

Elementary proof of the Collatz conjecture (also called Syracuse conjecture)

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Abstract :

Variables used in the proof are :

x and $(x + V)$ are positive integer variables. $(x + V)$ is the successor of x .

V is an integer variable of adjustment, at first step $V_0 = 2$ and $x_0 = y_0 > 2$.

Representation : $x = 2^\alpha * (y)$ and $V = 2^\beta * (z)$, $\alpha * \beta = 0$, α and β are non negative integer variables, y and z are odd integer variables, $y > 0$.

The Collatz algorithm $(3*x + 1)$ is applied **simultaneously** to x and $(x + V)$, so we have for rule 2 - $(3*x + 1)$ - of the algorithm and adjustment :

$$\mathbf{(x + V) := (2^\alpha * (3*y + 1)) + (2^\beta * (3*z) - (2^\alpha - 1)) = 3(2^\alpha * (y) + 2^\beta * (z)) + 1 > 0}$$

That gives :

$$x := 2^\alpha * (3*y + 1) = 2^{\alpha'} * (y'), V := 2^\beta * (3*z) - (2^\alpha - 1) = 2^{\beta'} * (z') \quad \mathbf{(1)}$$

We deduce the rule :

$$(x := 2^\alpha * (3*y + 1)) \wedge (V := 2^\beta * (3*z) - (2^\alpha - 1)) \implies \mathbf{V < x}$$

By recurrence we have : $x_{i+1} + V_{i+1} := 3(x_i + V_i) + 1 > 0 \implies \mathbf{x + V > 0}$

As $x + V > 0$ and $V < x$, we deduce the rule :

$$\mathbf{(V < x) \wedge (x + V > 0) \implies (0 < x + V < 2*x)}. \quad (0 < x_i + V_i < 2*x_i)$$

By hypothesis $S(x_0)$ is a sequence of Syracuse, the rule shows that sequence $S(x_0+2)$ is bounded because it is upper bounded by sequence of Syracuse $S(2*x_0) = 2*S(x_0)$ and lower bounded by 0.

The **bounded sequence $S(x_0+2)$** and the sequence of Syracuse $S(2*x_0) = 2*S(x_0)$ – **upper bound** - converge to the only trivial cycle : [4, 2, 1].

So by recurrence, every positive integer gives a sequence of Syracuse.

Collatz conjecture (also called Syracuse conjecture)

Algorithm of Collatz :

Let x a positive integer number.

1 - if x is even then $x := x/2$

2 - if x is odd then $x := x * 3 + 1$

We repeat 1 - 2 until obtain a cycle (is only cycle ?) or x tends to infinity.

The cycle [4, 2, 1] is the Collatz conjecture.

The symbol $:=$ means : assign value on right to variable on left.

Representation of variables :

x and $(x + V)$ are positive integer variables. $(x + V)$ is the successor of x .

V is a variable of adjustment, at first step $V_0 = 2$ and $x_0 = y_0 > 2$.

The variables x and V are written in the form :

$x := a^*(y)$ with $a := 2^\alpha$ and $V := b^*(z)$ with $b := 2^\beta$.

α and β are non negative integer variables, such as $\alpha * \beta = 0$.

y and z are odd integer variables, $y > 0$.

$(x + V) := a^*(y) + b^*(z) = 2^{\alpha*}(y) + 2^{\beta*}(z)$ and $\alpha * \beta = 0$.

Application of the Collatz algorithm :

The Collatz algorithm $(3*x + 1)$ is applied **simultaneously** to x and $(x + V)$.

The coefficient a is power of 2, the algorithm is applied to the odd part y of $x := a^*(y)$ giving a sequence of Syracuse $S(x_0)$ and the odd part z of $V := b^*(z)$ is multiplied by 3 plus an adjustment.

In operation $3*x + 1$, $x := a^*(3*y + 1) = a'^*(y')$, x is increased by $(a - 1)$ to subtract from V and we have for V in $x + V$: $V := b^*(3*z) - (a-1) = b'^*(z')$.

a' and b' are power of 2, y' and z' are odd integer variables.

So we have the equality

$a^*(3*y+1) + b^*(3*z) - (a-1) = a^*(3*y) + 1 + b^*(3*z) = 3 * (a^*(y) + b^*(z)) + 1 > 0$, giving $3*(x + V) + 1$, with x and V of before the operation $3* + 1$, according to the rule 2 of the algorithm.

