon_1-/\pi\varepsilon_2_L)$	$y(1-x^2)/(1+xy)$ in open -1 to 1	3.6
proto-para-metrition	$(\pi\varepsilon_1-+/\pi\varepsilon_2_L)$	$y/(1-x(x+y))$ in open -1 to 1	3.6
proto-quadrature, -cubation	$(\pi\varepsilon\times_L), (\pi\varepsilon\times\times_L)$	x^2, x^3	3.6
proto-reciprocation	$(/\pi\varepsilon_L)$	$1/x$	3.6
proto-reduction	$(\pi\varepsilon-/_L)$	$(x-1)/(x+1)$ with x not -1	3.6
proto-upduction	$(\pi\varepsilon+/_L)$	$(x+1)/(x-1)$ with x not 1	3.6
square-division	$(\pi\varepsilon;\pi\varepsilon \pi\varepsilon_L)$	<i>special case of cross-multiplication</i>	3.3

calcule <u>piepsilon</u>	extra-relation-constant		<i>ref.</i>
anti-contra-mono-parallelity	$\{ \pi\epsilon; \pi\epsilon; \pi\epsilon; \pi\epsilon \}$	one of 4 combinations	3.3
anti-mono-parallelity	$\{ \pi\epsilon; \pi\epsilon; \pi\epsilon; \pi\epsilon \}$	opposite direction	3.3
anti-pro-mono-parallelity	$\{ \pi\epsilon; \pi\epsilon; \pi\epsilon; \pi\epsilon \}$	one of 4 combinations	3.3
contra-mono-parallelity	$\} \pi\epsilon; \pi\epsilon; \pi\epsilon; \pi\epsilon \}$	contrivity $1\pi\epsilon$ $2\pi\epsilon$ $3\pi\epsilon$	3.3
eu-cissectivity	$\{ \pi\epsilon; \pi\epsilon; \pi\epsilon; \pi\epsilon \}$	eu-linisectivity, not transsectivity, no entitor	3.3
eu-linisectivity	$\{ \pi\epsilon; \pi\epsilon \} \pi\epsilon; \pi\epsilon \}$	no eu-parallelity or fringe-non-linisectivity, no entitor	3.3
eu-parallelity	$\{ \pi\epsilon; \pi\epsilon \} \pi\epsilon; \pi\epsilon \}$	mono-parallelity or line-equality, no entitor	3.3
felix-appensity	$\# \pi\epsilon; \pi\epsilon; \pi\epsilon; \pi\epsilon$	represents Lobachevsky-appensity	4.6
felix-circulity	$\# \pi\epsilon; \pi\epsilon \dots \pi\epsilon; \pi\epsilon$	represents Lobachevsky-circulity	4.6
felix-cissectivity	$\# \{ \pi\epsilon; \pi\epsilon; \pi\epsilon; \pi\epsilon \}$	represents Lobachevsky-cissectivity	4.6
felix-cyclicity	$\# \leq \pi\epsilon <$	cycle-segment $\pi\epsilon\theta$ (included) to $\pi\epsilon\kappa\iota$ (excluded);	
felix-dyadic-cyclicity	$\# \leq \pi\epsilon \in <$	felix-dyadic in cycle-segment,	
felix-dyadicity	$\pi\epsilon \# \in$	recursively by felix-annition, -menition, -luisition from $\pi\epsilon\kappa\epsilon$	
felix-equal-minority	$\pi\epsilon \# \leq \pi\epsilon$	represents Lobachevsky-equ.-minority	
felix-isoscelity	$\# \pi\epsilon; \pi\epsilon \dots \pi\epsilon; \pi\epsilon$	represents Lobachevsky-isoscelity	4.6
felix-lina-circulity	$\# \pi\epsilon; \pi\epsilon \dots \pi\epsilon; \pi\epsilon$	represents Lobachevsky-lina-circulity	4.6
felix-linisectivity	$\# \{ \pi\epsilon; \pi\epsilon \} \pi\epsilon; \pi\epsilon \}$	represents Lobachevsky-linisectivity	4.6
felix-minority	$\pi\epsilon \# < \pi\epsilon$	represents Lobachevsky-minority	
