

THE TRIANGULAR PROPERTIES OF ASSOCIATED
LEGENDRE FUNCTIONS USING THE VECTORIAL
ADDITION THEOREM FOR SPHERICAL HARMONICS

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ABSTRACT

Triangular properties of associated Legendre functions are derived using the Vectorial Addition Theorem of spherical harmonics

1. Introduction

Triangular properties of associated Legendre functions were first introduced in reference [1]. They relate associated Legendre functions with the arguments being the cosines of angles in a triangle. They can be used to simplify the calculations of cross sections of electron-atom collisions. They were also encountered in the analytical evaluation of infinite integrals over spherical Bessel functions [2]. This paper arrives at the same result of reference [1] using the Vectorial Addition Theorem of spherical harmonics. A new relation involving a double sum over associated Legendre functions is found using the same technique.

2. Deriving the Triangular Properties

Consider a triangle of sides k_1 , k_2 and k_3 such that $\vec{k}_3 = \vec{k}_1 + \vec{k}_2$. Application of the Vectorial Addition Theorem for spherical harmonics [3] results in

$$Y_{\lambda_3}^{M_3}(\hat{k}_3) = (-1)^{\lambda_3 - M_3} (2\lambda_3 + 1) \left(\frac{k_1}{k_3}\right)^{\lambda_3} \sum_{\lambda=0}^{\lambda_3} \sqrt{\frac{4\pi}{(2\lambda + 1)[2(\lambda_3 - \lambda) + 1]}} \left(\frac{2\lambda_3}{2\lambda}\right)^{1/2} \\ \times \left(\frac{k_2}{k_1}\right)^{\lambda} \sum_M \begin{pmatrix} \lambda_3 - \lambda & \lambda & \lambda_3 \\ M_3 - M & M & -M_3 \end{pmatrix} Y_{\lambda_3 - \lambda}^{M_3 - M}(\hat{k}_1) Y_{\lambda}^M(\hat{k}_2), \quad (2.1)$$

where $-\lambda_3 \leq M_3 \leq \lambda_3$ and $-\lambda \leq M \leq \lambda$. Now let the triangle be in a plane belonging to a specific azimuthal angle ϕ , then using

$$Y_L^M(\hat{k}) = \sqrt{\frac{2L+1}{4\pi}} \sqrt{\frac{(L-M)!}{(L+M)!}} e^{im\phi} P_L^M(\cos\theta_{\hat{k}}), \quad (2.2)$$

one arrives at

$$\begin{aligned} P_{\lambda_3}^{M_3}(\cos\theta_{\hat{k}_3}) &= (-1)^{\lambda_3-M_3} \sqrt{\frac{(\lambda_3+M_3)!}{(\lambda_3-M_3)!}} \sqrt{2\lambda_3+1} \left(\frac{k_1}{k_3}\right)^{\lambda_3} \sum_{\lambda=0}^{\lambda_3} \binom{2\lambda_3}{2\lambda}^{1/2} \left(\frac{k_2}{k_1}\right)^\lambda \\ &\times \sum_M \sqrt{\frac{(\lambda-M)! [\lambda_3-\lambda-(M_3-M)]!}{(\lambda+M)! [\lambda_3-\lambda+M_3-M]!}} \begin{pmatrix} \lambda_3-\lambda & \lambda & \lambda_3 \\ M_3-M & M & -M_3 \end{pmatrix} \\ &\times P_{\lambda_3-\lambda}^{M_3-M}(\cos\theta_{\hat{k}_1}) P_\lambda^M(\cos\theta_{\hat{k}_2}). \end{aligned} \quad (2.3)$$

It is easy to show that

$$\begin{aligned} &\sqrt{\frac{(j_1+j_2+m)!(j_2-m_2)!}{(j_1+j_2-m)!(j_2+m_2)!}} \binom{2(j_1+j_2)}{2j_2}^{1/2} \begin{pmatrix} j_1 & j_2 & j_1+j_2 \\ m_1 & m_2 & -m \end{pmatrix} \\ &= \frac{(-1)^{j_1-j_2+m}}{\sqrt{2(j_1+j_2)+1}} \sqrt{\frac{(j_1+m_1)!}{(j_1-m_1)!}} \binom{j_1+j_2+m}{j_2+m_2}, \end{aligned} \quad (2.4)$$

Hence, equation (2.3) reduces to

$$P_{\lambda_3}^{M_3}(\cos\theta_{\hat{k}_3}) = \left(\frac{k_1}{k_3}\right)^{\lambda_3} \sum_{\lambda=0}^{\lambda_3} \left(\frac{k_2}{k_1}\right)^\lambda \sum_M \binom{\lambda_3+M_3}{\lambda+M} P_{\lambda_3-\lambda}^{M_3-M}(\cos\theta_{\hat{k}_1}) P_\lambda^M(\cos\theta_{\hat{k}_2}). \quad (2.5)$$

Let \vec{k}_1 point in the z-direction, as in Fig. 1, where $\cos\theta_{\hat{k}_1} = 1$, $\cos\theta_{\hat{k}_2} = -\cos\gamma$ and $\cos\theta_{\hat{k}_3} = \cos\beta$, then

$$P_{\lambda_3}^{M_3}(\cos\beta) = (-1)^{M_3} \left(\frac{k_1}{k_3}\right)^{\lambda_3} \sum_{\lambda=0}^{\lambda_3} \left(\frac{-k_2}{k_1}\right)^\lambda \binom{\lambda_3+M_3}{\lambda_3-\lambda} P_\lambda^{M_3}(\cos\gamma). \quad (2.6)$$

using

$$P_L^M(-\cos\theta) = (-1)^{L+M} P_L^M(\cos\theta), \quad (2.7)$$

$$P_L^M(1) = \delta_{M,0} \quad (2.8)$$

and

$$\binom{\lambda_3 + M_3}{\lambda + M_3} = \binom{\lambda_3 + M_3}{\lambda_3 - \lambda}. \quad (2.9)$$