The rule 2 and adjustment give :

$$x := 2^{\alpha*}(3*y+1), V := 2^{\beta*}(3*z) - (2^\alpha - 1) \quad (2)$$

We deduce the rule:

$$(x := 2^{\alpha*}(3*y + 1)) \wedge (V := 2^{\beta*}(3*z) - (2^\alpha - 1)) \Rightarrow V < x. (V_i < x_i)$$

In the line $a'^*(y') + b'^*(z')$, a' and b' are divided by $\gcd(a', b')$ according to the rule 1 of the algorithm.

If $\gcd(a', b') = 1$ then division by 2 is deferred and then we have :

$$x := 2^{\alpha'}*(y'), V := 2^{\beta'}*(z') \text{ and } \alpha' * \beta' = 0.$$

Evaluation of variable of adjustment V :

When x is multiplied by 3 then $+ 1$, V is multiplied by 3.

When x is divided by 2, V is divided by 2.

When $x = a(3*y+1)$, x is increased by $(a - 1)$, V is decreased by $(a - 1)$.

We deduce that V is always less than x .

We deduce the rule :

$$(V < x) \Rightarrow (x + V < 2*x). \quad (x_i + V_i < 2*x_i)$$

By hypothesis $S(x_0)$ is a sequence of Syracuse, the rule shows that sequence $S(x_0+2)$ is bounded because it is upper bounded by sequence of Syracuse $S(2*x_0) = 2*S(x_0)$.

By recurrence we have : $x_{i+1} + V_{i+1} := 3(x_i + V_i) + 1 > 0 \implies \mathbf{x + V > 0}$

This shows $(x + V)$ is always positive and therefore the sequence $S(x_0+2)$ is lower bounded by 0 :

$$\mathbf{(x + V) > 0}$$

We deduce the rule :

$$\mathbf{(V < x) \wedge (x + V > 0) \implies (0 < x + V < 2*x)}. \quad (0 < x_i + V_i < 2*x_i)$$

Conclusion :

The **bounded sequence $S(x_0+2)$** and the sequence of Syracuse $S(2*x_0) = 2*S(x_0)$ – **upper bound** - converge to the only trivial cycle : [4, 2, 1].

So by recurrence, every positive integer gives a sequence of Syracuse.

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Generation of sequences of Syracuse $S(x_0)$ and $S(x_0 + V_0)$:
 Application of Collatz algorithm simultaneously to x and $(x + V)$ to
 generate sequences of Syracuse $S(x_0)$ and $S(x_0 + V_0)$.

Generation of sequences of Syracuse $S(17)$ and $S(17 + 2)=S(19)$:

$$x_0 = 17 \text{ et } x_0 + V_0 = 17 + 2 = 19$$

$$S(17) = \qquad S(17 + 2) = S(19) =$$

$$1(\mathbf{17}) + 2(1) = 19 = 1(\mathbf{19})$$

$$1(\mathbf{52}) + 2(3) = 58 = 2(\mathbf{29})$$

$$4(\mathbf{13}) + 2(3) = 58 = 2(\mathbf{29})$$

$$2(13) + 1(3) = 29 = 1(\mathbf{29})$$

$$2(\mathbf{40}) + 1(9) - 1 = 88 = 8(\mathbf{11})$$

$$16(\mathbf{5}) + 8(1) = 88 = 8(\mathbf{11})$$

$$2(5) + 1(1) = 11 = 1(\mathbf{11})$$

$$2(\mathbf{16}) + 1(3) - 1 = 34 = 2(\mathbf{17})$$

$$32(\mathbf{1}) + 2(1) = 34 = 2(\mathbf{17})$$

$$16(1) + 1(1) = 17 = 1(\mathbf{17})$$

$$16(4) + 1(3) - 15 = 52 = 4(\mathbf{13})$$

$$64(1) + 4(-3) = 52 = 4(\mathbf{13})$$

$$16(1) + 1(-3) = 13 = 1(\mathbf{13})$$

$$16(4) + 1(-9) - 15 = 40 = 8(\mathbf{5})$$

$$64(1) + 8(-3) = 40 = 8(\mathbf{5})$$

$$8(1) + 1(-3) = 5 = 1(\mathbf{5})$$

$$8(4) + 1(-9) - 7 = 16 = 16(\mathbf{1})$$

$$32(1) + 16(-1) = 16 = 16(\mathbf{1})$$

$$2(1) + 1(-1) = 1 = 1(\mathbf{1})$$

$$2(4) + 1(-3) - 1 = 4 = 4(\mathbf{1})$$

$$8(1) + 4(-1) = 4 = 4(\mathbf{1})$$

$$2(1) + 1(-1) = 1 = 1(\mathbf{1})$$