felix-negativity	$\pi\epsilon \# <$	represents Lobachevsky-negativity	
felix-nonnegativity	$\# \leq \pi\epsilon$	represents Lobachevsky-nonnegativity	
felix-nonpositivity	$\pi\epsilon \# \leq$	represents Lobachevsky-nonpositivity	
felix-pair-congruity	$\# \pi\epsilon; \pi\epsilon \approx \pi\epsilon; \pi\epsilon$	represents Lobachevsky-pair-congr.	4.6
felix-positivity	$\# < \pi\epsilon$	represents Lobachevsky-positivity	
felix-radity	$\# \leq \pi\epsilon \#$	radius-segment $\pi\epsilon\theta$ (included) to $\pi\epsilon\kappa\epsilon$ (excluded);	
felix-transsectivity	$\# \pi\epsilon; \pi\epsilon \} \pi\epsilon; \pi\epsilon$	represents Lobachevsky-transsectivity	4.6
felix-tria-circulity	$\# \pi\epsilon; \pi\epsilon \dots \pi\epsilon; \pi\epsilon$	represents Lobachevsky-tria-circulity	4.6
klein-appensity	$\# \pi\epsilon; \pi\epsilon; \pi\epsilon; \pi\epsilon$	represents Lobachevsky-appensity	
klein-circlity	$\subset \subset \pi\epsilon \supset \supset$	Klein points inside Euclid cali-circle, recursively defined	
klein-circulity	$\# \pi\epsilon; \pi\epsilon \dots \pi\epsilon; \pi\epsilon$	represents Lobachevsky-circulity	
klein-cissectivity	$\# \{ \pi\epsilon; \pi\epsilon; \pi\epsilon; \pi\epsilon \}$	represents Lobachevsky-cissectivity	
klein-congruity	$\# \pi\epsilon; \pi\epsilon \approx \pi\epsilon; \pi\epsilon$	represents Lobachevsky-pair-congr.	
klein-diametry	$\#\#\pi\epsilon\#\#\$	Klein points inside Euclid diameter-segment recursively defined	
klein-isoscelity	$\# \pi\epsilon; \pi\epsilon \dots \pi\epsilon; \pi\epsilon$	represents Lobachevsky-isoscelity	
klein-lina-circulity	$\# \pi\epsilon; \pi\epsilon \dots \pi\epsilon; \pi\epsilon$	represents Lobachevsky-lina-circulity	
klein-linisectivity	$\# \{ \pi\epsilon; \pi\epsilon \} \pi\epsilon; \pi\epsilon \}$	represents Lobachevsky-linisectivity	
klein-transsectivity	$\# \pi\epsilon; \pi\epsilon \} \pi\epsilon; \pi\epsilon$	represents Lobachevsky-transsectivity	
klein-tria-circulity	$\# \pi\epsilon; \pi\epsilon \dots \pi\epsilon; \pi\epsilon$	represents Lobachevsky-tria-circulity	
mono-parallelity (eu-regular-)	$\{ \pi\epsilon; \pi\epsilon; \pi\epsilon; \pi\epsilon \}$	no common point, no line-equality, no entitor	3.3
pro-mono-parallelity	$\{ \pi\epsilon; \pi\epsilon; \pi\epsilon; \pi\epsilon \}$	protivity $1\pi\epsilon$ $2\pi\epsilon$ $3\pi\epsilon$	3.3
proto-klein-cyclicity	$\# \leq \pi\epsilon <$	Klein-cycle-segment $\pi\epsilon\theta$ (included) to $\pi\epsilon\kappa\iota$ (excluded);	4.8
proto-klein-dyadic-cyclicity	$\# \leq \pi\epsilon \in <$	klein-dyadic in cycle-segment	4.8

