Solitaire aka Hope’s Solitaire
Sam Micheal, game invention date: 2017/JAN/06, Hope Micheal’s birth-day

Preface: years ago I invented Three Way Chess but nobody plays it so I asked God to gift/inspire something more intriguing and here we have ∞ Solitaire:
1. home position/stack has 3 down and 1 up, horizontal orientation
2. draw-deck/stack, face up, has 48 cards
3. from the face-up card of home, play in one-of-four directions:
   1: upper-right ▼ - “two cards up”
      play six cards up – alternating color
   XOR 2: upper-left ▼ - “two cards up”
      play six cards up – alternating color
   XOR 3: bottom-right ▼ - “two cards down”
      play six cards down – alternating color
   XOR 4: bottom-left ▼ - “two cards down”
      play six cards down – alternating color
Completing ALL FOUR will make an ∞ symbol.
- ~ 25% of the time BUT
- this is only completing stage one.

Stage Two:
return all played cards to draw-deck
top of home-position goes to the side / separate
flip over home-3 and play above again
if cannot make an ∞ symbol, STOP, restart

Stage Three:
same as above for home-2.

Stage Four:
same as above for home-1.

Remark: this game would have to be invented by a super-math-genius
XOR (exclusive or)
God exists AND inspired it.
QED