An alternative form, which is the result of reference [2] can be obtained if the sum is made over $\mathcal{L} = \lambda_3 - \lambda$ as follows

$$P_{\lambda_3}^{M_3}(\cos\beta) = (-1)^{M_3} \left(\frac{k_1}{k_3}\right)^{\lambda_3} \sum_{\mathcal{L}=0}^{\lambda_3 - M_3} \left(\frac{-k_2}{k_1}\right)^{\lambda_3 - \mathcal{L}} \binom{\lambda_3 + M_3}{\mathcal{L}} P_{\lambda_3 - \mathcal{L}}^{M_3}(\cos\gamma), \quad (2.10)$$

where the sum is now restricted to $\lambda_3 - M_3$ since $P_{\lambda_3 - \mathcal{L}}^{M_3}(\cos\gamma)$ vanishes for $M_3 > \lambda_3 - \mathcal{L}$.

Now let \vec{k}_2 point along the z-axis, where $\cos\theta_{\hat{k}_2} = 1$, $\cos\theta_{\hat{k}_1} = -\cos\gamma$ and $\cos\theta_{\hat{k}_3} = \cos\alpha$. Equation (2.5) reduces to

$$P_{\lambda_3}^{M_3}(\cos\alpha) = (-1)^{M_3} \left(\frac{-k_1}{k_3}\right)^{\lambda_3} \sum_{\lambda=0}^{\lambda_3} \left(\frac{-k_2}{k_1}\right)^{\lambda} \binom{\lambda_3 + M_3}{\lambda} P_{\lambda_3 - \lambda}^{M_3}(\cos\gamma). \quad (2.11)$$

Also, if \vec{k}_3 points in the z-direction, where $\cos\theta_{\hat{k}_3} = 1$, $\cos\theta_{\hat{k}_1} = \cos\beta$ and $\cos\theta_{\hat{k}_2} = \cos\alpha$, equation (2.5) becomes

$$\sum_{\lambda=0}^{\lambda_3} \left(\frac{k_2}{k_1}\right)^{\lambda} \sum_M \binom{\lambda_3}{\lambda + M} P_{\lambda_3 - \lambda}^{-M}(\cos\beta) P_{\lambda}^M(\cos\alpha) = \left(\frac{k_1}{k_3}\right)^{\lambda_3}. \quad (2.12)$$

3. Conclusions

The Vectorial Addition Theorem is a powerful tool in obtaining relationships between associated Legendre functions, $P_L^{\mathcal{M}}$, for $-L \leq \mathcal{M} \leq L$. The goal is to be able to generalise these relations to associated Legendre functions with $-\infty \leq \mathcal{M} \leq L$, where these functions were defined in reference [2]. They relations allow the simplification of expressions obtained in the analytical evaluation of infinite integrals over spherical Bessel functions.

4. References

- [1] S. Fineschi, E. Landi and Degl'Innocenti, *J. Math. Phys.* **31**, 1124 (1990).
- [2] R. Mehrem and A. Hohenegger, *J. Phys. A* **43**, 455204 (2010),
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- [3] D.M. Brink and G.R. Satchler, *Angular Momentum*
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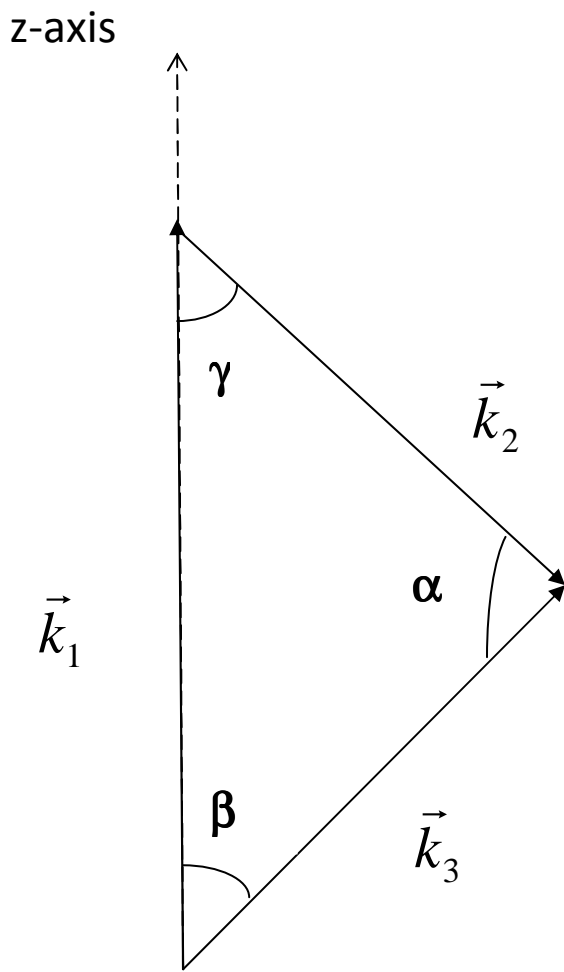


Figure 1: Triangle of sides k_1 , k_2 and k_3 , where

\vec{k}_1 points along the z-axis