proto-klein-dyadicity	$\#\pi\epsilon\in$	<i>recursively defined by klein-bisection, klein-addition and klein-negativation from $\pi\epsilon\kappa\epsilon$</i>	4.8
proto-klein-equal-minority	$\pi\epsilon\#\leq\pi\epsilon$	<i>analogously</i>	4.8
proto-klein-minority	$\pi\epsilon\#\lt;\pi\epsilon$	$[[\#\pi\epsilon_1\#]\wedge[\#\pi\epsilon_2\#]]\wedge[\pi\epsilon_1<\pi\epsilon_2]$	4.8
proto-klein-negativity	$\pi\epsilon\#\lt;$	<i>analogously</i>	4.8
proto-klein-nonnegativity	$\#\leq\pi\epsilon$	<i>analogously</i>	4.8
proto-klein-nonpositivity	$\pi\epsilon\#\leq$	<i>analogously</i>	4.8
proto-klein-positivity	$\#\lt;\pi\epsilon$	<i>analogously</i>	4.8
proto-klein-radity	$\#\leq\pi\epsilon\supset$	Klein-radius-segment $\pi\epsilon\Theta$ (included) to $\pi\epsilon\kappa\epsilon$ (excluded);	4.8
quadrangle-area-equality	$\pi\epsilon;\pi\epsilon;\pi\epsilon;\pi\epsilon\approx\pi\epsilon;\pi\epsilon;\pi\epsilon;\pi\epsilon$	<i>usual meaning</i>	
quadrangle-area-minority	$\pi\epsilon;\pi\epsilon;\pi\epsilon;\pi\epsilon\} \} \pi\epsilon;\pi\epsilon;\pi\epsilon;\pi\epsilon$	<i>usual meaning</i>	
rectangularity	$\pi\epsilon\perp\pi\epsilon;\pi\epsilon;\pi\epsilon$	<i>rectangle</i>	
squarity	$\pi\epsilon\perp\pi\epsilon;\pi\epsilon\approx\pi\epsilon$	<i>square</i>	
syn-contramono-parallelity	$\} \pi\epsilon;\pi\epsilon;\pi\epsilon;\pi\epsilon\}$	<i>one of 4 combinations</i>	3.3
syn-monomono-parallelity	$\} \pi\epsilon;\pi\epsilon;\pi\epsilon;\pi\epsilon\}$	<i>same direction</i>	3.3
syn-pro-monomono-parallelity	$\} \pi\epsilon;\pi\epsilon;\pi\epsilon;\pi\epsilon\{$	<i>one of 4 combinations</i>	3.3
triangle-anchor-sense-similarity	$\pi\epsilon;\pi\epsilon\pi\epsilon\angle\sim\pi\epsilon;\pi\epsilon;\pi\epsilon$	<i>with sensitivity</i>	
triangle-anchor-similarity	$\pi\epsilon;\pi\epsilon\pi\epsilon\sim\pi\epsilon;\pi\epsilon;\pi\epsilon$	<i>correspondingly similar without sensitivity</i>	
triangle-area-equality	$\pi\epsilon;\pi\epsilon;\pi\epsilon\approx\pi\epsilon;\pi\epsilon;\pi\epsilon$	<i>usual meaning</i>	
triangle-area-minority	$\pi\epsilon;\pi\epsilon;\pi\epsilon\} \} \pi\epsilon;\pi\epsilon;\pi\epsilon$	<i>usual meaning</i>	
triangle-sense-similarity	$\pi\epsilon;\pi\epsilon\pi\epsilon\sim\angle\pi\epsilon;\pi\epsilon;\pi\epsilon$	<i>with sensitivity</i>	
triangle-similarity	$\pi\epsilon;\pi\epsilon\pi\epsilon\sim\pi\epsilon;\pi\epsilon;\pi\epsilon$	<i>without sensitivity (mirror included)</i>	
tri-quadrangle-area-equality	$\pi\epsilon;\pi\epsilon;\pi\epsilon\approx\pi\epsilon;\pi\epsilon;\pi\epsilon;\pi\epsilon$	<i>usual meaning</i>	
tri-quadrangle-area-minority	$\pi\epsilon;\pi\epsilon;\pi\epsilon\} \} \pi\epsilon;\pi\epsilon;\pi\epsilon;\pi\epsilon$	<i>usual meaning</i>	
calcule pilambda	extra-function-constant		<i>ref.</i>
angle-angle-angle-base-triangulation	$(\pi\lambda;\pi\lambda;\pi\lambda\nabla\pi\lambda;\pi\lambda;\pi\lambda\nabla\pi\lambda;\pi\lambda;\pi\lambda\perp)$	<i>not in E ! Liebmann-function</i>	4.4
angle-angle-angle-tip-triangulation	$(\pi\lambda;\pi\lambda;\pi\lambda\nabla\nabla\pi\lambda;\pi\lambda;\pi\lambda\nabla\pi\lambda;\pi\lambda;\pi\lambda\perp)$	<i>not in E ! Liebmann-function</i>	4.4
angle-angle-right-triang.	$(\pi\lambda;\pi\lambda;\pi\lambda\nabla\pi\lambda;\pi\lambda;\pi\lambda\perp)$	<i>not in E !</i>	4.4
angle-defection	$(\pi\lambda\Delta\pi\lambda\Delta\pi\lambda\perp)$	<i>difference of straight and sum</i>	4.5
angle-right-triangulation	$(\nabla\pi\lambda;\pi\lambda;\pi\lambda\perp)$	<i>not in E ! riso-triangulation</i>	4.4
angle-summation	$(\pi\lambda\Delta\pi\lambda\oplus\pi\lambda\perp)$	<i>usual meaning</i>	4.5
anti-angle-horo-parallelation	$(\pi\lambda;\pi\lambda;\pi\lambda\Downarrow)$	<i>distance for which the angle is horo</i>	4.3
anti-horo-parallelation	$(\pi\lambda;\pi\lambda\Downarrow\pi\lambda\perp)$	<i>horoparallel to pair thru point</i>	4.3
archimedes-triangulation	$(\nabla\nabla\pi\lambda;\pi\lambda\perp)$	<i>not in E ! octomidal-equilateral triangle (three halfright angles)</i>	4.4
cali-angle-defect-metrition	$(\pi\lambda'\pi\lambda\Delta\pi\lambda\perp)$	<i>calibrated angle-defection</i>	4.5
cali-liebmann-base-triangulation	$(\pi\lambda'\nabla\pi\lambda\nabla\pi\lambda\perp)$	<i>calibrated Liebmann base</i>	4.9
cali-liebmann-tip-triangul.	$(\pi\lambda\nabla'\pi\lambda\nabla\pi\lambda\perp)$	<i>calibrated Liebmann tip</i>	4.9
cali-lo-motion	$(''\pi\lambda\oplus\Delta\pi\lambda;\pi\lambda\div\pi\lambda)$	<i>Lobachevsky symmetry transformation</i>	2.9
contra-horo-parallel-angulation	$(\Downarrow\pi\lambda;\pi\lambda\perp)$	<i>parallel angle for distance</i>	4.3
levification	$(!!\pi\lambda;\pi\lambda;\pi\lambda\perp)$		4.4

lo-area-triangle-combination	$(\pi\lambda; \pi\lambda; \pi\lambda \diamond \oplus \pi\lambda; \pi\lambda; \pi\lambda \lfloor)$	<i>the condition of angle sum less straight is not written explicitly</i>	4.5
pro-horo-parallel-angulation	$(\uparrow\pi\lambda; \pi\lambda \lfloor)$	<i>parallel angle for distance</i>	4.3
side-angle-angle-triangulation	$(\pi\lambda; \pi\lambda \nabla \pi\lambda; \pi\lambda; \pi\lambda \nabla \pi\lambda; \pi\lambda; \pi\lambda \lfloor)$	<i>usual meaning</i>	4.4
syn-angle-horo-parallelation	$(\pi\lambda; \pi\lambda; \pi\lambda \uparrow \lfloor)$	<i>distance for which the angle is horo</i>	4.3
syn-horo-parallelation	$(\pi\lambda; \pi\lambda \uparrow \pi\lambda \lfloor)$	<i>horoparallel to pair thru point</i>	4.3
calcule pilambda	extra-relation-constant		ref.
anti-contra-horo-parallelity	$\pi\lambda \} \pi\lambda; \pi\lambda \} \pi\lambda$	<i>one of 4 combinations</i>	4.3
anti-contra-hyper-parallelity	$\pi\lambda \} \{ \pi\lambda; \pi\lambda \} \} \pi\lambda$	<i>one of 4 combinations</i>	4.3
anti-horo-parallelity	$\pi\lambda \} \pi\lambda; \pi\lambda \} \pi\lambda$	<i>opposite direction</i>	4.3
anti-hyper-parallelity	$\pi\lambda \} \{ \pi\lambda; \pi\lambda \} \{ \pi\lambda$	<i>opposite direction</i>	4.3
anti-pro horo-parallelity	$\pi\lambda \} \pi\lambda; \pi\lambda \{ \pi\lambda$	<i>one of 4 combinations</i>	4.3
anti-pro-horo-parallelity	$\pi\lambda \} \{ \pi\lambda; \pi\lambda \{ \{ \pi\lambda$	<i>one of 4 combinations</i>	4.3
Bolyai-quadrangularity	$\pi\lambda \perp \pi\lambda; \pi\lambda \perp \pi\lambda$	<i>opposite right-angles</i>	4.4
Bolyai-quadrity	$\pi\lambda \perp \pi\lambda \approx \pi\lambda \perp \pi\lambda$	<i>legs equal</i>	4.4
contra-horo-parallelity	$\pi\lambda \} \pi\lambda; \pi\lambda \} \pi\lambda$	<i>contrivity 1πλ 2πλ 3πλ</i>	4.3
contra-hyper-parallelity	$\pi\lambda \} \} \pi\lambda; \pi\lambda \} \} \pi\lambda$	<i>contrivity 1πλ 2πλ 3πλ</i>	4.3
Gauss-quadrity	$\pi\lambda \approx \pi\lambda \approx \pi\lambda \approx \pi\lambda$	<i>equal angles, equal sides</i>	4.4
horo-parallelity	$\pi\lambda \} \pi\lambda; \pi\lambda \} \pi\lambda$	<i>no entitor</i>	4.3
hyper-parallelity	$\pi\lambda \} \} \pi\lambda; \pi\lambda \} \} \pi\lambda$	<i>between syn-horo and anti-horo, no entitor</i>	4.3
Lambert-quadrangularity	$\pi\lambda \perp \pi\lambda \perp \pi\lambda \perp \pi\lambda$	<i>three right-angles</i>	4.4
Lambert-quadrity	$\pi\lambda \approx \pi\lambda \perp \pi\lambda \approx \pi\lambda$	<i>legs equal</i>	4.4
light-angularity	$\pi\lambda \approx \approx \pi\lambda; \pi\lambda$	<i>vertex 1π</i>	4.4
liso-angularity	$\pi\lambda \approx \approx \pi\lambda \approx \pi\lambda$	<i>vertex 1π , light isoscelic</i>	4.4
lo-cissectivity	$\pi\lambda \} \pi\lambda; \pi\lambda \} \pi\lambda$	<i>no entitor</i>	4.3
lo-linisectivity	$\pi\lambda \} \pi\lambda \} \pi\lambda \} \pi\lambda$	<i>no entitor</i>	4.3
lo-parallelity	$\pi\lambda \} \} \} \pi\lambda \text{---} \pi\lambda \} \} \} \pi\lambda$	<i>horo- or hyper-parallelity or line-equality</i>	4.3
lo-quadrangle-area-equality	$\pi\lambda; \pi\lambda; \pi\lambda; \pi\lambda \approx \sim \pi\lambda; \pi\lambda; \pi\lambda; \pi\lambda$	<i>usual meaning</i>	4.4
lo-quadrangle-area-minority	$\pi\lambda; \pi\lambda; \pi\lambda; \pi\lambda \} \sim \pi\lambda; \pi\lambda; \pi\lambda; \pi\lambda$	<i>usual meaning</i>	4.4
lo-triangle-area-equality	$\pi\lambda; \pi\lambda; \pi\lambda \approx \sim \pi\lambda; \pi\lambda; \pi\lambda$	<i>usual meaning</i>	4.4
lo-triangle-area-minority	$\pi\lambda; \pi\lambda; \pi\lambda \} \sim \pi\lambda; \pi\lambda; \pi\lambda$	<i>usual meaning</i>	4.4
lo-tri-quadrangle-area-equality	$\pi\lambda; \pi\lambda; \pi\lambda \approx \sim \pi\lambda; \pi\lambda; \pi\lambda; \pi\lambda$	<i>usual meaning</i>	4.4
lo-tri-quadrangle-area-minority	$\pi\lambda; \pi\lambda; \pi\lambda \} \sim \pi\lambda; \pi\lambda; \pi\lambda; \pi\lambda$	<i>usual meaning</i>	4.4
poly-parallelity (lo-regular-)	$\pi\lambda \} \} \} \pi\lambda; \pi\lambda \} \} \} \pi\lambda$	<i>horo- or hyper-parallelity</i>	4.3
pro-horo-parallelity	$\pi\lambda \{ \pi\lambda; \pi\lambda \{ \pi\lambda$	<i>protivity 1πλ 2πλ 3πλ</i>	4.3
pro-hyper-parallelity	$\pi\lambda \{ \{ \pi\lambda; \pi\lambda \{ \{ \pi\lambda$	<i>protivity 1πλ 2πλ 3πλ</i>	4.3
Saccheri-quadrangularity	$\pi\lambda \perp \pi\lambda \perp \pi\lambda; \pi\lambda$	<i>adjacent right-angles</i>	4.4
Saccheri-quadrity	$\pi\lambda \perp \pi\lambda \perp \pi\lambda \approx \pi\lambda$	<i>legs and base equal</i>	4.4
syn-contra hyper-parallelity	$\pi\lambda \} \{ \pi\lambda; \pi\lambda \} \} \pi\lambda$	<i>one of 4 combinations</i>	4.3
syn-contra-horo-parallelity	$\pi\lambda \} \pi\lambda; \pi\lambda \} \pi\lambda$	<i>one of 4 combinations</i>	4.3
syn-horo-parallelity	$\pi\lambda \} \pi\lambda; \pi\lambda \} \pi\lambda$	<i>same direction</i>	4.3

syn-hyper-parallelity	$\pi\lambda\{\}\{\pi\lambda;\pi\lambda\}\{\}\pi\lambda$	same direction	4.3
syn-pro-horo-parallelity	$\pi\lambda\{\}\pi\lambda;\pi\lambda\{\}\pi\lambda$	one of 4 combinations	4.3
syn-pro-hyper-parallelity	$\pi\lambda\{\}\{\}\pi\lambda;\pi\lambda\{\}\{\}\pi\lambda$	one of 4 combinations	4.3
calcule piomega	basis-individual-constant	in addition to <u>piepsilon</u>	ref.
nullum	ABn	zero	5.1
unus	ABu	one	5.1
calcule piomega	basis function-constant	in addition to <u>piepsilon</u>	ref.
natural-addition	(AB+AB)	natural number Robinson arithmetic	5.1
natural-multiplication	(AB×AB)	ditto	5.1
natural-production	(AB×πω;πω)	note (0×π1;π2)=π1	5.1
calcule piomega	basis-relation-constant	in addition to <u>piepsilon</u>	ref.
minority	AB<AB	usual meaning	5.1
calcule piomega	extra-individual-constant	in addition to <u>piepsilon</u>	ref.
duo	ABb	two	5.1
calcule piomega	extra-function-constant	in addition to <u>piepsilon</u>	ref.
bi-ponentiation	(↑AB)	2 ⁿ recursively defined	5.1
calcule piomega	extra-relation-constant	in addition to <u>piepsilon</u>	ref.
fermat-primality	Fermprime(AB)	usual meaning	5.1
oddity	Odd(AB)	usual meaning	5.1
primality	Prime(AB)	usual meaning	5.1
calcule deltaalpha	basis-individual-constant	biradical number	ref.
nullum	δαn	0	3.8
unus	δαu	1	3.8
calcule deltaalpha	basis-function-constant	+ - × / √ ↑	ref.
addition	(δα+δα)	x+y	3.8
biradication	(√δα _L)	sr(x)	3.8
multiplication	(δα×δα)	xy	3.8
negativation	(-δα)	-x	3.8
reciprocation	(/δα _L)	1/x	3.8
calcule deltaalpha	basis-relation-constant	<	ref.
positivity	<δα	usual meaning	3.8
calcule deltaalpha	extra-individual-constant		ref.
dimi	δαc	1/2	3.8
duo	δαb	2	3.8
klein-biradical-end	δαke	sr(2sr(2)-2)	4.8
klein-biradical-full	δαkf	(2sr(2sr(2)-2))/(2sr(2)-1)	4.8
klein-biradical-minus-end	δαkm	- sr(2sr(2)-2)	4.8
minus-one	δαm	-1	3.8
calcule deltaalpha	extra-function-constant	additional °	ref.
absolution	(+δα)	abs(x)	3.8
angle-addition, cyclation	(δα°+δα _L)	with respect to cyclic angle-metering	3.8
angle-bisection	(δα°/L)	with respect to angle-addition	3.8
angle-duplication	(δα°+L)	with respect to angle-addition	3.8
angle-negativation	(°-δα _L)	with respect to angle-addition	3.8
angle-subtraction	(δα°-δα _L)	with respect to angle-addition	3.8
bisection	(δα/)	1/x	3.8
cathection	(√δα _L)	sr(1-x ²)	3.8
cathetion	(δα√-δα _L)	sr(x ² -y ²)	3.8
division	(δα/δα _L)	x/y	3.8
duplication	(δα+)	1/x	3.8

hypocation	$(\sqrt{\delta\alpha+})$	$sr(I+x^2)$	3.8
hypotion	$(\delta\alpha\sqrt{+\delta\alpha})$	$sr(x^2+y^2)$	3.8
klein-annition	$(\delta\alpha+\delta\alpha\downarrow)$	$(x+y)/(I+xy)$	4.8
klein-clarition	$(\delta\alpha\sqrt{-\delta\alpha\downarrow})$	$sr((x^2-y^2)/(I-y^2))$	4.8
klein-evition	$(\delta\alpha\times\times\delta\alpha/\delta\alpha\downarrow)$	$xy/(y+z)$ with $sr(x^2+y^2)<1$ and not $y+z=0$	4.8
klein-jacition	$(\delta\alpha\sqrt{\sqrt{\delta\alpha}/\sqrt{\varepsilon\downarrow}})$	$(I-sr((I-y^2)(I-x^2)/(I-z^2)))/x$ if not $x=0$ else 0	4.8
klein-menition	$(- -\delta\alpha\downarrow)$	-x	4.8
klein-riation	$(\delta\alpha\sqrt{\sqrt{++\delta\alpha\downarrow}})$	$sr(x^2+y^2-x^2y^2)$	4.8
quadrature	$(\delta\alpha\times)$	x^2	3.8
subtraction	$(\delta\alpha-\delta\alpha)$	$x-y$	3.8
calcule <u>deltaalpha</u>	extra-relation-constant	$additional \leq \# \in$	ref.
cyclity	$\leq\delta\alpha<$	number in cycle-segment between 0 and 2	3.8
diametrity	$\#\delta\alpha\#$	number in diameter-segment between -1 and 1	3.8
dyadic-cyclity	$\leq\delta\alpha\in<$	dyadic number constr.by bisection, addition and negativ. from 1 in cycle-s. between 0 and 2	3.8
dyadicity	$\delta\alpha\in$	number constructed by bisection, addition and negativation from 1	3.8
equal-minority	$\delta\alpha\leq\delta\alpha$	usual meaning	3.8
klein-cyclity	$\leq\leq\delta\alpha<<$	combined with cyclity	4.8
klein-diametrity	$\#\#\delta\alpha\#\#$	recursively constructed by klein-functions from $\delta\alpha\text{ke}$, diameter-segment between -1 and 1	4.8
klein-dyadic-cyclity	$\leq\leq\delta\alpha\in\in<<$	klein-dyadicity combined with cyclity	4.8
klein-dyadicity	$\delta\alpha\in\in$	recursively constructed by klein-bisection, klein-addition and klein-negativation from $\delta\alpha\text{ke}$, in klein-cycle-segment between 0 and $\delta\alpha\text{kf}$	4.8
klein-radity	$\leq\leq\delta\alpha\pi\#\#$	combined with radity	4.8
minority	$\delta\alpha<\delta\alpha$	usual meaning	3.8
negativity	$\delta\alpha<$	usual meaning	3.8
nonnegativity	$\leq\delta\alpha$	usual meaning	3.8
nonpositivity	$\delta\alpha\leq$	usual meaning	3.8
radity	$\leq\delta\alpha\#$	number in radius-segment between 0 and 1	3.8
rationality	$\in\delta\alpha$	rational number	3.8